Robert Bix

Conics and Cubics

A Concrete Introduction to Algebraic Curves

Second Edition

With 151 Illustrations



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Preface

Algebraic curves are the graphs of polynomial equations in two variables, such as $y^3 + 5xy^2 = x^3 + 2xy$. This book introduces the study of algebraic curves by focusing on curves of degree at most 3—lines, conics, and cubics—over the real numbers. That keeps the results tangible and the proofs natural. The book is designed for a one-semester class for undergraduate mathematics majors. The only prerequisite is first-year calculus.

Algebraic geometry unites algebra, geometry, topology, and analysis, and it is one of the most exciting areas of modern mathematics. Unfortunately, the subject is not easily accessible, and most introductory courses require a prohibitive amount of mathematical machinery. We avoid this problem by basing proofs on high school algebra instead of linear algebra, abstract algebra, or complex analysis. This lets us emphasize the power of two fundamental ideas, homogeneous coordinates and intersection multiplicities.

Every line can be transformed into the *x*-axis, and every conic can be transformed into the parabola $y = x^2$. We use these two basic facts to analyze the intersections of lines and conics with curves of all degrees, and to deduce special cases of Bezout's Theorem and Noether's Theorem. These results give Pascal's Theorem and its corollaries about polygons inscribed in conics, Brianchon's Theorem and its corollaries about polygons circumscribed about conics, and Pappus' Theorem about hexagons inscribed in lines. We give a simple proof of Bezout's Theorem for curves of all degrees by combining the result for lines with induction on the degrees of the curves in one of the variables. We use Bezout's Theorem to classify cubics. We introduce elliptic curves by proving that a cubic becomes an abelian group when collinearity determines addition of points; this fact plays a key role in number theory, and it is the starting point of the 1995 proof of Fermat's Last Theorem.

The 2nd Edition differs from the 1st in Chapter IV by using power series to parametrize curves. We apply parametrizations in two ways: to derive the properties of intersection multiplicities employed in Chapters I–III and to extend the duality of curves and envelopes from conics to curves of higher degree.

The 2nd Edition also has a simpler proof of duality for conics in Theorem 7.3. There are new Exercises 5.7, 6.21–6.23, 7.17–7.23, 11.21, and 11.22 on conics, foci, and director circles.

A one-semester course can skip Sections 13 and 16, whose results are not needed in other sections. The more technical parts of Sections 14 and 15 can be covered lightly.

The exercises provide practice in using the results of the text, and they outline additional material. They can be homework problems when the book is used as a class text, and they are optional otherwise.

I am greatly indebted to Harry D'Souza for sharing his expertise, to Richard Alfaro for generating figures by computer, to Richard Belshoff for correcting errors, and to Renate McLaughlin, Kenneth Schilling, and my late brother Michael Bix for reviewing the manuscript. I am also grateful to the students at the University of Michigan-Flint who tried out the manuscript in classes.

> Robert Bix Flint, Michigan November 2005



CHAPTER

Introduction and History

Introduction

An algebraic curve is the graph of a polynomial equation in two variables x and y. Because we consider products of powers of both variables, the graphs can be intricate even for polynomials with low exponents. For example, Figure I.1 shows the graph of the equation

$$r^2 = \cos 2\theta$$

in polar coordinates. To convert this equation to rectangular coordinates and obtain a polynomial in two variables, we multiply both sides of the equation by r^2 and use the identity $\cos 2\theta = \cos^2 \theta - \sin^2 \theta$. This gives

$$r^4 = r^2 \cos^2 \theta - r^2 \sin^2 \theta. \tag{1}$$

We use the usual substitutions $r^2 = x^2 + y^2$, $r \cos \theta = x$, and $r \sin \theta = y$ to rewrite (1) as

$$(x^2 + y^2)^2 = x^2 - y^2.$$

Multiplying this polynomial out and collecting its terms on the left gives

$$x^{4} + 2x^{2}y^{2} + y^{4} - x^{2} + y^{2} = 0.$$
 (2)

Thus Figure I.1 is the graph of a polynomial in two variables, and so it is an algebraic curve.

We add two powerful tools for studying algebraic curves to the familiar techniques of precalculus and calculus. The first is the idea that



Figure I.1

curves can intersect repeatedly at a point. For example, it is natural to think that the curve in Figure I.1 intersects the *x*-axis twice at the origin because it passes through the origin twice. We develop algebraic techniques in Section 1 for computing the number of times that two algebraic curves intersect at the origin.

The second major tool for studying algebraic curves is the system of homogeneous coordinates, which we introduce in Section 2. This is a bookkeeping device that lets us study the behavior of algebraic curves at infinity in the same way as in the Euclidean plane. Erasing the distinction between points of the Euclidean plane and those at infinity simplifies our work greatly by eliminating special cases.

We combine the ideas of Sections 1 and 2 in Section 3. We use homogeneous coordinates to determine the number of times that two algebraic curves intersect at any point in the Euclidean plane or at infinity. We also introduce transformations, which are linear changes of coordinates. We use transformations throughout our work to simplify the equations of curves.

We focus on the intersections of lines and other curves in Section 4. If a line l is not contained in an algebraic curve F, we prove that the number of times that l intersects F, counting multiplicities, is at most the degree of F. This introduces one of the main themes of our work: the geometric significance of the degree of a curve. We also characterize tangent lines in terms of intersection multiplicities.

History

Greek mathematicians such as Euclid and Apollonius developed geometry to an extraordinary level in the third century B.C. Their algebra, however, was limited to verbal combinations of lengths, areas, and volumes. Algebraic symbols, which give algebraic work its power, arose only in the second half of the 1500s, most notably when François Vieta introduced the use of letters to represent unknowns and general coefficients.

Geometry and algebra were combined into analytic geometry in the first half of the 1600s by Pierre de Fermat and René Descartes. By asserting that any equation in two variables could be used to define a curve,

Introduction and History

they expanded the study of curves beyond those that could be constructed geometrically or mechanically.

Fermat found tangents and extreme points of graphs by using essentially the methods of present-day calculus. Calculus developed rapidly in the latter half of the 1600s, and its great power was demonstrated by Isaac Newton and Gottfried Leibniz. In particular, Newton used implicit differentiation to find tangents to curves, as we do after Theorem 4.10.

Apart from its role in calculus, analytic geometry developed gradually. Analytic geometers concentrated at first on giving analytic proofs of known results about lines and conics. Newton established analytic geometry as an important subject in its own right when he classified cubics, a task beyond the power of synthetic—that is, nonanalytic—geometry. We derive one of Newton's classifications of cubics in Chapter III.

While Fermat and Descartes were founding analytic geometry in the first half of the 1600s, Girard Desargues was developing a new branch of synthetic geometry called projective geometry. Renaissance artists and mathematicians had raised questions about drawing in perspective. These questions led Desargues to consider points at infinity and projections between planes, concepts we discuss at the start of Section 2. He used projections between planes to derive a remarkable number of theorems about lines and conics. His contemporary, Blaise Pascal, took up the projective study of conics, and their work was continued in the late 1600s by Philippe de la Hire.

Projective geometry languished in the 1700s as calculus and its applications dominated mathematics. Work on algebraic curves focused on their intersections, although multiple intersections were not analyzed systematically until the nineteenth century, as we discuss at the start of Chapter IV. We introduce intersection multiplicities in Section 1 so that we can automatically handle the special cases of theorems that arise from multiple intersections.

At the start of the 1800s, Gaspard Monge inspired a revival of synthetic geometry. His student Jean-Victor Poncelet championed synthetic projective geometry as a branch of mathematics in its own right. Mathematicians argued vigorously about the relative merits of synthetic and analytic geometry, although each subject actually drew strength from the other.

Analytic geometry was revolutionized when homogeneous coordinates were used to coordinatize the projective plane. Augustus Möbius introduced one system of homogeneous coordinates, barycentric coordinates, in 1827. He associated each point P in the projective plane with the triples of signed weights to be placed at the vertices of a fixed triangle so that P is the center of gravity. In 1830, Julius Plücker introduced the system of homogeneous coordinates that is currently used, which we introduce in Section 2.

Throughout the 1830s, Plücker used homogeneous coordinates to study curves. He obtained remarkable results, which we discuss in the

History for Chapter IV. Together with Riemann's work, which we discuss at the start of Chapter III, Plücker's results provided much of the inspiration for the subsequent development of algebraic geometry.

Möbius and Plücker also considered maps of the projective plane produced by invertible linear transformations of homogeneous coordinates. These are the transformations we discuss in Section 3. Much of nineteenth-century algebraic geometry was devoted to studying invariants, the algebraic combinations of coordinates of *n*-dimensional space that are preserved by invertible linear transformations. Founded by George Boole in 1841, invariant theory was developed in the latter half of the 1800s by such notable mathematicians as Arthur Cayley, James Sylvester, George Salmon, and Paul Gordan. Methods of abstract algebra came to dominate invariant theory when they were introduced by David Hilbert in the late 1800s and Emmy Noether in the early 1900s.

§1. Intersections at the Origin

An important way to study a curve is to analyze its intersections with other curves. This analysis leads to the idea of two curves intersecting more than once at a point. We devote this section to studying multiple intersections at the origin, where the algebra is simplest.

A *polynomial* f or f(x, y) in two variables is a finite sum of terms of the form ex^iy^j , where the coefficient e is a real number and the exponents i and j are nonnegative integers. We say that a term ex^iy^j has *degree* i + j and that the *degree* of a nonzero polynomial is the maximum of the degrees of the terms with nonzero coefficients. For example, the six terms of the polynomial

$$y^3 - 2x^3y + 7xy - 3x^2 + 7x + 5$$

have respective degrees 3, 4, 2, 2, 1, and 0, and the degree of the polynomial is 4. *We work over the real numbers exclusively until we introduce the complex numbers in Section* 10.

We define an *algebraic curve* formally to be a polynomial f(x, y) in two variables, and we picture the algebraic curve as the graph of the equation f(x, y) = 0 in the plane. We abbreviate the term "algebraic curve" to "curve" because the only curves we consider are algebraic; that is, they are given by a polynomial equation in two variables. We refer both to the "curve f(x, y)" and to the "curve f(x, y) = 0," and we even rewrite the equation f(x, y) = 0 in algebraically equivalent forms. For example, we refer to the same curve as $y - x^2$, $y - x^2 = 0$, and $y = x^2$. Of course, we say that the curve f(x, y) *contains* a point (a, b) and that the point *lies*



Figure 1.1



Figure 1.2

on the curve when f(a, b) = 0. When the polynomial f(x, y) is nonzero, we refer to its degree as the *degree* of the curve f(x, y) = 0.

One reason we define a curve formally to be a polynomial rather than its graph is to keep track of repeated factors. We imagine that the points of the graph that belong to repeated factors are themselves repeated. For example, we think of the curve

$$(y-x^2)^2(y-x)^3$$

as two copies of the parabola $y = x^2$ and three copies of the line y = x. This idea helps the geometry reflect the algebra.

We turn now to the idea that curves can intersect more than once at a point. As we noted in the chapter introduction, it is natural to think that the curve in Figure I.1 intersects the *x*-axis twice at the origin because the curve seems to pass through the origin twice.

For a different type of example, note that two circles with overlapping interiors intersect at two points (Figure 1.1). As the circles move apart, their two points of intersection draw closer together until they coalesce into a single point P (Figure 1.2). Accordingly, it seems natural to think that the circles in Figure 1.2 intersect twice at P.

Similarly, any line of positive slope through the origin intersects the graph of $y = x^3$ in three points (Figure 1.3). As the line rotates about the origin toward the *x*-axis, the three points of intersection move together at the origin, and they all coincide at the origin when the line reaches the *x*-axis. Accordingly, it is natural to think that the curve $y = x^3$ intersects the *x*-axis three times at the origin.

Let *O* be the origin (0,0). We assign a value $I_O(f,g)$ to every pair of polynomials *f* and *g*. We call this value the *intersection multiplicity* of *f* and *g* at *O*, and we think of it as the number of times that the curves f(x, y) = 0 and g(x, y) = 0 intersect at the origin.

 \square



Figure 1.3

What properties should the assignment of the values $I_O(f,g)$ have? The proof of Theorem 1.7 will show that we need to allow for the possibility that curves intersect infinitely many times at the origin. We expect the following result, where the symbol ∞ denotes infinity:

Property 1.1

 $I_O(f,g)$ is a nonnegative integer or ∞ .

The order in which we consider two curves should not affect the number of times they intersect at the origin. This suggests the next property:

Property 1.2

$$I_O(f,g) = I_O(g,f).$$

If either of two curves fails to contain the origin, they do not intersect there, and their intersection multiplicity at the origin should be zero. On the other hand, if both curves contain the origin, they do intersect there, and their intersection multiplicity should be at least 1. Thus, we expect the following property to hold:

Property 1.3

 $I_O(f,g) \ge 1$ if and only if f and g both contain the origin.

Of course, we consider ∞ to be greater than every integer, so that Property 1.3 allows for the possibility that $I_O(f,g) = \infty$ when f and gboth contain the origin.

The *y*- and *x*-axes seem to intersect as simply as possible at the origin, and so we expect them to intersect only once there. Since the axes have equations x = 0 and y = 0, we anticipate the following property:

Property 1.4

$$I_O(x, y) = 1.$$

§1. Intersections at the Origin

Let f, g, and h be three polynomials in two variables, and let (a, b) be a point. The equations

$$f(a, b) = 0$$
 and $g(a, b) = 0$ (1)

imply the equations

$$f(a,b) = 0$$
 and $g(a,b) + f(a,b)h(a,b) = 0.$ (2)

Conversely, the equations in (2) imply the equations in (1). In short, f and g intersect at (a, b) if and only if f and g + fh intersect there. Generalizing this to multiple intersections at the origin suggests the following:

Property 1.5

$$I_O(f,g) = I_O(f,g+fh).$$

One reason to expect that Property 1.5 holds for multiple as well as single intersections is the discussion accompanying Figures 1.1–1.3, which suggests that we can think of a multiple intersection of two curves as the coalescence of single intersections.

The equations f(a, b) = 0 and g(a, b)h(a, b) = 0 hold if and only if either f(a, b) = 0 = g(a, b) or f(a, b) = 0 = h(a, b). Thus, f and gh intersect at a point if and only if either f and g intersect there or f and hintersect there. That is, we get the points where f and gh intersect by combining the intersections of f and g with the intersections of f and h. As above, we expect this property to extend to multiple intersections because we think of a multiple intersection as the coalescence of single intersections. Thus, we expect the following:

Property 1.6

$$I_O(f,gh) = I_O(f,g) + I_O(f,h).$$

The value of $I_O(f, g)$ does not depend on the order of f and g (by Property 1.2). Thus, Property 1.5 states that the intersection multiplicity of two curves at the origin remains unchanged when we add a multiple of either curve to the other. Likewise, Property 1.6 shows that we can break up a product of two polynomials in either position of $I_O(-, -)$.

Property 1.6 reinforces the idea that repeated factors in a polynomial correspond to repeated parts of the graph. For example, Properties 1.2, 1.4, and 1.6 show that

$$I_O(x^2, y) = 2I_O(x, y) = 2.$$

When we think of $x^2 = 0$ as two copies of the line x = 0, it makes sense that $x^2 = 0$ intersects the line y = 0 twice at the origin, because each of the two copies of x = 0 intersects y = 0 once.

We use the term *intersection properties* to refer to Properties 1.1–1.6 and further properties introduced in Sections 3, 11, and 12. We must prove that we can assign values $I_O(f,g)$ for all pairs of curves f and g so that Properties 1.1–1.6 hold. We postpone this proof until Chapter IV so that we can proceed with our main task, using intersection properties to study curves. Of course, the results we obtain depend on our proving the intersection properties in Chapter IV.

In the rest of this section, we show how Properties 1.1–1.6 can be used to compute the intersection multiplicity of two curves at the origin. The discussion accompanying Figures 1.1–1.3 suggests that $I_O(f,g)$ measures how closely the curves f and g approach each other at the origin. When f is a factor of g, the graph of g = 0 contains the graph of f = 0. Thus, we are led to expect the following result:

Theorem 1.7

If f and g are polynomials such that f is a factor of g and the curve f = 0 contains the origin O, then $I_O(f,g)$ is ∞ .

Proof

Consider first the case where *g* is the zero polynomial 0. (The theorem includes this case because the zero polynomial has every polynomial *f* as a factor, since $0 = f \cdot 0$.) Since $I_O(f, 0) \ge 1$ (by Property 1.3), it follows for every positive integer *n* that

$$n \le nI_O(f, 0) = I_O(f, 0^n)$$
 (by Property 1.6)
= $I_O(f, 0)$.

Because this holds for every positive integer *n*, $I_O(f, 0)$ must be ∞ .

In general, if *g* is any polynomial that has *f* as a factor, we can write g = fh for a polynomial *h*. Then we have

$$\begin{split} I_O(f,g) &= I_O(f,fh) \\ &= I_O(f,fh-fh) \quad \text{(by Property 1.5)} \\ &= I_O(f,0) = \infty, \end{split}$$

by the previous paragraph.

The proof of Theorem 1.7 shows why we needed to allow infinite intersection multiplicities in Property 1.1.

The following result shows that we can disregard factors that do not contain the origin when we compute intersection multiplicities at the origin:

Theorem 1.8

If f, g, and h are curves and g does not contain the origin, we have

$$I_O(f, gh) = I_O(f, h).$$

Proof

Properties 1.6, 1.3, and 1.1 show that

$$I_{O}(f,gh) = I_{O}(f,g) + I_{O}(f,h) = I_{O}(f,h),$$

since $I_O(f, g) = 0$ because g does not contain the origin.

To illustrate the use of the intersection properties, we find the number of times that $y - x^2$ and $y^3 + 2xy + x^6$ intersect at the origin. We use Property 1.5 to eliminate *y* from the second polynomial by subtracting a suitable multiple of the first. To find this multiple, we use long division with respect to *y* to divide the first polynomial into the second, as follows:

$$\frac{y^2 + x^2y + 2x + x^4}{y - x^2} \\
 \underbrace{y - x^2}_{y^3 - x^2y^2} \\
 \underbrace{x^2y^2 + 2xy}_{x^2y^2 - x^4y} \\
 \underbrace{x^2y^2 - x^4y}_{(2x + x^4)y - 2x^3 - x^6} \\
 \underbrace{x^2y^2 - x^4y}_{(2x + x^4)y - 2x^3 - x^6} \\
 \underbrace{x^2y^2 - x^4y}_{(2x + x^4)y - 2x^3 - x^6} \\
 \underbrace{x^2y^2 - x^4y}_{(2x + x^4)y - 2x^3 - x^6} \\
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 \underbrace{x^2y^2 - x^4y}_{(2x + x^4)y - x^2} \\
 \underbrace{x^2y^2 - x^4y}_{(2x + x^4)y - x^2} \\
 \underbrace{x^2y^2 - x^4}_{(2x + x^4)y - x^4} \\
 \underbrace{x^2y^2 - x^4}_{(2x + x^4)y - x^2} \\
 \underbrace{x^2y^2 - x^4}_{(2x + x^4)y - x^2} \\
 \underbrace{x^2y^2 - x^4}_{(2x + x^4)} \\
 \underbrace{x^2y^2 - x^4}_{(2x + x^4)y - x^2} \\
 \underbrace{x^2y^2 - x^4}_{(2x + x^4)y - x^2} \\
 \underbrace{x^2y^2 - x^4}_{(2x + x^4)y - x^2} \\
 \underbrace{x^2y^2 - x^4}_{(2x + x^4)} \\
 \underbrace{x^2$$

Each step of the division eliminates the highest remaining power of y until only a polynomial in x is left: the three steps of the division eliminate the y^3 , y^2 , and y terms. The division shows that

$$y^{3} + 2xy + x^{6} = (y - x^{2})(y^{2} + x^{2}y + 2x + x^{4}) + 2x^{3} + 2x^{6}.$$
 (3)

Thus, we are left with the remainder $2x^3 + 2x^6$, which does not contain y, when we subtract a multiple of $y - x^2$ from $y^3 + 2xy + x^6$. It follows that

$$I_O(y - x^2, y^3 + 2xy + x^6) = I_O(y - x^2, 2x^3 + 2x^6)$$

(by (3) and Property 1.5)

$$= I_O(y - x^2, x^3(2 + 2x^3))$$

= $I_O(y - x^2, x^3)$ (by Theorem 1.8)
= $3I_O(y - x^2, x)$ (by Property 1.6)
= $3I_O(y, x)$

(by Properties 1.2 and 1.5, since $y - x^2$ differs from y by a multiple of x) = 3 (by Properties 1.2 and 1.4).

Thus, $y = x^2$ intersects $y^3 + 2xy + x^6 = 0$ three times at the origin.

 \square

Of course, a polynomial p(x) in one variable x is a finite sum of terms of the form ex^i , where e is a real number and i is a nonnegative integer. By generalizing the previous paragraph, we can find the number of times that a curve of the form y = p(x) intersects any curve g(x, y) = 0at the origin. This is easy to do because we do not need long division to find the remainder when g(x, y) is divided by y - p(x) with respect to y. The next theorem shows that the remainder is g(x, p(x)), the result of substituting p(x) for y in g(x, y). For example, we did not have to use long division above to find the remainder when $y^3 + 2xy + x^6$ is divided by $y - x^2$. All we needed to do was substitute x^2 for y in $y^3 + 2xy + x^6$ to find that the remainder is $(x^2)^3 + 2x(x^2) + x^6 = 2x^3 + 2x^6$, as before.

Theorem 1.9

Let p(x) and g(x, y) be polynomials.

(i) If we use long division with respect to y to divide g(x, y) by y - p(x), the remainder is g(x, p(x)). This means that there is a polynomial h(x, y) such that

$$g(x, y) = (y - p(x))h(x, y) + g(x, p(x)).$$
(4)

(ii) In particular, y - p(x) is a factor of g(x, y) if and only if g(x, p(x)) is the zero polynomial.

Proof

(i) Let h(x, y) be the quotient when we use long division with respect to y to divide y - p(x) into g(x, y). The remainder is a polynomial r(x) in x because each step of the division eliminates the highest remaining power of y. We have

$$g(x, y) = (y - p(x))h(x, y) + r(x).$$
(5)

Substituting p(x) for y in (5) makes y - p(x) zero and shows that

$$g(x, p(x)) = r(x).$$

Together with (5), this gives (4).

(ii) If g(x, p(x)) is the zero polynomial, (4) shows that y - p(x) is a factor of g(x, y). Conversely, if y - p(x) is a factor of g(x, y), we can write

$$g(x, y) = (y - p(x))k(x, y)$$

for a polynomial k(x, y). Substituting p(x) for y shows that g(x, p(x)) is zero.

We obtain a familiar result from Theorem 1.9 if we assume that *x* does not appear in *p* or *g*. Then *p* is a real number *b*, and *g* is a polynomial g(y) in *y*. When we divide g(y) by y - b, the quotient is a polynomial

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h(y) in *y*, and the remainder is a real number *r*. This gives the following special case of Theorem 1.9, which we note for later reference:

Theorem 1.10

Let g(y) be a polynomial in y, and let b be a real number.

(i) The remainder when we divide g(y) by y - b is g(b). This means that there is a polynomial h(y) such that

$$g(y) = (y-b)h(y) + g(b).$$

(ii) In particular, y - b is a factor of g(y) if and only if g(b) = 0.

We can now find the intersection multiplicity at the origin of curves of the form y = p(x) and g(x, y) = 0. By Theorem 1.9, we can eliminate all powers of y from g(x, y) by subtracting a suitable multiple of y - p(x), and we are left with g(x, p(x)). We can then use the intersection properties to find the intersection multiplicity. This gives the following result:

Theorem 1.11

Let y = p(x) and g(x, y) = 0 be curves. Assume that y = p(x) contains the origin and that y - p(x) is not a factor of g(x, y). Then the number of times that y = p(x) and g(x, y) = 0 intersect at the origin is the smallest degree of any nonzero term of g(x, p(x)).

Proof

Since y - p(x) is not a factor of g(x, y), g(x, p(x)) is nonzero (by Theorem 1.9 (ii)). If *s* is the smallest degree of any nonzero term of g(x, p(x)), we can factor x^s out of every term of g(x, p(x)) and write

$$g(x, p(x)) = x^{s}q(x)$$

for a polynomial q(x) whose constant term is nonzero.

Theorem 1.9 (i) shows that

$$g(x, y) = (y - p(x))h(x, y) + x^{s}q(x)$$
(6)

for a polynomial h(x, y). Subtracting the product of y - p(x) and h(x, y) from g(x, y) gives

$$I_O(y - p(x), g(x, y)) = I_O(y - p(x), x^s q(x))$$

(by (6) and Property 1.5)

$$= I_O(y - p(x), x^s)$$

(by Theorem 1.8, since the fact that q(x) has nonzero constant term implies that the plane curve q(x) = 0 does not contain the origin)

$$= sI_O(y - p(x), x) \tag{7}$$

(by Property 1.6).

The assumption that y = p(x) contains the origin means that p(0) = 0. Thus, the polynomial p(x) has no constant term, and so we can factor x out of p(x) and write

$$p(x) = xt(x) \tag{8}$$

for a polynomial t(x). Adding x times t(x) to y - p(x) shows that

$$I_O(y - p(x), x) = I_O(y, x)$$

(by (8) and Properties 1.2 and 1.5)

= 1

(by Properties 1.2 and 1.4). Together with (7), this shows that y = p(x) and g(x, y) = 0 intersect *s* times at the origin.

After the proof of Theorem 1.8, it took some effort to find the number of times that $y - x^2$ and $y^3 + 2xy + x^6$ intersect at the origin. Theorem 1.11 makes it easy to do so.

EXAMPLE 1.12 How many times do the curves $y = x^2$ and $y^3 + 2xy + x^6 = 0$ intersect at the origin?

Solution

Substituting x^2 for y in $y^3 + 2xy + x^6$ gives

$$(x^2)^3 + 2x(x^2) + x^6 = 2x^3 + 2x^6.$$

Since this is nonzero, $y - x^2$ is not a factor of $y^3 + 2xy + x^6$ (by Theorem 1.9(ii)). Moreover, $y = x^2$ contains the origin, and so we can apply Theorem 1.11. The smallest power of *x* appearing in $2x^3 + 2x^6$ is x^3 , and so the intersection multiplicity is 3, by Theorem 1.11.

Theorem 1.11 makes it easy to determine the number of times that two curves intersect at the origin when the equation of one curve expresses y as a polynomial in x. This result enables us to determine the intersection multiplicities of lines and conics with other curves in Sections 4 and 5. Note that we can check the condition in Theorem 1.11 that y - p(x) is not a factor of g(x, y) by checking that g(x, p(x)) is nonzero (by Theorem 1.9(ii)).

Let p(x) be a nonzero polynomial without a constant term. Since p(0) = 0, the curve y = p(x) contains the origin. Since p(x) is nonzero, y - p(x) is not a factor of y. Thus, if we take g(x, y) in Theorem 1.11 to be the polynomial y, we see that the intersection multiplicity of y = p(x) and the *x*-axis y = 0 at the origin is the exponent of the smallest power of

§1. Intersections at the Origin

x appearing in p(x). For example, both of the curves

$$y = x^4 - 5x^3 + 7x^2$$
 and $y = 7x^2$ (9)

intersect the *x*-axis twice at the origin. It makes sense that these intersection multiplicities are equal because x^4 and x^3 approach zero faster than x^2 as *x* goes to zero, and so both curves in (9) approach the *x*-axis at the origin in essentially the same way.

The previous paragraph shows that, for any positive integer n, $y = x^n$ intersects the *x*-axis y = 0 n times at the origin. This reflects the fact that $y = x^n$ approaches the *x*-axis near the origin with increasing closeness as n grows. In particular, $y = x^3$ intersects the *x*-axis three times at the origin, which reflects the discussion accompanying Figure 1.3.

Theorem 1.11 determines the number of times that two curves intersect at the origin when the equation of one curve expresses y as a polynomial in x. On the other hand, we can find the number of times that any two curves intersect at the origin by applying Properties 1.1–1.6 and Theorems 1.7 and 1.8. The idea is to use Properties 1.5 and 1.6 to eliminate the highest power of y appearing in the equations of the curves. Repeating this until y has been eliminated from one of the equations gives the intersection multiplicity.

We illustrate this technique with an example. Note that the value of an intersection multiplicity remains unchanged if we add a multiple of one of the curves to the other (by Properties 1.2 and 1.5), but the intersection multiplicity can change if we multiply one of the two curves by a third (by Properties 1.2 and 1.6).

Example 1.13

How many times do the curves $y^3 + 2x^5 = 0$ and $xy^2 + y - 3x^3 = 0$ intersect at the origin?

Solution

Although we can solve the first equation for *y* over the real numbers as $y = -2^{1/3}x^{5/3}$, this does not express *y* as a polynomial in *x*, and so we cannot apply Theorem 1.11. Instead, we repeatedly eliminate the highest power of *y* in the equations of the curves.

The highest power of y in the two given equations is y^3 . We can eliminate the y^3 term by multiplying the first equation by x and subtracting y times the second equation. We use Properties 1.2 and 1.6 to evaluate the effect of multiplying the first equation by x:

$$I_O(y^3 + 2x^5, xy^2 + y - 3x^3)$$

= $I_O(xy^3 + 2x^6, xy^2 + y - 3x^3) - I_O(x, xy^2 + y - 3x^3)$

(by Properties 1.2 and 1.6)

$$= I_O(xy^3 + 2x^6, xy^2 + y - 3x^3) - I_O(x, y)$$

(multiplying x by $y^2 - 3x^2$ to get $xy^2 - 3x^3$, and subtracting this from $xy^2 + y - 3x^3$, by Property 1.5)

$$= I_0(xy^3 + 2x^6, xy^2 + y - 3x^3) - 1$$

(by Property 1.4). We can eliminate the y^3 term by subtracting y times the second polynomial from the first. By Properties 1.2 and 1.5, this gives

$$\begin{split} I_O(xy^3 + 2x^6 - y(xy^2 + y - 3x^3), xy^2 + y - 3x^3) &- 1 \\ &= I_O(-y^2 + 3x^3y + 2x^6, xy^2 + y - 3x^3) - 1. \end{split}$$

The next step is to eliminate one of the two y^2 terms. The easiest way to do this is to add *x* times the first polynomial to the second. This gives

$$I_O(-y^2 + 3x^3y + 2x^6, xy^2 + y - 3x^3 + x(-y^2 + 3x^3y + 2x^6)) - 1$$

(by Property 1.5)

$$= I_O(-y^2 + 3x^3y + 2x^6, (3x^4 + 1)y + 2x^7 - 3x^3) - 1.$$

We eliminate the remaining y^2 term by multiplying the first polynomial by $3x^4 + 1$ and adding y times the second polynomial. The curve $3x^4 + 1 = 0$ in the plane does not contain the origin (and is, in fact, empty). Thus, the value of the intersection multiplicity is unchanged if we multiply the first polynomial by $3x^4 + 1$ (by Property 1.2 and Theorem 1.8) and obtain

$$\begin{split} I_O(-(3x^4+1)y^2+3x^3(3x^4+1)y+2x^6(3x^4+1), \\ (3x^4+1)y+2x^7-3x^3)-1 \\ = I_O(-(3x^4+1)y^2+(9x^7+3x^3)y+6x^{10}+2x^6, \\ (3x^4+1)y+2x^7-3x^3)-1. \end{split}$$

Adding *y* times the second polynomial to the first eliminates the y^2 term, as desired, giving

$$I_O(11x^7y + 6x^{10} + 2x^6, (3x^4 + 1)y + 2x^7 - 3x^3) - 1$$
(10)

(by Properties 1.2 and 1.5).

Factoring x^6 out of the first polynomial gives

$$\begin{split} &I_O(x^6(11xy+6x^4+2),(3x^4+1)y+2x^7-3x^3)-1\\ &=I_O(x^6,(3x^4+1)y+2x^7-3x^3)-1 \end{split}$$

(by Property 1.2 and Theorem 1.8, since the curve $11xy + 6x^4 + 2 = 0$ does not contain the origin)

$$= 6I_O(x, (3x^4 + 1)y + 2x^7 - 3x^3) - 1$$

(by Properties 1.2 and 1.6). Using Property 1.5 to drop the terms $3x^4y + 2x^7 - 3x^3$, which are multiples of *x*, leaves $6I_O(x, y) - 1$, which

Exercises

equals 5 (by Property 1.4). The two given curves intersect five times at the origin. $\hfill \Box$

We can often simplify the work of computing intersection multiplicities by noticing that one of the polynomials factors and applying Property 1.6 or Theorem 1.8. For instance, by factoring x^6 out of the first polynomial in (10), we saved ourselves the work of using Property 1.5 to eliminate the *y* term. It is also worth noting that it is sometimes easier to work on eliminating powers of *x* rather than *y*.

The technique of eliminating a variable, which we illustrated in Example 1.13, lies at the heart of the study of algebraic curves. We use this technique to prove Bezout's Theorem 11.5, which determines how many times two curves intersect over the complex numbers.

We have not yet considered intersections of curves at points other than the origin. We postpone this until Section 3 so that we can use homogeneous coordinates to treat intersections at infinity at the same time as intersections in the Euclidean plane. We introduce homogeneous coordinates in the next section.

Exercises

- 1.1. How many times do the two given curves intersect at the origin?
 - (a) $y = x^3$ and $y^4 + 6x^3y + x^8 = 0$.
 - (b) $y = x^2 2x$ and $y^2 + 5y = 4x^3$.
 - (c) $y = x^2 + x$ and $y^2 = 3x^2y + x^2$.
 - (d) $x^3 + x + y = 0$ and $y^3 = 3x^2y + 2x^3$.
 - (e) $y^2 + x^2y x^3 = 0$ and $y^2 + x^3y + 2x = 0$.
 - (f) $y^3 = x^2$ and $y^2 = x^3$.
 - (g) $y^4 = x^3$ and $x^2y^3 y^2 + 2x^7 = 0$.
 - (h) $xy^2 + y x^2 = 0$ and $y^3 = x^4$.
 - (i) $y^3 = x^2$ and $xy = y + x^2$. (j) $y^3 = x^2$ and $xy^2 = 4y^2 + x^3$.
 - (b) $y^3 = x^2$ and $xy^2 = 4y^2 + x^3$. (c) $y^3 = x^2$ and $x^2y = 2y^2 + x^3$.
 - (i) $y^5 = x^7$ and $x^2 = x^3$.
 - (m) $y^2 = x^5$ and $y^3 4x^3y + x^4 = 0$.
 - (n) $y^3 = 2x^4$ and $x^2y^2 + y x^2 = 0$.
 - (o) $xy^4 + y^3 = x^2$ and $y^5 + x^2 = xy$.
- 1.2. Consider the curve and the numbers *s* and *t* given in each part of this exercise. Show that there are *s* lines through the origin that intersect the curve more than *t* times there and that all other lines through the origin intersect the curve exactly *t* times there. Draw the curve and the *s* exceptional lines, showing that these are the lines through the origin that best approximate the curve there. In drawing the curve, it may be helpful to use polar coordinates or curve-sketching techniques from first-year calculus.

- (a) $y = x^3 2x$, s = 1, t = 1. (b) $y = x^3$, s = 1, t = 1. (c) $y^2 = x^3$, s = 1, t = 2. (d) $y^2 = x^4 + 4x^2$, s = 2, t = 2. (e) $y^2 = x^4 - 4x^2$, s = 0, t = 2. (f) $x^4 + x^2y^2 = y^2$, s = 1, t = 2. (g) $x^2y^2 = x^2 - y^2$, s = 2, t = 2. (h) $y^2 = x(x - 1)^2$, s = 1, t = 1. (i) $(x^2 + y^2)^2 = 2xy$, s = 2, t = 2. (j) $(x^2 + y^2)^2 = xy^2$, s = 2, t = 3. (k) $(x^2 + y^2)^2 = xy$, s = 2, t = 3. (l) $(x^2 - y^2)^2 = xy$, s = 2, t = 2. (m) $x^4 - y^4 = xy$, s = 2, t = 2.
- 1.3. Show that the graph of the equation $r = \sin(3\theta)$ in polar coordinates corresponds to a curve f(x, y) = 0 of degree 4. Follow the directions of Exercise 1.2 for this curve, with s = 3 and t = 3.
- 1.4. Let *C* and *D* be two different circles through the origin, and assume that the center of *C* lies on the *x*-axis. Prove that *C* and *D* intersect either twice or once at the origin, depending on whether or not the center of *D* lies on the *x*-axis. (This justifies the discussion accompanying Figures 1.1 and 1.2.)
- 1.5. Does Theorem 1.11 remain true without the assumption that y = p(x) contains the origin? Justify your answer.
- 1.6. Let f(x) and g(x) be polynomials in one variable that have no common factors of positive degree. Prove that f(x)y + g(x) does not factor as a product of two polynomials of positive degree.
- 1.7. Let f(x, y) and g(x, y) be polynomials in two variables, and let *n* be a nonnegative integer. Assume that every term in f(x, y) has degree *n* and every term in g(x, y) has degree n + 1. If f(x, y) and g(x, y) have no common factors of positive degree, prove that f(x, y) + g(x, y) does not factor as a product of two polynomials of positive degree.
- 1.8. Let f(x) be a polynomial in one variable. Prove that $y^2 + f(x)$ factors as a product of two polynomials of positive degree if and only if $f(x) = -g(x)^2$ for a polynomial g(x).
- 1.9. Let f(x) be a polynomial in one variable. Prove that $y^3 + f(x)$ factors as a product of two polynomials of positive degree if and only if $f(x) = g(x)^3$ for a polynomial g(x).
- 1.10. Let f(x, y) be a polynomial in two variables, and let h(x) be a polynomial in one variable. Prove that f and h have intersection multiplicity ∞ at the origin if and only if x is a factor of both f and h.

(As in Example 1.13, one step in evaluating

$$I_O(f(x, y), g(x, y)) \tag{11}$$

for polynomials f(x, y) and g(x, y) is to replace it with

$$I_O(f(x, y), h(x)g(x, y)) - I_O(f(x, y), h(x))$$
(12)

§2. Homogeneous Coordinates

for a polynomial h(x) in x alone. This replacement is justified by Property 1.6 unless $I_O(f(x, y), h(x)) = \infty$, which means that the quantity in (12) has indeterminate form $\infty - \infty$. In that case, this exercise shows that x is a factor of f(x, y), and so we can use Properties 1.2 and 1.6 to evaluate (11). In this way, the techniques of Example 1.13 always apply.)

§2. Homogeneous Coordinates

The study of curves is greatly simplified by considering their behavior at infinity. This eliminates a number of special cases: for example, it enables us to study all conic sections—ellipses, parabolas, and hyperbolas—simultaneously in Chapter II.

We construct the "projective plane" in this section by adding "points at infinity" to the familiar Euclidean plane. We define a system of homogeneous coordinates for the projective plane, which lets us study curves at infinity in the same way as in the Euclidean plane. We focus on lines in the projective plane in this section, and we introduce curves of higher degree in Section 3.

We start with the familiar coordinate system on three-dimensional Euclidean space. Specifically, we choose a point *O* in Euclidean space to represent the origin (Figure 2.1). We select three mutually perpendicular lines through *O* to be the *x*-, *y*-, and *z*-axes. We associate the points on each axis with the real numbers in the usual way, so that *O* is the point 0 on each axis. We assign coordinates (a, b, c) to a point *P* in Euclidean space if the planes through *P* perpendicular to the *x*-, *y*-, and *z*-axes intersect them at the points *a*, *b*, and *c*, respectively. Of course, this gives the origin *O* coordinates (0, 0, 0).

Projections suggest a way to study curves at infinity. Let \mathscr{P} and \mathscr{Q} be two planes in Euclidean space that do not contain the origin *O*. The *projection* from \mathscr{P} to \mathscr{Q} through *O* maps a point *X* on \mathscr{P} to the point *X'* on \mathscr{Q}



Figure 2.1



Figure 2.2



Figure 2.3

where the line through *O* and *X* intersects \mathcal{Q} (Figure 2.2). Conversely, a point *X*' on \mathcal{Q} is the image of the point *X* on \mathscr{P} where the line through *O* and *X*' intersects \mathscr{P} . In this way, the projection matches up points *X* and *X*' on \mathscr{P} and \mathcal{Q} that lie on lines through *O*.

There are exceptions, however. When \mathscr{P} and \mathscr{Q} are not parallel, the plane through O parallel to \mathscr{Q} intersects \mathscr{P} in a line m (Figure 2.3). If X is any point of m, the line through O and X is parallel to \mathscr{Q} , and so X has no image on \mathscr{Q} . We call m the vanishing line on \mathscr{P} because the points of m seem to vanish under the projection. In fact, as a point Y on \mathscr{P} approaches m, its image Y' under the projection moves arbitrarily far away from the origin on \mathscr{Q} . This suggests that points on the vanishing line of \mathscr{P} project to points at infinity on \mathscr{Q} .

Likewise, the plane through *O* parallel to \mathscr{P} intersects \mathscr{Q} in a line *n*, which we call the vanishing line on \mathscr{Q} . If *X'* is any point of *n*, the line through *O* and *X'* is parallel to \mathscr{P} , and we imagine that a point at infinity on \mathscr{P} projects to *X'*.

In short, a projection between two planes that are not parallel matches up the points on the planes, except that points on the vanishing line of each plane seem to correspond to points at infinity on the other plane. This suggests that each plane has a line of points at infinity and that we can study these points by projecting them to ordinary points on another plane.

Figure 2.4

Accordingly, in order to study curves at infinity, we consider all points in Euclidean space except the origin. If X and X' are two of these points that lie on a line through the origin O, we think of X and X' as two representations of the same point under projection through O, as in Figure 2.2. That is, we think of all the points except O on each line in space through O as the same point.

Translating this into coordinates, we consider the triples (a, b, c) of real numbers except O = (0, 0, 0). We think of all the triples (ta, tb, tc) as the same point as *t* varies over all nonzero real numbers; these are the triples except *O* on the line through *O* and (a, b, c) (Figure 2.4).

We make the following formal definition. The *projective plane* is the set of points determined by ordered triples of real numbers (a, b, c), where a, b, c are not all zero, and where the triples (ta, tb, tc) represent the same point as t varies over all nonzero real numbers (Figure 2.4). We call the ordered triples *homogeneous coordinates*. The term "homogeneous" indicates that all the triples (ta, tb, tc) represent the same point as t varies over all numbers. For example, if we multiply the coordinates of (1, -2, 3) by 2, -3, and $\frac{1}{3}$, we see that the triples

$$(1, -2, 3),$$
 $(2, -4, 6),$ $(-3, 6, -9),$ $(\frac{1}{3}, -\frac{2}{3}, 1),$

represent the same point.

It may seem odd to talk about a plane coordinatized by triples of real numbers, but the homogeneity of the coordinates effectively reduces the dimension by 1 from 3 to 2. For instance, if we consider points (a, b, c) with $c \neq 0$, dividing the coordinates by c gives (a/c, b/c, 1). Rewriting these points as (d, e, 1) for real numbers d and e shows that we are considering a two-dimensional set of points, although triples with last coordinate zero require separate consideration.

Geometrically, we relate the projective and Euclidean planes as follows. Triples of homogeneous coordinates correspond to lines in space through the origin *O*, as in Figure 2.4. Each line in space through *O* that does not lie in the plane z = 0 will be represented by the point where it intersects the plane z = 1 (Figure 2.5). We will identify the lines through *O* that lie in the plane z = 0 with the points at infinity of the plane z = 1.



Figure 2.5

This will show that the projective plane consists of the Euclidean plane z = 1 together with additional points at infinity.

Algebraically, if $c \neq 0$, then 1/c is the one value of t such that the triple (ta, tb, tc) has last coordinate 1. Setting t = 1/c gives the point (a/c, b/c, 1) in the plane z = 1. Conversely, any point (d, e, 1) in the plane z = 1 corresponds to a unique point in the projective plane, the point with homogeneous coordinates (td, te, t) for all nonzero numbers t. In this way, we have matched up the points in the projective plane whose last coordinate is nonzero with the points in the plane z = 1.

We think of the plane z = 1 as the Euclidean plane by identifying the points (x, y, 1) and (x, y) of the two planes. Together with the last paragraph, this matches up the points in the projective plane whose last homogeneous coordinate is nonzero with the points of the Euclidean plane. A point in the projective plane that has homogeneous coordinates (a, b, c) for $c \neq 0$ is matched up with the point (a/c, b/c) of the Euclidean plane. Conversely, a point (d, e) of the Euclidean plane is matched up with the point of the projective plane that has homogeneous coordinates (d, e, 1) or, more generally, (td, te, t) for any nonzero number t.

We must still consider the points (a, b, 0) in the projective plane whose last homogeneous coordinate is zero. We call these *points at infinity*. If $a \neq 0$, 1/a is the one value of *t* such that the triple (ta, tb, 0) has first coordinate 1. Setting t = 1/a gives the triple (1, b/a, 0). We can choose $a \neq 0$ and *b* so that b/a is any real number s.

The only remaining point at infinity corresponds to the triples of homogeneous coordinates whose first and third coordinates are both zero. These triples are (0, b, 0), where $b \neq 0$. Multiplying by 1/b gives the coordinates of the point in the unique form (0, 1, 0).

In short, every point in the projective plane can be written in exactly one way as one of the triples

$$(d, e, 1),$$
 $(1, s, 0),$ $(0, 1, 0),$ (1)

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as *d*, *e*, and *s* vary over all real numbers. The points in the projective plane whose last homogeneous coordinate is nonzero correspond to the triples (d, e, 1), which correspond in turn to the points (d, e) of the Euclidean plane. The points in the projective plane that have last homogeneous coordinate zero are the points at infinity, and they correspond to the triples (1, s, 0) and (0, 1, 0).

We learn more about the points at infinity by relating them to the lines in the projective plane. A *line* in the projective plane is the set of points whose homogenous coordinates (x, y, z) satisfy an equation

$$px + qy + rz = 0, (2)$$

where p, q, and r are real numbers that are not all zero. We call (2) the *equation* of the line.

It does not matter which triple of homogeneous coordinates of a point we substitute in (2). If a triple (x, y, z) satisfies (2), we can multiply the equation by a nonzero number *t* and obtain the equation

$$ptx + qty + rtz = 0, (3)$$

which shows that the triple (tx, ty, tz) also satisfies (2).

We can also think of (3) as the result of multiplying the coefficients p, q, r of (2) by a nonzero number t. Thus, the equivalence of (2) and (3) shows that a line stays unchanged when we multiply the coefficients in its equation by a nonzero number.

To understand the lines in the projective plane, first consider the lines given by (2) with $q \neq 0$. Dividing this equation by q and solving for y gives the equivalent equation

$$y = \left(-\frac{p}{q}\right)x + \left(-\frac{r}{q}\right)z.$$

As p, q, and r vary over all real numbers with $q \neq 0$, we obtain the equations

$$y = mx + nz \tag{4}$$

for all real numbers *m* and *n*. The corresponding lines in the Euclidean plane consist of all points (x, y) such that the triple (x, y, 1) satisfies (4). This gives the lines

$$y = mx + n \tag{5}$$

in the Euclidean plane. As *m* and *n* vary over all real numbers, (5) gives all lines in the Euclidean plane that are not vertical. In short, the lines in the projective plane given by (2) for $q \neq 0$ correspond to the lines in the Euclidean plane that are not vertical.

Consider next the lines given by (2) with q = 0 and $p \neq 0$. Dividing the equation px + rz = 0 by p and solving for x gives the equation

$$x = \left(-\frac{r}{p}\right)z.$$

As *r* and *p* vary over all real numbers with $p \neq 0$, we obtain the equations

$$x = hz \tag{6}$$

for all real numbers h. The corresponding lines in the Euclidean plane consist of the points (x, y) such that (x, y, 1) satisfies (6). This gives the lines

$$x = h \tag{7}$$

in the Euclidean plane. As *h* varies over all real numbers, (7) gives all vertical lines in the Euclidean plane. Thus, the lines in the projective plane given by (2) with q = 0 and $p \neq 0$ correspond to the vertical lines in the Euclidean plane.

The last two paragraphs show that the lines in the projective plane given by (2) when p or q is nonzero correspond to the lines of the Euclidean plane. The only other line in the projective plane is given by (2) with p = 0 = q and $r \neq 0$ (since the coefficients p, q, r in (2) are not all zero). Then (2) becomes rz = 0, and dividing this equation by r gives z = 0. We call the line z = 0 in the projective plane the *line at infinity*. Of course, the points (a, b, c) of the projective plane that lie on the line z = 0 are exactly those whose last coordinate c is zero. Thus the line at infinity consists exactly of the points at infinity.

In short, the lines of the projective plane are the lines of the Euclidean plane plus the line at infinity, which consists of the points at infinity.

We can now relate the points at infinity with the lines of the Euclidean plane. As we saw in the discussion before (1), each point at infinity can be written in exactly one way as

$$(1, s, 0)$$
 or $(0, 1, 0)$ (8)

for a real number *s*. The lines y = mx + n and x = h correspond to the lines y = mx + nz and x = hz (by the discussions relating (4) to (5) and (6) to (7)). For any real number *s*, the point at infinity (1, *s*, 0) lies on the line y = mx + nz if and only if *m* equals *s*, and it does not lie on any of the lines x = hz. The point at infinity (0, 1, 0) lies on all the lines x = hz and on none of the lines y = mx + nz. In short, each point at infinity lies on exactly those lines of the Euclidean plane that form a family of parallel lines: the point at infinity (1, *s*, 0) lies on the lines y = sx + n of slope *s* for all real numbers *n*, and the point at infinity (0, 1, 0) lies on the vertical lines x = h for all real numbers *h*. In this way, we match up the points at infinity with the families of parallel lines in the Euclidean plane.

We now know that the projective plane consists of the points and lines of the Euclidean plane, additional points at infinity, and one added line at infinity. The line at infinity contains all the points at infinity and no points of the Euclidean plane. Each point at infinity lies on exactly those lines in the Euclidean plane that form a family of parallel lines, and there is exactly one point at infinity for each family of parallel lines.



Figure 2.6



Figure 2.7

Figure 2.6 suggests the form of the projective plane. The square represents the Euclidean plane, and the line l represents the line at infinity. Dotted lines connect points at infinity with parallel lines in the Euclidean plane that contain them.

Let *P* be the point at infinity on a line *m* in the Euclidean plane. We imagine that we can reach *P* by proceeding infinitely far along *m* in either direction (Figure 2.7(a)). This suggests that the two "ends" of *m* in the Euclidean plane are joined at infinity by the point *P* so that *m* forms a closed curve (Figure 2.7(b)).

An important consequence of adding the points at infinity is that we no longer need to consider special cases created by parallel lines. In the Euclidean plane, two lines intersect in a point unless they are parallel. On the other hand, any two lines in the projective plane intersect in a point: parallel lines in the Euclidean plane intersect at infinity in the projective plane (Figure 2.6).

Theorem 2.1

Any two lines intersect at a unique point in the projective plane.

Proof

Two parallel lines in the Euclidean plane do not intersect in the Euclidean plane, and they contain the same point P at infinity; thus, P is their unique point of intersection (Figure 2.8). Two lines in the Euclidean plane that are not parallel intersect exactly once in the projective plane because they intersect exactly once in the Euclidean plane and contain



Figure 2.8



Figure 2.9



Figure 2.10

different points at infinity (Figure 2.9). A line *m* of the Euclidean plane intersects the line at infinity at the unique point at infinity that lies on *m* and all lines parallel to it (Figure 2.10). These three cases include all possibilities for two lines in the projective plane.

In analogy with Theorem 2.1, we prove that any two points lie on a unique line in the projective plane. Unlike Theorem 2.1, this property already holds in the Euclidean plane, and so we need only show that it still holds when we add the points and the line at infinity.

Theorem 2.2

Any two points lie on a unique line in the projective plane.



Figure 2.11



Figure 2.12



Figure 2.13

Proof

Two points *A* and *B* in the Euclidean plane lie on a unique line in the Euclidean plane; this is the unique line of the projective plane through *A* and *B* because the line at infinity contains only points at infinity (Figure 2.11). The unique line through a point *A* of the Euclidean plane and a point *B* at infinity is the line through *A* in the Euclidean plane that belongs to the family of parallel lines containing *B* (Figure 2.12). The unique line through two points *A* and *B* at infinity is the line at infinity (Figure 2.13), since each line of the Euclidean plane contains only one point at infinity. These three cases cover all possibilities for two points in the projective plane.

By Theorem 2.1, any two lines l and m intersect at a unique point in the projective plane, which we write as $l \cap m$. By Theorem 2.2, any two



Figure 2.14

points *A* and *B* lie on a unique line in the projective plane, which we write as *AB*. We call points *collinear* if they all lie on one line, and we call lines *concurrent* if they all lie on one point. This notation makes it easy to state the following result, which we prove in Section 6 as Theorem 6.5:

Theorem 2.3 (Pappus' Theorem)

Let *e* and *f* be two lines in the projective plane. Let *A*, *B*, and *C* be three points of *e* other than $e \cap f$, and let *A'*, *B'*, and *C'* be three points of *f* other than $e \cap f$. Then the points $Q = AB' \cap A'B$, $R = BC' \cap B'C$, and $S = CA' \cap C'A$ are collinear (Figure 2.14).

Note that Pappus' Theorem is a result about the collinearity of points. The projective plane is well suited to such results: by Theorem 2.1, any two lines in the projective plane intersect at a point, without the exceptions created in the Euclidean plane by parallel lines. On the other hand, because distances and angles are undefined at infinity, results about these concepts do not readily extend from the Euclidean to the projective plane.

Because the position of the line at infinity is unspecified in Pappus' Theorem, we can obtain a number of different results about the Euclidean plane from Pappus' Theorem by taking the line at infinity in various positions. The points at infinity vanish, and the lines of the Euclidean plane that intersect at a point at infinity are parallel.

For example, suppose we take the line BC' in Pappus' Theorem to be the line at infinity. Because *B* is now at infinity, A'B is the line *g* through A' parallel to *e*, and we have $Q = AB' \cap A'B = AB' \cap g$ (Figure 2.15). Because *C'* is now at infinity, C'A is the line *h* through *A* parallel to *f*, and we have $S = CA' \cap C'A = CA' \cap h$. The conclusion of Pappus' Theorem is equivalent to the assertion that the lines BC', B'C, and QS lie on a common point *R*. Because BC' is now the line at infinity, the conclusion asserts that B'C and QS meet at a point *R* at infinity, which means that the lines B'C and QS are parallel. The lines *e* and *f* are not parallel because



Figure 2.15



Figure 2.16

their intersection $e \cap f$ does not lie on the line at infinity BC'. Thus, we obtain the following result from Pappus' Theorem by taking BC' to be the line at infinity:

Theorem 2.4

In the Euclidean plane, let e and f be two lines that are not parallel. Let A and C be two points of e other than $e \cap f$, and let A' and B' be two points of f other than $e \cap f$. Let Q be the point where AB' intersects the line g through A' parallel to e, and let S be the point where CA' intersects the line h through A parallel of f. Then the lines QS and B'C are parallel (Figure 2.15).

We defined a line in the projective plane to be the set of points in the projective plane whose homogeneous coordinates (x, y, z) satisfy (2), where the coefficients p, q, r in (2) are real numbers that are not all zero. We justified this definition algebraically by showing that the lines it gives correspond to the lines of the Euclidean plane plus the line at infinity. We can also justify the definition geometrically, as follows.

If we take (x, y, z) to be the usual three-dimensional coordinates in Euclidean space, as in the discussion accompanying Figure 2.1, (2) is the general equation of a plane through the origin in Euclidean space.

Thus, using homogeneous coordinates, we can identify the lines of the projective plane with the planes through the origin in Euclidean space. Just as we picture a line through the origin in Euclidean space as a point by intersecting it with the plane z = 1 (Figure 2.5), we picture a plane through the origin in Euclidean space as a line by intersecting it with the plane z = 1 (Figure 2.16). The plane z = 0, which does not intersect the plane z = 1, corresponds to the line at infinity.

Exercises

- 2.1. Homogeneous coordinates of a point in the projective plane are given in each part of this exercise. Determine whether the point lies in the Euclidean plane or at infinity. If the point lies in the Euclidean plane, determine its usual (x, y) coordinates. If the point lies at infinity, determine the slope of the lines in the Euclidean plane that contain the point.
- 2.2. A point of the projective plane is given in each part of this exercise. Determine homogeneous coordinates of the point in one of the forms listed in (1).
 - (a) The point (2, 5) in the Euclidean plane.
 - (b) The point (0, -3) in the Euclidean plane.
 - (c) The point (1, 4) in the Euclidean plane.
 - (d) The point at infinity on lines of slope 3.
 - (e) The point at infinity on lines of slope $-\frac{2}{2}$.
 - (f) The point at infinity on vertical lines.
 - (g) The point at infinity on horizontal lines.
- 2.3. In each part of this exercise, the equation of a line in the projective plane is given in the form of (2). Determine whether the equation represents a line of the Euclidean plane or the line at infinity. In the first case, write the equation of the line as y = mx + n or x = h in the usual (x, y) coordinates of the Euclidean plane.
 - (a) 6x 2y + 3z = 0. (b) 2x + 5z = 0.
 - (c) x + 3y + 4z = 0. (d) 7z = 0.
 - (e) 3x + 2y = 0. (f) 4y 2z = 0.
 - (g) x 4z = 0. (h) -2x + 4y + z = 0.
- 2.4. A line of the projective plane is given in each part of this exercise. Write the equation of the line in homogeneous coordinates in the form of (2). In parts (a)–(e) write the point at infinity on the line in one of the forms in (8).

- (a) The line y = 2x 3 in the Euclidean plane.
- (b) The line y = -x/3 in the Euclidean plane.
- (c) The line x = 2 in the Euclidean plane.
- (d) The line y = 4 in the Euclidean plane.
- (e) The line y = x + 2 in the Euclidean plane.
- (f) The line at infinity.
- 2.5. In each part of this exercise, two lines in the projective plane are given in homogeneous coordinates in the form of (2). The lines intersect at a unique point P (by Theorem 2.1). Find homogeneous coordinates for P in one of the forms in (1). If P is a point of the Euclidean plane, find its usual (x, y)coordinates. If *P* lies at infinity, find the slope of the lines in the Euclidean plane that contain *P*.
 - (a) x + 2y 6z = 0 and 3x + 4y 15z = 0.
 - (b) -2x + 4y z = 0 and x 2y + 3z = 0.
 - (c) 3x + y + 5z = 0 and z = 0.
 - (d) 2x + 3y 6z = 0 and -x + y + 3z = 0.
 - (e) 6x 2y + 4z = 0 and 3x z = 0.
 - (f) 3x + y 2z = 0 and 6x + 2y + 5z = 0.
 - (g) 4x + 3y + 16z = 0 and 3x + 2y + 10z = 0.
- 2.6. In each part of this exercise, homogeneous coordinates are given for two points in the projective plane. The points lie on a unique line l (by Theorem 2.2). Find an equation for l in homogeneous coordinates in the form of (2). Determine whether *l* is a line of the Euclidean plane and, if so, write its equation in (x, y) coordinates in one of the forms y = mx + n or x = h. (b) (4, 3, 2) and (-2, 5, 1).
 - (a) (4, -1, 3) and (2, 5, 1).
 - (d) (-4, 5, 6) and (2, 3, -3). (c) (2, 5, 1) and (6, 1, 3).
 - (e) (4, 5, 0) and (1, -3, 0).
- (f) (0, 1, -2) and (-3, 2, -4).
- (g) (3, 5, 2) and (4, 1, 0). (h) (4, 6, -2) and (5, 0, 0).
- 2.7. State the version of Pappus' Theorem 2.3 that holds in the Euclidean plane in the following cases. Illustrate each version with a figure in the Euclidean plane.
 - (a) *C* is the only point at infinity named.
 - (b) Q is the only point at infinity named.
 - (c) *QR* is the line at infinity, and it does not contain $e \cap f$.
 - (d) *QR* is the line at infinity, and it contains $e \cap f$.
 - (e) *f* is the line at infinity.
 - (f) $(e \cap f)S$ is the line at infinity, and it does not contain Q.
 - (g) B'S is the line at infinity, and it does not contain B.
 - (h) *BB*' is the line at infinity, and it does not contain *S*.
 - (i) *BB'* is the line at infinity, and it contains *S*.
 - (j) None of the points named lies at infinity.
- 2.8. The following theorem is proved in Exercise 3.21 (Figure 2.17):

Theorem

In the projective plane, let e and f be two lines on a point P. Let A, B, C be three points of e other than P, and let A', B', C' be three points of f other than P. Assume that the lines AA', BB', CC' are concurrent at a point T. Set Q = $AB' \cap A'B$ and $R = BC' \cap B'C$. Then the points P, Q, R are collinear.



Figure 2.17

State the version of this theorem that holds in the Euclidean plane in the following cases. Draw a figure in the Euclidean plane to illustrate each version.

- (a) Q is the only point at infinity named.
- (b) C' is the only point at infinity named.
- (c) B' is the only point at infinity named.
- (d) *P* is the only point at infinity named.
- (e) *T* is the only point at infinity named.
- (f) f is the line at infinity.
- (g) B'C is the line at infinity.
- (h) A'C is the line at infinity.
- $(i) \quad \textit{PR} \text{ is the line at infinity.}$
- (j) *PT* is the line at infinity.
- (k) QT is the line at infinity, and it does not contain C.
- (1) CC' is the line at infinity, and it does not contain Q.
- (m) CC' is the line at infinity, and it contains Q.
- (n) CQ is the line at infinity, and it does not contain C'.
- 2.9. The following theorem is proved in Exercise 3.21 (Figure 2.17). It is the converse of the theorem in Exercise 2.8.

Theorem

In the projective plane, let e and f be two lines on a point P. Let A, B, C be three points of e other than P, and let A', B', C' be three points of f other than P. Set $Q = AB' \cap A'B$ and $R = BC' \cap B'C$. Assume that the points P, Q, R are collinear. Then the lines AA', BB', CC' are concurrent at a point T.

State the version of this theorem that holds in the Euclidean plane in the cases in Exercise 2.8. Draw a figure in the Euclidean plane to illustrate each version.

2.10. The following theorem is proved in Exercise 4.28 (Figure 2.18):

Theorem

In the projective plane, let e and f be two lines on a point P. Let A and A' be two points of e other than P, and let B, B', C be three points of f other than P. Set $G = AB \cap A'B'$, $H = AB' \cap A'B$, $I = AB \cap A'C$, and $J = AC \cap A'B$. Then the lines GH, IJ, and e are concurrent.
§3. Intersections in Homogeneous Coordinates



Figure 2.18

State the version of this theorem that holds in the Euclidean plane in the following cases. Draw a figure in the Euclidean plane to illustrate each version.

- (a) A' is the only point at infinity named.
- (b) *B* is the only point at infinity named.
- (c) *G* is the only point at infinity named.
- (d) e is the line at infinity.
- (e) f is the line at infinity.
- (f) *GH* is the line at infinity.
- (g) *HI* is the line at infinity.
- (h) *GI* is the line at infinity.
- (i) A'B is the line at infinity.
- (j) AB' is the line at infinity.

§3. Intersections in Homogeneous Coordinates

We considered intersections of curves at the origin in Section 1, and we enlarged the Euclidean plane to the projective plane in Section 2. We combine these ideas in this section and consider intersections of curves at all points in the projective plane.

We start by extending algebraic curves from the Euclidean to the projective plane by homogenizing polynomials. We then consider intersection multiplicities at any point in the projective plane. We introduce transformations, which are linear changes of variables in homogeneous coordinates. We show that we can transform any four points, no three of which are collinear, into any other four such points. Because transformations preserve intersection multiplicities, we can find the number of

times that two curves intersect at any point in the projective plane by transforming that point to the origin.

We start by extending algebraic curves from the Euclidean to the projective plane. Some care is required, because a polynomial equation g(x, y, z) = 0 in three variables does not generally define a curve in the projective plane. In fact, *g* must have the property that

$$g(a, b, c) = 0$$
 if and only if $g(ta, tb, tc) = 0$

for any $t \neq 0$ and $(a, b, c) \neq (0, 0, 0)$, so that the choice of the homogeneous coordinates for a point is irrelevant. For example, the equation x = 1 does not define a curve in the projective plane because x = 1 does not imply that tx = 1 for $t \neq 1$.

Let *d* be a nonnegative integer. A *homogeneous polynomial* F(x, y, z) of *degree d* in variables *x*, *y*, *z* is an expression

$$F(x, y, z) = \sum e_{ij} x^i y^j z^{d-i-j},$$
(1)

where the sigma represents summation, the coefficients e_{ij} are real numbers that are not all zero, and *i* and *j* vary over pairs of nonnegative integers whose sum is at most *d*. In short, a homogeneous polynomial of degree *d* is a nonzero polynomial such that the exponents of the variables in every term sum to *d*. We use capital letters to designate homogeneous polynomials.

Multiplying x, y, z in (1) by a nonzero number t gives

$$F(tx, ty, tz) = \sum e_{ij}(tx)^{i}(ty)^{j}(tz)^{d-i-j}.$$

Because *t* is raised to the power i + j + (d - i - j) = d in every term, we can factor out t^d and obtain

$$F(tx, ty, tz) = t^d \sum e_{ij} x^i y^j z^{d-i-j} = t^d F(x, y, z).$$

It follows that F(ta, tb, tc) = 0 if and only if F(a, b, c) = 0 for any $t \neq 0$ and any point (a, b, c). In other words, if one choice of homogeneous coordinates for a point satisfies the equation F = 0, they all do.

In homogeneous coordinates, an *algebraic curve*—or, simply, a *curve*—is a homogeneous polynomial F(x, y, z). We imagine that the curve consists of all points in the projective plane that satisfy the equation F(x, y, z) = 0, where points corresponding to repeated factors of F are repeated as many times as the factor. We have seen that the choice of homogeneous coordinates for each point is immaterial. We often refer to the curve F by the equation F(x, y, z) = 0 or its algebraic equivalents. We call the degree of F the *degree* of the curve.

For any homogeneous polynomial F(x, y, z), set f(x, y) = F(x, y, 1). Setting z = 1 in (1) gives

$$f(x,y)=\sum e_{ij}x^iy^j.$$

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A point (x, y) of the Euclidean plane lies on the graph of f(x, y) = 0 if and only if the corresponding point (x, y, 1) lies on the graph of F(x, y, z) = 0. Thus, the curves f = 0 and F = 0 contain the same points of the Euclidean plane, and we call f the *restriction* of F to the Euclidean plane.

Conversely, if f(x, y) is a nonzero polynomial of degree d in two variables, we extend the curve f(x, y) = 0 from the Euclidean to the projective plane as follows. The *homogenization* F(x, y, z) of f is the homogeneous polynomial obtained by multiplying each term of f by the power of z needed to produce a term of degree d. That is, if

$$f(x,y) = \sum e_{ij} x^i y^j, \qquad (2)$$

we get

$$F(x, y, z) = \sum e_{ij} x^i y^j z^{d-i-j},$$
(3)

so that *F* is homogeneous of the same degree *d* as *f*. Setting z = 1 in the right-hand side of (3) gives the right-hand side of (2). This shows that

$$F(x, y, 1) = f(x, y),$$
 (4)

and so F = 0 and f = 0 contain the same points of the Euclidean plane. We call the curve F = 0 the *extension* of the curve f = 0 to the projective plane. We obtain the graph of F from the graph of f by adding points at infinity, namely, the points (x, y, 0) such that F(x, y, 0) = 0. Each point at infinity can be written in exactly one way as (1, s, 0) or (0, 1, 0) for a real number s, as in (8) in Section 2.

For example, suppose we consider the hyperbola xy = 1 in the Euclidean plane (Figure 3.1). The polynomial xy - 1 has degree 2, and so we multiply each term by the power of *z* needed to raise the degree to 2. Thus, the homogenization is $xy - z^2$, and the curve xy = 1 in the Euclidean plane extends to the curve $xy = z^2$ in the projective plane. The points (x, y, 1) on $xy = z^2$ are exactly the points (x, y) on xy = 1, and so both curves contain the same points of the Euclidean plane.

Which of the points (1, s, 0) and (0, 1, 0) at infinity lie on $xy = z^2$? Substituting (1, s, 0) gives s = 0, and substituting (0, 1, 0) gives the true statement 0 = 0. Thus, $xy = z^2$ contains exactly two points at infinity, (1, 0, 0)



Figure 3.1



Figure 3.2

and (0, 1, 0). As in the discussion after (8) of Section 2, (1, 0, 0) is the point at infinity on the lines of slope 0—the horizontal lines—of the Euclidean plane, and (0, 1, 0) is the point at infinity on the vertical lines. We imagine that the two ends of the hyperbola in Figure 3.1 that approach the *y*-axis meet at the point at infinity on vertical lines, and that the two ends that approach the *x*-axis meet at the point at infinity on horizontal lines. Adding these two points at infinity joins the two pieces of the hyperbola into a simple closed curve, as in Figure 3.2. The fact that Figure 3.2 is simpler than Figure 3.1 suggests that working in the projective plane may simplify the study of curves.

Lines in the projective plane, which we defined before (2) of Section 2, are exactly the curves of degree 1. Homogenization gives the same relationship that we introduced in (4)–(7) of Section 2 between lines of the Euclidean and projective planes. The lines y = mx + n and x = h of the Euclidean plane extend to the lines y = mx + nz and x = hz of the projective plane. The line at infinity z = 0 is not the extension of any line of the Euclidean plane because the polynomial *z* is not the homogenization of any polynomial in *x* and *y*: the polynomial 1 has degree 0 and is its own homogenization.

Let f(x, y) be a nonzero polynomial, and let F(x, y, z) be its homogenization. We often refer to the curve *F* as "the curve *f* in the projective plane" because *f* is more familiar than *F*. In effect, we automatically extend curves to the projective plane by homogenizing them. For example, "the curve xy = 1 in the projective plane" is the curve $xy = z^2$ in homogeneous coordinates.

Now that we have defined curves in the projective plane, it is natural to consider their intersection multiplicities. We assume that the *intersection multiplicity* $I_P(F, G)$ is a quantity associated with every pair of homogeneous polynomials F(x, y, z) and G(x, y, z) and every point *P* of the projective plane. We think of $I_P(F, G)$ as the number of times that the curves *F* and *G* intersect at *P*.

The number of times that two curves intersect at the origin should not change when we restrict the curves from the projective to the Euclidean plane and replace homogeneous coordinates with the usual (x, y) coordi-

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nates. We formalize this as the following property, which we establish in Chapter IV along with the other intersection properties:

Property 3.1

Let F(x, y, z) and G(x, y, z) be homogeneous polynomials, and set f(x, y) = F(x, y, 1) and g(x, y) = G(x, y, 1). Then we have

$$I_O(F(x, y, z), G(x, y, z)) = I_O(f(x, y), g(x, y))$$

where *O* is the origin.

In Section 1, we considered intersections only at the origin. We can now define the intersection multiplicity of two curves in the Euclidean plane at any point of the plane.

Definition 3.2

Let f(x, y) and g(x, y) be nonzero polynomials, and let F(x, y, z) and G(x, y, z) be their homogenizations. Let (a, b) be a point of the Euclidean plane. Then we define the *intersection multiplicity* $I_{(a,b)}(f,g)$ of the curves f(x, y) = 0 and g(x, y) = 0 at the point (a, b) in the Euclidean plane to be the intersection multiplicity $I_{(a,b,1)}(F,G)$ of the curves F(x, y, z) = 0 and G(x, y, z) = 0 at the point (a, b, 1) in the projective plane.

We think of the quantity $I_{(a,b)}(f,g)$ in Definition 3.2 as the number of times that the curves f = 0 and g = 0 in the Euclidean plane intersect at the point (a, b). Definition 3.2 and the discussion before Property 1.1 give two ways to assign intersection multiplicities of nonzero curves at the origin, but Property 3.1 and (4) show that these two ways agree.

We saw in Section 2 that we can identify the points and lines of the projective plane with the lines and planes through the origin in Euclidean space. We introduce transformations—linear changes of variables in homogeneous coordinates—to take advantage of the symmetry of Euclidean space and transfer it to the projective plane. We use transformations in two key ways. First, we compute the intersection multiplicity of two curves at any point in the projective plane by transforming that point to the origin and using the techniques of Section 1. Second, we use transformations to simplify the equations of curves.

Definition 3.3

A *transformation* is a map from the projective plane to itself that takes any point (x, y, z) to the point (x', y', z') determined by the equations

$$x' = ax + by + cz,$$

$$y' = dx + ey + fz,$$

$$z' = gx + hy + iz,$$

(5)

 \square

where a-i are real numbers such that the equations in (5) are equivalent to equations of the form

$$x = Ax' + By' + Cz',$$

$$y = Dx' + Ey' + Fz',$$

$$z = Gx' + Hy' + Iz',$$

(6)

that express x, y, z in terms of x', y', z' for real numbers A–I.

If x, y, z are not all zero, the equations in (6) imply that the corresponding values of x', y', z' are not all zero. Moreover, if we replace x, y, z in (5) with tx, ty, tz for a nonzero number t, the corresponding values of x', y', z' are also multiplied by t. Thus, the equations in (5) map each point (x, y, z) in the projective plane to a well-defined point (x', y', z'), as Definition 3.3 asserts.

We consider several examples of transformations. Translating the Euclidean plane *h* units horizontally and *k* units vertically maps any point (x, y) to the point (x + h, y + k). The corresponding map of the projective plane sends (x, y, z) to (x', y', z'), where

$$x' = x + hz,$$

$$y' = y + kz,$$

$$z' = z.$$
(7)

Note that we have made the right-hand sides of these equations homogeneous of degree 1 by multiplying the constants h and k by z. These equations give a transformation of the projective plane because we can solve them for x, y, z in terms of x', y', z', as Definition 3.3 requires:

$$x = x' - hz',$$

$$y = y' - kz',$$

$$z = z'.$$

Setting z = 1 in (7) shows that the transformation maps (x, y, 1) to (x + h, y + k, 1), and so it extends to the projective plane the translation of the Euclidean plane taking (x, y) to (x + h, y + k). The equations in (7) map each point (x, y, 0) at infinity to itself, which makes sense because a translation does not change the slopes of lines.

Another way to exploit the symmetry of the projective plane is to interchange coordinates. For example, interchanging the first and third coordinates maps (x, y, z) to (x', y', z'), where

$$x' = z, \qquad y' = y, \qquad z' = x.$$
 (8)

These equations have the form of both (5) and (6), and so they give

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a transformation. Likewise, any permutation—that is, any rearrangement—of the coordinates is a transformation. We use these transformations to eliminate distinctions between points at infinity and points of the Euclidean plane. For example, the transformation in (8) maps the points on the line at infinity z = 0 to the points on the *y*-axis x' = 0.

The third basic type of transformation multiplies coordinates by nonzero constants. If r, s, t are nonzero numbers, we can solve the equations

$$x' = rx, \qquad y' = sy, \qquad z' = tz, \tag{9}$$

for *x*, *y*, *z* and obtain

$$x = \frac{1}{r}x', \qquad y = \frac{1}{s}y', \qquad z = \frac{1}{t}z'.$$

Thus, there is a transformation that maps (x, y, z) to (rx, sy, tz).

We show next that we can obtain new transformations from given ones by reversing them or performing them in sequence. In this way, we obtain a wide range of transformations from the three basic types we have introduced.

Because the systems of equations in (5) and (6) are equivalent, if there is a transformation mapping (x, y, z) to (x', y', z'), there is also a transformation mapping (x', y', z') to (x, y, z). Thus, we can reverse any transformation.

Suppose that we are given the transformation in (5) mapping (x, y, z) to (x', y', z'). Suppose that we are also given a transformation mapping (x', y', z') to (x'', y'', z''), where

$$x'' = jx' + ky' + lz',$$

$$y'' = mx' + ny' + oz',$$

$$z'' = px' + qy' + rz'.$$
(10)

Substituting the equations in (5) into these equations gives

$$\begin{split} x'' &= j(ax + by + cz) + k(dx + ey + fz) + l(gx + hy + iz), \\ y'' &= m(ax + by + cz) + n(dx + ey + fz) + o(gx + hy + iz), \\ z'' &= p(ax + by + cz) + q(dx + ey + fz) + r(gx + hy + iz). \end{split}$$

Collecting terms gives

$$\begin{aligned} x'' &= (ja + kd + lg)x + (jb + ke + lh)y + (jc + kf + li)z, \\ y'' &= (ma + nd + og)x + (mb + ne + oh)y + (mc + nf + oi)z, \\ z'' &= (pa + qd + rg)x + (pb + qe + rh)y + (pc + qf + ri)z, \end{aligned}$$
(11)

which has the form of (5). Moreover, because the equations in (10) give a transformation, we can solve them for x', y', z' in terms of x'', y'', z'' and

obtain

$$x' = Jx'' + Ky'' + Lz'',$$

$$y' = Mx'' + Ny'' + Oz'',$$

$$z' = Px'' + Qy'' + Rz'',$$

for real numbers *J*–*R*. Substituting these expressions into (6) expresses *x*, *y*, *z* in terms of *x*", *y*", *z*". Thus the equations in (11) give a transformation mapping (x, y, z) to (x'', y'', z''). This is the net result of following the transformation taking (x, y, z) to (x', y', z') with the transformation taking (x', y', z') to (x'', y'', z''). In short, we can combine two transformations into a third one by performing them in sequence.

How much latitude do we have in constructing transformations? We note that any transformation must preserve lines: points are collinear if and only if their images under the transformation are collinear. To see this, let the transformation taking (x, y, z) to (x', y', z') be given by the equations in (5). A line in the projective plane has equation

$$px + qy + rz = 0, (12)$$

where p, q, r are constants that are not all zero. Substituting the expressions for x, y, z in (6) into (12) gives

$$p(Ax' + By' + Cz') + q(Dx' + Ey' + Fz') + r(Gx' + Hy' + Iz') = 0.$$

Collecting terms gives

$$(pA + qD + rG)x' + (pB + qE + rH)y' + (pC + qF + rI)z' = 0.$$
 (13)

Substituting the expressions for x', y', z' in (5) turns (13) back into (12). Since the coefficients in (12) are not all zero, the same holds for (13), and so (13) represents a line. A point (x, y, z) lies on the line in (12) if and only if its image (x', y', z') lies on the line in (13). Because a transformation is reversible, it follows that points are collinear if and only if their images are collinear.

We can produce a wide range of transformations by combining the three kinds of transformations in the discussions accompanying (7)-(9). In fact, we can transform any four points, no three of which are collinear, into any other four points, no three of which are collinear. We say that a transformation *fixes* a point if it maps the point to itself. We call points *distinct* when no two of them are equal.

Theorem 3.4

In the projective plane, let A, B, C, D be four points, no three of which are collinear, and let A', B', C', D' be four points, no three of which are collinear. Then there is a transformation that maps A, B, C, D to A', B', C', D', respectively.

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Proof

We start by proving that there is a transformation that maps *A*, *B*, *C*, *D* to (1, 0, 0), (0, 1, 0), (0, 0, 1), (1, 1, 1). At least one coordinate of *A* is nonzero. Because we can use a transformation to interchange the coordinates of *A*, we can assume that the last coordinate is nonzero. Because the coordinates of *A* are homogeneous, we can divide them all by the last one, so that we have A = (r, s, 1) for numbers *r* and *s*. Then the transformation

$$x' = x - rz,$$
 $y' = y - sz,$ $z' = z,$

maps *A* to (0, 0, 1). Following this with the transformation that interchanges the first and third coordinates gives a transformation that maps *A* to (1, 0, 0). Let *B*₁ be the image of *B* under this transformation.

Because transformations are reversible, they map distinct points to distinct points. Accordingly, since $B \neq A$, we have $B_1 \neq (1, 0, 0)$. Thus, either the second or third coordinate of B_1 is nonzero. Interchanging these coordinates fixes (1, 0, 0), and so we can assume that the last coordinate of B_1 is nonzero. Dividing through by this coordinate gives B_1 homogeneous coordinates (t, u, 1) for real numbers t and u. The transformation

$$x' = x - tz, \qquad y' = y - uz, \qquad z' = z,$$

maps B_1 to (0, 0, 1) and fixes (1, 0, 0). Following this with the transformation that interchanges the last two coordinates gives a transformation that maps B_1 to (0, 1, 0) and fixes (1, 0, 0). Applying this transformation after the one at the end of the previous paragraph gives a transformation that maps A to (1, 0, 0) and B to (0, 1, 0). Let C_1 be the image of C under this transformation.

We are given that *C* does not lie on line *AB*. Since transformations preserve collinearity, C_1 does not lie on the line through (1, 0, 0) and (0, 1, 0). This is the line z = 0, and so the last coordinate of C_1 is nonzero. Dividing the coordinates of C_1 by this number gives C_1 homogeneous coordinates (v, w, 1) for numbers v and w. The transformation

$$x' = x - vz, \qquad y' = y - wz, \qquad z' = z,$$

fixes (1, 0, 0) and (0, 1, 0) and maps C_1 to (0, 0, 1). Applying this transformation after the one at the end of the previous paragraph gives a transformation that maps *A*, *B*, *C* to (1, 0, 0), (0, 1, 0), (0, 0, 1). Let D_1 be the image of *D* under this transformation.

D does not lie on any of the lines *AB*, *BC*, *CA*. Because transformations preserve collinearity, D_1 does not lie on the line z = 0 through (1, 0, 0) and (0, 1, 0), the line x = 0 through (0, 1, 0) and (0, 0, 1), or the line y = 0 through (1, 0, 0) and (0, 0, 1). Thus, every coordinate of D_1 is nonzero, and we write D_1 as (h, k, l) for nonzero numbers h, k, l. The transformation

$$x' = \frac{x}{h}, \qquad y' = \frac{y}{k}, \qquad z' = \frac{z}{l},$$

maps D_1 to (1, 1, 1) and fixes (1, 0, 0), (0, 1, 0), and (0, 0, 1). (For example, the transformation maps (1, 0, 0) to (1/h, 0, 0), which equals (1, 0, 0) in homogeneous coordinates.) Applying this transformation after the one at the end of the previous paragraph gives a transformation that maps A, B, C, D to (1, 0, 0), (0, 1, 0), (0, 0, 1), (1, 1, 1).

By symmetry, there is also a transformation that maps A', B', C', D' to (1, 0, 0), (0, 1, 0), (0, 0, 1), (1, 1, 1). Reversing this transformation gives a transformation that maps (1, 0, 0), (0, 1, 0), (0, 0, 1), (1, 1, 1) to A', B', C', D'. Applying this transformation after the one at the end of the previous paragraph gives a transformation that maps A, B, C, D to A', B', C', D'.

Let V(x, y, z) be a homogeneous polynomial of degree *d*. We can write

$$V(x, y, z) = \sum e_{ij} x^{i} y^{j} z^{d-i-j}$$
(14)

for constants e_{ij} not all zero. Substituting the expressions for x, y, z in (6) into *V* gives a polynomial

$$V'(x', y', z') = \sum e_{ij} (Ax' + By' + Cz')^{i} (Dx' + Ey' + Fz')^{j} (Gx' + Hy' + Iz')^{d-i-j}.$$
 (15)

Expanding the right-hand side of (15) shows that every term of V' has the same degree d as V. The reversibility of the transformation and the fact that V is nonzero implies that V' is also nonzero. Thus, V' is homogeneous of the same degree d as V. Because the right-hand sides of (14) and (15) are related by the substitutions in (6), we see that

$$V(s, t, u) = V'(s', t', u'),$$
(16)

for any point (s, t, u) in the projective plane, where (s', t', u') is the image of (s, t, u) under the transformation in (5). Because the transformation in (5) is reversible, it matches up the points of the curve V(x, y, z) = 0 and V'(x', y', z') = 0 (by (16)), and every curve V' of degree d arises in this way from a unique curve of degree d. We call V' the *image* of V under the transformation. We have shown that transformations map curves of each degree d among themselves. The case d = 1 shows that transformations preserve lines, as we saw in the discussion accompanying (12) and (13).

Note that the transformation taking (x, y, z) to (x', y', z') given by (5) acts on curves by substituting the expressions in (6) for x, y, z. For example, consider the transformation

$$x' = x + 2z, \qquad y' = y - 3z, \qquad z' = z$$
 (17)

that translates points in the Euclidean plane 2 units horizontally and -3 units vertically. Solving these equations for *x*, *y*, *z* in terms of *x'*, *y'*, *z'* gives

$$x = x' - 2z', \qquad y = y' + 3z', \qquad z = z'.$$
 (18)



Figure 3.3

To determine the image of the curve

$$yz = x^2 \tag{19}$$

under the transformation in (17), substitute the expressions for x, y, z from (18) into (19) to produce

$$(y' + 3z')z' = (x' - 2z')^2.$$
(20)

Multiplying this equation out and collecting terms gives

$$y'z' = {x'}^2 - 4x'z' + {z'}^2.$$
(21)

Thus, the transformation in (17) maps (19) to (21). Setting z = 1 in (19) and z' = 1 in (20) gives the familiar result that the parabola *K* with equation $y = x^2$ and vertex (0,0) can be translated 2 units to the right and 3 units down to give the parabola *K'* with equation $y' + 3 = (x' - 2)^2$ and vertex (2, -3) (Figure 3.3).

We use transformations to study curves of degree at most 3 by simplifying their equations. We have just noted that transformations preserve the degree of a curve. We also need to know that transformations preserve intersection multiplicities. We prove this result, which we now state formally, in Chapter IV along with the other intersection properties.

Property 3.5

Let a transformation of the projective plane map (x, y, z) to (x', y', z'). Let *P* be any point of the projective plane, and let *P'* be its image under the transformation. Let F(x, y, z) = 0 and G(x, y, z) = 0 be curves, and let F'(x', y', z') = 0 and let G'(x', y', z') = 0 be their images under the transformation. Then we have

$$I_P(F(x, y, z), G(x, y, z)) = I_{P'}(F'(x', y', z'), G'(x', y', z')).$$

If the transformation in Property 3.5 is given by the equations in (5), we obtain F' and G' by substituting the expressions in (6) for x, y, z in F and G, as discussed after the proof of Theorem 3.4.

We can now generalize the intersection properties in Section 1 from intersections at the origin to intersections at any point. We use Theorem 3.4 and the fact that transformations preserve intersection multiplicities to transform any point of intersection of two curves to the origin.

Theorem 3.6

In the projective plane, let F(x, y, z) = 0, G(x, y, z) = 0, and H(x, y, z) = 0 be curves, and let *P* be a point. Then the following results hold:

(i) $I_P(F,G)$ is a nonnegative integer or ∞ .

(ii) $I_P(F, G) = I_P(G, F)$.

(iii) $I_P(F,G) \ge 1$ if and only if F and G both contain P.

(iv) $I_P(F, G) = I_P(F, G + FH)$ if G + FH is homogeneous.

(v) $I_P(F, GH) = I_P(F, G) + I_P(F, H).$

(vi) $I_P(F, G) = \infty$ if *F* is a factor of *G* and contains *P*.

Proof

There is a transformation taking *P* to the origin, by Theorem 3.4. The intersection multiplicity of two curves at *P* equals the intersection multiplicity of their images at the origin (by Property 3.5). We can compute the intersection multiplicities of curves in the projective plane at the origin by restricting the curves to the Euclidean plane (by Property 3.1). Thus, statements (i)–(vi) follow from Properties 1.1–1.3, 1.5, 1.6, and Theorem 1.7.

Parts (v) and (iii) of Theorem 3.6 show that

$$I_P(F, kG) = I_P(F, k) + I_P(F, G) = I_P(F, G)$$

for any real number $k \neq 0$. That is, multiplying a curve *G* by a nonzero constant *k* does not change its intersection multiplicities with other curves. Accordingly we consider *kG* to be the same curve as *G* for all real numbers $k \neq 0$. That is, we consider two homogeneous polynomials to be the same curve exactly when they are scalar multiples of each other.

It is natural to think of the polynomials kG as the same curve for all real numbers $k \neq 0$ because the equations kG(x, y, z) = 0 and G(x, y, z) = 0 have the same solutions in the projective plane. We identified lines differing by nonzero constant multiples when we observed that every line in the projective plane except z = 0 is given by (4) or (6) of Section 2. We also identified each line with its nonzero scalar multiples when we proved in Theorems 2.1 and 2.2 that two lines intersect at a unique point and two points lie on a unique line.

We need one more basic result relating intersections and transformations. Part (ii) of the next theorem states that translations of the Euclidean plane preserve intersection multiplicities. This holds because translations extend to transformations of the projective plane, and trans-

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formations preserve intersection multiplicities. Part (iii) states that restricting curves from the projective to the Euclidean plane preserves intersection multiplicities. This generalizes Property 3.1 by replacing the origin with any point in the Euclidean plane. It is a companion result to Definition 3.2, which shows that extending curves from the Euclidean to the projective plane preserves intersection multiplicities; Theorem 3.7(iii) is slightly more general than Definition 3.2, since there are curves in the projective plane such as xz = 0 that are not extensions of curves in the Euclidean plane because they have *z* as a factor.

Theorem 3.7

Let a and b be real numbers.

(i) Let F(x, y, z) and G(x, y, z) be homogeneous polynomials, and let their restrictions to the Euclidean plane be

$$f(x, y) = F(x, y, 1)$$
 and $g(x, y) = G(x, y, 1)$. (22)

Then

$$I_{(a,b,1)}(F(x,y,z), G(x,y,z))$$
(23)

equals

$$I_{(0,0)}(f(x+a,y+b),g(x+a,y+b)).$$
(24)

(ii) If f(x, y) and g(x, y) are nonzero polynomials, we have

$$I_{(a,b)}(f(x,y),g(x,y)) = I_{(0,0)}(f(x+a,y+b),g(x+a,y+b)).$$
(25)

(iii) Let *F* and *G* be homogeneous polynomials, and define *f* and *g* by the equations in (22). Then we have

$$I_{(a, b, 1)}(F, G) = I_{(a, b)}(f, g).$$
(26)

Proof

(i) As in the discussion accompanying (7), the equations

$$x' = x - az, \qquad y' = y - bz, \qquad z' = z,$$
 (27)

represent a transformation because they can be solved for x, y, z in terms of x', y', z', as follows:

$$x = x' + az', \qquad y = y' + bz', \qquad z = z'.$$
 (28)

The transformation in (27) maps (a, b, 1) to (0, 0, 1). Accordingly, Property 3.5, which states that transformations preserve intersection multiplicities, shows that the quantity in (23) equals

$$I_{(0,0,1)}(F(x'+az',y'+bz',z'),G(x'+az',y'+bz',z')),$$
(29)

 \square



Figure 3.4

where we have substituted the expressions for x, y, z from (28) into (23). Setting z' = 1 in the polynomials in (29) gives the polynomials in (24) (by (22)). Thus, the intersection multiplicities in (29) and (24) are equal (by Property 3.1). (The primes in (29) are immaterial, since they merely show that this expression arises from a transformation.) In short, the quantities in (23) and (24) are equal because they both equal the quantity in (29).

(ii) Let F(x, y, z) and G(x, y, z) be the homogenizations of f(x, y) and g(x, y). Equation (4) shows that the equations in (22) hold. Thus, part (i) shows that the quantities in (23) and (24) are equal. The quantity in (23) equals the left-hand side of (25) (by Definition 3.2). Hence, (25) holds.

Part (iii) follows by combining parts (i) and (ii).

Theorem 3.7(ii) makes it easy to compute the number of times that two curves intersect at any point in the Euclidean plane: we translate the point to the origin and then apply the techniques of Section 1. For example, suppose we want to compute the number of times that $y = x^2$ and y = 2x intersect at (2, 4) (Figure 3.4). Theorem 3.7(ii) shows that

$$I_{(2,4)}(y - x^2, y - 2x) = I_{(0,0)}(y + 4 - (x + 2)^2, y + 4 - 2(x + 2))$$

= $I_{(0,0)}(y - x^2 - 4x, y - 2x).$

By Theorems 1.9(ii) and 1.11, this intersection multiplicity is the smallest degree of any nonzero term produced by substituting 2x for y in $y - x^2 - 4x$ and collecting terms, which gives $-x^2 - 2x$. This degree is 1, and so $y = x^2$ intersects y = 2x once at (2, 4).

To find the number of times that two curves intersect at a point *P* at infinity, transform *P* to a point of the Euclidean plane by interchanging coordinates and then apply Theorem 3.7. For example, suppose that we want to find the number of times that the hyperbola $x^2 - y^2 = 1$ intersects its asymptote y = x at infinity (Figure 3.5). Converting to homogeneous coordinates, we want the intersection multiplicity of $x^2 - y^2 - z^2 = 0$ and y - x = 0 at (1, 1, 0). We interchange *x* and *z* to move the point of intersection into the Euclidean plane. This gives

$$I_{(0,1,1)}(z^2 - y^2 - x^2, y - z)$$
(30)



Figure 3.5

(by Property 3.5). Taking a = 0 and b = 1 in Theorem 3.7(i) shows that the quantity in (30) equals

$$I_O(1 - (y+1)^2 - x^2, (y+1) - 1) = I_O(-y^2 - 2y - x^2, y),$$

where *O* is the origin. This intersection multiplicity is 2, by Theorems 1.9(ii) and 1.11, since setting y = 0 in $-y^2 - 2y - x^2$ gives $-x^2$. Thus, the hyperbola intersects its asymptote twice at infinity.

We end this section with a remark for readers familiar with linear algebra. Transformations of the projective plane correspond to invertible linear transformations of R^3 , by Definition 3.3. Because linear transformations of R^3 are determined by the images of three linearly independent vectors, it may seem surprising that Theorem 3.4 shows that there are four degrees of freedom in defining transformations of the projective plane. In fact, the fourth degree of freedom arises from the homogeneity of coordinates in the projective plane, as the second-to-last paragraph of the proof of Theorem 3.4 shows.

Exercises

- 3.1. A curve f(x, y) = 0 in the Euclidean plane is given in each part of this exercise. Determine the extension F(x, y, z) = 0 of the curve to the projective plane, where *F* is the homogenization of *f*. Determine the points at infinity on the extension, writing each one as in (8) of Section 2, and determine the slope of the lines in the Euclidean plane on each of these points.
 - (a) $x^4 + 3x^2y = 4y^4 5y^3 y^2 + 2y + 6$.
 - (b) $y^2 3xy + 5x 2y = 21$.
 - (c) $y^2 = x^3 + 5x$.
 - (d) $y^3 = 4x^2y + 8x + 12$.
 - (e) $x^3 3x^2y + 2xy 4y = 10$.
- 3.2. A curve F(x, y, z) = 0 in the projective plane is given in each part of the exercise. Determine the equation f(x, y) = 0 of the curve's restriction to the Euclidean plane.

- (a) $z^3 = x^2z 2xy^2 + 3y^3$. (b) $8x^3 + 2x^2z - xyz + y^3 + 3yz^2 + 4z^3 = 0$. (c) $x^4 - 2x^2yz + xyz^2 + 3y^4 + 5yz^3 - 2z^4 = 0$.
- (d) $2xyz^2 + x^3z yz^3 + 3x^3y = 0.$
- 3.3. In each part of Exercise 3.2, determine the points at infinity on the given curve. Write each point at infinity in one of the forms in (8) of Section 2, and specify the slope of the lines in the Euclidean plane on each point.
- 3.4. Two curves and a point in the Euclidean plane are given in each part of this exercise. Use Theorem 3.7(ii) to find the number of times that the curves intersect at the point.
 - (a) $x^3 + y^2 = 4$, $x^3y + y^2 = 4$, (0, 2). (b) $x^3 + y^2 = 5$, $x^2 + 2y^2 = 9$, (1, -2). (c) xy = 2, $xy^2 = 4$, (1, 2). (d) $x^2 + 2xy = 4$, $x^2 + y^2 = 4y + 4$, (-2, 0). (e) $x^2 + 2xy - 2y = 1$, $x^3 = y^2 + 2y + 2$, (1, -1). (f) $x^2 + xy + y = 1$, $xy^2 + 4 = 0$, (-1, 2).
- 3.5. Each part of this exercise gives two curves in homogeneous coordinates and a point at infinity in the projective plane. Find the number of times that the curves intersect at the point as in the discussion accompanying Figure 3.5.
 - (a) $xy = 2x^2 + z^2$, $y^2 + yz = 4x^2$, (1, 2, 0). (b) $3y^2 + xy + 2z^2 = 0$, $z^3 = xy^2 + 3y^3$, (3, -1, 0). (c) 3y = x + 2z, $3y^3 + xz^2 = xy^2$, (3, 1, 0). (d) $xy + y^2 = z^2$, $x^2 - y^2 = 2z^2$, (1, -1, 0). (e) $xz^2 + x^2y = 4y^3$, $x^2z^2 + 3xy^3 = 6y^4$, (2, 1, 0).
- 3.6. Consider the equations

$$x' = 2x, \qquad y' = 4x - y, \qquad z' = x - 3y + z.$$
 (31)

- (a) Show that these equations give a transformation by solving them for x, y, z in terms of x', y', z', as in (6).
- (b) Determine the image of the line y = 3x 2z under the transformation in (31).
- (c) Determine the image of the curve $x^2 y^2 = z^2$ under the transformation in (31).
- 3.7. Do parts (a)-(c) of Exercise 3.6 for the equations

$$x' = 3y, \qquad y' = x + 2z, \qquad z' = 2x - z.$$
 (32)

3.8. Do parts (a)-(c) of Exercise 3.6 for the equations

$$x' = 3x + 2y - z, \qquad y' = x + 3y, \qquad z' = x + 2y.$$
 (33)

- 3.9. Compute the combined effect of performing the following sequences of transformations:
 - (a) Following the transformation in (31) with that in (32).
 - (b) Following the transformation in (32) with that in (31).
 - (c) Following the transformation in (31) with that in (33).
 - (d) Following the transformation in (33) with that in (31).

Exercises

- (e) Following the transformation in (32) with that in (33).
- (f) Following the transformation in (33) with that in (32).
- 3.10. Let *A*, *B*, *C* be three collinear points, and let *A*', *B*', *C*' be three collinear points. Use Theorem 3.4 to prove that there is a transformation that maps *A*, *B*, *C* to *A*', *B*', *C*', respectively. (We use this result in Exercises 3.11, 3.15, and 7.14.)
- 3.11. (a) Consider any transformation that fixes the origin, the point (1, 0) in the Euclidean plane, and the point at infinity on horizontal lines. Prove that there are real numbers *a*, *b*, *e*, *h* such that $a \neq 0$, $e \neq 0$, and the transformation maps

$$(x, y, z) \rightarrow (ax + by, ey, hy + az).$$

Conclude that the transformation fixes every point on the *x*-axis.

- (b) Let A, B, C be three points on a line l. Use part (a) and Exercise 3.10 to prove that every transformation that fixes A, B, C also fixes every point of l. (We use this exercise in Exercises 4.25–4.29, 6.17–6.20, and 16.7– 16.13.)
- 3.12. Let *l* and *m* be two lines that do not contain a point *T*. Prove that there is a transformation that maps *X* to $TX \cap m$ for each point *X* of *l*. (*Hint*: One possible approach is to use Theorem 3.4 to reduce to the case where *l* is the *x*-axis, *m* is the *y*-axis, and *T* is the point at infinity on lines of slope -1.)
- 3.13. Consider a transformation that maps a line l to a line $m \neq l$. Prove that the transformation fixes $l \cap m$ if and only if there is a point T lying on neither l nor m such that the transformation maps X to $TX \cap m$ for every point X of l.

(*Hint*: If the given transformation fixes $l \cap m$, why is there a point *T* such that the transformation in Exercise 3.12 agrees with the given transformation on $l \cap m$ and two other points of *l*? Why does it follow from Exercise 3.11(b) that the two transformations agree on every point of *l*?)

- 3.14. Let *A*, *B*, *C*, *D* be four points, no three of which are collinear, in the projective plane. Prove that $AB \cap CD$, $AC \cap BD$, and $AD \cap BC$ are three non-collinear points. (This exercise is used in Exercises 4.29, 6.18, and 6.19. One possible approach to this exercise is to use Theorem 3.4 to reduce to the case where A-D are particular points and direct computation can be used.)
- 3.15. Let *A*, *B*, *C*, *D* be four collinear points. Prove that there is a transformation that interchanges *A* with *C* and *B* with *D*. (This exercise is used in Exercise 4.29. It may be helpful in doing this exercise to use Exercise 3.10 to transform *A*, *B*, *C* into three particular collinear points.)
- 3.16. Consider a curve of the form y = f(x), where f(x) is a polynomial in x of positive degree n. Prove that the curve has exactly one point P at infinity, that it intersects every vertical line exactly n 1 times at P, and that it intersects the line at infinity exactly n times at P.

(The case n = 1 may require separate consideration.)

- 3.17. Four points, no three of which are collinear, are given in each part of this exercise. There is a transformation that maps the points (1, 0, 0), (0, 1, 0), (0, 0, 1), (1, 1, 1) to the four given points, by Theorem 3.4. Find equations as in (5) that give such a transformation. Recall that the homogeneous coordinates of a point can be multiplied by a nonzero number *t* without affecting the point.
 - (a) (0, 2, 1), (1, 2, -1), (0, 1, 0), (1, 3, 2).
 - (b) (1, 1, 0), (1, 2, 0), (0, 1, 1), (0, 1, -1).
 - (c) (3, 0, 5), (0, 1, 2), (1, 0, -1), (3, -1, 4).
 - (d) (1, 1, 1), (1, 0, 1), (0, 1, 2), (1, 0, 0).
- 3.18. (a) If a transformation fixes each of the points (1, 0, 0), (0, 1, 0), (0, 0, 1), and (1, 1, 1), prove that the transformation has the form x' = tx, y' = ty, z' = tz for a nonzero number *t*. Conclude that the transformation fixes every point.
 - (b) In the projective plane, let A, B, C, D be four points, no three of which are collinear, and let A', B', C', D' be four points, no three of which are collinear. Theorem 3.4 states that there is a transformation that maps A, B, C, D to A', B', C', D'. Use part (a) and Theorem 3.4 to prove that this transformation is unique; that is, if two transformations map A, B, C, D to A', B', C', D', prove that every point has the same image under both transformations.
- 3.19. Consider the following result:

Theorem

In the projective plane, let N, A, A' be three collinear points, and let l be a line that does not contain A or A'. Then there is a transformation that fixes N and every point of l, maps A to A', and sends each point X to a point X' collinear with X and N.

- (a) Prove the theorem when *N* is the origin and *l* is the line at infinity by considering the transformations x' = rx, y' = ry, z' = z for nonzero numbers *r*.
- (b) Prove the theorem when *l* is the line at infinity and *N* is the point at infinity on vertical lines by considering the transformations x' = x, y' = y + kz, z' = z for nonzero numbers k.
- (c) Prove the theorem in general by combining parts (a) and (b) with Theorem 3.4.
- 3.20. This exercise contains the proof of the following result (Figure 3.6):

Desargues' Theorem

Let A, C, E, A', C', E' be distinct points such that no two of the lines AC, CE, AE, A'C', C'E', A'E', AA', CC', EE' are equal. Set $P = AC \cap A'C', Q = AE \cap A'E'$, and $R = CE \cap C'E'$. Then the lines AA', CC', EE' are concurrent if and only if the points P, Q, R are collinear.

(a) Prove that P ≠ Q. Set l = PQ and prove that neither A nor A' lies on l.
 Set N = AA' ∩ CC', and prove that neither A nor A' equals N.



Figure 3.6

- (b) If AA', CC', EE' are concurrent, prove that the transformation in the theorem in Exercise 3.19 maps C to C' and E to E', and deduce that P, Q, R are collinear.
- (c) If P, Q, R are collinear, prove that the transformation in the theorem in Exercise 3.19 maps C to C' and E to E', and conclude that AA', CC', EE' are concurrent.
- 3.21. Use Desargues' Theorem from Exercise 3.20 to prove the following results: (a) The theorem in Exercise 2.8.
 - (b) The theorem in Exercise 2.9.
- 3.22. Let F(x, y, z) be a homogeneous polynomial. Prove that F(x, y, z) is the homogenization of a polynomial in x and y if and only if F(x, y, z) does not have z as a factor.
- 3.23. Let F(x, y, z) be a homogeneous polynomial, let f(x, y) = F(x, y, 1) be the restriction of *F* to the Euclidean plane, and let $F_1(x, y, z)$ be the homogenization of *f*. Prove that $F = z^s F_1$, where z^s is the highest power of *z* that can be factored out of *F*.
- 3.24. Prove that any factor of a homogeneous polynomial is itself homogeneous.
- 3.25. Combine Exercise 3.18(a) with the proof of Theorem 3.4 to show that every transformation is a sequence of the following transformations:
 - (a) x' = x, y' = y, z' = kz for $k \neq 0$.
 - (b) x' = x + rz, y' = y, z' = z for a number *r*.
 - (c) x' = z, y' = y, z' = x.
 - (d) x' = x, y' = z, z' = y.

(The corresponding result in linear algebra is that an invertible 3-by-3 matrix is a product of elementary matrices.)

3.26. Prove that a transformation fixes every point at infinity if and only if there are numbers *s*, *h*, *k* such that *s* is nonzero and the transformation maps (x, y) to (sx + h, sy + k) for each point (x, y) in the Euclidean plane. Show that such a transformation exists for any numbers *s*, *h*, *k* such that $s \neq 0$.

§4. Lines and Tangents

We take the general results of the first three sections and use them now to analyze the intersections of lines and curves. We prove that a line intersects a curve of degree n that does not contain it at most n times, counting multiplicities; this means that the sum of the multiplicities of the intersections is at most n. This is the first of many results about the geometric significance of the degree of a curve.

In the second half of this section, we analyze the number of times that a line and a curve intersect at a point. If P is a point of a curve F, and if there is a unique line that intersects F more than once at P; we call this line the tangent to F at P. We show that this is equivalent to using implicit differentiation to find tangents to curves, as in first-year calculus. We end the section by using tangents to characterize pairs of curves that intersect more than once at a point.

We start by observing that any two lines in the projective plane should intersect with multiplicity 1 because their intersection is as simple as possible. We give a formal proof by transforming the lines to the *x*- and *y*-axes and applying Property 1.4.

Theorem 4.1

Any two lines in the projective plane intersect with multiplicity 1 at their unique point of intersection.

Proof

Let *l* and *m* be the two given lines. They intersect at a unique point *P* (by Theorem 2.1). Let *Q* be a second point on *l*, and let *R* be a second point on *m*. There is a transformation that maps *P* to the origin *O*, *Q* to a second point on the *y*-axis x = 0, and *R* to a second point on the *x*-axis y = 0 (by Theorem 3.4). This transformation maps *l* and *m* to x = 0 and y = 0, and so we have $I_P(l, m) = I_O(x, y) = 1$ (by Properties 3.5, 3.1, and 1.4).

Our goal in the first half of this section is to generalize Theorem 4.1 by determining the number of times, counting multiplicities, that a line intersects any algebraic curve in the projective plane. Theorem 1.11 determines the number of times that a curve of the form y = f(x) intersects a curve g(x, y) = 0 at the origin when the second curve does not contain the first. We now find the number of times that these curves intersect at any point (a, f(a)) on y = f(x) in the Euclidean plane. We do so by using Theorem 3.7(ii) to translate (a, f(a)) to the origin and applying Theorem 1.11.

Theorem 4.2

Let y = f(x) and g(x, y) = 0 be curves, and let a be a real number. If

$$g(x, f(x)) = (x - a)^{s} h(x) \tag{1}$$

for an integer $s \ge 0$ and a polynomial h(x) such that $h(a) \ne 0$, then s is the number of times that y = f(x) and g(x, y) = 0 intersect at the point (a, f(a)).

Proof

Theorem 3.7(ii) shows that the intersection multiplicity of the curves y - f(x) and g(x, y) at (a, f(a)) equals the intersection multiplicity of the curves

$$y + f(a) - f(x + a)$$
 and $g(x + a, y + f(a))$ (2)

at the origin. We think of the first polynomial in (2) as y minus the quantity f(x + a) - f(a). Substituting this quantity for y in the second polynomial in (2) gives

$$g(x+a, f(x+a)). \tag{3}$$

This polynomial is nonzero, because it becomes g(x, f(x)) if we substitute x - a for x, and (1) and the assumption that $h(a) \neq 0$ show that g(x, f(x)) is nonzero. Thus, the first polynomial in (2) is not a factor of the second (by Theorem 1.9(ii)). Moreover, the first polynomial in (2) takes the value zero when x = 0 and y = 0. Hence, Theorem 1.11 shows that the number of times that the curves in (2) intersect at the origin is the smallest degree of any nonzero term in (3).

Substituting x + a for x in (1) shows that

$$g(x+a, f(x+a)) = x^{s}k(x),$$

where k(x) = h(x + a) is a polynomial such that $k(0) = h(a) \neq 0$. It follows that *s* is the smallest degree of any nonzero term of (3), since the fact that $k(0) \neq 0$ means that the constant term of k(x) is nonzero. Together with the first and last sentences of the previous paragraphs, this shows that y = f(x) and g(x, y) = 0 intersect *s* times at (a, f(a)). \Box

To find the points in the Euclidean plane where curves y = f(x) and g(x, y) = 0 intersect, we naturally substitute f(x) for y in g(x, y) = 0 and take the roots of g(x, f(x)) = 0. This commonsense procedure works for multiple intersections as well: the number of times that y = f(x) intersects g(x, y) = 0 at a point (a, f(a)) is the number of times that x - a is a factor of g(x, f(x)). This is the gist of Theorem 4.2, which we restate as follows. We use the next result to study the intersections of lines and curves in Theorems 4.4 and 4.5 and conics and curves in Theorems 5.8 and 5.9.

Theorem 4.3

Let y = f(x) and g(x, y) = 0 be curves in the Euclidean plane. If y - f(x) is not a factor of g(x, y), we can write

$$g(x, f(x)) = (x - a_1)^{s_1} \cdots (x - a_\nu)^{s_\nu} r(x), \tag{4}$$

where the a_i are distinct real numbers, the s_i are positive integers, and r(x) is a polynomial that has no real roots. Then y = f(x) and g(x, y) = 0 intersect s_i times at the point $(a_i, f(a_i))$ for i = 1, ..., v, and these are the only points of intersection in the Euclidean plane.

Proof

Since y - f(x) is not a factor of g(x, y), the polynomial g(x, f(x)) is nonzero (by Theorem 1.9(ii)). Factor as many polynomials of degree 1 as possible out of g(x, f(x)). The number of factors cannot exceed the degree of g(x, f(x)) because g(x, f(x)) is nonzero. When the process of factorization ends, the remaining factor r(x) has no factors of degree 1, and so it has no real roots (by Theorem 1.10(ii)). Thus, we can factor g(x, f(x)) as in (4).

Since $a_i \neq a_j$ for $i \neq j$, (4) shows that

$$g(x, f(x)) = (x - a_i)^{s_i} h(x),$$

where h(x) is a polynomial such that $h(a_i) \neq 0$. Thus, s_i is the number of times that y = f(x) and g(x, y) = 0 intersect at the point $(a_i, f(a_i))$ (by Theorem 4.2). If a is any real number other than a_1, \ldots, a_v , (4) shows that $g(a, f(a)) \neq 0$, and so the curve g(x, y) = 0 does not contain the point (a, f(a)) and does not intersect y = f(x) there (by Theorem 3.6(iii) and Definition 3.2). Likewise, y = f(x) does not intersect g(x, y) = 0 at any point (a, b) in the Euclidean plane with $b \neq f(a)$, since these points do not lie on y = f(x).

In short, if a curve has the special form y = f(x), Theorem 4.3 gives the multiplicities of all of its intersections in the Euclidean plane with any curve g(x, y) = 0 that does not contain it. We simply substitute f(x)for y in g(x, y) and factor the resulting polynomial g(x, f(x)). In order to apply Theorem 4.3, we must check that y - f(x) is not a factor of g(x, y), but we can do so simply by checking that g(x, f(x)) is nonzero (by Theorem 1.9(ii)).

In either the Euclidean or the projective plane, we say that two curves *intersect d times, counting multiplicities*, if *d* is the sum of the intersection multiplicities of the curves at all points in the plane. Let g(x, y) = 0 be a curve of degree *n*, and let y = mx + b be a nonvertical line that does not lie entirely on the curve. Because the degree of g(x, mx + b) is at most the degree *n* of *g*, Theorem 4.3 shows that the line intersects the curve at most *n* times, counting multiplicities, in the Euclidean plane. We extend

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this result to the projective plane in Theorem 4.5. We start with the special case where the line is the *x*-axis y = 0. We single this case out so that we can return to it in the proofs of Theorems 5.2, 6.4, 9.1, and 11.1.

Theorem 4.4

Let G(x, y, z) be a homogeneous polynomial of degree n that does not have y as a factor. If we set g(x, y) = G(x, y, 1), we can write

$$g(x,0) = (x - a_1)^{s_1} \cdots (x - a_v)^{s_v} r(x),$$
(5)

for distinct real numbers a_i , positive integers s_i , and a polynomial r(x) that has no real roots. Then the number of times, counting multiplicities, that the curve G = 0 intersects the x-axis y = 0 in the projective plane is the degree n of G minus the degree of r(x).

Proof

Since G is homogeneous of degree n, we can write

$$G(x, y, z) = \sum e_{ij} x^i y^j z^{n-i-j}.$$

Setting y = 0 leaves the terms without y, which are the terms with j = 0. This yields

$$G(x,0,z) = \sum e_{i0} x^{i} z^{n-i}.$$
 (6)

Setting z = 1 gives

$$g(x,0) = G(x,0,1) = \sum e_{i0} x^{i}.$$
(7)

Because *y* is not a factor of G(x, y, z), (6) is nonzero, and so is (7). Let *d* be the degree of g(x, 0). Then *d* is also the highest exponent on *x* in a nonzero term of (6), which means that *d* is the highest exponent on *x* in a term of G(x, y, z) without *y*.

Since (7) is nonzero, we can factor g(x, 0) as in (5). This factorization shows that

$$s_1 + \dots + s_v \tag{8}$$

is the degree *d* of g(x, 0) minus the degree of r(x). The sum (8) is the number of times, counting multiplicities, that y = 0 intersects G(x, y, z) = 0 in the Euclidean plane (by Theorems 3.7(iii) and 4.3).

We claim that the number of times, counting multiplicities, that y = 0 intersects G = 0 at infinity is n - d. We add this to the number of intersections in the Euclidean plane, which is d minus the degree of r(x) (by the previous paragraph). Then the total number of intersections in the projective plane is n minus the degree of r(x), as the theorem asserts.

To prove the claim, we count the intersections of y = 0 and G = 0 at infinity. The only possible point of intersection is (1, 0, 0), since this is the only point at infinity on the line y = 0. To send (1, 0, 0) to the origin (0, 0, 1), we interchange *x* and *z* with a transformation (as in (8) of §3). This gives

$$I_{(1,0,0)}(y, G(x, y, z)) = I_{(0,0,1)}(y, G(z, y, x))$$

(by Property 3.5). Looking at the right side in the Euclidean plane gives

$$I_{(0,0)}(y, G(1, y, x))$$

(by Property 3.1). This equals the least degree of a nonzero term of G(1, 0, x), by Theorem 1.11. That degree is the least exponent on z in a nonzero term of G(x, 0, z). That exponent is n - d, since d is the largest exponent on x in a nonzero term of (6). We have established the claim in the previous paragraph.

We can now prove that any line intersects any curve of degree *n* that does not contain it at most *n* times in the projective plane, counting multiplicities. We need one preliminary observation. If a transformation mapping (x, y, z) to (x', y', z') takes homogeneous polynomials F(x, y, z) and G(x, y, z) to F'(x', y', z') and G'(x', y', z'), then *F* is a factor of *G* if and only if *F'* is a factor of *G'*. In fact, using the equations in (6) of Section 3 to substitute for x, y, z changes an equation

$$G(x, y, z) = F(x, y, z)H(x, y, z)$$

into an equation

$$G'(x', y', z') = F'(x', y', z')H'(x', y', z')$$

where H and H' are homogeneous polynomials, and this process can be reversed because transformations can be reversed.

Theorem 4.5

Let L = 0 be a line, and let G = 0 be a curve of degree n. If L is not a factor of G, then L and G intersect at most n times, counting multiplicities, in the projective plane.

Proof

There is a transformation that maps two points of *L* to two points on the *x*-axis y = 0 (by Theorem 3.4). This transformation takes the line *L* and the curve *G* to the line y = 0 and a curve *G'* of degree *n*, as discussed after the proof of Theorem 3.4. *G'* does not have *y* as a factor, by the discussion before this theorem and the assumption *G* does not have *L* as a factor. Thus, y = 0 intersects G' = 0 at most *n* times, counting multiplicities, in the projective plane (by Theorem 4.4). Because transformations preserve intersection multiplicities (by Property 3.5), *L* and *G* intersect at most *n* times, counting multiplicities, in the projective plane.

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Figure 4.1

In short, a line intersects a curve of degree n which does not contain it at most n times, even when we count multiple intersections and intersections at infinity. For example, because (2) of the Introduction to Chapter I has degree 4, every line intersects the curve in Figure I.1 at most four times. Figure 4.1 shows the same curve, which appears to have four intersections with the lines l, m, and n (including one double intersection with m and two with n), two intersections with p, and none with q. Similarly, because the curve $y = x^3$ in Figure 1.3 has degree 3, it intersects any line at most three times. Theorem 4.1 shows that we can omit the words "at most" in Theorem 4.5 when n = 1: one line intersects another—that is, another curve of degree 1—exactly once, counting multiplicities.

Of course, we had to assume in Theorem 4.5 that *L* is not a factor of *G*. When *L* is a factor of *G*, they intersect infinitely many times at every point of *L* (by Theorem 3.6(vi)).

In order to introduce tangents to curves, we must analyze more carefully the number of times that a line and a curve intersect at a point. We start by looking at the origin.

Let g(x, y) = 0 be a curve that contains the origin. Then g(x, y) has no constant term, and so we can write

$$g(x, y) = sx + ty + h(x, y),$$

where h(x, y) is a polynomial in which every term has degree at least 2. We consider the intersection multiplicity of g(x, y) = 0 and the line y = mx at the origin. If g(x, mx) is nonzero, the intersection multiplicity is the smallest degree of any nonzero term in

$$g(x, mx) = sx + tmx + h(x, mx)$$

after collecting powers of *x* (by Theorems 1.9(ii) and 1.11). If g(x, mx) is zero, the intersection multiplicity is ∞ (by Theorem 1.7, since Theorem 1.9(ii) shows that y - mx is a factor of g(x, y) in this case). Thus, the intersection multiplicity is at least 2 if and only if s + tm equals 0, since every term of h(x, mx) has degree at least 2. If s + tm = 0, then either *s* and *t* are both 0, or else $t \neq 0$ and the equations

$$sx + ty = -tmx + ty = t(y - mx)$$

show that sx + ty = 0 is the same line as y = mx. Conversely, s + tm equals 0 if *s* and *t* are both 0. If sx + ty = 0 is the same line as y = mx, then *t* is nonzero and y = (-s/t)x is the same line as y = mx, and so we have m = -s/t and s + tm = 0. We have proved the following result for lines of the form y = mx:

Theorem 4.6

In the Euclidean plane, let *l* be a line through the origin, and let g(x, y) = 0 be a curve through the origin. Write

$$g(x, y) = sx + ty + h(x, y),$$

where h(x, y) is a polynomial in which every term has degree at least 2. Then *l* and *g* intersect at least twice at the origin if and only if either *s* and *t* are both 0 or else sx + ty = 0 is the line *l*.

Proof

We have already proved this for lines of the form y = mx, and so the only line remaining is x = 0. Because the transformation switching x and y preserves intersection multiplicities (by Properties 3.1 and 3.5 and the discussion accompanying (8) of Section 3), and because we have proved the result when l is the line y = 0, it also holds when l is the line x = 0.

We can restate this theorem slightly by fixing the curve g, letting the line l vary, and using Properties 1.1 and 1.3. This gives the following result:

Theorem 4.7

In the Euclidean plane, let g(x, y) = 0 be a curve through the origin. Write

$$g(x, y) = sx + ty + h(x, y),$$

where h(x, y) is a polynomial in which every term has degree at least 2.

- (i) If s = 0 = t, then every line through the origin intersects g at least twice at the origin.
- (ii) If s and t are not both zero, then sx + ty = 0 is the unique line that intersects g more than once at the origin. Every other line through the origin intersects g exactly once there.

We can generalize Theorem 4.7 from the origin to any point P in the projective plane because there is a transformation that maps P to the origin and preserves intersection multiplicities (by Theorem 3.4 and Properties 3.1 and 3.5). Thus, Theorem 4.7 extends to the following result:



Figure 4.2

Theorem 4.8

Let P be a point on a curve G(x, y, z) = 0 in the projective plane. Then one of the following two conditions holds:

- (i) Every line through P intersects G at least twice at P.
- (ii) There is a unique line that intersects G more than once at P. Every other line through P intersects G exactly once there.

Theorem 4.8 leads to the following definition:

Definition 4.9

Let *P* be a point on the curve G(x, y, z) = 0 in the projective plane. *G* is called *singular* at *P* if condition (i) of Theorem 4.8 holds, and *nonsingular* at *P* if condition (ii) holds. When condition (ii) holds, the unique line that intersects *G* more than once at *P* is called the *tangent* or *tangent line* to *G* at *P*.

Intuition supports Definition 4.9. As we noted before Theorem 1.7, the intersection multiplicity of two curves at a point seems to measure how closely the curves approach each other there. Accordingly, Definition 4.9 characterizes the tangent l to a curve G at a point P as the line that best approximates the curve there. As in Figure 4.2, we can think of the multiple intersection of l and G at P as the coalescence of distinct intersections of G and a secant line m through P.

By Definition 4.9, a curve does not have a tangent at a singular point. This is a point where the curve has a complicated structure, such as the origin in Figure I.1 of the Introduction to Chapter I. In fact, Theorem 4.7 and Definition 4.9 show that (2) of the chapter introduction has a singular point at the origin because it has no terms of degree less than 2.

We have defined singularities and tangents of curves in terms of intersection multiplicities. Because transformations preserve intersection multiplicities (by Property 3.5), they preserve singularities and tangents of curves. Specifically, suppose that a transformation maps a curve F to a curve F' and maps a point P on F to a point P'. Then F is nonsingular at

P if and only if F' is nonsingular at P', and, if so, the transformation maps the tangent to *F* at *P* to the tangent to F' at P'.

Let g(x, y) be a polynomial, and let (a, b) be a point in the Euclidean plane. We can write g(x, y) as a sum of powers of x - a and y - b as follows. By substituting x = x' + a and y = y' + b in g(x, y) and collecting terms, we can write

$$g(x'+a,y'+b) = \sum e_{ij}x'^{i}y'^{j}$$

for real numbers e_{ij} . Substituting x' = x - a and y' = y - b gives

$$g(x,y) = \sum e_{ij}(x-a)^{i}(y-b)^{j},$$
(9)

which expands g(x, y) in powers of x - a and y - b. Readers familiar with multivariable calculus may recognize (9) as the Taylor expansion of g(x, y) about (a, b).

We use (9) to translate Theorem 4.7 from the origin to any point in the Euclidean plane.

Theorem 4.10

Let (a, b) be a point on the curve g(x, y) = 0 in the Euclidean plane. We can write

$$g(x,y) = s(x-a) + t(y-b) + \sum e_{ij}(x-a)^{i}(y-b)^{j},$$
 (10)

where $i + j \ge 2$ for every term in the sum. Then g is nonsingular at (a, b) if and only if s and t are not both zero. Moreover, in this case, the tangent to g at (a, b) is the line

$$s(x-a) + t(y-b) = 0.$$
 (11)

Proof

We have seen that we can write g(x, y) in the form of (9). Because g(a, b) = 0, the constant term e_{00} in (9) is zero, and we can write g(x, y) as in (10). Substituting x = x' + a and y = y' + b in (10) gives

$$g(x' + a, y' + b) = sx' + ty' + \sum e_{ij}x'^{i}y'^{j},$$

where $i + j \ge 2$ for every term in the sum. By Theorem 4.7, *s* and *t* are not both zero if and only if there is a unique line that intersects g(x' + a, y' + b) = 0 more than once at the origin, and, if so, sx' + ty' = 0 is that line. Substituting x' = x - a and y = y' - b and applying Theorem 3.7(ii) shows that *s* and *t* are not both zero if and only if there is a unique line that intersects g(x, y) more than once at (a, b), and, if so, (11) is that line.

As in first-year calculus, we can use implicit differentiation with respect to x or y to find the tangent line to a curve g(x, y) = 0 in the

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Euclidean plane at a point (a, b) on the curve. We claim that this gives the same tangent lines as Definition 4.9.

By Theorem 4.10, we can write g(x, y) as in (10). Setting this expression equal to zero and differentiating implicitly with respect to *x* gives

$$s + t \frac{dy}{dx} + \sum \left[ie_{ij}(x-a)^{i-1}(y-b)^j + je_{ij}(x-a)^i(y-b)^{j-1}\frac{dy}{dx} \right] = 0, \quad (12)$$

where $i + j \ge 2$ for every term in the sum. When we evaluate this equation at (x, y) = (a, b), every term in the sum is zero, since the fact that $i + j \ge 2$ implies that every term in the sum has a factor of x - a or y - b. Thus, setting x = a and y = b in (12) gives

$$s + t \left(\frac{dy}{dx} \Big|_{(a,b)} \right) = 0.$$

If $t \neq 0$, we can rewrite this equation as

$$\left. \frac{dy}{dx} \right|_{(a,b)} = -\frac{s}{t}.$$

This shows that the tangent at (a, b), according to first-year calculus, is

$$y-b = -\frac{s}{t}(x-a),$$

which is equivalent to (11).

Similarly, if we write g(x, y) as in (10), differentiate the equation g(x, y) = 0 implicitly with respect to y, and substitute x = a and y = b, we obtain

$$s\left(\frac{dx}{dy}\Big|_{(a,b)}\right) + t = 0.$$

If $s \neq 0$, we can rewrite this equation as

$$\left.\frac{dx}{dy}\right|_{(a,b)} = -\frac{t}{s}.$$

According to first-year calculus, the tangent at (a, b) is

$$x - a = -\frac{t}{s}(y - b),$$

which is again equivalent to (11).

The last two paragraphs show that we can use implicit differentiation with respect to *x* or *y* to find the tangent to g(x, y) = 0 at (a, b) if and only if the numbers *s* and *t* in (10) are not both zero. This occurs if and only if *g* is nonsingular at (a, b) (by Theorem 4.10). Moreover, when this occurs, implicit differentiation with respect to *x* or *y* gives the same tangent line as Definition 4.9, by the last two paragraphs.

Intuition suggests two reasons why two curves on a point P would have a multiple intersection there. First, one of the curves could be singular at P; for example, the curve in Figure I.1 of the Introduction to Chapter I, which is singular at the origin, seems to intersect the *x*-axis twice there. Second, the two curves could approach each other so closely near P that they are tangent to the same line there, as in Figure 1.2 of Section 1. We end this section by formalizing these ideas when one of the curves is nonsingular at P.

Theorem 4.11

Let F(x, y, z) = 0 and G(x, y, z) = 0 be two curves on a point P in the projective plane, and assume that F is nonsingular at P. Then $I_P(F, G) \ge 2$ if and only if G is either singular at P or tangent to the same line there as F. Equivalently, $I_P(F, G) = 1$ if and only if G is nonsingular at P and tangent to a different line there than F.

Proof

Because *F* is nonsingular at *P*, it has a tangent there. There is a transformation that maps *P* to the origin and maps a second point on the tangent at *P* to a second point on the *y*-axis (by Theorem 3.4). We can replace *F* and *G* with their images under the transformation (by Property 3.5), and so we can assume that *P* is the origin and that *F* is tangent to the *y*-axis x = 0 at the origin. We can replace F(x, y, z) and G(x, y, z) with their restrictions f(x, y) = F(x, y, 1) and g(x, y) = G(x, y, 1) to the Euclidean plane (by Property 3.1).

Because f(x, y) = 0 is tangent to x = 0 at the origin, we can write

$$f(x, y) = sx + h(x, y), \tag{13}$$

where $s \neq 0$ and every term of *h* has degree at least 2 (by Theorem 4.7 and Definition 4.9). Since every term of *f* that is not divisible by *x* is divisible by y^2 , we can write

$$f(x, y) = xp(x, y) + y^2q(y)$$
 (14)

for polynomials p (in x and y) and q (in y alone). The constant term of p(x, y) is the nonzero number s in (13), and so we have

$$p(0,0) \neq 0.$$
 (15)

Because g = 0 contains the origin, g(x, y) has no constant term, and every term of *g* not divisible by *x* is divisible by *y*. Thus, we can write

$$g(x, y) = xu(x, y) + yv(y)$$
(16)

for polynomials u (in x and y) and v (in y alone).

By (14) and (16), we can rewrite $I_O(f,g)$ as

$$I_O(xp + y^2q, xu + yv), \tag{17}$$

Exercises

where *O* is the origin (0, 0). Since $p(0, 0) \neq 0$ (by inequality (15)), we can multiply the second polynomial in (17) by *p* without changing the intersection multiplicity (by Theorem 1.8). This gives

$$I_O(xp+y^2q,xpu+ypv).$$

We can subtract u times the first polynomial from the second (by Property 1.5), which gives

$$I_O(xp + y^2q, -y^2qu + ypv).$$
 (18)

Factoring the second polynomial as y(-yqu + pv) shows that the quantity in (18) equals

$$I_O(xp + y^2q, y) + I_O(xp + y^2q, -yqu + pv)$$
(19)

(by Property 1.6).

We can evaluate the first intersection multiplicity in (19) as follows. Since y^2q is a multiple of y, we have

$$\begin{split} I_O(xp+y^2q,y) &= I_O(xp,y) \quad \text{(by Property 1.5)} \\ &= I_O(x,y) \quad \text{(by Theorem 1.8 and (15))} \\ &= 1 \qquad \text{(by Property 1.4).} \end{split}$$

Together with the previous paragraph, this shows that $I_O(f,g) \ge 2$ if and only if the second intersection multiplicity in (19) is at least 1.

We have

$$I_O(xp + y^2q, -yqu + pv) \ge 1$$

if and only if pv contains the origin (by Property 1.3), since the other terms xp, y^2q , and -yqu contain the origin. By inequality (15), pv contains the origin if and only if v does. This is equivalent to the condition that v(y) has no constant term. By (16), this happens exactly when g(x, y) has no y term. This occurs when g is either singular at the origin or tangent there to x = 0 (by Theorem 4.7 and Definition 4.9). Since f is tangent to x = 0 at the origin, the theorem holds.

Exercises

4.1. Consider the curve $x^2y = x + y$. Use Theorem 4.3 and the intersection properties to find the points of the projective plane where this curve intersects the following lines and to determine the multiplicity of each intersection. Determine the total number of intersections, counting multiplicities, and compare the result with Theorem 4.5. Illustrate your answers with a figure showing the curve, the line, and the points of intersection.

- (a) y = -x. (b) y = x. (c) y = -x/2. (d) $y = \frac{2}{3}$. (e) y = 0. (f) x = 2. (g) x = 1. (h) The line at infinity.
- 4.2. Follow the directions after the first sentence of Exercise 4.1 for the curve $x^2y + y = 2x^2$ and the following lines:

(a)	y = 0.	(b)	y = 1
(c)	y = 2.	(d)	y = 3
(e)	y = x/2.	(f)	y = x
(g)	y = 2x.	(h)	x = 0.

- 4.3. Follow the directions after the first sentence of Exercise 4.1 for the curve $xy = x^2 1$ and the following lines:
 - (a) y = x + 2. (b) y = x. (c) y = 2x - 2. (d) y = 2x - 1.
 - (e) y = x/2. (f) The line at infinity.
- 4.4. A curve g(x, y) and a point (a, b) are given in each part of this exercise. For what real number k does (a, b) lie on the curve g(x, y) = k? By differentiating this equation implicitly with respect to x or y, as discussed after the proof of Theorem 4.10, determine whether the curve is nonsingular at (a, b) and, if so, find the equation of the tangent at (a, b).
 - (a) $x^3 3xy + 2y^3$, (3, 1). (b) $x^3 + xy^2 + 2y^3 - 2y$, (2, -1). (c) $x^3 + 6x^2 + 6xy + 4y^2 - 4y$, (-2, 2). (d) $x^3y + 5x^2 + y^3$, (0, 2). (e) $x^2 - 4xy + y^3 + 4y$, (1, 0). (f) $xy^2 + 5xy + 2x^2 - 3y$, (1, -1). (g) $x^2 - 3x^2y + y^3$, (1, 2). (h) $x^3 - 4x^2 + 4x - y^4 + 3y^2 + 2y$, (2, 1).
- 4.5. Use Theorems 4.1 and 4.8 and Definition 4.9 to deduce that every line in the projective plane is nonsingular and equals its tangent at all of its points.
- 4.6. Let F = 0 be a curve of degree 3, and assume that F has no factors of degree 1.
 - (a) Prove that F has at most one singular point.
 (*Hint*: If P is a singular point of F, and if Q is another point of F, one possible approach is to use Theorem 4.5 and Definition 4.9 to determine how many times line PQ intersects F at P and Q.)
 - (b) Prove that no line is tangent to *F* at more than one point.
 - (c) Prove that no line tangent to *F* contains a singular point of *F*.
- 4.7. (a) Let F(x, y, z) be a homogeneous polynomial of degree 2. Prove that the curve F = 0 in the projective plane is singular at a point *P* and contains at least one other point if and only if we can write F = LM for lines L = 0 and M = 0 that contain *P*. (See the Hint to Exercise 4.6(a).)
 - (b) Find a homogeneous polynomial F(x, y, z) of degree 2 such that the curve F = 0 is singular at one point and contains no other point.

Exercises

- 4.8. (a) Let F(x, y, z) be a homogeneous polynomial of degree 4 that has no factors of degree 1. Assume that there is a point *P* such that every line through *P* intersects *F* at least three times at *P*. Prove that *P* is the only singular point of *F*.
 - (b) Prove that $F(x, y, z) = y^3 z x^4$ has no factors of degree 1 and intersects every line through the origin at least three times there.
- 4.9. Let *s* and *t* be positive integers.
 - (a) Let F(x, y, z) be a homogeneous polynomial of degree *n* that has no factors of degree 1. Assume that *F* contains two points *P* and *Q* such that every line through *P* intersects *F* at least *s* times at *P* and every line through *Q* intersects *F* at least *t* times at *Q*. Prove that $n \ge s + t$.
 - (b) Prove that $F(x, y, z) = y^s z^t x^{s+t}$ has no factors of degree 1, intersects every line through the origin at least *s* times there, and intersects every line through (0, 1, 0) at least *t* times there.
- 4.10. Let F_1, \ldots, F_k be homogeneous polynomials, and let *P* be a point in the projective plane. Prove that the product $F_1 \cdots F_k$ is nonsingular at *P* if and only if exactly one of the curves $F_i = 0$ contains *P* and this curve is nonsingular at *P*.
- 4.11. In the projective plane, let L = 0 be a line, and let G = 0 be a curve of degree *n*. Prove that *L* is tangent to *G* at more than n/2 points if and only if *G* has *L* but not L^2 as a factor.
- 4.12. In the projective plane, let *F* be a curve of degree *n*, and let *L* be a line that is not contained in *F*.
 - (a) Prove that L and F cannot intersect exactly n-1 times, counting multiplicities, in the projective plane.
 - (b) More generally, prove that *L* and *F* intersect n 2k times, counting multiplicities, in the projective plane, where *k* is an integer with $0 \le k \le n/2$. Use the fact, which follows from the Intermediate Value Theorem, that every polynomial f(x) of odd degree in one variable has a root over the real numbers.
- 4.13. Let $m \ge 0$ and n > 0 be integers such that $m \le n$ and n m is even. Let s_1, \ldots, s_k be positive integers whose sum is m. Find a curve F = 0 of degree n such that F cannot be factored as a product of two polynomials of lower degree, and find a line L = 0 and distinct points P_1, \ldots, P_k such that L and F intersect exactly s_i times at P_i for $i = 1, \ldots, k$ and have no other intersections.
- 4.14. Let f(x) be a polynomial in *x*. Prove that the curve y = f(x) has a singular point at infinity if and only if the degree of *f* is at least 3.
- 4.15. Let f(x, y) = 0 and g(x, y) = 0 be curves tangent to distinct lines l = 0 and m = 0 at a point (a, b) in the Euclidean plane. Prove that the real numbers are matched up with the lines through (a, b) other than l by associating each number r with the tangent to rf + g at (a, b).
- 4.16. Let f(x, y) and g(x, y) be polynomials, and let (a, b) be a point of the Euclidean plane where the curves f and g intersect.
 - (a) If f is nonsingular at (a, b) and g is singular at (a, b), prove that f + g is nonsingular at (a, b) and has the same tangent there as f.

- (b) If f and g are both singular at (a, b), prove that f + g is, as well.
- (c) If *f* and *g* are nonsingular and tangent to the same line *l* at (a, b), prove that there is a unique real number *s* such that sf + g is singular at (a, b) and that, for all other real numbers *r*, rf + g is nonsingular and tangent to *l* at (a, b).
- 4.17. Let f(x, y) be a polynomial of degree n, and let F(x, y, z) be its homogenization. Let l be a line that intersects f a total of n times, counting multiplicities, in the Euclidean plane. Let A_1, \ldots, A_n be the points of intersection of l and f in the Euclidean plane, with each point listed as many times as l and f intersect there; for example, if l and f intersect twice at a point, then the point appears twice in the list A_1, \ldots, A_n . Let P = (v, w) be a point of l in the Euclidean plane.
 - (a) If *l* is a nonvertical line y = mx + b, prove that

$$f(x, mx + b) = F(1, m, 0)(x - r_1) \cdots (x - r_n),$$

where r_1, \ldots, r_n are the *x*-coordinates of A_1, \ldots, A_n .

- (b) If two points of the Euclidean plane lie on a nonvertical line of slope m in the Euclidean plane, prove that the distance between the points is (m² + 1)^{1/2} times the absolute value of the difference between their x-coordinates.
- (c) If *l* is a nonvertical line of slope *m*, use parts (a) and (b) to prove that the product of the distances from *P* to A_1, \ldots, A_n is

$$\frac{(m^2+1)^{n/2}|f(v,w)|}{|F(1,m,0)|}.$$

4.18. Let f(x, y) be a polynomial of degree *n*. In the Euclidean plane, let *a* and *b* be two lines on a point *P*, and let *c* and *d* be lines parallel to *a* and *b*, respectively. (See Figure 4.3, which illustrates the case n = 2.) Let *Q* be the point of intersection of *c* and *d*. Assume that each of the lines *a*, *b*, *c*, *d* intersects *f* a total of *n* times, counting multiplicities, in the Euclidean plane. Let A_1, \ldots, A_n be the points of the Euclidean plane where *a* and *f* intersect, with each point listed as many times as *a* and *f* intersect there. Define points B_i , C_i , D_i for $i = 1, \ldots, n$ in the same way with respect to the lines *b*, *c*, *d*. Use Exercise 4.17 to prove that the product of the distances from *P*



Figure 4.3

to the A_i divided by the product of the distances from P to the B_i equals the product of the distances from Q to the C_i divided by the product of the distances from Q to the D_i .

(In other words, we consider the ratio of the products of the distances from a point *P* to the points where two lines through *P* intersect *f*. Then the value of this ratio does not depend on the choice of *P* so long as the directions of the lines remain fixed and each line intersects *f* as many times as possible in the Euclidean plane. This result is due to Newton, who used it for n = 2 and n = 3 to study conics and cubics.)

4.19. Let H, S, T be three points on a line l in the Euclidean plane. The *division* ratio HS/HT is ± the result of dividing the distance from H to S by the distance from H to T, where the minus sign is used when H lies between S and T (Figure 4.4) and the plus sign is used otherwise (Figures 4.5 and 4.6). If l is not vertical and H, S, T have x-coordinates h, s, t, prove that

$$\frac{\overline{HS}}{\overline{HT}} = \frac{s-h}{t-h}$$

(This exercise is used in Exercises 4.20-4.22, 6.16-6.20, and 6.22.)



4.20. Define division ratios as in Exercise 4.19. Let f(x, y) = 0 be a curve of degree *n*. Let *S* and *T* be two points in the Euclidean plane that do not lie on *f*. Assume that *f* intersects line *ST* at *n* points A_1, \ldots, A_n in the Euclidean plane, where each point is listed as many times as *f* intersects line *ST* there. Use Exercises 4.17(a) and 4.19 to prove that

$$\frac{\overline{A_1S}}{\overline{A_1T}}\cdots\frac{\overline{A_nS}}{\overline{A_nT}} = \frac{f(s,s')}{f(t,t')},$$

where (s, s') and (t, t') are the (x, y) coordinates of *S* and *T*.

4.21. Define division ratios as in Exercise 4.19. Use Exercise 4.20 to prove the following result:

Theorem

Let f be a curve of degree n. Let S, T, U be three points in the Euclidean plane that do not lie on f. Assume that f intersects line ST at n points A_1, \ldots, A_n , line

TU at *n* points $B_1 \dots B_n$, and line US at *n* points C_1, \dots, C_n , where the points A_i , B_i , C_i all lie in the Euclidean plane and are listed as many times as *f* intersects ST, TU, or US there. Then we have

$$\frac{\overline{A_1S}}{\overline{A_1T}}\cdots\frac{\overline{A_nS}}{\overline{A_nT}}\cdot\frac{\overline{B_1T}}{\overline{B_1U}}\cdots\frac{\overline{B_nT}}{\overline{B_nU}}\cdot\frac{\overline{C_1U}}{\overline{C_1S}}\cdots\frac{\overline{C_nU}}{\overline{C_nS}} = 1.$$

- 4.22. (a) Give a simple statement of the theorem in Exercise 4.21 when n = 1, and illustrate it with a figure. (This result, called *Menelaus' Theorem*, relates the ratios in which the three sides of a triangle *STU* are divided by their intersections with a line f.)
 - (b) In the Euclidean plane, let E, F, G, W be four points, no three of which are collinear. Assume that the lines EW and FG intersect at a point E', FW and GE intersect at at a point F', and GW and EF intersect at a point G'. Draw a figure to illustrate this arrangement of points and lines. Prove Ceva's Theorem, which states that

$$\frac{\overline{E'F}}{\overline{E'G}} \cdot \frac{\overline{F'G}}{\overline{F'E}} \cdot \frac{\overline{G'E}}{\overline{G'F}} = -1,$$

by applying Menelaus' Theorem from (a) to triangle EE'F and line GW and to triangle EE'G and line FW and combining the results.

- 4.23. Let g(x, y) be a nonzero polynomial that contains the origin. Let *d* be the smallest degree of a nonzero term of *g*, and let $g_d(x, y)$ be the sum of the terms of degree *d* in *g*.
 - (a) Why can we factor

$$g_d(x, y) = (p_1 x + q_1 y)^{s_1} \cdots (p_k x + q_k y)^{s_k} r(x, y)$$

for distinct lines $p_i x + q_i y = 0$, where the s_i are positive integers and r(x, y) is a polynomial that has no factors of degree 1?

(b) Let l = 0 be a line through the origin. Use Theorems 1.7, 1.9(ii), and 1.11 to prove that $I_O(l,g) > d$ if l is one of the lines $p_i x + q_i y = 0$ and that $I_O(l,g) = d$ otherwise.

(For example, if g(x, y) = 0 is the curve in (2) of the Introduction to Chapter I, we have d = 2 and

$$g_2(x, y) = -x^2 + y^2 = (-x + y)(x + y).$$

This exercise shows that every line through the origin except y = x and y = -x intersects *g* twice at the origin, and that these lines intersect *g* at least three times at the origin. Note the Figure I.1 suggests that y = x and y = -x are the lines that best approximate *g* at the origin. Exercises 1.2 and 1.3 provide further illustrations.)

4.24. Use Exercise 4.23 and Properties 3.1 and 3.5 to prove the following result:

Theorem

Let *G* be a curve and let *P* be a point in the projective plane. Then there is a nonnegative integer *d* such that all but a finite number of lines on *P* intersect *G* exactly *d* times there. All other lines on *P* intersect *G* more than *d* times there, and there are at most *d* such lines.


U

(We call *P* a *d*-fold point of *G* when the conditions of the theorem hold. Comparing this theorem with Definition 4.9 shows that d = 1 if and only if *G* is nonsingular at *P*.)

Exercises 4.25–4.29, *which we use in Exercises* 6.17–6.20, 6.22, *and* 16.7–16.13, *are based on the following terminology.* Four points, *P*, *Q*, *R*, *S*, no three of which are collinear, determine a *harmonic set A*, *B*; *C*, *D*, where $A = PQ \cap RS$, $B = PR \cap QS$, $C = PS \cap AB$, and $D = QR \cap AB$ (Figure 4.7).

- 4.25. Let *A*, *B*, *C* be three collinear points. This exercise shows that there is a unique point *D* such that *A*, *B*; *C*, *D* is a harmonic set. We call *D* the *harmonic conjugate* of *C* with respect to *A* and *B*.
 - (a) Let *P* and *S* be two points collinear with *C* that do not lie on a line *AB*.
 Describe how to construct points *Q*, *R*, *D* such that *P*, *Q*, *R*, *S* determine the harmonic set *A*, *B*; *C*, *D*.
 - (b) Let P-S, P'-S', D, D' be points such that P, Q, R, S determine the harmonic set A, B; C, D and P', Q', R', S' determine the harmonic set A, B; C, D'. Prove as follows that D = D' (Figure 4.8): show that there is a



Figure 4.8

I. Intersections of Curves

transformation that maps *P*, *Q*, *R*, *S* to *P'*, *Q'*, *R'*, *S'*, deduce from Exercise 3.11(b) that this transformation fixes every point of line *AB*, and conclude that D = D'.

4.26. Let *A*, *B*; *C*, *D* be a harmonic set, as defined before Exercise 4.25, and assume that *A* and *B* lie in the Euclidean plane. Prove that *C* lies at infinity if and only if *D* is the midpoint of *A* and *B*.

(*Hint*: One possible approach is to use Exercise 4.25 and its analogue with *C* and *D* interchanged and choose *P* and *S* so that *ABPS* is a square.)

- 4.27. Let *A*, *B*, *C*, *D* be four collinear points in the Euclidean plane. Define division ratios as in Exercise 4.19.
 - (a) Prove that $\overline{CA}/\overline{CB} \neq \overline{DA}/\overline{DB}$ by arguing geometrically or by using Exercise 4.19 to argue algebraically.
 - (b) Prove that A, B; C, D is a harmonic set if and only if

$$\overline{CA}/\overline{CB} = -\overline{DA}/\overline{DB}.$$
(20)

(Equation (20) shows that *C* and *D* divide *A* and *B* internally and externally in the same ratio. If *A*, *B*; *C*, *D* is a harmonic set, Exercise 4.25 implies that it can be determined by points *P*, *Q*, *R*, *S* in the Euclidean plane. Applying Menelaus' Theorem from Exercise 4.22(a) to triangle *PAB* and line *QR*, applying Ceva's Theorem from Exercise 4.22(b) to the four points *P*, *A*, *B*, *S*, and combining the results gives (20). Part (b) follows from this, part (a), Exercise 4.25, and possibly Exercise 4.26.)

- 4.28. Use Exercise 4.25 to prove the theorem in Exercise 2.10.
- 4.29. Let *A*, *B*; *C*, *D* be a harmonic set.
 - (a) Prove that no two of the points A, B, C, D are equal. (One or more of the Exercises 3.10, 3.14, 4.26, and 4.27 may help.)
 - (b) Prove that C, D; A, B is a harmonic set. Illustrate this fact with a figure that shows point P-S that determine a harmonic set A, B; C, D and also shows points P'-S' that determine the harmonic set C, D; A, B. (See part (a) and Exercise 3.15.)

II Conics

Introduction and History

Introduction

We developed the basic machinery for studying curves in Chapter I. We considered curves of degree 1, lines, in Section 4. We study curves of degree 2, conics and their degenerate forms, in this chapter. We consider curves of degree 3, cubics, in Chapter III.

We define a conic in Section 5 to be a nondegenerate curve of degree 2. We prove by completing squares that we can transform all conics into the same curve—for example, the unit circle or the parabola $y = x^2$. This is the algebraic equivalent of the geometric fact that all conics are sections of cones and, therefore, projections of circles. For example, Figure II.1 shows an ellipse *K* as a section of a cone and, consequently, as the projection of a circle *C* through a point *O*. Figures II.2 and II.3 show a parabola and a hyperbola as sections of a cone.

Because we can transform every conic into the parabola $y = x^2$, a statement holds for all conics if it is true for $y = x^2$ and is preserved by transformations. We use this idea in Section 5 to prove that a conic intersects any curve of degree *n* that does not contain it at most 2n times, counting multiplicities. This result holds for $y = x^2$ because its intersections with a curve f(x, y) = 0 of degree *n* correspond to the roots of the polynomial $f(x, x^2)$, which has degree at most 2n (although intersections at infinity must be considered as well).

We use a similar approach in Section 6 to prove that we can "peel off a conic" from the intersection of two curves of the same degree. Specifi-



Figure II.1



Figure II.2



Figure II.3

cally, if two curves *G* and *H* of degree *n* intersect a conic at the same 2n points, then the remaining points of intersection of *G* and *H* are the points where each curve intersects a curve of degree n - 2. This immediately gives Pascal's Theorem, which states that the three pairs of opposite sides of a hexagon inscribed in a conic intersect in collinear points. By considering multiple intersections, we obtain variations of Pascal's Theorem where sides of the hexagon are replaced by tangents to the conic. We also show that we can "peel off a line," and we use this result to prove Pappus' Theorem about a hexagon inscribed in two lines and, in Section 9, to derive the associative law of addition on a nonsingular, irreducible cubic.

We use homogeneous coordinates in Section 7 to show that we can dualize results about the projective plane by interchanging points and lines. Because this process interchanges the points of a conic with the tangents of a conic, Pascal's Theorem dualizes to Brianchon's Theorem, which states that the three pairs of opposite vertices of a hexagon circumscribed about a conic determine concurrent lines. We end Section 7

Introduction and History

by using transformations between lines to construct the envelope of tangents of a conic.

History

Greek mathematicians such as Menaechmus, Aristaeus the Elder, and Euclid founded the study of conics in the fourth century B.C. Apollonius brought the subject to a high point in the third century B.C. By considering a conic as a section of a circular cone, he characterized the points of the conic by their distances from two lines. He deduced a wealth of geometric properties from this characterization, which is equivalent to the present-day equation of a conic. Apollonius, however, worked entirely in geometric terms, without algebraic notation.

Apollonius proved that a family of parallel chords of a conic have midpoints that lie on a line. Such a line is called a "diameter" of the conic, and Apollonius developed a number of connections between diameters and tangents. He also derived many properties of the foci of ellipses and hyperbolas. Apollonius founded the study of the "polar" of a point, which is a line determined by the point, with respect to a conic. Some of his results on polars are included in Exercise 16.7.

Euclid and Apollonius worked in Alexandria, the Egyptian city founded by Alexander the Great to be the capital of his empire and the intellectual center of many civilizations. Alexandria's distinguished tradition of geometry was revived in the third century A.D. by Pappus. We prove his theorem on hexagons inscribed in two lines as our Theorem 6.5. He also gave a geometric characterization of harmonic sets of points, which had been defined until then in terms of relative distances between points, as in Exercise 4.27(b). The description of harmonic sets that we gave before Exercise 4.25 is essentially that of Pappus.

In the first half of the 1600s, Girard Desargues reshaped the study of conics by introducing points at infinity and projections between planes. As in the discussion accompanying Figures II.1–II.3, the fact that all conics are sections of cones means that they are all projections of circles. Accordingly, if a property of circles is preserved by projections, then it holds for all conics. Desargues used this idea to redo and unify Apollonius' work on conics. He noted that diameters of conics are the polars of points at infinity, and he thereby derived many of Apollonius' results on diameters from properties of polars (as in Exercise 16.8). Desargues' Involution Theorem, our Exercise 6.17, characterizes the pairs of points where the conics through four given points intersect a given line. In 1639, Blaise Pascal proved his famous theorem about hexagons inscribed in conics, our Theorem 6.2, by using Desargues' technique of projecting between planes to extend results from circles to conics.

At roughly the same time, Fermat began to use analytic geometry to study conics. He showed that equations of certain standard forms represent conics, and he claimed that any second-degree equation can be reduced to one of these forms. In 1655, John Wallis proved conclusively that conics are exactly the nondegenerate curves of degree 2. By replacing geometric reasoning with algebra, he wrote the first treatment of conics that derived their properties directly from their equations.

In the first half of the 1800s, renewed interest in synthetic geometry centered around projective geometry and conics. Charles Brianchon deduced his theorem on hexagons circumscribed about conics, our Theorem 7.6, by taking polars of the points in Pascal's Theorem on inscribed hexagons. He resolved longstanding problems about determining conics specified by five pieces of information, such as five points on the conic or four points and a tangent. Such problems date back at least to Pappus, and they fascinated Newton, who found complicated solutions based on analytic Euclidean geometry. Brianchon used synthetic projective geometry to obtain beautifully simple answers by applying Pascal's Theorem and its special cases, the results that follow from these by taking polars, and Desargues' Involution Theorem. Some of the simpler cases he analyzed are discussed after the proof of Theorem 6.2 and in Exercises 6.4–6.6 and 7.4–7.6.

Brianchon's use of polars is a special case of the duality principle, which states that we can interchange the roles of points and lines in the projective plane. Building on Brianchon's work, Jean-Victor Poncelet and Jacob Steiner developed duality as a general principle of projective geometry. Steiner and Michel Chasles gave geometric constructions of conics and, dually, their envelopes of tangents. Our Theorem 7.8 translates results of Steiner and Chasles into analytic form, using transformations between lines to construct envelopes of conics.

Julius Plücker clarified the logical basis of the duality principle when he justified the principle analytically in 1830. Following his approach, we show in Section 7 that we can simultaneously interchange the point (p, q, r) and the line px + qy + rz = 0 for all triples p, q, r of real numbers that are not all zero. We prove that this operation interchanges points of conics and tangents of conics.

Plücker's role in the development of algebraic geometry was profound. Another of his key contributions was *abridged notation*, the technique of using a single letter to designate a polynomial instead of writing out every term. This technique is vital in studying curves because it makes algebraic combinations of polynomials easy to write. In particular, the families of curves rF + G are important, where F and G are given curves of the same degree and r varies over all numbers. We use such families in Theorems 5.10, 6.1, 6.4, and 13.4 and Exercises 5.8, 5.11–5.15, 13.14, 14.8, 14.9, 14.15, and 16.28. Gabriel Lamé introduced abridged notation and the families rF + G in 1818, a decade before Plücker, and Etienne Bobillier extended Lamé's work at the same time as Plücker. Nevertheless, it was Plücker who demonstrated the true power of abridged notation.

§5. Conics and Intersections

Conics are nondegenerate curves of degree 2 in the projective plane. We begin our study of conics in this section by proving that all conics can be transformed into one another. We discuss how to deduce theorems in the Euclidean plane about ellipses, parabolas, and hyperbolas from results about conics. Because any conic can be transformed into the parabola $y = x^2$, we can use Theorem 4.3 to deduce that a conic intersects any curve of degree *n* that does not contain it at most 2*n* times, counting multiplicities. It follows that any five points in the projective plane, no three of which are collinear, lie on a unique conic.

Our first goal is to classify the curves of degree 2 in the projective plane. These are the curves

$$ax^{2} + bxy + cy^{2} + dxz + eyz + fz^{2} = 0,$$
(1)

where the coefficients a-f are not all zero. Setting z = 1 in (1) gives the curves

$$ax^{2} + bxy + cy^{2} + dx + ey + f = 0,$$
(2)

where a-f are not all zero. These are the curves of degree at most 2 in the Euclidean plane. They include two lines, one line doubled (with equation $(px + qy + r)^2 = 0$ for $p \neq 0$ or $q \neq 0$), one line, one point, and the empty set. We call these curves *degenerate*. Many precalculus and calculus books use rotations and translations to show that ellipses, parabolas, and hyperbolas are exactly the nondegenerate curves in the Euclidean plane given by (2). We prove the projective analogue of this result: any curve of degree 2 in the projective plane whose restriction to the Euclidean plane is nondegenerate can be transformed into $x^2 + y^2 = z^2$, the extension of the unit circle $x^2 + y^2 = 1$ to the projective plane. Transformations eliminate the distinctions among circles, ellipses, parabolas, and hyperbolas by interchanging points at infinity with points of the Euclidean plane and altering distances and angles in the Euclidean plane.

For any real numbers *s* and *t*, the equations

$$x' = x, \qquad y' = sx + y + tz, \qquad z' = z$$
 (3)

give a transformation because they are equivalent to the equations

$$x = x', \qquad y = -sx' + y' - tz', \qquad z = z'.$$
 (4)

Likewise, the equations

$$x' = x + sy + tz, \qquad y' = y, \qquad z' = z$$
 (5)

give a transformation. We can also use transformations to interchange x, y, and z and to multiply them by nonzero numbers (by the discussions accompanying (8) and (9) of Section 3).

Theorem 5.1

Any curve of degree 2 in the projective plane can be transformed into one of the following curves:

(a) x² = 0, a doubled line;
(b) x² + y² = 0, a point;
(c) x² - y² = 0, two lines;
(d) x² + y² + z² = 0, the empty set; and
(e) x² + y² - z² = 0, the unit circle.

Proof

A curve of degree 2 has equation

$$ax^{2} + bxy + cy^{2} + dxz + eyz + fz^{2} = 0,$$
(6)

where the coefficients a-f are not all zero. If the coefficients of x^2 , y^2 , and z^2 are all zero, the equation has the form

$$bxy + dxz + eyz = 0. \tag{7}$$

Because the coefficients are not all zero, we can assume that $b \neq 0$ (by using a transformation to interchange the variables, if necessary). Taking s = -1 and t = 0 in (3) and (4) gives a transformation that replaces y with x' + y' and takes (7) to

$$bx(x+y) + dxz + e(x+y)z = 0,$$

where the coefficient of x^2 is now nonzero.

Thus, we can assume that the coefficients of x^2 , y^2 , and z^2 in (6) are not all zero. By interchanging the variables with a transformation, if necessary, we can assume that the coefficient *a* of x^2 is nonzero. We can divide (6) by *a* without changing the curve, as discussed after the proof of Theorem 3.6. By adjusting the values of b-f, we can assume that a = 1. We can eliminate the *xy* and *xz* terms by completing the square in *x* and rewriting (6) as

$$\left(x + \frac{b}{2}y + \frac{d}{2}z\right)^{2} + cy^{2} + eyz + fz^{2} = 0$$

for revised values of c, e, and f. We transform this equation into

$$x^2 + cy^2 + eyz + fz^2 = 0$$
 (8)

by setting x' = x + (b/2)y + (d/2)z (as in (5)). If *c*, *e*, and *f* are all zero, the curve is $x^2 = 0$, and it consists of two copies of the line x = 0, as in part (a) of the theorem's statement.

Thus, we can assume that c, e, and f are not all zero in (8). If c = 0 = f, then e is nonzero, and taking s = 0 and t = -1 in (4) replaces y with y' + z' and transforms (8) into

$$x^2 + e(y+z)z = 0,$$

where the coefficient of z^2 is nonzero. Thus, we can assume that c and f are not both zero in (8). By interchanging y and z with a transformation, if necessary, we can assume that c is nonzero. We can write $c = \pm s^2$ for $s = |c|^{1/2} > 0$. Replacing y with y/s (as in (9) of Section 3) transforms (8) into

$$x^2 \pm y^2 + eyz + fz^2 = 0 \tag{9}$$

for a revised value of e.

We can eliminate the yz term from (9) by completing the square in y, which gives

$$x^2 \pm \left(y \pm \frac{e}{2}z\right)^2 + fz^2 = 0$$

for a revised value of f. Setting $y' = y \pm (e/2)z$ (as in (3)) gives

$$x^2 \pm y^2 + fz^2 = 0. \tag{10}$$

If f = 0, we have $x^2 \pm y^2 = 0$. The curve $x^2 + y^2 = 0$ consists of one point (0, 0, 1) as in (b) of the theorem's statement. The curve

$$0 = x^2 - y^2 = (x - y)(x + y)$$

consists of the two lines y = x and y = -x (as in (c)).

Thus, we can assume that f is nonzero in (10). We can write $f = \pm t^2$ for $t = |f|^{1/2} > 0$. Replacing z with z/t (as in the discussion accompanying (9) in Section 3) transforms (10) into

$$x^2 \pm y^2 \pm z^2 = 0.$$

The two \pm signs are independent, which gives four possibilities. The graph of $x^2 + y^2 + z^2 = 0$ is the empty set (as in (d)), because (0,0,0) is not a point in the projective plane. The curve

$$x^2 + y^2 - z^2 = 0 \tag{11}$$

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is the unit circle $x^2 + y^2 = 1$ in the Euclidean plane. Interchanging *y* and *z* with a transformation takes $x^2 - y^2 + z^2 = 0$ into (11), as well. Interchanging *x* and *z* transforms $x^2 - y^2 - z^2 = 0$ into $z^2 - y^2 - x^2 = 0$, and multiplying this equation by -1 (as discussed after the proof of Theorem 3.6) also gives (11).

We define a *conic* to be the set of points on a curve of degree 2 in the projective plane that does not consist of two lines, a doubled line, a point, or the empty set. It is clear from this definition that transformations preserve conics.

Theorem 5.1 shows that any conic can be transformed into a circle. Conversely, any curve that can be transformed into a circle has degree 2 (since transformations preserve degree) and does not consist of two lines, a line doubled, a point, or the empty set, and so it is a conic. Thus, *conics are exactly the curves in the projective plane that can be transformed into circles*.

As we observed after (2), ellipses, parabolas, and hyperbolas are exactly the nondegenerate restrictions to the Euclidean plane of curves of degree 2 in the projective plane. If we take two lines, a doubled line, a point, or the empty set in the projective plane, the restriction to the Euclidean plane is degenerate (as defined after (2)). On the other hand, if a curve in the projective plane can be transformed into a circle, its restriction to the Euclidean plane is infinitely many points, no three of which are collinear). Thus, Theorem 5.1 shows that *ellipses*, *parabolas*, *and hyperbolas are exactly the restrictions to the Euclidean plane of conics in the projective plane*.

An ellipse can be translated and rotated about the origin so that it has the equation

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1 \tag{12}$$

for positive numbers a and b (Figure 5.1). This extends to the curve

 $\frac{x^2}{a^2} + \frac{y^2}{b^2} = z^2$



Figure 5.1



Figure 5.2

in the projective plane. If we set z = 0 in this equation, we see that *x* and *y* must also be zero. Since (0, 0, 0) does not represent a point in homogeneous coordinates, an ellipse has no points at infinity, as its shape suggests. The ellipse in (12) can obviously be transformed into the unit circle by substituting *ax* for *x* and *by* for *y*.

A parabola can be translated and rotated about the origin so that it has the equation

$$y = ax^2 \tag{13}$$

for a > 0 (Figure 5.2). This extends to the curve

$$yz = ax^2$$

in the projective plane. Setting z = 0 in this equation gives x = 0, and so (0, 1, 0) is the unique point at infinity on the extension of the parabola to the projective plane. Note that the lines of the Euclidean plane that contain this point at infinity are exactly the vertical lines x = c (i.e., x = cz) for all real numbers c, the lines parallel to the axis of symmetry of the parabola. Figure 5.2 suggests that a parabola has the general shape of an ellipse when the point at infinity is added.

A hyperbola can be translated and rotated about the origin so that it has the equation

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1 \tag{14}$$

for positive numbers a and b (Figure 5.3). This extends to the curve

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = z^2$$

in the projective plane. Testing (1, s, 0) and (0, 1, 0) in this equation shows that the hyperbola contains two points at infinity $(1, \pm b/a, 0)$. These are the points at infinity on the two asymptotes $y = \pm (b/a)x$ of the hyperbola, and so the lines of the Euclidean plane that contain one of these points are the lines parallel to one of the asymptotes. The

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Figure 5.3



Figure 5.4

two points at infinity join the two branches of the hyperbola into a shape resembling an ellipse, as in the discussion accompanying Figures 3.1 and 3.2; the point at infinity on each asymptote seems to join the two ends of the hyperbola that approach the asymptote.

A rotation of the Euclidean plane about the origin extends to a transformation of the projective plane. In fact, if a point (x, y) of the Euclidean plane has polar coordinates (r, α) , we have $x = r \cos \alpha$ and $y = r \sin \alpha$ (Figure 5.4). If we rotate the plane through angle θ about the origin, (x, y) maps to the point (x', y') with polar coordinates $(r, \alpha + \theta)$. The angle-addition formulas of trigonometry show that

$$x' = r \cos(\alpha + \theta) = r \cos \alpha \cos \theta - r \sin \alpha \sin \theta$$

= $x \cos \theta - y \sin \theta$,
 $y' = r \sin(\alpha + \theta) = r \cos \alpha \sin \theta + r \sin \alpha \cos \theta$
= $x \sin \theta + y \cos \theta$.

Thus, the linear change of variables

$$\begin{aligned} x' &= (\cos \theta) x - (\sin \theta) y, \\ y' &= (\sin \theta) x + (\cos \theta) y, \\ z' &= z, \end{aligned} \tag{15}$$

extends the rotation to the projective plane. This change of variables is a transformation because we can reverse it by replacing θ with $-\theta$ and interchanging (x, y, z) and (x', y', z').

The equations in (15) show that a rotation of the Euclidean plane about the origin extends to a transformation of the projective plane that maps the points at infinity among themselves. Similarly, the equations in (7) of Section 3 show that a translation of the Euclidean plane extends to a transformation of the projective plane that maps the points at infinity among themselves. Thus, we can summarize the discussion from the proof of Theorem 5.1 and on as follows. The restriction of a conic to the Euclidean plane is an ellipse, parabola, or hyperbola, depending on whether the conic has 0, 1, or 2 points at infinity. All ellipses, parabolas, and hyperbolas can be obtained in this way. The lines of the Euclidean plane through the unique point at infinity on a parabola are exactly the lines parallel to the axis of symmetry of the parabola. The lines of the Euclidean plane through either of the two points at infinity on a hyperbola are exactly the lines parallel to one of the asymptotes. The discussions accompanying Figures II.1–II.3 and 5.1-5.3 help to explain the fact that all conics can be transformed into circles.

The general results about the intersections of a line and a curve in Section 4 specialize to the following theorem about the intersections of a line and a conic. Let $\tan A$ denote the tangent to a curve at a point *A*.

Theorem 5.2

Let A be any point on a conic K in the projective plane. Then K is nonsingular at A, and every line through A intersects K exactly twice, counting multiplicities. The tangent at A intersects K only at A, and it intersects twice there. Every other line l through A intersects K once at A and once at another point (Figure 5.5).

Proof

Let *K* have equation G = 0, where G(x, y, z) is a homogeneous polynomial of degree 2. *G* does not have a polynomial of degree 1 as a factor; otherwise, *G* would factor as a product of two polynomials of degree 1, and *K* would consist of two lines or one line doubled, contradicting the



Figure 5.5

definition of a conic. Thus, *K* intersects any line at most twice, counting multiplicities (by Theorem 4.5).

K contains infinitely many points other than *A* (since it can be transformed into the unit circle (by Theorem 5.1)). Let *B* be a point of *K* other than *A*. Because line *AB* intersects *K* at most twice, counting multiplicities, it intersects *K* once at *A* and once at *B*. It follows from Theorem 4.8 and Definition 4.9 that *K* is nonsingular at *A* and that the tangent at *A* intersects *K* only at *A*. The tangent at *A* intersects *K* exactly twice at *A*, since the intersection multiplicity at *A* is at most two (by the first paragraph of the proof), and it is at least two (by Definition 4.9).

Let *l* be any line through *A* other than tan *A*. We claim that *l* and *K* intersect at a point other than *A*. To see this, we transform two points of *l* to two points on the *x*-axis y = 0 (by Theorem 3.4), and so we can assume that *l* is the line y = 0. Because the polynomial *G* giving *K* does not have *y* as a factor (by the first paragraph of the proof), Theorem 4.4 states that the number of times that *l* and *K* intersect, counting multiplicities, is 2 minus the degree of a polynomial r(x) that has no roots. Since *l* and *K* intersect at *A*, r(x) has degree at most 1. Thus, since r(x) has no real roots, it must be constant, and so *l* and *K* intersect exactly twice, counting multiplicities. Because *l* and *K* intersect exactly once at *A* (by Theorem 4.8(ii) and the assumption that $l \neq \tan A$), they also intersect at another point.

We could also have proved Theorem 5.2 by transforming K into the unit circle (by Theorem 5.1) and observing that the theorem obviously holds for the unit circle.

Theorem 5.2 shows that any line l intersects a conic in at most two points. When l is the line at infinity, this confirms that every conic restricts to an ellipse, a parabola, or a hyperbola in the Euclidean plane. Moreover, a conic intersects the line at infinity in only one point if and only if it is tangent to the line at infinity (by Theorem 5.2). Thus, *a conic is a parabola if and only if it is tangent to the line at infinity* (Figure 5.2).

We have seen that the two points at infinity on the hyperbola in (14) lie on the asymptotes $y = \pm (b/a)x$ (Figure 5.3). The asymptotes do not intersect the hyperbola in the Euclidean plane (since substituting $\pm (b/a)x$ for y makes the left side of (14) zero). Thus, each asymptote intersects the hyperbola at exactly one point of the projective plane, a point at infinity. It follows from Theorem 5.2 that *the asymptotes of a hyperbola are the tangents at the two points at infinity on the hyperbola*.

We use these ideas to obtain results about ellipses, parabolas, and hyperbolas from theorems about conics by taking the line at infinity in various positions. For example, consider the following result, which we will prove in Theorem 7.7:

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Figure 5.6



Figure 5.7

Theorem 5.3

In the projective plane, let A, C, E be three points on a conic. Set $A' = \tan C \cap \tan E$, $C' = \tan E \cap \tan A$, and $E' = \tan A \cap \tan C$. Then the lines AA', CC', EE' are concurrent at a point P (Figure 5.6).

Suppose, for example, that we take *CE* to be the line at infinity. Because the conic now has two points *C* and *E* at infinity, it is a hyperbola, and the tangents at *C* and *E* are the asymptotes *c* and *e*, as discussed before Theorem 5.3. $A' = c \cap e$ is the point where the asymptotes intersect (Figure 5.7). $C' = e \cap \tan A$ and $E' = \tan A \cap c$ are the points where the tangent at *A* intersects the asymptotes. Because *C* is the point at infinity on *c*, *CC'* is the line through *C'* parallel to *c*. Likewise, since *E* is the point at infinity on *e*, *EE'* is the line through *E'* parallel to *e*. Thus, Theorem 5.3 gives the following result when *CE* is the line at infinity:

Theorem 5.4

In the Euclidean plane, let A be any point on a hyperbola with asymptotes c and e. Let A' be the point of intersection of the asymptotes, and let C' and E' be the points where the tangent at A intersects the asymptotes e and c, respectively. Then the line AA', the line through C' parallel to c, and the line through E' parallel to e lie on a common point P (Figure 5.7).

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We will prove after Theorem 7.5 that no three tangents of a conic are concurrent in the projective plane. In the notation of Theorem 5.4, this implies that $\tan A$ does not contain $A' = c \cap e$ (Figure 5.7), since the asymptotes c and e are tangent to the hyperbola at points at infinity. Thus, $C' = \tan A \cap e$ and $E' = \tan A \cap c$ are points on e and c other than A'. Together with the fact that P lies on the line through C' parallel to cand on the line through E' parallel to e, this shows that PC'A'E' is a parallelogram. Because the diagonals of a parallelogram bisect each other, $A = PA' \cap C'E'$ is the midpoint of C' and E'. This gives the following simple restatement of Theorem 5.4:

Theorem 5.5

In the Euclidean plane, any point A on a hyperbola is the midpoint of the points C' and E' where the tangent at A intersects the asymptotes (Figure 5.8). \Box

As another example of the transfer of results about conics from the projective to the Euclidean plane, we take $\tan E$ in Theorem 5.3 to be the line at infinity. Then the conic restricts to a parabola in the Euclidean plane (as discussed before Theorem 5.3). $A' = \tan C \cap \tan E$ is the point at infinity on $\tan C$, and $C' = \tan E \cap \tan A$ is the point at infinity on $\tan A$. Thus, AA' is the line *m* through *A* parallel to $\tan C$, and CC' is the line *n* through *C* parallel to $\tan A$ (Figure 5.9). *EE'* is now the line through $E' = \tan A \cap \tan C$ parallel to the axis of symmetry of the parabola (by the discussion accompanying Figure 5.2, since *E* is the point at infinity on the parabola). Thus, we obtain the following result from Theorem 5.3 by taking $\tan E$ to be the line at infinity:

Theorem 5.6

In the Euclidean plane, let A and C be two points on a parabola. Let l be the line through $E' = \tan A \cap \tan C$ parallel to the axis of symmetry of the parabola. Let m be the line through A parallel to $\tan C$, and let n be the



Figure 5.9



Figure 5.10

line through C parallel to $\tan A$. Then l, m, and n lie on a common point P (Figure 5.9).

As we noted after Theorem 5.4, we will show after Theorem 7.5 that no three tangents of a conic are concurrent in the projective plane. It follows that no two tangents of a parabola are parallel in the Euclidean plane; otherwise, they would intersect at a point on the line at infinity, which is also tangent to the parabola. This observation ensures that the point $E' = \tan A \cap \tan C$ in Theorem 5.6 exists in the Euclidean plane. *A*, *C*, and *E'* are three distinct points in Theorem 5.6, since $\tan A$ and $\tan C$ intersect the parabolas only at *A* and *C*, respectively, by Theorem 5.2.

We can restate Theorem 5.6, like Theorem 5.4, in a particularly simple way. Since *P* lies on the line through *A* parallel to $\tan C$ and on the line through *C* parallel to $\tan A$, it follows from the previous paragraph that *APCE'* is a parallelogram in Theorem 5.6 (Figure 5.9). Because the diagonals *PE'* and *AC* of the parallelogram bisect each other, *PE'* contains the midpoint *M* of *A* and *C* (Figure 5.10). Then *ME'* = *PE'* is the line *l* through *E'* parallel to the axis of symmetry of the parabola. Thus, we can restate Theorem 5.6 as follows:

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Figure 5.11

Theorem 5.7

In the Euclidean plane, let A and C be two points on a parabola. Let M be their midpoint, and let E' be the intersection of the tangents at A and C. Then the line ME' is parallel to the axis of symmetry of the parabola (Figure 5.11). \Box

Our next goal is to derive analogues of Theorems 4.4 and 4.5 with conics in place of lines. We prove that a conic intersects a curve of degree *n* which does not contain it at most 2*n* times in the projective plane, counting multiplicities. We start with the conic $y = x^2$. Substituting x^2 for *y* in a polynomial g(x, y) of degree *n* gives a polynomial $g(x, x^2)$ of degree at most 2*n*. Thus, $y = x^2$ intersects g(x, y) = 0 at most 2*n* times, counting multiplicities, in the Euclidean plane (by Theorem 4.3). Extending this result to the projective plane gives the following analogue of Theorem 4.4 with the parabola $y = x^2$ replacing the line y = 0:

Theorem 5.8

Let G(x, y, z) be a homogeneous polynomial of degree n that does not have $yz - x^2$ as a factor. If we set g(x, y) = G(x, y, 1), we can write

$$g(x, x^2) = (x - a_1)^{s_1} \cdots (x - a_\nu)^{s_\nu} r(x)$$
(16)

for distinct real numbers a_i , positive integers s_i , and a polynomial r(x) that has no real roots. Then the number of times, counting multiplicities, that $yz = x^2$ and G(x, y, z) = 0 intersect in the projective plane is 2n minus the degree of r(x).

Proof

If we could write

$$g(x,y) = (y - x^2)h(x,y)$$

for a polynomial h(x, y), multiplying terms by appropriate powers of z would show that

$$G(x, y, z) = (yz - x^2)H(x, y, z)$$

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for a homogeneous polynomial H(x, y, z). Thus, since $yz - x^2$ is not a factor of G(x, y, z), $y - x^2$ is not a factor of g(x, y). Then $g(x, x^2)$ is nonzero (by Theorem 1.9(ii)), and we can let *d* be its degree.

Factoring $g(x, x^2)$ as in (16) shows that the degree d of $g(x, x^2)$ minus the degree of r(x) equals $s_1 + \cdots + s_v$. This sum is the number of times, counting multiplicities, that $yz = x^2$ intersects G(x, y, z) = 0 in the Euclidean plane (by Theorems 3.7(iii) and 4.3).

We claim that the number of times, counting multiplicities, that $yz = x^2$ intersects G = 0 at infinity is 2n - d. We add this to the number of intersections in the Euclidean plane, which is d minus the degree of r(x) (by the previous paragraph). Then the total number of intersections in the projective plane is 2n minus the degree of r(x), as the theorem asserts.

To prove the claim, we count the intersections of $yz = x^2$ and G = 0 at infinity. The only possible point of intersection is (0, 1, 0), since this is the only point at infinity on $yz = x^2$. To send (0, 1, 0) to the origin (0, 0, 1), we interchange y and z with a transformation (as in the discussion of (8) of §3). This gives

$$I_{(0,1,0)}(yz - x^2, G(x, y, z)) = I_{(0,0,1)}(zy - x^2, G(x, z, y))$$

(by Property 3.5). Looking at the right side in the Euclidean plane gives

$$I_{(0,0)}(y-x^2, G(x,1,y))$$

(by Property 3.1). This equals the least degree of a nonzero term of $G(x, 1, x^2)$, by Theorem 1.11. (Theorem 1.11 applies because we are about to see that $G(x, 1, x^2)$ is nonzero, and so G(x, 1, y) does not have $y - x^2$ as a factor.)

Since G is homogeneous of degree n, we can write

$$G(x, y, z) = \sum e_{ij} x^{i} y^{j} z^{n-i-j}$$
(17)

for real numbers e_{ij} . It follows that

$$g(x,y) = G(x,y,1) = \sum e_{ij} x^i y^j$$

and

$$g(x, x^2) = \sum e_{ij} x^i x^{2j} = \sum e_{ij} x^{i+2j}.$$

Collecting terms shows that the degree *d* of $g(x, x^2)$ is the largest integer *d* such that the sum of all the e_{ij} with i + 2j = d is nonzero.

Substituting 1 for *y* and x^2 for *z* in (17) shows that

$$G(x, 1, x^2) = \sum e_{ij} x^i x^{2n-2i-2j} = \sum e_{ij} x^{2n-i-2j}.$$

Since 2n - i - 2j decreases as i + 2j increases, the smallest degree of a nonzero term of $G(x, 1, x^2)$ is 2n - d, where, as in the previous paragraph,

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d is the largest integer such that the sum of all the e_{ij} with i + 2j = d is nonzero. By the second-to-last paragraph, $yz = x^2$ and G(x, y, z) = 0 intersect 2n - d times at infinity, as claimed.

Theorem 5.1 and the discussion after its proof show that the parabola $yz = x^2$ can be transformed into the unit circle $x^2 + y^2 = z^2$. Since every transformation can be reversed, we can also transform the unit circle into the parabola. Specifically, substituting

$$x = x', \qquad y = \frac{y' - z'}{2}, \qquad z = \frac{y' + z'}{2}$$
 (18)

in $x^2 + y^2 = z^2$ gives $x'^2 = y'z'$. This change of variables is a transformation because the equations in (18) can be rewritten as

x' = x, y' = y + z, z' = -y + z.

Any conic can be transformed into $yz = x^2$, since it can be transformed first into the unit circle and then into $yz = x^2$ (by Theorem 5.1 and the previous paragraph). Transformations preserve intersection multiplicities and factorizations of polynomials (by Property 3.5 and the discussion before Theorem 4.5). Thus, Theorem 5.8 implies the following analogue of Theorem 4.5:

Theorem 5.9

Let K = 0 be a conic, and let G = 0 be a curve of degree n. If K is not a factor of G, then K = 0 and G = 0 intersect at most 2n times, counting multiplicities, in the projective plane.

It follows from Theorem 5.9 that five points, no three of which are collinear, determine a unique conic.

Theorem 5.10

Five points in the projective plane, no three of which are collinear, lie on exactly one conic.

Proof

Let A-E be five points in the projective plane, no three of which are collinear. Let T, U, V, W be homogeneous polynomials of degree 1 such that T = 0, U = 0, V = 0, W = 0 are the lines AB, CD, AC, BD, respectively (Figure 5.12). The products TU and VW are homogeneous polynomials of degree 2 such that the curves TU = 0 and VW = 0 are two pairs of lines that both contain A, B, C, D.

Let *E* have homogeneous coordinates (f, g, h). Since no three of the points *A*–*E* are collinear, *E* does not lie on *T* or *U*, and so

$$T(f,g,h)U(f,g,h) \neq 0.$$



Figure 5.12

Thus, there is a real number r such that

rT(f,g,h)U(f,g,h) + V(f,g,h)W(f,g,h) = 0,

and so *E* lies on the curve rTU + VW = 0. *A*–*D* lie on this curve as well, since they lie on both TU = 0 and VW = 0.

A and *B* are the only two points of *T* on the curve VW = 0 (by Theorem 2.1, since no three of the points A-D are collinear), but every point of *T* lies on -rTU = 0. Thus, the polynomials VW and -rTU are distinct. Then rTU + VW is nonzero, and so it is a homogeneous polynomial of degree 2.

We have shown that rTU + VW is a curve of degree 2 that contains A-E. Since no three of the points A-E are collinear, no two lines contain all five of these points. Accordingly, a curve of degree 2 containing A-E cannot consist of two lines, a doubled line, a point, or the empty set. Thus, the curve of degree 2 rTU + VW = 0 that contains A-E is a conic, by Theorem 5.1.

We must prove that A-E cannot lie on more than one conic. In fact, if K = 0 and K' = 0 are conics that both contain A-E, they intersect at least five times (by Theorem 3.6(iii)). Then the polynomials K and K' of degree 2 are each multiples of the other (by Theorem 5.9). It follows that K = tK' for a nonzero constant t, and so K = 0 and K' = 0 are the same conic (as discussed after Theorem 3.6). Thus, A-E lie on a unique conic.

A line and a conic intersect at most twice (by Theorem 5.2), and so *no three points on a conic are collinear*. Thus, Theorem 5.10 shows that a conic is determined by any five of its points. Theorem 5.2 shows the need for the hypothesis in Theorem 5.10 that no three of the points are collinear if five points are to lie on a conic.

Exercises

5.1. State the version of Theorem 5.3 that holds in the Euclidean plane when E is the only point at infinity named. Illustrate the result you state with a figure in the Euclidean plane. (Note that the conic restricts to a hyperbola

in the Euclidean plane because it has at least one point at infinity and is not tangent to the line at infinity. The second point at infinity on the hyperbola is unnamed in the theorem.)

5.2. The following result is proved in Exercise 6.1:

Theorem

In the projective plane, let A, C, D, E, F be five points on a conic. Then the points $Q = \tan A \cap DE$, $R = AC \cap EF$, and $S = CD \cap FA$ are collinear (Figure 5.13).

State the version of this theorem that holds in the Euclidean plane in the following cases. Illustrate each result you state with a figure.

- (a) A is the only point at infinity named.
- (b) *F* is the only point at infinity named, and the conic is a parabola.
- (c) *F* is the only point at infinity named, and the conic is a hyperbola.
- (d) AQ is the line at infinity.
- (e) *AC* is the line at infinity.
- (f) *AE* is the line at infinity.



Figure 5.13

5.3. Follow the directions of Exercise 5.2 for the theorem below, which is proved in Exercise 6.2.

Theorem

In the projective plane, let A, C, E, F be four points on a conic. Then the points $Q = \tan A \cap CE$, $R = AC \cap EF$, and $S = \tan C \cap FA$ are collinear (Figure 5.14).



Figure 5.14

Exercises

5.4. Follow the directions of Exercise 5.2 for the theorem below, which is proved in Exercise 6.3.

Theorem

In the projective plane, let A, C, E, F be four points on a conic. Then the points $Q = \tan A \cap \tan E$, $R = AC \cap EF$, and $S = CE \cap FA$ are collinear (Figure 5.15).



Figure 5.15

5.5. Use the theorem in Exercise 5.4 to prove the following result, and illustrate this result with a figure:

Theorem

In the projective plane, let A, B, C, D be four points on a conic. Then the points $U = \tan A \cap \tan B$, $V = \tan C \cap \tan D$, and $W = AD \cap BC$ are collinear.

- 5.6. State the version of the theorem in Exercise 5.5 that holds in the Euclidean plane in the following cases. Illustrate each result you state with a figure.
 - (a) *A* is the only point at infinity named.
 - (b) AU is the line at infinity.
 - (c) AB is the line at infinity.
 - (d) AC is the line at infinity.
 - (e) *AD* is the line at infinity.
- 5.7. Each part of this exercise gives two conics. Find their points of intersection in the projective plane and the intersection multiplicities. Compare the result with Theorem 5.9. Draw a figure that shows the conics and their points of intersection in the Euclidean plane.

$$\begin{array}{ll} (a) & y=x^2-3, x^2-y^2=1.\\ (b) & y=x^2-3/4, x^2-y^2=1.\\ (c) & y=x^2+5, x^2+y^2=1.\\ (c) & y=x^2, y=x^2+2.\\ (e) & y=x^2, y=x^2+2.\\ (f) & y=x^2, y=x^2+2xy.\\ (g) & y=x^2, x=y^2.\\ (h) & y=x^2, y=(x-1)^2.\\ (i) & y=x^2-1, 4x^2+y^2=1.\\ (j) & y=x^2, y^2-x^2=2.\\ (k) & \frac{x^2}{9}-y^2=1, -\frac{x^2}{9}+y^2=1.\\ (l) & \frac{x^2}{9}-y^2=1, -\frac{x^2}{9}+\frac{y^2}{4}=1. \end{array}$$

- (m) $x^2 + y^2 = 1$, $x^2 2x + y^2 = 0$.
- (n) $x^2 + y^2 = 1$, $x^2 6x + y^2 = -8$.
- (o) $x^2 + y^2 = 1, x^2 + y^2 = 4.$
- 5.8. Five points A-E, no three of which are collinear, are given in each part of this exercise. Find the equations T = 0, U = 0, V = 0, W = 0 of the lines *AB*, *CD*, *AC*, *BD*, respectively. Then find the real number *r* such that the curve rTU + VW = 0 contains *E*. Finally, write the equation rTU + VW = 0 in the form of (2). As the proof of Theorem 5.10 shows, this is the equation of the unique conic through the five points A-E.
 - (a) A = (0, 1), B = (0, -1), C = (1, 2), D = (1, -2), E = (-2, 0).
 - (b) A is the point at infinity on lines of slope 2, B = (0,0), C = (1,0), D = (0,1), E = (1,1).
 - (c) A = (1, 0), B = (-1, 0), C = (2, 1), D = (-2, 1), E is the point at infinity on vertical lines.
 - (d) A = (0, 0), B = (2, 2), C = (1, -1), D is the point at infinity on vertical lines, *E* is the point at infinity on horizontal lines.
 - (e) A = (1, 0), B = (-1, 0), C = (0, 1), D = (0, -1), E = (2, 2).
 - (f) A = (3, 0), B = (0, 3), C = (-3, 0), D = (0, -3), E = (1, 1).
 - (g) A = (0,0), B = (1,0), C = (0,1), D = (-1,-1), E = (1,-1).
- 5.9. In each part of Exercise 5.8, draw the points A-E that lie in the Euclidean plane, and sketch the conic determined by A-E.
- 5.10. Prove that five points in the projective plane lie on a unique curve of degree 2 if and only if no four of the points are collinear.
- 5.11. Consider the following result:

Theorem

Let A, B, C, D be four points, no three of which are collinear. Let T = 0, U = 0, V = 0, W = 0 be the lines AB, CD, AC, BD, respectively. Then the curves of degree 2 containing A-D are TU = 0 and rTU + VW = 0 for all real numbers r, and every point except A-D lies on exactly one of these curves.

- (a) Deduce the theorem from Theorems 5.1 and 5.10.
- (b) Let A = (1,1), B = (1,-1), C = (-1,1), D = (-1,-1). Use the theorem to write the curves of degree 2 containing A-D in the form of (2). Which of these curves are not conics? Justify your answers.
- (c) Illustrate the theorem by drawing the gamut of curves in (b) in a single figure, making it clear that each point in the Euclidean plane lies on exactly one of these curves.
- 5.12. Consider the following result:

Theorem

Let A-D be four points, no three of which are collinear, in the projective plane. Let a be a line through A that does not contain any of the points B-D. Then there is a unique conic that contains A-D and is tangent to a.

Let T = 0, U = 0, V = 0, W = 0 be the equations of the lines *a*, *CD*, *AC*, *AD*, respectively.

- (a) For any nonzero number r, prove that rTU + VW = 0 is a curve of degree 2 that intersects T = 0 twice at A. Conclude that the curve is a conic that contains A, C, D and is tangent to a. (See Theorems 5.1 and 5.2.)
- (b) Prove that there is a nonzero number r such that the curve rTU + VW contains *B*.
- (c) Deduce the theorem from parts (a) and (b) and Theorems 4.11 and 5.9.
- 5.13. Let *A* be the point at infinity on vertical lines, let C = (1, 0) and D = (-1, 0), and let *a* be the line at infinity. Let *T*, *U*, *V*, *W* be as in Exercise 5.12.
 - (a) Exercise 5.12 implies that the conics that contain *A*, *C*, *D* and are tangent to *a* are exactly the curves rTU + VW = 0 for nonzero numbers *r*. Write the equations of these conics in the form of (2).
 - (b) Draw a figure that shows the gamut of conics in (a) and the lines U, V, W. Make it clear in the figure that each point in the Euclidean plane except C and D lies on exactly one of the conics or lines, as Exercise 5.12 implies.
- 5.14. Consider the following result:

Theorem

Let A, B, C be three noncollinear points in the projective plane. Let a be a line on A that does not contain B or C, and let c be a line on C that does not contain A or B. Then there is a unique conic that contains A, B, C and is tangent to a and c.

Let T = 0, U = 0, V = 0 be the equations of the lines *a*, *c*, *AC*, respectively.

- (a) For any nonzero number *r*, prove that $rTU + V^2 = 0$ is a curve of degree 2 that intersects T = 0 twice at *A* and U = 0 twice at *C*. Conclude from Theorems 5.1 and 5.2 that $rTU + V^2 = 0$ is a conic that is tangent to *a* at *A* and tangent to *c* at *C*.
- (b) Prove that there is a nonzero number r such that $rTU + V^2 = 0$ contains B.
- (c) Deduce the theorem from parts (a) and (b) and Theorems 4.11 and 5.9.
- 5.15. Let A = (1, 0) and C = (-1, 0), and let *a* and *c* be the vertical lines through *A* and *C*. Let *T*, *U*, *V* be as in Exercise 5.14.
 - (a) Exercise 5.14 implies that the conics that contain A and C and are tangent to a and c are exactly the curves $rTU + V^2 = 0$ for nonzero numbers r. Write the equations of these conics in the form of (2).
 - (b) Draw a figure that shows the gamut of conics in (a) and the lines a, c, and AC. Make it clear that each point except A and C lies on exactly one of the conics or lines, as Exercise 5.14 implies.
- 5.16. In the projective plane, let *A*, *B*, *C* be three points on a conic *K*, and let *A'*, *B'*, *C'* be three points on a conic *K'*. Prove that there is a transformation that maps *K* to *K'* and *A*, *B*, *C* to *A'*, *B'*, *C'*, respectively.

(*Hint*: One possible approach is to set $D = \tan A \cap \tan B$ and $D' = \tan A' \cap \tan B'$ and deduce that there is a transformation mapping *A*, *B*, *C*, *D*

to A', B', C', D'. Why do Theorems 4.11 and 5.9 imply that the transformation maps K to K'?

- 5.17. Prove that no three tangents to a conic are concurrent, by using Exercise 5.16 to reduce to the case of tangents at three particular points of a particular conic. (The discussion after Theorem 7.5 provides another proof of this result.)
- 5.18. By using the quadratic formula to find the number of points at infinity on the curve in (1), derive conditions on the coefficients a-f that determine whether (2) gives an ellipse, parabola, or hyperbola.
- 5.19. Let *K* be a nondegenerate curve of degree 2 in the Euclidean plane. This exercise reviews the proof of the assertion after (2) that *K* is an ellipse, parabola, or hyperbola. Use the equations in (15) to show that *K* can be rotated so that it is given by (2) with b = 0. Deduce by completing squares that *K* can be translated and rotated so that it is given by (12), (13), or (14) for positive numbers *a* and *b*.
- 5.20. Let *K* be a curve of degree 2 that consists of a single point *P*, and let *F* be any curve nonsingular at *P*. Prove that $I_P(K, F) = 2$ by using Theorem 5.1 and (15) to reduce to the case where *K* is $x^2 + y^2 = 0$ and *F* is tangent to the *y*-axis at the origin and by using the proof of Theorem 4.11 to write the restriction of *F* to the Euclidean plane as in (14) of Section 4. (We use this exercise in Exercises 10.8, 14.12, 14.14, and 14.15.)

§6. Pascal's Theorem

This section is devoted to Pascal's Theorem and its variants. Pascal's Theorem states that the three pairs of opposite sides of a hexagon inscribed in a conic intersect in three collinear points. We vary the theorem in two ways. First, we replace sides of the hexagon with tangents to the conic. Second, we inscribe the hexagon in two lines instead of a conic, which gives Pappus' Theorem 2.3.

The following result is the key to proving Pascal's Theorem. If a conic K intersects each of two curves G and H of degree n in the same 2n points, counting multiplicities, we prove that there is a curve W of degree n - 2 such that the intersections of G and H are the intersections of either curve with K together with its intersections with W. As indicated after Theorem 3.6, we say that G = 0 and H = 0 are *distinct curves* when G and H are homogeneous polynomials that are not scalar multiples of each other.

Theorem 6.1

Let G = 0 and H = 0 be distinct curves of degree n. Assume that there is a conic K = 0 such that $I_P(G, K) = I_P(H, K)$ for every point P in the projective

plane and such that K intersects G or H a total of 2n times, counting multiplicities. Then there is a curve W = 0 of degree n - 2 such that

$$I_P(G, H) = I_P(G, K) + I_P(G, W) = I_P(H, K) + I_P(H, W)$$

for every point *P* in the projective plane.

Proof

We can transform K = 0 into the parabola $yz = x^2$ (as discussed before Theorem 5.9), and transformations preserve intersection multiplicities and degrees of homogeneous polynomials (by Property 3.5 and the discussion after the proof of Theorem 3.4). Thus, we can assume that *K* is $yz - x^2$. Since $yz = x^2$ intersects G = 0 and H = 0.2n times, $yz - x^2$ is not a factor of *G* or *H* (by Theorem 3.6(iii) or (vi)).

Let g(x, y) = G(x, y, 1) and h(x, y) = H(x, y, 1) be the restrictions of *G* and *H* to the Euclidean plane. Theorem 5.8 shows that

$$g(x, x^2) = r(x - a_1)^{s_1} \cdots (x - a_\nu)^{s_\nu}$$
(1)

for a real number $r \neq 0$, because the assumption that *K* intersects *G* a total of 2n times, counting multiplicities, implies that the polynomial r(x) in Theorem 5.8 has degree 0 and is thus a constant *r*. Each exponent s_i is the number of times that *K* and *G* intersect at the point (a_i, a_i^2) , and these are the only points of the Euclidean plane where *K* and *G* intersect, by Theorem 4.3.

Because *H* intersects *K* the same number of times at every point as *G* does, Theorem 4.3 implies that

$$h(x, x^2) = t(x - a_1)^{s_1} \cdots (x - a_v)^{s_v}$$

for a real number $t \neq 0$. As discussed after Theorem 3.6, we can multiply *H*, and hence *h*, by -r/t, which gives

$$h(x, x^2) = -r(x - a_1)^{s_1} \cdots (x - a_\nu)^{s_\nu}.$$

Adding this equation to (1) shows that

$$g(x, x^2) + h(x, x^2) = 0.$$

Then $y - x^2$ is a factor of g(x, y) + h(x, y) (by Theorem 1.9(ii)), and we can write

$$g(x, y) + h(x, y) = (y - x^2)w(x, y)$$
(2)

for a polynomial w(x, y).

Because G = 0 and H = 0 are distinct curves, G and H are not scalar multiples of each other, and so G + H is nonzero. Thus, since G and H are homogeneous polynomials of degree n, so is G + H. Multiplying

every term of each polynomial in (2) by an appropriate power of z shows that

$$G(x, y, z) + H(x, y, z) = (yz - x^2)W(x, y, z)$$
(3)

for a homogenous polynomial W(x, y, z) of degree n - 2. For any point *P* of the projective plane, it follows that

$$\begin{split} I_P(G,H) &= I_P(G,G+H) & (\text{by Theorem 3.6(iv)}) \\ &= I_P(G,KW) & (\text{by (3)}) \\ &= I_P(G,K) + I_P(G,W) & (\text{by Theorem 3.6(v)}). \end{split}$$

Interchanging G and H in the last sentence shows that

$$I_P(H,G) = I_P(H,K) + I_P(H,W),$$

and the left-hand side equals $I_P(G, H)$ (by Theorem 3.6(ii)).

A conic intersects a curve of degree n that does not contain it at most 2n times, counting multiplicities, by Theorem 5.9. Thus, the hypotheses of Theorem 6.1 state that G and H are curves of the same degree n that intersect the conic K as many times as possible without containing it and that have the same intersections with K, taking into account multiplicities. The conclusion of Theorem 6.1 shows that, if we list the points where G and H intersect and remove the points where either curve intersects K, then we are left with the points where either curve intersection as many times as its multiplicity. We think of Theorem 6.1 as "peeling off a conic" from the intersection of two curves of the same degree.

We can now prove the main result of this section, Pascal's Theorem.

Theorem 6.2 (Pascal's Theorem)

Let A-F be six points on a conic K in the projective plane. Then the points $Q = AB \cap DE$, $R = BC \cap EF$, and $S = CD \cap FA$ are collinear (Figure 6.1).

Proof

Let L = 0, M = 0, N = 0, T = 0, U = 0, V = 0 be the lines

AB, CD, EF, BC, DE, FA, (4)

respectively. Set

$$G = LMN$$
 and $H = TUV$. (5)

G and *H* are homogeneous polynomials of degree 3, since they are each the product of three homogeneous polynomials of degree 1. The curve

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Figure 6.1

G = 0 consists of the three lines *AB*, *CD*, *EF*, and the curve H = 0 consists of the three lines *BC*, *DE*, *FA*. We prove the theorem by peeling off the conic *K* from the intersection of *G* and *H*.

Theorem 5.2 implies that *K* intersects line *AB* once at *A* and once at *B*, line *CD* once at *C* and once at *D*, and line *EF* once at *E* and once at *F*. Thus *K* intersects *G* once at each of the six points A-F (by (5) and Theorem 3.6(v)). Likewise, Theorem 5.2 implies that *K* intersects line *BC* once at *B* and once at *C*, line *DE* once at *D* and once at *E*, and line *FA* once at *F* and once at *A*. Thus *K* also intersects *H* once at each of the points A-F (by (5) and Theorem 3.6(v)). In short, the hypotheses of Theorem 6.1 hold with n = 3: *G* and *H* are curves of degree 3 that intersect the conic *K* in the same $6 = 2 \cdot 3$ points A-F.

No three of the points A-F on K are collinear (by Theorem 5.2). Thus, the six lines in (4) are distinct, and any two intersect exactly once, counting multiplicities (by Theorem 4.1). If we intersect each of the three lines AB, CD, EF forming G with each of the three lines BC, DE, FA forming H, we obtain the nine points $AB \cap BC = B$, $AB \cap DE = Q$, $AB \cap FA = A$, $CD \cap BC = C$, $CD \cap DE = D$, $CD \cap FA = S$, $EF \cap BC = R$, $EF \cap DE = E$, and $EF \cap FA = F$. Thus, G and H intersect at the nine points A-F, Q, R, S (by (5) and Theorem 3.6(v)).

If we remove the six points A-F where *G* and *H* intersect *K* from the nine points A-F, *Q*, *R*, *S* where *G* and *H* intersect each other, we are left with the three points *Q*, *R*, *S*. We can apply Theorem 6.1 (by the second paragraph of the proof), and we deduce that *Q*, *R*, *S* are the points where *G* and *H* intersect a curve of degree 3 - 2 = 1. This curve is a line that contains *Q*, *R*, *S* (by Theorem 3.6(iii)), as desired.

Five points A-E, no three of which are collinear, lie on a unique conic K (by Theorem 5.10). Pascal's Theorem implies that we can use a straightedge and the five given points A-E to construct any number of points of K. In fact, let l be any line through A other than tan A, AB, AC, AD, AE (Figure 6.2). K intersects l in a point F other than A (by Theorem 5.2). By Pascal's Theorem, we can use a straightedge to construct F

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Figure 6.2



Figure 6.3

as follows: we construct $Q = AB \cap DE$, $S = l \cap CD$, $R = QS \cap BC$, and $F = ER \cap l$. These points exist by Theorems 2.1, 2.2, and 5.2.

If A-F are six points such that the lines in (4) are distinct, we think of *hexagon ABCDEF* as the figure formed by the six points A-F and the six lines in (4) (Figure 6.3). We call the points A-F the *vertices* of the hexagon, and we call the six lines in (4) the *sides* of the hexagon. As Figure 6.3 suggests, we call AB and DE, BC and EF, and CD and FA the three pairs of *opposite sides* of the hexagon. These are the three pairs of lines that intersect in the points Q, R, S in Pascal's Theorem 6.2 (Figure 6.1). Accordingly, we can restate Pascal's Theorem as follows: If a hexagon is inscribed in a conic, the three pairs of opposite sides intersect in collinear points. The curves G and H in (5) used to prove Pascal's Theorem are the two triples of lines AB, CD, EF and BC, DE, FA formed by taking every other side of hexagon ABCDEF (Figure 6.3).

Let A-F be six points on a conic. If we arrange the points in different orders to form hexagons, we obtain different lines through the three intersections of opposite sides of each hexagon. For instance, hexagon *ABCDEF* shows that the points Q, R, S in Figure 6.1 are collinear, and hexagon *ADCFBE* shows that the points $T = AD \cap FB$, $U = DC \cap BE$, and $V = CF \cap EA$ are collinear (Figure 6.4).

If the point *B* in Pascal's Theorem moves around the conic *K* until it approaches the point *A*, the lines *AB* and *BC* approach tan *A* and *AC*. Thus, the conclusion of Pascal's Theorem that the points $Q = AB \cap DE$,

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Figure 6.4



Figure 6.5

 $R = BC \cap EF$, and $S = CD \cap FA$ are collinear suggests that the points

$$Q = \tan A \cap DE, \qquad R = AC \cap EF, \qquad S = CD \cap FA$$
 (6)

are collinear for any five points A, C, D, E, F on a conic (Figure 6.5).

If the point *D* moves around the conic to approach *C*, the lines *DE* and *CD* in (6) approach *CE* and $\tan C$. Thus, the collinearity of the points in (6) suggests that the points

$$Q = \tan A \cap CE, \quad R = AC \cap EF, \quad S = \tan C \cap FA$$
 (7)

are collinear for any four points A, C, E, F on a conic (Figure 6.6).

If the point *F* moves around the conic to approach *E*, the lines *EF* and *FA* in (7) approach $\tan E$ and *EA*. Thus, the collinearity of the points in (7) suggests that the points

$$Q = \tan A \cap CE, \quad R = AC \cap \tan E, \quad S = \tan C \cap EA$$
 (8)

are collinear for any three points A, C, E on a conic (Figure 6.7).

Pascal's Theorem refers to a hexagon inscribed in a conic. In the three preceding paragraphs, we have replaced the hexagon with an n-gon

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Figure 6.6



Figure 6.7

inscribed in a conic and the tangents at 6 - n of its vertices. In (6), we considered an inscribed pentagon and the tangent at one of its vertices. In (7), we considered an inscribed quadrilateral and the tangents at two of its vertices. In (8), we considered an inscribed triangle and the tangents at its three vertices.

As a point *Y* on a conic *K* approaches a point *X* on *K*, the line *XY* approaches $\tan X$. Accordingly, we think of "line *XX*" as the tangent at *X*. We can then think of the points in (6)–(8) as the intersections of opposite sides of "hexagon *ABCDEF*" when consecutive vertices are equal. For example, if we set B = A, D = C, and F = E, hexagon *ABCDEF* becomes "hexagon *AACCEE*" (Figure 6.8). Opposite sides of this hexagon intersect in the points

$$Q = AA \cap CE, \qquad R = AC \cap EE, \qquad S = CC \cap EA \tag{9}$$

listed in (8).

Intersection multiplicities make it possible to prove these variations in essentially the same way as Pascal's Theorem. To illustrate this, we prove that the points in (8)-or, equivalently, (9)-are collinear. We



Figure 6.8

proved Pascal's Theorem by considering the sides

AB, CD, EF, BC, DE, FA

of hexagon *ABCDEF*, as listed in (4). Replacing *B* with *A*, *D* with *C*, and *F* with *E*, we now consider the sides

 $\tan A$, $\tan C$, $\tan E$, AC, CE, EA

of "hexagon AACCEE."

Theorem 6.3

Let A, C, E be three points on a conic K in the projective plane. Then the points $Q = \tan A \cap CE$, $R = \tan E \cap AC$, and $S = \tan C \cap EA$ are collinear (Figure 6.7).

Proof

Let L = 0, M = 0, N = 0, T = 0, U = 0, V = 0 be the lines

$$\tan A$$
, $\tan C$, $\tan E$, AC , CE , EA , (10)

respectively. Set

$$G = LMN$$
 and $H = TUV$. (11)

G and *H* are homogeneous polynomials of degree 3, since they are each the product of three homogeneous polynomials of degree 1. The curves G = 0 and H = 0 consist of alternate sides of "hexagon *AACCEE*" (Figure 6.8): *G* consists of the three lines tan *A*, tan *C*, tan *E*, and *H* consists of the three lines AC, CE, EA.

Theorem 5.2 implies that the conic *K* intersects $\tan A$ twice at *A*, $\tan C$ twice at *C*, and $\tan E$ twice at *E*. Thus, *K* intersects *G* twice at each of the points *A*, *C*, *E* (by (11) and Theorem 3.6(v)). Theorem 5.2 also implies that *K* intersects line *AC* once at *A* and once at *C*, line *CE* once at *C* and once at *E*, and line *EA* once at *E* and once at *A*. Thus, *K* intersects *H* twice at each of the points *A*, *C*, *E* (by (11) and Theorem 3.6(v)). In short, the hypotheses of Theorem 6.1 hold with n = 3: *G* and *H* are curves of degree 3 that intersect the conic *K* the same $6 = 2 \cdot 3$ times—twice at *A*, twice at *C*, and twice at *E*.

Theorem 5.2 shows that no three points of *K* are collinear and that the tangent at any point *X* of *K* intersects *K* only at *X*. Thus, the six lines in (10) are distinct, and any two of them intersect exactly once, counting multiplicities (by Theorem 4.1). Accordingly, if we intersect each of the three lines tan *A*, tan *C*, tan *E* forming *G* with each of the three lines tan *A*, tan *C*, tan *E* forming *G* with each of the three lines *AC*, *CE*, *EA* forming *H*, we obtain the points tan $A \cap AC = A$, tan $A \cap CE = Q$, tan $A \cap EA = A$, tan $C \cap AC = C$, tan $C \cap CE = C$, tan $C \cap CE = S$, tan $E \cap AC = R$, tan $E \cap CE = E$, and tan $E \cap EA = E$. Thus, *G* and *H* intersect nine times: twice at each of the points *A*, *C*, *E*, and once at each of the points *Q*, *R*, *S* (by (11) and Theorem 3.6(v)).

If we remove the intersections of *G* or *H* with *K* from the intersections of *G* and *H*, taking into account multiplicities, we are left with the points *Q*, *R*, *S*. We can apply Theorem 6.1 (by the second paragraph of the proof), and we deduce that *Q*, *R*, *S* are the points where *G* or *H* intersect a curve of degree 3 - 2 = 1. This curve is a line containing *Q*, *R*, *S* (by Theorem 3.6(iii)).

We can also think of Pappus' Theorem 2.3 as a variation of Pascal's Theorem (Figure 6.9). In Pappus' Theorem, hexagon AB'CA'BC' is inscribed in two lines *e* and *f* in the following sense: alternate vertices *A*, *C*, *B* of the hexagon are points of *e* other than $e \cap f$, and the remaining alternate vertices B', A', C' are points of *f* other than $e \cap f$ (Figure 6.10). The three pairs of opposite sides of hexagon AB'CA'BC' intersect in three



Figure 6.9



Figure 6.10

§6. Pascal's Theorem

points $AB' \cap A'B = Q$, $B'C \cap BC' = R$, and $CA' \cap C'A = S$, and the conclusion of Pappus' Theorem is that these points are collinear. Accordingly, we can restate Pappus' Theorem as follows: *If a hexagon is inscribed in two lines, the three pairs of opposite sides intersect in collinear points.* In short, the conic in which a hexagon is inscribed in Pascal's Theorem is replaced in Pappus' Theorem with two lines, a degenerate conic.

The proof of Pascal's Theorem 6.2 was based on Theorem 6.1, which lets us "peel off a conic" from the intersection of two curves of the same degree. The conic is replaced with two lines in Pappus' Theorem. The following analogue of Theorem 6.1 lets us "peel off a line" from the intersection of two curves of the same degree:

Theorem 6.4

Let G = 0 and H = 0 be distinct curves of degree n. Assume that there is a line L = 0 such that $I_P(G, L) = I_P(H, L)$ for every point P in the projective plane and such that L intersects G or H a total of n times, counting multiplicities. Then there is a curve W of degree n - 1 such that

$$I_P(G, H) = I_P(G, L) + I_P(G, W) = I_P(H, L) + I_P(H, W)$$

for every point *P* in the projective plane.

Proof

There is a transformation that maps two points of the line L = 0 to two points of the line y = 0 (by Theorem 3.4), and transformations preserve intersection multiplicities and degrees of homogeneous polynomials (by Property 3.5 and the discussion after the proof of Theorem 3.4). Thus, we can assume that L = 0 is the line y = 0. Because y = 0 intersects G = 0 and H = 0 2*n* times, *y* is not a factor of *G* or *H* (by Theorem 3.6(iii) or (vi)).

Let g(x, y) = G(x, y, 1) and h(x, y) = H(x, y, 1) be the restrictions of *G* and *H* to the Euclidean plane. Theorem 4.4 shows that

$$g(x,0) = r(x - a_1)^{s_1} \cdots (x - a_\nu)^{s_\nu}$$
(12)

for a real number $r \neq 0$, because the assumption that y = 0 intersects G = 0 a total of *n* times, counting multiplicities, implies that the polynomial r(x) in Theorem 4.4 has degree 0 and is thus a constant *r*. Each exponent s_i is the number of times that y = 0 and G = 0 intersect at the point $(a_i, 0)$, and these are the only points of the Euclidean plane where y = 0 and G = 0 intersect (by Theorem 4.3).

Because y = 0 intersects G = 0 and H = 0 the same number of times at every point, Theorem 4.3 implies that

$$h(x, 0) = t(x - a_1)^{s_1} \cdots (x - a_v)^{s_v}$$

for a real number $t \neq 0$. As discussed after Theorem 3.6, we can multiply

H, and hence *h*, by -r/t, which gives

$$h(x,0) = -r(x-a_1)^{s_1}\cdots(x-a_{\nu})^{s_{\nu}}.$$

Adding this equation to (12) shows that

$$g(x,0) + h(x,0) = 0.$$

Then y is a factor of g(x, y) + h(x, y) (by Theorem 1.9(ii)), and we can write

$$g(x,y) + h(x,y) = yw(x,y)$$
(13)

for a polynomial w(x, y).

Because G = 0 and H = 0 are distinct curves, G and H are not scalar multiples of each other, and so G + H is nonzero. Thus, since G and H are homogeneous polynomials of degree n, so is G + H. Multiplying every term of each polynomial in (13) by an appropriate power of z shows that

$$G(x, y, z) + H(x, y, z) = yW(x, y, z)$$
(14)

for a homogeneous polynomial W(x, y, z) of degree n - 1. For any point *P* in the projective plane, it follows that

$$\begin{split} I_P(G,H) &= I_P(G,G+H) & (\text{by Theorem 3.6(iv)}) \\ &= I_P(G,yW) & (\text{by (14)}) \\ &= I_P(G,y) + I_P(G,W) & (\text{by Theorem 3.6(v)}). \end{split}$$

Interchanging G and H shows that

$$I_P(H,G) = I_P(H,y) + I_P(H,W),$$

and the left-hand side equals $I_P(G, H)$ (by Theorem 3.6(ii)).

A line intersects a curve of degree n that does not contain it at most n times, counting multiplicities (by Theorem 4.5). Thus, the hypotheses of Theorem 6.4 state that G and H are curves that have the same degree n, intersect the line L as many times as possible without containing it, and intersect L in the same points, counting multiplicities. The conclusion of Theorem 6.4 is that, if we list the points where G and H intersect and remove the points where either curve intersects L, then we are left with the points where G or H intersects a curve W of degree n - 1, provided that we take into account the multiplicities of intersections. We think of Theorem 6.4 as "peeling off a line" from the intersection of two curves of the same degree.

We use this result in Section 9 to prove the associative law for multiplication of points on a cubic. We use it now to prove Pappus' Theorem 2.3 in a manner analogous to Pascal's Theorem. If a hexagon is inscribed

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Figure 6.11

in two lines e and f, we peel off e and f from the intersection of the two cubics formed by the three pairs of opposite sides of the hexagon. It follows that the three pairs of opposite sides of the hexagon intersect in three collinear points.

Theorem 6.5 (Pappus' Theorem)

Let e and f be two lines in the projective plane. Let A, B, C be three points of e other than $e \cap f$, and let A', B', C' be three points of f other than $e \cap f$. Then the points $Q = AB' \cap A'B$, $R = BC' \cap B'C$, and $S = CA' \cap C'A$ are collinear (Figure 6.11).

Proof

Let L = 0, M = 0, N = 0, T = 0, U = 0, V = 0 be the lines AB', CA', BC', B'C, A'B, C'A, (15)

respectively. Set

$$G = LMN$$
 and $H = TUV$. (16)

G and H are homogeneous polynomials of degree 3, since they are each the product of three homogeneous polynomials of degree 1. The curves G = 0 and H = 0 consist of alternate sides of hexagon AB'CA'BC' (Figure 6.10): G consists of the three lines AB', CA', BC', and H consists of the three lines B'C, A'B, C'A.

Since none of the points A', B', C' equals $e \cap f$, Theorem 4.1 implies that e intersects line AB' once at A, line CA' once at C, and line BC'once at B. Thus, e intersects G once at each of the points A, B, C (by (16) and Theorem 3.6(v)). Likewise, e intersects line B'C once at C, A'Bonce at B, and C'A once at A, and so e intersects H once at each of the points A, B, C (by (16) and Theorem 3.6(v)). In short, the hypotheses of Theorem 6.4 hold with n = 3: G and H are curves of degree 3 that intersect *e* in the same three points *A*, *B*, *C*.

The six lines in (15) are distinct because each one is determined by

the points where it intersects *e* and *f* (by Theorems 2.1 and 2.2). Thus, any two of the lines in (15) intersect exactly once, counting multiplicities (by Theorem 4.1). If we intersect each of the three lines AB', CA', BC' forming *G* with each of the three lines B'C, A'B, C'A forming *H*, we obtain the points $AB' \cap B'C = B'$, $AB' \cap A'B = Q$, $AB' \cap C'A = A$, $CA' \cap B'C = C$, $CA' \cap A'B = A'$, $CA' \cap C'A = S$, $BC' \cap B'C = R$, $BC' \cap A'B = B$, and $BC' \cap C'A = C'$. Thus, *G* and *H* intersect at the nine points

$$A, B, C, A', B', C', Q, R, S$$
 (17)

(by (16) and Theorem 3.6(v)).

If we remove the three points A, B, C where G and H intersect e from the nine points in (17) where G and H intersect, we are left with the six points

$$A', B', C', Q, R, S.$$
 (18)

We can apply Theorem 6.4 (by the second paragraph of the proof) and deduce that there is a curve *W* of degree 3 - 1 = 2 that intersects both *G* and *H* at the six points in (18).

In particular, W contains the six points in (18) (by Theorem 3.6(iii)). Since f also contains A', B', C', it intersects W at least once at each of these three points (by Theorem 3.6(iii)). Then f intersects the curve W of degree 2 at least three times. Thus, if F = 0 is the equation of f in homogeneous coordinates, F is a factor of W (by Theorem 4.5). We write W = FD, where D is a homogeneous polynomial of degree 1, and so D = 0 is a line.

The lines AB' and A'B intersect f at distinct points A' and B' (by Theorem 2.1), and so their intersection $Q = AB' \cap A'B$ does not lie on f. Likewise, neither R nor S lies on f. On the other hand, the six points in (17) lie on W = FD = 0, and so they each lie on either F = 0 or D = 0. Since Q, R, S do not lie on f, they lie on the line D = 0 and are therefore collinear.

Exercises

- 6.1. Prove the theorem in Exercise 5.2 by adapting the proof of Pascal's Theorem 6.2. (This shows that the points in (6) are collinear. These points are the intersections of the three pairs of opposite sides of "hexagon" *AACDEF*.)
- 6.2. Prove the theorem in Exercise 5.3 by adapting the proof of Pascal's Theorem 6.2. (This shows that the points in (7) are collinear. These points are the intersections of the three pairs of opposite sides of "hexagon" *AACCEF*.)

Exercises

- 6.3. Prove the theorem in Exercise 5.4 by adapting the proof of Pascal's Theorem 6.2. (This shows that the three pairs of opposite sides of "hexagon" *AACEEF* intersect in collinear points. This result, like the theorem in Exercise 5.3, concerns a quadrilateral inscribed in a conic and the tangents at two of the vertices. The tangents are opposite sides of the "hexagon" in Exercise 5.4 but not in Exercise 5.3.)
- 6.4. Let *A*, *C*, *D*, *E*, *F* be five points on a conic. Describe how to use a straightedge to construct the tangent at *A* by applying the theorem in Exercise 5.2.
- 6.5. Let four points A, C, E, F on a conic and the tangent at A be given.
 - (a) Use the theorem in Exercise 5.4 to describe how to construct the tangent at E with a straightedge.
 - (b) If *l* is a line through *E* other than *AE*, *CE*, *EF*, tan *E*, use the theorem in Exercise 5.2 to describe how to use a straightedge to construct the point other than *E* where *l* intersects the conic.
- 6.6. Let three points *A*, *C*, *E* on a conic and the tangents at *A* and *C* be given.
 - (a) Use Theorem 6.3 to describe how to construct the tangent at E with a straightedge.
 - (b) If *l* is any line through *A* other than *AC*, *AE*, tan *A*, use the theorem in Exercise 5.3 to describe how to use a straightedge to construct the point other than *A* where *l* intersects the conic.
- 6.7. Consider the following converse of Pascal's Theorem 6.2:

Theorem

Let A-F be six points, no three of which are collinear, in the projective plane. If the points $Q = AB \cap DE$, $R = BC \cap EF$, and $S = CD \cap FA$ are collinear, then the six points A-F lie on a conic (Figure 6.1).

Prove this theorem by using Theorem 6.4, taking L to be the line through Q, R, S, and taking G and H as in (5).

6.8. Consider the following converse of Theorem 6.3:

Theorem

Let A, C, E be three noncollinear points in the projective plane. Let a be a line through A other than AC and EA, let c be a line through C other than AC and CE, and let e be a line through E other than EA and CE. If the points $Q = a \cap CE$, $R = e \cap AC$, and $S = c \cap EA$ are collinear, then there is a conic that is tangent to a at A, tangent to c at C, and tangent to e at E (Figure 6.7).

Prove this theorem by using Theorem 6.4, taking L to be the line through Q, R, S.

6.9. Use Theorem 6.4 to prove the following converse of the theorem in Exercise 5.2:

Theorem

Let A, C, D, E, F be five points, no three of which are collinear, in the projective plane. Let a be a line through A other than AC, AD, AE, AF. If the points

 $Q = a \cap DE$, $R = AC \cap EF$, and $S = CD \cap FA$ are collinear, then the points *A*, *C*, *D*, *E*, *F* lie on a conic tangent to *a*.

- 6.10. The following theorems arise from Pascal's Theorem 6.2 by replacing the lines *AB* and *CD* with a second conic *K'*. Prove these theorems by adapting the proof of Theorem 6.2.
 - (a) Theorem. Let K and K' be two conics through four points A-D in the projective plane. Let E and F be two points of K that do not lie on K' and are such that E does not lie on the tangent to K' at D and F does not lie on the tangent to K' at A. Then DE intersects K' at a point Q other than D, FA intersects K' at a point S other than A, and EF intersects BC at a point R collinear with Q and S (Figure 6.12).



Figure 6.12

(b) Theorem. Let K and K' be two conics through four points A-D in the projective plane. Let E be a point of K that does not equal B or C or lie on the tangents to K' at A and D. Then the tangent to K' at A intersects K at a point F other than A, DE intersects K' at a point Q other than D, and EF intersects BC at a point R collinear with Q and A (Figure 6.13).



Figure 6.13

(c) Theorem. Let K and K' be two conics through four points A–D in the projective plane. Assume that the tangents to K' at A and D do not intersect at a point of K. Then the tangent to K' at D intersects K at a point E other than D, the tangent to K' at A intersects K at a point F other than A, and EF intersects BC at a point R collinear with A and D (Figure 6.14).



Figure 6.14

6.11. The following result arises by replacing the lines $\tan A$ and $\tan C$ in Theorem 6.3 with a conic K'. Illustrate the result with a figure, and prove it by adapting the proof of Theorem 6.3.

Theorem

Let A and C be two points in the projective plane, let l be a line on A, and let m be a line on C. Let K and K' be two conics that are both tangent to l at A and tangent to m at C. Let E be a point on K other than A and C. Then line CE intersects K' at a point Q other than C, the tangent to K at E intersects line AC at a point R, line EA intersects K' at a point S other than A, and the points Q, R, S are collinear.

6.12. The following result arises by replacing the lines AC and CE in Theorem 6.3 with a conic K'. Illustrate the result with a figure, and prove it by adapting the proof of Theorem 6.3.

Theorem

Let K and K' be two conics that both contain three points A, C, E in the projective plane and are tangent to the same line at C. Assume that the tangents to K at A and E do not intersect at a point of K'. Let S be the point where the common tangent to K and K' at C intersects line AE. Then the tangent to K at A intersects K' at a point Q other than A, the tangent to K at E intersects K' at a point R other than E, and the points Q, R, S are collinear.

6.13. (a) Prove the following result:

Theorem

Let A-H be eight points on a conic in the projective plane. Then the points $P = AB \cap DE$, $Q = BC \cap EF$, $R = CD \cap FG$, $S = DE \cap GH$, $T = EF \cap HA$, $U = FG \cap AB$, $V = GH \cap BC$, and $W = HA \cap CD$ lie either on a conic or on two lines.

(This theorem arises by replacing the hexagon *ABCDEF* in Pascal's Theorem with the octagon *ABCDEFGH* in Figure 6.15. We intersect each side of the octagon with the two sides adjacent to the opposite side; for example, we intersect *AB* with the two sides *DE* and *FG* adjacent to the side *EF* opposite *AB*.)

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- (b) Illustrate the theorem when P-W lie on a conic.
- (c) Illustrate the theorem when P-W lie on two lines.

(*Hint*: One possible approach is to choose points A-C and E-G on the conic and then choose D and H on the conic so that $S = DE \cap GH$ is collinear with $Q = BC \cap EF$ and $U = FG \cap AB$. Since no three points on a conic are collinear, P-W must lie on two lines.)

6.14. (a) Prove the following result, which arises from Pappus' Theorem in the same way as the theorem in Exercise 6.13 arises from Pascal's Theorem:

Theorem

Let e and f be two lines in the projective plane. Let A, C, E, G be four points of e other than $e \cap f$, and let B, D, F, H be four points of f other than $e \cap f$. Then the points $P = AB \cap DE$, $Q = BC \cap EF$, $R = CD \cap FG$, $S = DE \cap GH$, $T = EF \cap HA$, $U = FG \cap AB$, $V = GH \cap BC$, and $W = HA \cap CD$ lie either on a conic or on two lines.

- (b) Illustrate the theorem when P-W lie on a conic.
- (c) Illustrate the theorem when P-W lie on two lines. (See the hint to Exercise 6.13(c).)
- 6.15. Use Desargues' Theorem (Exercise 3.20) and Exercise 5.17 to deduce Theorem 5.3 from Theorem 6.3.
- 6.16. State the version of the theorem in Exercise 4.21 that holds in the following cases when n = 2 and f is a conic K. Illustrate each version with a figure. (These results are known as *Carnot's Theorem.*)
 - (a) *K* is not tangent to any of the lines *ST*, *TU*, or *US*.
 - (b) *K* is tangent to line *ST* but not to *TU* or *US*.
 - (c) *K* is tangent to lines *ST* and *TU* but not *US*.
 - (d) *K* is tangent to all of the lines *ST*, *TU*, and *US*.
- 6.17. Define harmonic conjugates as in Exercise 4.25. Let *E*, *F*, *G*, *H* be four points, no three of which are collinear, in the projective plane. Let *l* be a line that does not contain any of the points *E*, *F*, *G*, *H*, *EF* \cap *GH*. Assume that there is a curve of degree 2 that contains *E*–*H* and intersects *l* twice at a point *P*. Prove that the harmonic conjugate of *P* with respect to *EF* \cap *l* and *GH* \cap *l* is the unique point other than *P* at which *l* intersects twice a curve of degree 2 containing *E*–*H*.

(This is a version of *Desargues' Involution Theorem*. One possible approach is to apply Exercises 4.21 and 4.27 after using Theorem 3.4 to ensure that no relevant points lie at infinity.)

- 6.18. Let *E*, *F*, *G*, *H* be four points, no three of which are collinear, in the projective plane. Let *l* be a line that does not contain any of these points. Prove that there are either zero or exactly two points at which *l* intersects twice a curve of degree 2 containing E–H. (See Exercises 3.14, 4.29(a), and 6.17.)
- 6.19. Use Exercise 6.18 and Theorem 5.1 to prove the following result:

Theorem

Let E, F, G, H be four points, no three of which are collinear, in the projective plane. Let l be a line that does not contain any of these points.

(i) If l contains none of the points

 $EF \cap GH, \quad EG \cap FH, \quad EH \cap FG,$ (19)

then either zero or two conics contain E-H and are tangent to l.

- (ii) If l contains exactly one of the points in (19), then there is exactly one conic that contains E-H and is tangent to l.
- (iii) If l contains two of the points in (19), then no conic contains E-H and is tangent to l.

(Exercise 3.14 shows that *l* cannot contain all three points in (19).)

- 6.20. Illustrate the theorem in Exercise 6.19 by drawing four figures, one for each of the two possibilities in (i), one for (ii), and one for (iii).
- 6.21. In the Euclidean plane, let *K* be a conic, *P* a point, *L* a line, and *e* a positive number. *K* has the *focus-directrix property* with focus *P*, directrix *L*, and eccentricity *e* if *K* contains every point whose distance from *P* is *e* times its distance from *L*. (Distance from *L* is measured perpendicular to *L*.)
 (a) If *e* > 0, *e* ≠ 1, and *d* ≠ 0, prove that

$$(1 - e^2)x^2 + y^2 = d^2e^2(1 - e^2)$$

has the focus-directrix property with focus (de^2 , 0), directrix x = d, and eccentricity *e*. (The focus has been chosen so that the equation has no *x* or *y* terms.)

- (b) Let K be the conic x²/a² + y²/v = 1 for a > 0, v ≠ 0, and a² > v. Conclude from (a) that K has the focus-directrix property with focus (c, 0), directrix x = d, and eccentricity e for c = ±(a² v)^{1/2}, e = |c|/a, and d = c/e².
- (c) If p ≠ 0, prove that 4py = x² has the focus-directrix property with focus (0, p), directrix y = -p, and eccentricity 1.
- 6.22. Let *K* be the conic $x^2/a^2 + y^2/v = 1$ for a > 0, $v \neq 0$, and $a^2 > v$. *K* has foci F = (c, 0) and G = (-c, 0) for $c = (a^2 v)^{1/2}$. Let Q = (r, s) be a point on *K* with *r* and *s* nonzero. Define harmonic conjugates and harmonic sets as in Exercise 4.25 and the paragraph before it.
 - (a) Let U be the point where the tangent at Q intersects the x-axis, and let N be the point where the normal at Q intersects the x-axis. (The normal is the line through Q perpendicular to the tangent at Q.) Use im-

plicit differentiation to find the slope of the tangent at Q, and conclude that U and N have *x*-coordinates a^2/r and c^2r/a^2 . Deduce from Exercises 4.19 and 4.27(b) that U and N are harmonic conjugates with respect to F and G.

- (b) Let *M* be the line through *G* parallel to the tangent at *Q*. Let *M* intersect *QF* at a point *B* and *QN* at a point *D*, and set *W* = *DF* ∩ *GQ*. Deduce from (a) and Exercise 4.25 that *B*, *U*, and *W* are collinear. Conclude from this and Exercise 4.25 that the ideal point on *M* has harmonic conjugate *D* with respect to *G* and *B*.
- (c) Combine (b) with Exercise 4.26 and basic Euclidean geometry to prove the *reflection property of ellipses and hyperbolas*: the tangent and normal at *Q* bisect the angles formed by the lines *QF* and *QG* through *Q* and the foci. Illustrate the property with two figures, one where *K* is an ellipse and one where *K* is a hyperbola. To what extent does the property still hold when *r* or *s* is zero?
- 6.23. Let *K* be the parabola $4py = x^2$ for $p \neq 0$. Let *F* be the focus (0, p). Let *Q* be a point (r, s) on *K* with $r \neq 0$. Use basic calculus to show that the tangent at *Q* intersects the *y*-axis at a point *T* with *y*-coordinate -s. Deduce that *F* is equidistant from *T* and *Q*. Combine this with basic Euclidean geometry to prove the *reflection property of parabolas*: the tangent and normal at *Q* bisect the angles formed by the line *QF* and the vertical line through *Q*. Illustrate the property with a figure. In what sense does the property hold when r = 0? (The normal at *Q* is the line through *Q* perpendicular to the tangent at *Q*.)

§7. Envelopes of Conics

The *envelope* of a conic is the set of tangent lines. We study envelopes in this section, and our main tool is a map that interchanges the points and lines of the projective plane. We prove that this map interchanges conics and their envelopes, and so results about conics imply results about envelopes. We end the section by showing how to construct the envelope of a conic by joining the points of a line with their images under a transformation.

Our study of envelopes is based on the map

$$(a, b, c) \to ax + by + cz = 0 \tag{1}$$

that sends each point (a, b, c) of the projective plane to the line ax + by + cz = 0 whose coefficients are the homogeneous coordinates of the point. The homogeneous coordinates a, b, c of the point are not all zero, and so ax + by + cz = 0 is, in fact, a line. As t varies over all nonzero numbers, (ta, tb, tc) varies over all triples of homogeneous coordinates that represent one point; the corresponding equations tax + tby + tcz = 0 all represent the same line, and so (1) gives a well-

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defined map of points to lines in the projective plane. There does not seem to be a generally recognized name for the map in (1); we call it the *basic polarity*.

What is the image of a line under the basic polarity? The line has equation px + qy + rz = 0 for real numbers p, q, r that are not all zero. A point (a, b, c) lies on this line if and only if the equation

$$pa + qb + rc = 0 \tag{2}$$

holds. The basic polarity maps the point (a, b, c) to the line ax + by + cz = 0. Note that we can rewrite (2) as

$$ap + bq + cr = 0, (3)$$

and this equation holds if and only if the line ax + by + cz = 0 contains the point (p, q, r). Thus, the basic polarity matches up the points (a, b, c)of the line px + qy + rz = 0 with the lines ax + by + cz = 0 that contain the point (p, q, r). Accordingly, the basic polarity determines a map

$$px + qy + rz = 0 \to (p, q, r) \tag{4}$$

of lines to points in the sense that it matches up the points of the line px + qy + rz = 0 with the lines through the point (p, q, r).

Note that the maps in (1) and (4) are inverses: a point maps to a line in (1) if and only if the line maps to the point in (4). Thus, the basic polarity interchanges points and lines in pairs. As we have seen, the equivalence of (2) and (3) shows that the basic polarity preserves *incidence*, the property of points lying on lines. In other words, if the basic polarity interchanges a point P with a line m and interchanges a line lwith a point Q, then P lies on l if and only if m contains Q.

Given a theorem about points and lines in the projective plane, the *dual* is the statement obtained by applying the basic polarity to the points and lines in the original theorem. As we have seen, this means that we interchange points and lines while preserving incidence. The dual of a theorem holds automatically, without further work; once we have proved that a certain relationship holds among points and lines, applying the basic polarity gives another true statement.

For example, suppose that we start with Pappus' Theorem 6.5.

Pappus' Theorem

Let *e* and *f* be two lines in the projective plane. Let *A*, *B*, *C* be three points of *e* other than $e \cap f$, and let *A'*, *B'*, *C'* be three points of *f* other than $e \cap f$. Then the points $Q = AB' \cap A'B$, $R = BC' \cap B'C$, and $S = CA' \cap C'A$ are collinear (Figure 6.11).

If we apply the basic polarity to the points and lines in Pappus' Theorem, we interchange points and lines while preserving incidence. In particular, we interchange the terms "line *XY*" and "point $x \cap y$ ": *XY*

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Figure 7.1

is the unique line through two points *X* and *Y*, and $x \cap y$ is the unique point on two lines *x* and *y*. Thus, dualizing Pappus' Theorem gives the following result. It requires no proof beyond the observation that it is the dual of Pappus' Theorem, which we have already proved.

Theorem 7.1

Let *E* and *F* be two points in the projective plane. Let *a*, *b*, *c* be three lines on *E* other than *EF*, and let *a'*, *b'*, *c'* be three lines on *F* other than *EF*. Then the lines $q = (a \cap b')(a' \cap b)$, $r = (b \cap c')(b' \cap c)$, and $s = (c \cap a')(c' \cap a)$ are concurrent (Figure 7.1).

The basic polarity interchanges points and lines in pairs, as (1) and (4) show. Thus, dual theorems occur in pairs; we obtain each theorem in a pair by interchanging the points and lines of the other. For instance, dualizing Theorem 7.1 gives Pappus' Theorem.

We have seen that the basic polarity interchanges the points on a line with the lines on a point. We claim that it interchanges the points on a conic with the lines tangent to a conic. We start by considering the tangent lines of a conic easy to study, the parabola $y = x^2$.

Theorem 7.2

The basic polarity interchanges the lines tangent to the parabola $yz = x^2$ with the points on the parabola $4yz = x^2$.

Proof

The intersection of the parabola $yz = x^2$ with the Euclidean plane has equation $y = x^2$, and it consists of the points (a, a^2) for all real numbers *a*. Calculus gives the formula dy/dx = 2x, and so the tangent to $y = x^2$ at (a, a^2) is the line

$$y - a^2 = 2a(x - a).$$

We can rewrite this equation as $-2ax + y + a^2 = 0$, which becomes

$$-2ax + y + a^2 z = 0 \tag{5}$$

§7. Envelopes of Conics

in homogeneous coordinates (*x*, *y*, *z*). Taking p = -2a, q = 1, and $r = a^2$ shows that the line in (5) has the form

$$px + qy + rz = 0, (6)$$

where

$$4qr = p^2. (7)$$

Conversely, consider any line (6) whose coefficients satisfy (7) with $q \neq 0$. Dividing (6) by q gives

$$\frac{p}{q}x + y + \frac{r}{q}z = 0.$$

This has the form of (5) for a = -p/2q, since the coefficient of x is p/q = -2a and the coefficient of z is

$$\frac{r}{q} = \frac{4qr}{4q^2} = \frac{p^2}{4q^2} = \left(\frac{-p}{2q}\right)^2 = a^2.$$

Together with the previous paragraph, this shows that the tangents to $yz = x^2$ at points of the Euclidean plane are exactly the lines in (6) whose coefficients satisfy (7) with $q \neq 0$.

As we saw in the discussions accompanying Figure 5.2 and following the proof of Theorem 5.2, the parabola $yz = x^2$ has one point at infinity, and it is tangent there to the line at infinity z = 0. On the other hand, setting q = 0 in (7) gives p = 0, and so (6) becomes the line at infinity rz = 0 for $r \neq 0$. Thus, the tangent to $yz = x^2$ at its one point at infinity is the one line (6) given by (7) with q = 0.

The last sentences of the two previous paragraphs show that the tangent lines to $yz = x^2$ are exactly the lines in (6) as p, q, r vary over all triples of real numbers that satisfy (7) and are not all zero. These lines are the images under the basic polarity of the points (p, q, r) on the parabola $4qr = p^2$. In short, the basic polarity matches up the points of the parabola $4yz = x^2$ with the tangents of the parabola $yz = x^2$.

We use transformations to replace the parabola $yz = x^2$ in Theorem 7.2 with any conic *K*. We prove that the tangents of *K* are the lines $p^*x + q^*y + r^*z = 0$ whose coefficients p^* , q^* , r^* satisfy the quadratic equation of a conic K^* .

Theorem 7.3

For any conic K, there is a conic K^* such that the basic polarity interchanges the tangent lines of K with the points of K^* .

Proof

There is a transformation that takes $yz = x^2$ to *K* (by the discussion before Theorem 5.9 and the fact that we can reverse transformations). This

transformation takes the tangents of $yz = x^2$ to the tangents of *K* (since transformations preserve lines and intersection multiplicities).

Let the transformation be given by (5) and (6) of Section 3. As in (13) of Section 3, the transformation induces a reversible map of lines

$$px + qy + rz = 0 \to p^*x + q^*y + r^*z = 0$$
(8)

given by the three equations

$$p^* = Ap + Dq + Gr,$$

$$q^* = Bp + Eq + Hr,$$

$$r^* = Cp + Fq + Ir.$$

We can use the same three equations to define a map that sends any point (p, q, r) to the point (p^*, q^*, r^*) with coordinates given by the equations. Because the map of lines in (8) is reversible, so is the map of points

$$(p,q,r) \to (p^*,q^*,r^*).$$

Thus, this map of points is a transformation, and so it takes the parabola $4qr = p^2$ to a conic K^* .

By Theorem 7.2, the tangents to the parabola $yz = x^2$ are the lines px + qy + rz = 0 for $4qr = p^2$. These lines are mapped to the tangents of *K* by a transformation taking them to the lines $p^*x + q^*y + r^*z = 0$ for all points (p^*, q^*, r^*) on a conic K^* (by the last three paragraphs). Thus, the tangents of *K* are the lines $p^*x + q^*y + r^*z = 0$ that the basic polarity interchanges with the points of K^* .

The basic polarity interchanges points and lines in pairs. By the last theorem, the basic polarity interchanges the tangent lines of any conic K with the points of a conic K^* . Likewise, the basic polarity interchanges the tangent lines of K^* with the points of a conic K^{**} . The next result shows that $K^{**} = K$, and so the basic polarity interchanges the tangent lines of each of the conics K and K^* with the points of the other.

Theorem 7.4

Let *K* be a conic in the projective plane. Then the basic polarity interchanges the tangent lines of *K* with the points of a conic K^* , and it interchanges the tangent lines of K^* with the points of *K*. For any point *X* of *K*, if the tangent to *K* at *X* is interchanged by the basic polarity with a point X^* of K^* , then the tangent to K^* at X^* is interchanged with the point *X*.

Proof

The basic polarity interchanges the tangent lines of *K* with the points of a conic K^* (by Theorem 7.3). Let tan *X* be the tangent line to *K* at a point *X* of *K*. The basic polarity interchanges tan *X* with a point X^* of K^* (Figure 7.2). Tan X^* , the tangent line to K^* at X^* , is the unique line that in-



Figure 7.2

tersects K^* only at X^* (by Theorem 5.2). Because the basic polarity interchanges points and lines while preserving incidence, it interchanges tan X^* with the unique point on tan X that lies on no other tangents of K. Since X is such a point (by Theorem 5.2), the basic polarity interchanges tan X^* with X. As X varies over the points of K, X^* varies over the points of K^* , and the basic polarity interchanges the tangents of each of the conics K and K^* with the points of the other.

By Theorem 7.4, we can dualize results about conics as follows: the points and tangents of a conic *K* become, respectively, the tangents and points of a conic K^* . Specifically, if a point *X* of *K* dualizes to the tangent to K^* at a point X^* , then the tangent to *K* at *X* dualizes to the point X^* .

We can now obtain a number of results about the envelope—the set of tangents—of a conic by dualizing results about the points of a conic. For example, Theorem 5.10 states that five points in the projective plane, no three of which are collinear, lie on exactly one conic. Dualizing this theorem gives the following result:

Theorem 7.5

Five lines in the projective plane, no three of which are concurrent, are tangent to exactly one conic. $\hfill \Box$

As we observed after the proof of Theorem 5.10, Theorem 5.2 implies that no three points on a conic are collinear. Dualizing this result shows that *no three tangents of a conic are concurrent*. This shows why we need to assume in Theorem 7.5 that no three of the given lines are concurrent.

Let *A* be any point on a conic *K*. Theorem 5.2 states that any line through *A* except tan *A* intersects *K* at exactly two points, *A* and one other. Dualizing this result shows that *every point on* $\tan A$ *except A lies on exactly two tangents of K*, $\tan A$ *and one other.* This strengthens the result that no three tangents of *K* are concurrent.

Pascal's Theorem 6.2 states that the points $Q = AB \cap DE$, $R = BC \cap EF$, and $S = CD \cap FA$ are collinear for any six points A-F on a conic. Dualizing Pascal's Theorem gives the following result, known as *Brianchon's Theorem*:

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Figure 7.3

Theorem 7.6 (Brianchon's Theorem)

Let a-f be six tangents of a conic in the projective plane. Then the lines $q = (a \cap b)(d \cap e)$, $r = (b \cap c)(e \cap f)$, and $s = (c \cap d)(f \cap a)$ are concurrent (*Figure* 7.3).

Pascal's Theorem states that the three pairs of opposite sides of a hexagon *ABCDEF* inscribed in a conic intersect in three collinear points. The dual result, Brianchon's Theorem, refers to a hexagon *abcdef* whose sides are tangents of a conic, a hexagon circumscribed about a conic (Figure 7.3). We call

$$\{a \cap b, d \cap e\}, \{b \cap c, e \cap f\}, \{c \cap d, f \cap a\}$$

the three pairs of opposite vertices of hexagon *abcdef*. They determine the lines q, r, s in Brianchon's Theorem. Thus, Brianchon's Theorem states that *the three pairs of opposite vertices of a hexagon circumscribed about a conic determine concurrent lines*. The fact that no three tangents of a conic are concurrent, as noted before Theorem 7.6, implies that no two vertices of a circumscribed hexagon are equal.

As a final example, we dualize Theorem 6.3, which states that $Q = \tan A \cap CE$, $R = \tan E \cap AC$, and $S = \tan C \cap EA$ are collinear for any three points *A*, *C*, *E* on a conic (Figure 6.7). The three tangents $\tan A$, $\tan C$, $\tan E$ and the three points *A*, *C*, *E* dualize to three points *A*, *C*, *E* on a conic and to $\tan A$, $\tan C$, $\tan E$, respectively (by the last sentence of Theorem 7.4). Thus, Theorem 6.3 dualizes to the following result:

Theorem 7.7

Let A, C, E be three points on a conic in the projective plane. Then the three lines $q = A(\tan C \cap \tan E)$, $r = E(\tan A \cap \tan C)$, and $s = C(\tan E \cap \tan A)$ are concurrent (Figure 7.4).

We can simplify the statement of Theorem 7.7 by setting $A' = \tan C \cap \tan E$, $C' = \tan E \cap \tan A$, and $E' = \tan A \cap \tan C$. Theorem 7.7 states that the three lines AA', CC', EE' are concurrent for any three points A, C, E on a conic (Figure 7.4). This proves Theorem 5.3.

§7. Envelopes of Conics



Figure 7.4

We end this section by developing a simple way to construct the envelope of a conic. We show that we obtain all the tangents of a conic if we join each point of a line l to its image under a transformation that maps l to another line m and does not fix $l \cap m$.

Theorem 7.3 shows that the tangents of the parabola $yz = x^2$ are the lines

$$px + qy + rz = 0, (9)$$

where $4qr = p^2$. The transformation that interchanges *x* and *z* acts on the line in (9) by interchanging *p* and *r*. Thus, the tangents of $xy = z^2$ are the lines given by (9) for

$$4pq = r^2. (10)$$

Setting r = 0 in (10) gives p = 0 or q = 0. Thus, the coordinate axes y = 0 and x = 0 are tangents of $xy = z^2$; in fact, they are the asymptotes of the hyperbola xy = 1 (Figure 3.1), in agreement with the discussion before Theorem 5.3. If r is nonzero in (10), then so is p, and we can divide (9) by p and relabel q and r. Thus, we can assume that p = 1 and $4q = r^2$. In short, the tangents to $xy = z^2$ are the coordinate axes and the lines

$$x + \frac{r^2}{4}y + rz = 0, (11)$$

for all nonzero real numbers *r*. Setting z = 1 and either y = 0 or x = 0 in (11) shows that this line intersects the *x*-axis at (-r, 0) and the *y*-axis at (0, -4/r).

On the other hand, consider the equations

$$x' = y, \qquad y' = 4z, \qquad z' = x.$$
 (12)

These equations give a transformation because they can obviously be solved for *x*, *y*, *z* in terms of *x'*, *y'*, *z'*. Since this transformation maps (t, 0, 1) to (0, 4, t), it takes the point (t, 0) on the *x*-axis to the point (0, 4/t) on the *y*-axis for all nonzero numbers *t*. Setting t = -r in the last two sentences of the previous paragraph shows that we obtain all the

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Figure 7.5



Figure 7.6

tangents to the hyperbola xy = 1 except the asymptotes by joining each point (t, 0) on the *x*-axis for $t \neq 0$ to its image (0, 4/t) on the *y*-axis under the transformation in (12). The two remaining points on the *x*-axis are the origin and the point at infinity. The transformation in (12) maps the origin (0, 0, 1) to the point (0, 4, 0) at infinity on vertical lines, and these two points determine the *y*-axis x = 0. The transformation maps the point (1, 0, 0) at infinity on the *x*-axis y = 0 to the origin (0, 0, 1), and these two points determine the *x*-axis y = 0.

In short, the transformation in (12) maps points on the *x*-axis to points on the *y*-axis, and the lines that join corresponding points form the envelope—the set of tangents—of the hyperbola $xy = z^2$. The transformation maps the point (*t*, 0) on the *x*-axis to the point (0, 4/*t*) on the *y*axis for any $t \neq 0$. Figure 7.5 gives various values of *t* and 4/*t*, and Figure 7.6 shows the lines through the corresponding points (*t*, 0) and (0, 4/*t*). As *t* varies, these lines are the tangents to the hyperbola xy = 1 (sketched in Figure 3.1) at points of the Euclidean plane.

We can generalize this result by replacing the transformation in (12) that maps the *x*-axis to the *y*-axis with any transformation that maps a line *l* to another line *m* and does not fix the point $l \cap m$. This generalization follows from the previous example and Theorem 3.4, which shows



Figure 7.7

that four points, no three of which are collinear, can be transformed into any other such points.

Theorem 7.8

Let $X \to X'$ be a transformation that maps a line l to a line $m \neq l$ and does not fix $l \cap m$. As X varies over all points of l, the lines XX' form the envelope of a conic.

Proof

The given transformation $X \to X'$ matches up the points of l and m, and it does not map the point $P = l \cap m$ to itself. Thus, there is a point A on l other than P that the transformation maps to P, and the image of P under the transformation is a point B on m other than P (Figure 7.7).

Let *C* be a point of *l* other than *A* and *P*. The transformation maps *C* to a point *C'* on *m* other than *P* and *B*. Since none of the points *A*, *B*, *C*, *C'* equals *P*, neither *A* nor *C* lies on m = BC', and neither *B* nor *C'* lies on l = AC. Thus, no three of the four points *A*, *B*, *C*, *C'* are collinear.

The *x*-axis y = 0 contains the point (1, 0, 0) at infinity and the point (1, 0, 1) one unit from the origin. The *y*-axis x = 0 contains the point (0, 1, 0) at infinity and the point (0, 4, 1) four units from the origin. Neither (1, 0, 0) nor (1, 0, 1) lies on the *y*-axis—the line through (0, 1, 0) and (0, 4, 1)—and neither (0, 1, 0) nor (0, 4, 1) lies on the *x*-axis—the line through (1, 0, 0) and (1, 0, 1). Thus, no three of the four points (1, 0, 0), (1, 0, 1), (0, 1, 0), (0, 4, 1) are collinear.

By Theorem 3.4 and the last two paragraphs, there is a transformation $X \to X^*$ that maps $A \to (1, 0, 0)$, $B \to (0, 1, 0)$, $C \to (1, 0, 1)$, and $C' \to (0, 4, 1)$. This transformation maps l = AC to the line through (1, 0, 0) and (1, 0, 1)—the *x*-axis—and it maps m = BC' to the line through (0, 1, 0) and (0, 4, 1)—the *y*-axis. Thus, the transformation maps $P = l \cap m$ to the intersection of the *x*- and *y*-axes—the origin (0, 0, 1).

We take the given transformation $X \to X'$, precede it with the reverse of the transformation $X \to X^*$ just defined, and follow it with the trans-

formation $X \to X^*$. This gives the sequence of transformations

$$X^* \to X \to X' \to X'^*. \tag{13}$$

As X^* varies over the *x*-axis, *X* varies over *l*, *X'* varies over *m*, and *X'** varies over the *y*-axis. The sequence of transformations in (13) maps

$$(1,0,0) \to A \to P \to (0,0,1), \tag{14}$$

$$(0, 0, 1) \to P \to B \to (0, 1, 0),$$
 (15)

$$(1,0,1) \to C \to C' \to (0,4,1).$$
 (16)

The sequence of transformation in (13) is itself a transformation, and so there are constants a-i such that this transformation maps

$$(x, y, z) \rightarrow (ax + by + cz, dx + ey + fz, gx + hy + iz).$$

This map takes (1,0,0) to (0,0,1) (by (14)), and so we have a = 0 and d = 0. The map also takes (0,0,1) to (0,1,0) (by (15)), and so we have c = 0 and i = 0. Thus, the transformation in (13) maps

$$(x, y, z) \rightarrow (by, ey + fz, gx + hy).$$

This map takes (1, 0, 1) to (0, 4, 1) (by (16)), and so we have f = 4g. In short, the transformation in (13) maps

$$(x, y, z) \rightarrow (by, ey + 4gz, gx + hy).$$

Setting y = 0 shows that (x, 0, z) maps to (0, 4gz, gx). It follows that *g* is nonzero, and so (0, 4gz, gx) represents the same point as (0, 4z, x) for *x* and *z* not both zero. Thus the transformation in (13) maps

$$(x, 0, z) \to (0, 4z, x) \tag{17}$$

for any point (x, 0, z) on the *x*-axis. Comparing (17) with (12) shows that the transformation in (13) maps each point on the *x*-axis to the same point on the *y*-axis as the transformation in (12). The discussion after (12) shows that we get the envelope of $xy = z^2$ by joining each point on the *x*-axis to its image on the *y*-axis under the transformation in (12). Thus, the same result holds for the transformation in (13).

We now know that the tangents of $xy = z^2$ are the lines $X^*X'^*$ for all points X^* on the *x*-axis (since the transformation in (13) maps X^* to X'^*). Because the reverse of the transformation $X \to X^*$ is itself a transformation, it preserves conics and tangents. Thus, the lines XX' are the tangents of a conic as X varies over the points of l.

Exercises

7.1. A theorem is stated in each of the following exercises. Use Theorem 7.4 to state the dual of each theorem in terms of conics and tangents, as in Theorems 7.5–7.7. Illustrate the results you state by drawing one figure

Exercises

for each of the parts (a)–(p) and the four possibilities in (q) (as in Exercise 6.20).

(a)	Exercise 5.2.	(b)	Exercise 5.3.
(c)	Exercise 5.4.	(d)	Exercise 5.5.
(e)	Exercise 5.12.	(f)	Exercise 5.14.
(g)	Exercise 6.7.	(h)	Exercise 6.8.
(i)	Exercise 6.9.	(j)	Exercise 6.10(a).
(k)	Exercise 6.10(b).	(1)	Exercise 6.10(c).
(m)	Exercise 6.11.	(n)	Exercise 6.12.
(o)	Exercise 6.13.	(\mathbf{p})	Exercise 6.14.
(q)	Exercise 6.19.		

7.2. State the duals of the following theorems, which are proved in Exercise 16.9. Draw figures to illustrate the stated theorems and their duals.

(a) **Theorem.** Let A, B, C, D, E be five points on a conic. Set $F = AB \cap CD$, $G = AD \cap BC$, and $H = \tan A \cap \tan B$. Then $\tan E$ contains F if and only if E lies on line GH.

(b) **Theorem.** Let A, B, C, D be four points on a conic. Set $P = \tan A \cap \tan B$ and $Q = \tan C \cap \tan D$. Then P lies on CD if and only if Q lies on AB.

- 7.3. Use single-variable calculus and the discussion after the proof of Theorem 4.10 to show that the tangents to xy = 1 in the Euclidean plane are the lines determined by the pairs of points (t, 0) and (0, 4/t) for all real numbers $t \neq 0$, as observed after (12). Do not transform xy = 1 into another curve.
- 7.4. Let five tangents a, c, d, e, f of a conic K be given.
 - (a) Use Exercise 7.1(a) to describe how to use a straightedge to construct the point at which *a* is tangent to *K*.
 - (b) Let *P* be any point on *a* that does not lie on *c*, *d*, *e*, *f*, or *K*. Use Brianchon's Theorem 7.6 to describe how to use a straightedge to construct the line through *P* other than *a* that is tangent to *K*. (Such a line exists, by the discussion after Theorem 7.5.)
- 7.5. Let a point *A* on a conic *K*, the tangent *a* at *A*, and three other tangents *c*, *e*, and *f* be given.
 - (a) Use Exercise 7.1(b) to describe how to use a straightedge to construct the point at which *c* is tangent to *K*.
 - (b) Let *P* be any point on *c* that does not lie on *a*, *e*, *f*, or *K*. Use Exercise 7.1(a) to describe how to use a straightedge to construct the line through *P* other than *a* that is tangent to *K*. (Such a line exists, by the discussion after Theorem 7.5.)
- 7.6. Suppose that we are given two points *A* and *C* on a conic *K*, the tangents *a* and *c* at *A* and *C*, and a third tangent *e*.
 - (a) Use Theorem 7.7 to describe how to use a straightedge to construct the point at which *e* is tangent to *K*.
 - (b) For any point *P* on *a* other than *A*, $a \cap c$, and $a \cap e$, use Exercise 7.1(b) to describe how to use a straightedge to construct the line through *P* other than *a* that is tangent to *K*. (Such a line exists, by the discussion after Theorem 7.5.)

- 7.7. Let $X \to X'$ be a transformation that maps a line l to a line $m \neq l$ and does not fix the point $l \cap m$. By Theorem 7.8, the lines XX' form the envelope of a conic K as X varies over all points of l. Let A be the point that the transformation maps to $l \cap m$, and let B be the image of $l \cap m$ under the transformation. Prove that K is tangent to l at A and tangent to m at B.
- 7.8. Let p and q be nonzero real numbers.
 - (a) Prove that there is a transformation that maps the point (t, 0) on the *x*-axis to the point (0, pt + q) on the *y*-axis for all real numbers *t* and that maps the point at infinity on the *x*-axis to the point at infinity on the *y*-axis. Conclude that there is a parabola *K* whose tangents in the Euclidean plane are the lines joining the points (t, 0) and (0, pt + q) for all real numbers *t*.
 - (b) Prove that *K* is tangent to the *x*-axis at (-q/p, 0) and to the *y*-axis at (0, q).
 - (c) Prove that K is tangent to the line at infinity at the point on lines of slope -p. (This shows that -p is the slope of the axis of symmetry of K. One possible approach is to determine what real numbers are the slopes of tangents of K.)
- 7.9. Nonzero real numbers p and q are given in each part of this exercise. By Exercise 7.8(a), there is a parabola K whose tangents in the Euclidean plane are the lines through the points (t, 0) and (0, pt + q) for all real numbers t. Construct a chart analogous to Figure 7.5 that gives a number of corresponding values of t and pt + q. Then draw a figure analogous to Figure 7.6 showing the lines through the points (t, 0) and (0, pt + q) for the values in the chart. Sketch K itself on the same figure, and mark the points in Exercise 7.8(b) where K is tangent to the x- and y-axes.
 - (a) p = 1 and q = 3. (b) p = -1 and q = 4.
 - (c) p = 2 and q = -3. (d) $p = -\frac{1}{2}$ and q = -2.
- 7.10. Let p, q, r be real numbers such that $p \neq 0$ and $r \neq 0$.
 - (a) Prove that the equations x' = x + py, y' = qy + rz, and z' = y give a transformation by solving these equations for x, y, z in terms of x', y', z'.
 - (b) Prove that the transformation in (a) maps the *y*-axis x = 0 to the line x = p and does not fix the point at infinity where these lines intersect.
 - (c) Conclude from parts (a) and (b) and Theorem 7.8 that there is an ellipse or a hyperbola *K* whose tangents (including the asymptotes of a hyperbola) are the lines x = 0 and x = p and the lines through the points (0, t) and (p, (qt + r)/t) in the Euclidean plane for all real numbers $t \neq 0$.
 - (d) Prove that *K* is tangent to the *y*-axis at the origin and tangent to *x* = *p* at the point (*p*,*q*).
- 7.11. An expression of the form (qt + r)/t is given in each part of this exercise for real numbers q and r such that $r \neq 0$. Take p = 4, and let K be the ellipse or hyperbola determined in Exercise 7.10(c). Construct a chart analogous to Figure 7.5 that gives a number of corresponding values of t and (qt + r)/t. Then draw a figure analogous to Figure 7.6 showing the lines through the points (0, t) and (p, (qt + r)/t) for the values in the chart. Sketch K itself on

the same figure, and mark the points in Exercise 7.10(d) where *K* is tangent to the *y*-axis and x = p.

(a)
$$6/t$$
. (b) $-6/t$. (c) $\frac{2t+4}{t}$

(d) $\frac{2t-4}{t}$. (e) $\frac{-t+3}{t}$. (f) $\frac{t-3}{t}$.

- 7.12. Let *K* be a parabola that is tangent to the *x*-axis at a point *A* and tangent to the *y*-axis at a point *B*. Prove that there are nonzero numbers *p* and *q* such that the construction in Exercise 7.8 gives a parabola *K'* that is also tangent to the *x*-axis at *A* and tangent to the *y*-axis at *B*. Conclude from Theorems 4.11 and 5.9 that K = K'. (This shows that the construction in Exercise 7.8 gives all parabolas tangent to the *x* and *y*-axes. Since every parabola has two perpendicular tangents, it follows that the construction gives every parabola in an appropriate coordinate system.)
- 7.13. Let *K* be an ellipse or a hyperbola that is tangent to the *y*-axis at the origin *O* and tangent to the line x = p for a real number $p \neq 0$ at a point *B* in the Euclidean plane. Let *n* be a line in the Euclidean plane that is tangent to *K* and not vertical. Prove that there are real numbers *q* and *r* such that $r \neq 0$, and the construction in Exercise 7.10 gives an ellipse or hyperbola *K'* that is tangent to x = 0 at the origin, tangent to x = p at *B*, and tangent to *n* in the projective plane. Conclude from Theorems 4.11 and 5.9 that K = K'.

(This shows that the construction in Exercise 7.10 gives every ellipse or hyperbola tangent to the *y*-axis at the origin and tangent to another vertical line. Since every ellipse and hyperbola has two parallel tangents, it follows that the construction in Exercise 7.10 gives every ellipse or hyperbola in an appropriate coordinate system.)

7.14. In the projective plane, let *A* and *B* be two points on a conic *K*, and let *l* and *m* be the tangents at *A* and *B*, respectively (Figure 7.7). Set $P = l \cap m$. Let *n* be a tangent of *K* other than *l* and *m*, and set $C = l \cap n$ and $C' = m \cap n$. Deduce from Exercise 3.10, Theorem 5.2, and the discussion after Theorem 7.5 that there is a transformation that maps $A \to P$, $P \to B$, and $C \to C'$. Conclude from Theorems 4.11 and 5.9 that this transformation gives rise to *K* via the construction in Theorem 7.8.

(This shows that *any conic can be constructed as in Theorem* 7.8 *with respect to any two of its tangents.*)

- 7.15. Let p, q, r be real numbers such that $p \neq 0$ and $r \neq 0$.
 - (a) For any nonzero number *t*, prove that the line through the points (0, t) and (p, (qt + r)/t) has slope *m*, where

$$t^{2} + (mp - q)t - r = 0.$$

- (b) Let *K* be the conic in Exercise 7.10(c). If r > 0, prove that *K* has two tangents of every slope and is therefore an ellipse. If r < 0, prove that *K* does not have tangents of every slope and is therefore a hyperbola.
- (c) Show that a tangent in the projective plane of a hyperbola is an asymptote if and only if there is no other tangent parallel to it in the Euclidean plane. If r < 0, prove that $\pm |r|^{1/2}$ are the two values of t that give asymptotes of the hyperbola constructed in Exercise 7.10.

7.16. Let *A*, *B*, *C*, *A'*, *B'*, *C'* be six points such that no three of these points are collinear and no three of the six lines a = BC, b = CA, c = AB, a' = B'C', b' = C'A', and c' = A'B' are concurrent. Noncorresponding sides of triangles *ABC* and *A'B'C'* intersect at the six points

 $a \cap b', \quad a \cap c', \quad b \cap c', \quad b \cap a', \quad c \cap a', \quad c \cap b',$ (18)

and noncorresponding vertices of the triangles determine the six lines

$$AB', AC', BC', BA', CA', CB'.$$
 (19)

Assume that no three of the points in (18) are collinear and that no three of the lines in (19) are concurrent. Prove that the six points in (18) lie on a conic if and only if the six lines in (19) are tangent to a conic. Illustrate this result with a figure.

(*Hint*: Pascal's Theorem 6.2 and its converse in Exercise 6.7 give a criterion for the points in (18) to lie on a conic. Duality gives a criterion for the lines in (19) to be tangents of a conic. These criteria are related by Desargues' Theorem, from Exercise 3.20.)

- 7.17. Let *A*, *B*, *C*, *A'*, *B'*, *C'* be six points, no three of which are collinear. Set a = BC, b = CA, c = AB, a' = B'C', b' = C'A', and c' = A'B'. Prove that the following conditions are equivalent.
 - (i) The lines a, b, c, a', b', c' are tangent to a conic.
 - (ii) There is a transformation that takes *B* to $a' \cap c$, *C* to $a' \cap b$, $a \cap c'$ to *B'*, and $a \cap b'$ to *C'*.
 - (iii) There is a transformation that takes b to A'C, c to A'B, AC' to b', and AB' to c'.
 - (iv) The points A, B, C, A', B', C' lie on a conic.

Illustrate this result with a figure where both (i) and (iv) hold.

(*Hint*: The equivalence of (i) and (ii) follows from Theorem 7.8 and Exercises 3.13 and 7.14. Use the theorem in Exercise 3.19 and the reversibility of transformations to show that (ii) implies (iii). Conclude that (i)–(iv) are equivalent by applying the basic polarity and using Theorem 7.4 and the discussion of (8).)

- 7.18. Let *K* be the conic $x^2/a^2 + y^2/v = 1$ for numbers a > 0 and $v \neq 0$. Let (s, t) be a point in the Euclidean plane.
 - (a) Assume that the line of slope *m* through (*s*, *t*) is tangent to *K* at a point of the Euclidean plane with *x*-coordinate *r*. Deduce from Theorem 4.3 and Definition 4.9 that the quadratic polynomial with indeterminate *x*

$$(a^{2}m^{2} + v)x^{2} + 2a^{2}m(t - sm)x + a^{2}[(t - sm)^{2} - v]$$

factors as $k(x - r)^2$ for a nonzero number *k*. Explain why it follows that

$$4a^4m^2(t-sm)^2 = 4a^2(a^2m^2+v)[(t-sm)^2-v]$$

and simplify this equation to

$$(s2 - a2)m2 - 2stm + t2 - v = 0.$$
 (20)

(b) Let *c*, *d*, *e* be real numbers, and let *m* be an indeterminate. If the quadratic equation $cm^2 + dm + e = 0$ has roots that are negative reciprocals, prove that e = -c.

Exercises

(c) If (*s*, *t*) lies on perpendicular lines that are tangent to *K* at points of the Euclidean plane and are not horizontal or vertical, deduce from (a) and (b) that

$$s^2 + t^2 = a^2 + v.$$

7.19. Let *K* be the ellipse $x^2/a^2 + y^2/b^2 = 1$ for positive numbers *a* and *b*. Prove that there is a circle *C* such that every rectangle circumscribed about the ellipse *K* is inscribed in *C*. Use Exercise 7.18(c) and also consider a rectangle with horizontal and vertical sides. Illustrate the result with a figure that shows an ellipse *K* that is not a circle, the corresponding circle *C*, and several rectangles circumscribed about *K*.

(*C* is called the *director circle* of the ellipse *K*.)

- 7.20. Let *K* be the hyperbola $x^2/a^2 y^2/b^2 = 1$ for positive numbers *a* and *b*. If a > b, prove that there is a circle *C* that contains the points of intersection of all pairs of perpendicular tangents of *K*. If $a \le b$, prove that no two perpendicular lines are tangent to *K* at points of the Euclidean plane. Illustrate this result with two figures: one that shows *K* for a > b, the corresponding circle *C*, and several pairs of perpendicular tangents to *K*, and another figure that shows *K* for $a \le b$. (See Exercise 7.18(c). For a > b, the circle *C* is called the *director circle* of the hyperbola *K*.)
- 7.21. Let *K* be the parabola $4py = x^2$ for $p \neq 0$.
 - (a) Consider the line of slope *m* through a point (s, t) of the Euclidean plane. If the line is tangent to *K* at a point of the Euclidean plane, use the approach of Exercise 7.18(a) to show that

$$pm^2 - sm + t = 0.$$

- (b) The directrix of *K* is the line y = -p. Use (a) and Exercise 7.18(b) to deduce that perpendicular tangents of *K* intersect at points on the directrix. Illustrate this result with a figure that shows *K*, several pairs of perpendicular tangents, and the directrix.
- 7.22. Let *K* be the conic $x^2/a^2 + y^2/v = 1$ for numbers a > 0 and $v \neq 0$ with $a^2 \ge v$. A focus of *K* is a point (c, 0) with $c^2 = a^2 v$. (Writing $v = \pm b^2$ for b > 0 shows that *K* is an ellipse or a hyperbola with foci determined as usual.)
 - (a) Let (s, t) be a point on a line of slope -1/m through a focus (c, 0) for a nonzero number *m*. Verify that

$$(m^{2}+1)(s^{2}+t^{2}-a^{2}) = (t-sm)^{2}-m^{2}a^{2}-v.$$

- (b) Prove that the circle *D* of radius *a* centered at the origin contains the feet of the perpendiculars dropped from a focus of *K* to all tangents of *K*. Use (a) and Equation (20), and consider horizontal and vertical tangents as well.
- (c) Illustrate the result in (b) with two figures, one where K is an ellipse and not a circle, and one where K is a hyperbola. In each figure, show K, D, several tangents of K, and the perpendiculars dropped from both foci of K to the tangents shown.

- 7.23. For $p \neq 0$, the parabola $4py = x^2$ has focus (0, p). Use Exercise 7.21(a) to prove that the tangent at the vertex (0, 0) contains the feet of the perpendiculars dropped from the focus to all tangents. Illustrate this result with a figure that shows the parabola, the tangent at the vertex, several other tangents, and the perpendiculars dropped from the focus to the tangents shown.
- 7.24. Let F = 0 be a curve of degree 4 that contains four singular points and at least one other point. Prove that *F* has a factor of degree 1 or 2.

(*Hint*: One possible approach is to show that there is curve of degree 2- a conic or two lines—through the four singular points and a fifth point of *F*. Conclude from Theorems 4.5, 4.11, and 5.9 that *F* has a factor of degree 1 or 2.)

7.25. This exercise shows that we cannot omit the assumption in Exercise 7.24 that *F* contains at least one point besides the four singular points. Consider the polynomial of degree 4

$$g(x,y) = (x^2 - 1)^2 + (y^2 - 1)^2.$$

- (a) Prove that the curve g = 0 consists of exactly four points in the projective plane.
- (b) Prove that *g* is singular at each of the points in (a).
- (c) Prove that *g* has no factors of degree 1 or 2. (See part (a) and Theorem 5.1.)
- 7.26. This exercise shows that we cannot reduce the number of singular points in Exercise 7.24. Consider the polynomial

$$H(x, y, z) = y^{2}(x^{2} + x + 1) - x^{2}.$$

- (a) Prove that H is singular at the three points (0, 0, 1), (0, 1, 0), (1, 0, 0).
- (b) Prove that *H* contains infinitely many points.
- (c) Prove that *H* has no factors of degree 1 or 2.
- 7.27. Let *K* be the circle of radius *r* centered at the origin for r > 0. Associate *K* with a conic K^* as in Theorem 7.4. Prove that $K = K^*$ if and only if r = 1.
- 7.28. Let *K* be the parabola $yz = ax^2$ for $a \neq 0$. Associate *K* with a conic K^* as in Theorem 7.4. Prove that $K = K^*$ if and only if $a = \pm \frac{1}{2}$.



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Introduction

This chapter is devoted to classifying irreducible cubics. These are curves of degree 3 given by polynomials that do not have factors of degree 1 or 2. We prove that every irreducible cubic can be transformed into the form

$$y^2 = x^3 + fx^2 + gx + h (1)$$

for real numbers f, g, h.

The proof has two main steps. First, we prove in Section 8 that an irreducible cubic C can be transformed into (1) if it has a flex (i.e., a generalized inflection point) or a singular point. Second, we prove in Section 12 that there is a flex on every irreducible cubic that is nonsingular (i.e., has no singular points), and so the previous sentence applies to all irreducible cubics.

In Section 9, we interrupt our work on the classification of cubics to discuss one of their most important properties. We use collinearity of points to define addition on a nonsingular, irreducible cubic *C* that has a flex *O*. This definition makes *C* an abelian group, which means that the sum of two points of *C* is again a point of *C*, addition is commutative and associative, *O* is an identity element, and every point of *C* has an additive inverse. A central problem in number theory is to determine the set C^* of points of *C* that have rational coordinates, when *C* is given by (1) for rational numbers *f*, *g*, *h*. The key to this problem is to observe that C^* is itself a group whose structure can be analyzed.

Sections 10 and 11 lay the groundwork for us to complete the classification of cubics in Section 12. We introduce the complex numbers in Section 10 and prove the Fundamental Theorem of Algebra, which states that every polynomial in one variable factors completely over the complex numbers. We introduce points with complex coordinates in Section 11. The Fundamental Theorem of Algebra ensures that curves have "as many intersections as possible" over the complex numbers. This yields Bezout's Theorem, which states that the number of times that two curves without a common factor intersect in the complex projective plane is the product of their degrees.

We complete the classification of irreducible cubics in Section 12 by proving that every nonsingular, irreducible cubic C has a flex. The Hessian H of C is a cubic formed from the second partial derivatives of C. The points of intersection of C and H are the flexes of C. We use Bezout's Theorem from Section 11 to prove that C and H intersect exactly nine times, counting multiplicities, over the complex numbers. Because nine is odd, and because the intersections of C and H over the complex numbers are interchanged in pairs by conjugating their coordinates, it follows that C and H intersect at least once over the real numbers. Thus, every nonsingular, irreducible cubic C has a flex over the real numbers, as desired.

We end the chapter by asking how many points determine a cubic. We seek an analogue of Theorem 5.10, which says that a conic is uniquely determined by five points, no three collinear. Because the equation of the general cubic

$$ax^{3} + bx^{2}y + cxy^{2} + dy^{3} + ex^{2} + fxy + gy^{2}$$
$$+ hx + iy + j = 0$$

has ten coefficients but can be multiplied by a nonzero constant, cubics have nine "degrees of freedom." This suggests that nine points generally lie on a unique cubic, and we see in Section 13 when they do.

History

Newton's classification of cubics in the late 1600s was the first great success of analytic geometry apart from its role in calculus. Newton claimed that the equation of every cubic in the Euclidean plane could be simplified to one of the forms

$$xy^{2} + ey = ax^{3} + bx^{2} + cx + d,$$
(2)

$$xy = ax^3 + bx^2 + cx + d,$$
 (3)

$$y^2 = ax^3 + bx^2 + cx + d, (4)$$

$$y = ax^3 + bx^2 + cx + d,$$
 (5)

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by an appropriate choice of the coordinate axes, which were not required to be perpendicular in Newton's time. James Stirling published a proof of Newton's claim in 1717, possibly in collaboration with Newton. The key to Stirling's proof is to consider the family of chords of the cubic parallel to an asymptote, find the locus of the midpoints of the chords, and choose coordinate axes to simplify the equation of the locus.

Newton multiplied (2) by x and completed the square of the left-hand side to obtain the equation

$$(xy + \frac{1}{2}e)^2 = ax^4 + bx^3 + cx^2 + dx + \frac{1}{4}e^2.$$
 (6)

By considering the roots of the right-hand sides of (2)-(6), he divided cubics into 72 species. Stirling identified four more species, and Jean-Paul de Gua de Malves found another two in 1740, giving a total of 78 species of cubics.

Newton also made the remarkable assertion that all cubics could be obtained from those in (4) by projecting between planes. This chapter centers around proving Newton's assertion for irreducible cubics, with the change that projections are replaced by their algebraic equivalent, transformations.

The first proofs of Newton's assertion appeared in 1731, due independently to Alexis Clairaut and Francois Nicole. Clairaut considered the graph of the equation

$$zy^2 = ax^3 + bx^2z + cxz^2 + dz^3$$
(7)

in three-dimensional-Euclidean space. Equation (7) is homogeneous and yields (4) when we set z = 1. It follows that (7) describes a cubical cone having the origin as vertex; that is, the graph consists of the lines joining the origin to the cubic given by (4) in the plane z = 1. Clairaut showed that every cubic in (2)–(5) is the intersection of a plane and a cubical cone given by (7), which proves Newton's assertion.

Among the important attributes of cubics are flexes, which are generalizations of inflection points. Clairaut asserted in 1731 that an irreducible cubic has from one through three inflection points over the real numbers (Exercises 12.8 and 12.18). For irreducible cubics having three inflection points, de Gua proved in 1740 that the inflection points are collinear (Exercises 8.6 and 9.2(c)). Plücker argued in 1834 that a nonsingular cubic has nine flexes over the complex numbers that lie by threes on twelve lines (Exercise 12.24). His argument was completed in 1844 by Ludwig Hesse, who characterized flexes with a determinant of second partial derivatives that is now called a Hessian (Theorem 12.4).

Suppose that the cubic C in (1) has rational coefficients. If we take the tangent line through a point of C with rational coordinates, or if we take the secant line through two points of C with rational coordinates, the line intersects C at another point that has rational coordinates, as we discuss in Section 9. Applying this tangent–secant construction repeatedly can produce any number of points of *C* with rational coordinates from just one. This addresses a central problem of number theory, finding the rational solutions of equations. An ad hoc algebraic version of the tangent–secant construction was introduced by Diophantus, who lived in Alexandria during the third century A.D. Fermat systematized the construction algebraically, and Newton interpreted it geometrically in terms of tangents and secants.

Complex numbers were introduced in the 1500s to solve cubic equations in one variable. They were reintroduced in the 1700s to facilitate integration by partial fractions. Mathematicians gradually developed proficiency in working with complex numbers, and their confidence increased when Carl Friedrich Gauss gave four proofs of the Fundamental Theorem of Algebra in the first decade of the 1800s. Jean d'Alembert had given an incomplete proof of the Fundamental Theorem in 1746. The main gap in his proof was filled in 1806 when Jean Argand proved a result generally called "d'Alembert's Lemma" (Claim 5 of Section 10). In fact, no truly complete proof of the Fundamental Theorem could be given until the 1870s, when Georg Cantor and Richard Dedekind developed the real numbers formally and Karl Weierstrass derived the basic properties of continuous functions. The proof in Section 10 of the Fundamental Theorem is based on the paper of Charles Fefferman cited in the References, which modernizes and simplifies the work of d'Alembert and Argand.

The idea of a complex curve—an algebraic curve whose coefficients and variables are complex numbers-emerged over centuries. Analytic geometers from Newton onward considered "imaginary points" on curves without clearly specfying the nature of these points. In the 1820s, Jean Poncelet and Michel Chasles argued for using imaginary points systematically in synthetic projective geometry. In 1830, Plücker clarified the nature of imaginary points when the homogeneous coordinates he introduced made it possible to consider points with complex coordinates. Nevertheless, complex curves were not generally considered natural objects of study until Georg Riemann proposed in 1851 a way to consider them topologically: the "Riemann surface" of a polynomial equation f(w, z) = 0 consists of sheets that lie over the complex z-plane and correspond to the values of w determined by the equation. In the 1860s, Alfred Clebsch and Paul Gordan recast Riemann's ideas from complex analytic to geometric form, and the modern view of complex curves was established.

"Elliptic integrals" are, speaking roughly, integrals that involve the square root of a polynomial of degree 3 or 4. Unlike integrals that involve the square root of a polynomial of degree 2, elliptic integrals cannot generally be evaluated in closed form. Examples of elliptic integrals arose from scientific and geometric considerations in the last half of the 1600s

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and the first half of the 1700s. The first examples involved arc lengths of ellipses and led to the name "elliptic integrals." In the mid-1700s, Leonhard Euler revolutionized the study of elliptic integrals by establishing the identity

$$\int_{a}^{x_{1}} g(t)^{-1/2} dt + \int_{a}^{x_{2}} g(t)^{-1/2} dt = \int_{a}^{x_{3}} g(t)^{-1/2} dt$$
(8)

for any polynomial g(t) of degree 3 of 4, where x_3 is a rational function of $x_1, x_2, a, g(x_1)^{1/2}, g(x_2)^{1/2}, g(a)^{1/2}$.

Certain cubics are now called "elliptic curves" because of their connection with elliptic integrals. This connection was discovered by Gauss, Niels Abel, and Carl Jacobi in the 1820s. Their results were clarified and extended by Riemann in the 1850s, Weierstrass in 1863, and Henri Poincaré in 1901. We summarize a small part of this work below.

Let

$$g(t) = 4t^3 + ct + d$$

be a polynomial of degree 3 without repeated roots. The Weierstrass *P*-function

$$x = P(u) \tag{9}$$

parametrizes the nonsingular, irreducible complex cubic

$$y^2 = g(x) \tag{10}$$

in the following sense: Equation (9) and the equation

$$y = P'(u) \tag{11}$$

match up the complex numbers u on and inside a parallelogram in the complex plane with the points (x, y) of the complex cubic (10), except that any two complex numbers u in corresponding positions on opposite sides of the parallelogram map to the same point (x, y). The function P(u) can be written in the form

$$P(u) = \frac{1}{u^2} + a_2 u^2 + a_4 u^4 + \cdots$$

for complex numbers a_2, a_4, \ldots

Equations (9)–(11) imply that

$$\frac{dx}{du} = P'(u) = y = g(x)^{1/2},$$

and taking reciprocals gives

$$\frac{du}{dx} = g(x)^{-1/2}.$$

This implies that

$$u = \int g(x)^{-1/2} \, dx,\tag{12}$$

which means that u is a multivalued indefinite integral of the two-valued function $g(x)^{-1/2}$ of the complex variable x. In short, we obtain the Weierstrass *P*-function in (9) by inverting the elliptic integral in (12) and considering x as a function of u.

The idea of parametrizing the complex cubic in (10) by inverting the elliptic integral in (12) arose by drawing analogies with the following familiar facts: the unit circle

$$y^2 = 1 - x^2 \tag{13}$$

is parametrized by setting

$$x = \sin(u) \tag{14}$$

and

$$y = \sin'(u) = \cos(u),\tag{15}$$

where the relation given by (14) is the inverse of the relation

$$u = \arcsin(x) = \int_0^x (1 - t^2)^{-1/2} dt.$$
 (16)

Drawing parallels between the cubic g(t) and the quadratic $1 - t^2$ and between the Weierstrass *P*-function x = P(u) and the sine function $x = \sin(u)$ creates analogies between (9) and (14), (10) and (13), (11) and (15), and (12) and (16).

In Section 9, we use secants and tangents to define addition of points on a nonsingular cubic given by (10). This method of adding points on the cubic corresponds via the Weierstrass *P*-function to addition of complex numbers. Specifically, for any complex numbers u_1 and u_2 , the point of the complex cubic (10) that corresponds via (9) and (11) to the complex number $u_1 + u_2$ is the sum of the points on the complex cubic that correspond to u_1 and u_2 . This is the geometric form of Euler's relation (8). It corresponds to the angle-addition formula for sines via the analogies in the previous paragraph.

The discussion accompanying (9)-(11) shows that the points of a nonsingular complex cubic correspond to the points of a parallelogram whose two pairs of opposite sides are glued together. Gluing together one pair of opposite sides of a parallelogram gives a cylinder. Gluing together the opposite ends of the cylinder gives a torus—the surface of a doughnut. Thus, a nonsingular complex cubic is topologically equivalent to a torus; that is, it can be continuously bent into the surface of a doughnut.

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Introduction and History

A nonsingular curve f(x, y) = 0 over the real numbers can be divided into pieces that are each parametrized by *x* or *y*. For example, the unit circle $x^2 + y^2 = 1$ can be divided into the upper and lower half-circles

$$y = (1 - x^2)^{1/2}$$
 and $y = -(1 - x^2)^{1/2}$,

which are each parametrized by x. The analogous result holds over the complex numbers. In this sense, we can think of complex curves as "one-dimensional over the complex numbers." On the other hand, the complex numbers are themselves two-dimensional over the reals. That explains why a nonsingular complex cubic is topologically equivalent to a two-dimensional surface, the torus. In this text, we always think of complex curves as "one-dimensional over the complex numbers." We work with complex curves algebraically just like real curves.

Colin Maclaurin raised the following issue in 1720. On the one hand, requiring a curve to contain a particular point imposes a linear condition on the coefficients of the curve. A general curve of degree n has $\binom{n+2}{2}$ coefficients. Because we can multiply the coefficients by a nonzero number without changing the curve, a curve of degree n has

$$\binom{n+2}{2} - 1 = \frac{(n+2)(n+1)}{2} - 1 = \frac{n(n+3)}{2}$$

"degrees of freedom." Accordingly, we expect that a curve of degree n is uniquely determined by n(n+3)/2 of its points. On the other hand, Bezout's Theorem shows that two complex curves of degree n without multiple intersections intersect at n^2 points. The last two sentences appear to conflict because

$$n^2 \ge n(n+3)/2$$

for $n \ge 3$.

This apparent difficulty was explored by Leonhard Euler in 1748 and by Gabriel Cramer in 1750, and it is now known as "Cramer's paradox." Euler and Cramer suggested that there may be redundancies among the conditions that points impose on curves. We examine this idea for cubics in Section 13. Taking n = 3 in the first part of the previous paragraph shows that a cubic is uniquely determined by n(n + 3)/2 = 9 conditions, provided that the conditions are not redundant. In fact, the $n^2 = 9$ points where two cubics intersect impose redundant conditions—otherwise, the points would not lie on two cubics. If two cubics intersect in nine points, any cubic through eight of the points necessarily contains the ninth, as Exercise 13.4 shows. If nine points are to determine a unique cubic, we show in Section 13 that we can choose eight of the points quite generally, but we must ensure that the ninth point does not lie on every cubic through the first eight.

§8. Flexes and Singular Points

We classify cubics by using changes of variables to transform their equations into particularly simple form. When we classified curves of degree 2 in Theorem 5.1, we did not need additional information about the curves in order to simplify their equations. Cubics are too complicated to analyze so directly. In this section, we classify irreducible cubics that have a notable point, either a flex—which is a generalized inflection point—or a singular point. The fact that a cubic has such a point gives us enough information about the equation to simplify it algebraically.

We prove in Section 12 that every irreducible cubic has a flex or a singular point. Thus, we actually classify all irreducible cubics in this section, but we cannot justify this statement until Section 12.

Formally, a *cubic* is a curve of degree 3 in the projective plane. Thus, a cubic is a curve

$$ax^{3} + bx^{2}y + cxy^{2} + dy^{3} + ex^{2}z + fxyz + gy^{2}z + hxz^{2} + iyz^{2} + jz^{3} = 0$$
(1)

in homogeneous coordinates, where *a*–*j* are real numbers that are not all zero. The restriction of the cubic to the Euclidean plane is the curve

$$ax^{3} + bx^{2}y + cxy^{2} + dy^{3} + ex^{2} + fxy + gy^{2}$$

+ hx + iy + j = 0 (2)

of degree at most 3.

Let p(x, y) be a nonconstant polynomial and F(x, y, z) a nonconstant homogeneous polynomial. We call p or F reducible if it factors as a product of two nonconstant polynomials, and we call it *irreducible* if there is no such factorization. We also refer to the curves p = 0 and F = 0 and their algebraic equivalents as reducible or irreducible.

If a cubic is reducible, it consists of a line and a curve of degree 2. Because we have already studied lines and curves of degree 2, we concentrate on irreducible cubics. When the cubic in (1) is irreducible, it does not have z as a factor; then at least one of the coefficients a-d is nonzero, and the restriction of the cubic to the Euclidean plane in (2) has degree exactly 3.

We need a generalization of inflection points that applies to points at infinity as well as points in the Euclidean plane and that is preserved by transformations. A *flex* of a curve *G* is a point *P* of *G* such that *G* is non-singular at *P* and *G* intersects the tangent at *P* at least three times at *P*. That is, *G* has a flex at *P* if it has a tangent *l* at *P* and $I_P(l, G) \ge 3$. Transformations preserve flexes because they preserve tangents and intersection multiplicities.

The tangent l to a curve G at any nonsingular point P intersects the curve at least twice there (by Definition 4.9). The stronger condition



that $I_P(l, G) \ge 3$ characterizes flexes. For example, the curves $y = x^2$ and $y = x^3$ are both tangent to the *x*-axis y = 0 at the origin (by Theorem 4.7(ii) and Definition 4.9). The *x*-axis intersects $y = x^2$ twice at the origin and $y = x^3$ three times (by the third paragraph after Example 1.12). Then $y = x^2$ does not have a flex at the origin, but $y = x^3$ does. As Figures 8.1 and 8.2 illustrate, this suggests that flexes are generalized inflection points. We explore this idea further in Exercises 12.13 and 12.15.

A cubic is tangent to the *x*-axis y = 0 at the origin if and only if it has equation

$$ay + bx^{2} + cxy + dy^{2} = ex^{3} + fx^{2}y + gxy^{2} + hy^{3}$$
(3)

for constants a-h with $a \neq 0$ (by Theorem 4.7 and Definition 4.9). We have collected terms of degree 1 and 2 on the left of (3) and terms of degree 3 on the right. We divide (3) by a, as discussed after the proof of Theorem 3.6. By adjusting the other coefficients, we can assume that a = 1 in (3).

We assume that the cubic in (3) is irreducible. Then *b* and *e* are not both zero, since *y* is not a factor of the cubic. The number of times that the cubic intersects the *x*-axis y = 0 at the origin is the exponent of the least power of *x* remaining when we substitute y = 0 in (3) (by Theorem 1.11). This exponent is 2 if $b \neq 0$, and it is 3 if b = 0 and $e \neq 0$. Thus, an irreducible cubic is tangent to the *x*-axis at the origin and has a flex there if and only if it has equation

$$y + cxy + dy^2 = ex^3 + fx^2y + gxy^2 + hy^3$$

for $e \neq 0$.

In homogeneous coordinates, we have shown that an irreducible cubic is tangent to y = 0 at (0, 0, 1) and has a flex there if and only if it has equation

$$yz^{2} + cxyz + dy^{2}z = ex^{3} + fx^{2}y + gxy^{2} + hy^{3}$$

for $e \neq 0$. Interchanging y and z with a transformation shows that an

irreducible cubic is tangent to z = 0 at (0, 1, 0) and has a flex there if and only if the cubic has equation

$$y^{2}z + cxyz + dyz^{2} = ex^{3} + fx^{2}z + gxz^{2} + hz^{3}$$
(4)

for $e \neq 0$. Since z = 0 is the line at infinity and (0, 1, 0) is the point at infinity on vertical lines (as discussed after (8) of Section 2), setting z = 1 in (4) gives part (i) of the next result once we prove that (4) is irreducible for $e \neq 0$.

Theorem 8.1

(i) A cubic is tangent to the line at infinity at the point at infinity on vertical lines, has a flex there, and is irreducible if and only if it has equation

$$y^{2} + cxy + dy = ex^{3} + fx^{2} + gx + h$$
(5)

for real numbers e-h with $e \neq 0$.

(ii) A cubic C is irreducible and has a flex at a point P if and only if there is a transformation that takes C to

$$y^2 = x^3 + fx^2 + gx + h ag{6}$$

for real numbers f, g, h and takes P to the point at infinity on vertical lines.

Proof

We start by proving that we can transform (5) to (6) when $e \neq 0$. Completing the square in *y* on the left-hand side of (5) gives

$$\left(y + \frac{c}{2}x + \frac{d}{2}\right)^2 = ex^3 + \left(f + \frac{c^2}{4}\right)x^2 + \left(g + \frac{cd}{2}\right)x + \left(h + \frac{d^2}{4}\right).$$
 (7)

The transformation

$$x' = x,$$
 $y' = y + \frac{c}{2}x + \frac{d}{2}z,$ $z' = z,$

takes (7) – or, more accurately, its homogenized form – to

$$y^2 = ex^3 + fx^2 + gx + h$$
 (8)

for revised values of f, g, h. Because the value of e has not been changed, it is still nonzero. Thus, the transformation

$$x' = e^{1/3}x, \qquad y' = y, \qquad z' = z,$$

takes (8) to (6), as desired, for revised values of f and g.

We claim next that the homogeneous polynomial

$$y^2z - x^3 - fx^2z - gxz^2 - hz^3$$

corresponding to (6) is irreducible. Because this polynomial does not

have *z* as a factor, any factorization of it into homogeneous polynomials of lower degree would give a factorization of

$$y^2 - x^3 - fx^2 - gx - h (9)$$

into nonconstant polynomials in x and y. However, no such factorization exists: if it did, the absence of any term having y to the first power would imply that the polynomial in (9) factors as

$$(y - q(x))(y + q(x))$$

for a polynomial q(x), but $q(x)^2$ cannot have a leading term x^3 of odd degree.

Transformations preserve irreducibility (as discussed before Theorem 4.5), equation (5) with $e \neq 0$ can be transformed into (6) (by the first paragraph of the proof), and (6) is irreducible (by the previous paragraph). Thus, (5) is irreducible. Together with the discussion before the theorem, this proves part (i).

Let *C* be a cubic that is irreducible and has a flex at a point *P*. There is a transformation that takes *P* to the point at infinity on vertical lines and takes a second point on the tangent at *P* to a second point at infinity (by Theorem 3.4). This transforms *C* into (5) for $e \neq 0$ (by part (i)), which can be transformed into (6) while fixing (0, 1, 0) (by the first paragraph of the proof). Conversely, any curve that can be transformed into (6) is irreducible and has a flex because these properties are preserved by transformations and (6) is the special case of (5) with c = d = 0 and e = 1.

Let q(x) be a nonzero polynomial in one variable x, and let r be a real number. By Theorem 4.3, x - r has the same exponent whenever we factor q(x) as far as possible: this exponent is the intersection multiplicity of y = q(x) and y = 0 at (r, 0). We call x - r a *repeated factor* of q(x) when this exponent is greater than 1. We use this terminology to determine when the cubic in (6) has a singular point.

Theorem 8.2

Let C be the cubic $y^2 - q(x)$ for

$$q(x) = x^3 + fx^2 + gx + h.$$

- (i) Then *C* is nonsingular at all of its points in the Euclidean plane that do not lie on the *x*-axis, and the tangents at these points are not vertical.
- (ii) A point (r, 0) on the x-axis in the Euclidean plane lies on C if and only if x − r is a factor of q(x). If x − r is not a repeated factor of q(x), then C is nonsingular at (r, 0) and has a vertical tangent there. If x − r is a repeated factor of q(x), then C is singular at (r, 0).
- (iii) The one point of C at infinity is the point at infinity on vertical lines, and C is nonsingular there and tangent to the line at infinity.

Proof

Let (a, b) be a point of the Euclidean plane on *C*. Substituting x = x' + a and y = y' + b in $y^2 - q(x)$ gives

$$(y'+b)^2 - q(x'+a).$$
(10)

when this quantity is multiplied out, the constant term is zero (since (a, b) satisfies $y^2 - q(x) = 0$) and y' has coefficient 2*b*. Let *s* be the coefficient of *x'*. The proof of Theorem 4.10 shows that *C* is nonsingular at (a, b) if and only if *s* and 2*b* are not both zero and that, in this case, the tangent at (a, b) is

$$s(x-a) + 2b(y-b) = 0.$$

If $b \neq 0$, this shows that *C* is nonsingular at (a, b) and that its tangent there is not vertical. This gives part (i).

Any point on the *x*-axis in the Euclidean plane has the form (r, 0) for a real number *r*. This point lies on *C* if and only if q(r) = 0, which happens if and only if x - r is a factor of q(x) (by Theorem 1.10(ii)). In this case, we can write

$$q(x) = (x - r)h(x) \tag{11}$$

for a polynomial h(x). Setting a = r and b = 0 in (10) gives

$$y'^2 - q(x'+r). (12)$$

Taking the expression for q(x) from (11) and substituting it in (12) gives

 $y^{\prime 2} - x^{\prime} h(x^{\prime} + r).$

When this quantity is multiplied out, x' has coefficient -h(r) and y' has coefficient zero. Thus, *C* is nonsingular at (r, 0) and has a vertical tangent there if $h(r) \neq 0$, and *C* is singular at (r, 0) if h(r) = 0 (by the previous paragraph). By Theorem 1.10(ii), h(r) = 0 if and only if x - r is a factor of h(x), which happens if and only if x - r is a repeated factor of q(x) (by (11)). This gives (ii).

The equation of *C* in homogeneous coordinates is

$$y^2 z = x^3 + fx^2 z + gxz^2 + hz^3.$$

Setting z = 0 in this equation gives x = 0. Thus, (0, 1, 0) is the only point at infinity on *C*, and (iii) holds (by Theorem 8.1(i)).

We recall from single variable calculus that every polynomial q(x) of degree 3 in one variable has a root. In fact, we can write

$$q(x) = ex^3 + fx^2 + gx + h$$

for $e \neq 0$. Factoring out ex^3 shows that

$$q(x) = ex^{3} \left(1 + \frac{f}{ex} + \frac{g}{ex^{2}} + \frac{h}{ex^{3}} \right).$$
(13)
As *x* goes to $+\infty$ or $-\infty$, so does x^3 (since the exponent 3 is odd), and the quantity in parentheses in (13) approaches 1 (since the last three terms inside the parentheses approach 0). Thus, q(x) takes both positive and negative values. It follows that the graph of y = q(x) crosses the *x*-axis at some point, and so q(x) has a root. For the same reason, every polynomial of odd degree in one variable has a root in the real numbers.

We call a curve *singular* if it has a singular point in the sense of Definition 4.9. Other curves are *nonsingular*; these are the curves that have tangents at all of their points.

Combining Theorems 8.1(ii) and 8.2 gives one of the two main results of this section. It determines all nonsingular, irreducible cubics that have a flex.

Theorem 8.3

A cubic is nonsingular and irreducible and has a flex if and only if it can be transformed into

$$y^{2} = x(x-1)(x-w)$$
(14)

or

$$y^2 = x(x^2 + kx + 1) \tag{15}$$

for w > 1 and -2 < k < 2.

Figures 8.3 and 8.4 show cubics given by (14) and (15), respectively. These figures illustrate several properties of the cubics. The cubics have points (x, y) for the values of x that make the right-hand sides of the equations nonnegative. For (14), this occurs for $0 \le x \le 1$ or $x \ge w$. For (15), this occurs for $x \ge 0$: since -2 < k < 2, the quadratic formula shows that $x^2 + kx + 1$ has no real roots and therefore takes positive values for all real numbers x. The x intercepts of the cubics are the roots of the right-hand sides of the equations: 0, 1, w for (14) and 0 for (15). These x intercepts are the points where the cubics have vertical tangents, as Theorem 8.2 states. The cubics are symmetric across the x-axis because the equa





Figure 8.4

tions are unchanged by replacing *y* with -y. The *y* coordinates of points on the cubics go to $\pm \infty$ as *x* goes to $+\infty$.

Proof

Assume first that *C* is a nonsingular, irreducible cubic that has a flex. *C* can be transformed into

$$y^2 = x^3 + fx^2 + gx + h (16)$$

(by Theorem 8.1(ii)). The right-hand side of this equation is a polynomial of degree 3 in x, and so it has a root r (by the discussion accompanying (13)). By Theorem 1.10(ii), we can rewrite (16) as

$$y^{2} = (x - r)(x^{2} + bx + c)$$
(17)

for real numbers *b* and *c*. Either the quadratic $x^2 + bx + c$ in (17) is irreducible or else we can write (17) as

$$y^{2} = (x - r)(x - s)(x - t)$$
(18)

for real numbers *s* and *t*.

Because *C* is nonsingular, no two of the numbers *r*, *s*, *t* in (18) are equal (by Theorem 8.2). We label these numbers so that r < s < t. The transformation

$$x' = x - rz, \qquad y' = y, \qquad z' = z,$$
 (19)

takes (18) to

$$y^2 = x(x-u)(x-v),$$
 (20)

for u = s - r and v = t - r. The inequalities r < s < t imply that 0 < u < v. The substitution

$$x = ux', \qquad y = u^{3/2}y', \qquad z = z',$$

arises from a transformation and takes (20) to

$$u^3y^2 = ux(ux - u)(ux - v).$$

Dividing both sides of this equation by u^3 gives (14) for w = v/u > 1.

If the quadratic $x^2 + bx + c$ in (17) is irreducible, the transformation in (19) takes (17) to

$$y^2 = x(x^2 + dx + e),$$
 (21)

where the quadratic $x^2 + dx + e$ is irreducible. The quadratic formula shows that $d^2 - 4e$ is negative, and so *e* is positive. The substitutions

 $x = e^{1/2}x', \qquad y = e^{3/4}y', \qquad z = z',$

arise from a transformation and take (21) to

$$e^{3/2}y^2 = e^{1/2}x(ex^2 + de^{1/2}x + e).$$

Dividing this equation by $e^{3/2}$ gives (15) for $k = de^{-1/2}$. Because the quadratic $x^2 + kx + 1$ is irreducible, the quadratic formula shows that $k^2 < 4$, and so -2 < k < 2.

Conversely, since the right-hand sides of (14) and (15) have no repeated factors, any cubic *C* that can be transformed into one of these equations is nonsingular (by Theorem 8.2 and the fact that transformations preserve singular points). Any such cubic *C* is irreducible and has a flex (by Theorem 8.1(ii)).

We prove in Section 12 that every nonsingular, irreducible cubic has a flex. Thus, Theorem 8.3 actually determines all nonsingular, irreducible cubics. Theorem 8.4, the second main result of this section, determines all singular, irreducible cubics.

We could easily adapt the proof of Theorem 8.3 to show that a cubic *C* is singular, irreducible, and has a flex if and only if it can be transformed into one of the curves

$$y^2 = x^3$$
, $y^2 = x^2(x+1)$, $y^2 = x^2(x-1)$.

Instead, by doing somewhat more work, we avoid assuming that C has a flex. That is, we prove that every singular, irreducible cubic C can be transformed into one of the three curves above. This is the second main result of this section. The fact that C has a singular point provides enough information to simplify its equation, just as, in Theorem 8.3, the fact that a cubic has a flex lets us simplify its equation.

Theorem 8.4

A cubic is singular and irreducible if and only if it can be transformed into one of the forms

$$y^2 = x^3, \tag{22}$$

$$y^2 = x^2(x+1),$$
 (23)

$$y^2 = x^2(x-1). (24)$$

Figures 8.5 to 8.7 show the cubics in (22)-(24), respectively, and illustrate several of their properties. The graphs have points for all values of *x* that make the right-hand sides of the equations nonnegative: $x \ge 0$ for (22), $x \ge -1$ for (23), and x = 0 or $x \ge 1$ for (24). In particular, the origin is an "isolated point" of the graph in Figure 8.7. Because *x* is a repeated factor of the right-hand sides of (22)–(24), the cubics are singular at the origin (by Theorem 8.2). The *x* intercepts other than the origin are the points where the graph has a vertical tangent (as in Theorem 8.2). The cubics are symmetric across the *x*-axis; and the *y*-coordinates of points on the graph go to $\pm\infty$ as *x* goes to $+\infty$.



Figure 8.5

Figure 8.6



Figure 8.7

Proof

The cubics in (22)-(24) are singular at the origin (by Theorem 8.2), since x is a repeated factor of their right-hand sides. These cubics are irreducible (by Theorem 8.1(i)). Thus, any cubic that can be transformed into one of (22)-(24) is singular and irreducible.

Conversely, let *C* be a singular, irreducible cubic. We can use Theorem 3.4 to transform the singular point to the origin. Then *C* has equation

$$ax^{2} + bxy + cy^{2} = dx^{3} + ex^{2}y + fxy^{2} + gy^{3}$$
(25)

in the Euclidean plane (by Theorem 4.7 and Definition 4.9), where we have collected terms of degree 2 on the left and degree 3 on the right. First, we prove that we can transform (25) so that c = 1, b = 0, and a is either 0, -1, or 1. Then we show that we can transform these curves into (22)–(24), where the three values of a correspond to the three equations (22)–(24).

If a, b, c were all zero, then d would be nonzero (since the irreducible cubic C does not have y as a factor). Then the polynomial

$$dx^3 + ex^2 + fx + g$$

would have a root r (as discussed before Theorem 8.3) and a factor x - r (by Theorem 1.10(ii)). Then x - ry would be a factor of the right-hand side of (25), and so it would be a factor of C (since we are assuming that a, b, c are all zero). This would contradict the fact that C is irreducible.

§8. Flexes and Singular Points

Thus, the coefficients a, b, c on the left-hand side of (25) are not all zero. If a and c are both zero, then b is nonzero, and the substitution

$$x = x' + y', \qquad y = y', \qquad z = z',$$

arises from a transformation and takes (25) to an equation of the same form with a nonzero y^2 term. Thus, we can assume that *a* or *c* is nonzero in (25). By interchanging *x* and *y* with a transformation, if necessary, we can assume that *c* is nonzero.

As discussed after Theorem 3.6, we can divide (25) by c and obtain

$$y^{2} + bxy + ax^{2} = dx^{3} + ex^{2}y + fxy^{2} + gy^{3}$$

for revised values of a, b, d - g. Completing the square in y on the left-hand side of this equation gives

$$\left(y + \frac{1}{2}bx\right)^2 + (a - \frac{1}{4}b^2)x^2 = dx^3 + ex^2y + fxy^2 + gy^3.$$
 (26)

The transformation

$$x' = x, \qquad y' = y + \frac{1}{2}bx, \qquad z' = z,$$

takes (26) to

$$y^{2} + ax^{2} = dx^{3} + ex^{2}y + fxy^{2} + gy^{3}$$
(27)

for revised values of *a*, d - g. In short, we have arranged to have b = 0 and c = 1 in (25).

Suppose first that a = 0. Because the cubic in (27) is irreducible, it does not have y as a factor, and so d is nonzero. Then

$$x' = d^{1/3}x, \qquad y' = y, \qquad z' = z,$$

is a transformation that takes (27) to

$$y^2 = x^3 + ex^2y + fxy^2 + gy^3$$
(28)

for revised values of e - g. The substitutions

$$x = x' - \frac{e}{3}y', \qquad y = y', \qquad z = z',$$

eliminate the ex^2y term from (28), since the coefficient of x^2y in $(x - (e/3)y)^3$ is -e. Thus, the transformation

$$x' = x + \frac{e}{3}y, \qquad y' = y, \qquad z' = z,$$

takes (28) to

$$y^2 = x^3 + fxy^2 + gy^3$$

for revised values of f and g. The homogenization of this equation is

$$y^2 z = x^3 + f x y^2 + g y^3,$$

which we can rewrite as

$$y^2(z - fx - gy) = x^3.$$
 (29)

The transformation

$$x' = x, \qquad y' = y, \qquad z' = z - fx - gy,$$

takes (29) to $y^2 z = x^3$, which is the homogenization of (22).

Henceforth we can assume that a is nonzero in (27). The transformation

$$x' = |a|^{1/2}x, \qquad y' = y, \qquad z' = z_y$$

leaves x^2 with coefficient ± 1 . Thus, we can assume that $a = \pm 1$ in (27). Suppose first that a = -1. Then (27) becomes

$$(y^{2} - x^{2})z = dx^{3} + ex^{2}y + fxy^{2} + gy^{3}$$
(30)

in homogeneous coordinates. The equations

$$x = \frac{1}{2}x' - \frac{1}{2}y', \qquad y = \frac{1}{2}x' + \frac{1}{2}y', \qquad z = z',$$

arise from a transformation because they can be solved for x', y', z' as follows:

$$x' = x + y,$$
 $y' = -x + y,$ $z' = z.$

This transformation takes (30) to

$$xyz = dx^3 + ex^2y + fxy^2 + gy^3$$

for revised values of d - g. We can rewrite this equation as

$$xy(z - ex - fy) = dx^3 + gy^3,$$

and so the transformation

$$x' = x,$$
 $y' = y,$ $z' = z - ex - fy,$

gives

$$xyz = dx^3 + gy^3.$$

Because C is irreducible, d and g are both nonzero. Then

$$x' = d^{1/3}x, \qquad y' = g^{1/3}y, \qquad z' = d^{-1/3}g^{-1/3}z,$$

is a transformation that gives the equation

$$xy = x^3 + y^3. (31)$$

In particular, the cubic

$$y^2 - x^2 = x^3 (32)$$

is irreducible (by Theorem 8.1(i)), and it has the form of (27) with a = -1. Accordingly, the previous paragraph shows that there is a trans-

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formation that takes (32) to (31). Reversing this gives a transformation that takes (31) to (32). Thus, by the previous paragraph, any irreducible cubic given by (27) with a = -1 can be transformed first into (31) and then into (32), which can be rewritten as (23).

Finally, suppose that a = 1 in (27). We can eliminate the ex^2y and the fxy^2 terms by rewriting (27) as

$$(y^{2} + x^{2})(z - fx - ey) = (d - f)x^{3} + (g - e)y^{3}$$

in homogeneous coordinates. Then the transformation

x' = x, y' = y, z' = z - fx - ey,

gives an equation of the form

$$(y^2 + x^2)z = jx^3 + ky^3$$
(33)

for real numbers j and k.

If k = 0, we must have $j \neq 0$, since *C* is irreducible. The transformation

 $x' = j^{1/3}x, \qquad y' = j^{1/3}y, \qquad z' = j^{-2/3}z,$

takes (33) with k = 0 to

$$(y^2 + x^2)z = x^3,$$

which is the homogenization of (24). Thus, we can assume that $k \neq 0$ in (33).

Consider the substitutions

$$x = qx' + y',$$
 $y = -x' + qy',$ $z = z' + sx' + ty',$ (34)

for real numbers q, s, t to be determined. If we multiply the second equation by q and add it to the first, we obtain

$$x + qy = (q^2 + 1)y'.$$
(35)

Since $q^2 + 1 \neq 0$ for any real number q, we can solve (35) for y' in terms of x and y. If we substitute the result into the second equation in (34), we can express x' in terms of x and y. We can then use the third equation in (34) to express z' in terms of x, y, z by substituting the expressions we have for x' and y'. Thus, the substitutions in (34) arise from a transformation.

The substitutions in (34) transform $y^2 + x^2$ into

$$(-x'+qy')^2+(qx'+y')^2=(q^2+1)(y'^2+x'^2).$$

Accordingly, these substitutions transform (33) into

$$(q^{2}+1)(y^{2}+x^{2})(z+sx+ty) = j(qx+y)^{3} + k(-x+qy)^{3}.$$
 (36)

The x^2y terms on both sides of this equation will cancel if

$$(q^2 + 1)t = 3jq^2 + 3kq.$$
 (37)

The xy^2 terms in (36) will cancel if

$$(q^2 + 1)s = 3jq - 3kq^2. (38)$$

The y^3 terms in (36) will cancel if

$$(q^2 + 1)t = j + kq^3. ag{39}$$

Combining this equation with (37) gives

$$3jq^2 + 3kq = j + kq^3. (40)$$

Since $k \neq 0$ (by the paragraph after (33)), equation (40) is a polynomial of degree 3 in q. We can choose q to satisfy this equation (as discussed before Theorem 8.3). Since $q^2 + 1 \neq 0$, we can choose s and t so that (37) and (38) hold. Equation (39) follows from (37) and (40). In short, we have chosen q, s, and t so that the x^2y , xy^2 , and y^3 terms in (36) all cancel. Thus, if we multiply out (36) and collect like terms, we obtain

$$(q^2+1)(y^2+x^2)z = ux^3$$
(41)

for a real number *u*. Because $q^2 + 1 \neq 0$, equation (41) has the form of (33) with k = 0. Thus, we can transform (41) into (24), by the paragraph after (33).

Theorems 8.4 and 8.1(ii) imply that *every singular*, *irreducible cubic has* a *flex* because (22)-(24) are special cases of (6).

The cubics in (14) and (15) and (22)–(24) have flexes at the point (0,1,0) at infinity on vertical lines (by Theorem 8.1(i)). To illustrate this, consider the homogenization $y^2z = x^3$ of (22). Interchanging y and z gives the curve $z^2y = x^3$ and takes the point (0,1,0) to (0,0,1). In Euclidean terms, we want to verify that $y = x^3$ has a flex at the origin (0,0), and we did so in the discussion accompanying Figure 8.2. In effect, the inflection point at the origin in Figure 8.2 shows how the two "ends" of the cubic in (22) and Figure 8.5 form a flex at infinity.

Theorems 8.3 and 8.4 characterize all irreducible cubics that have a flex or a singular point. We will prove in Section 12 that every nonsingular, irreducible cubic has a flex, and so Theorems 8.3 and 8.4 actually determine all irreducible cubics. Every nonsingular, irreducible cubic can be transformed into (14) for w > 1 or (15) for -2 < k < 2. Every singular, irreducible cubic can be transformed into one of the three equations (22)–(24).

Exercises

8.1. Let q(x) be a polynomial in one variable, let q'(x) be its derivative, and let r be a real number. Prove that x - r is a repeated factor of q(x) if and only if q(r) = 0 = q'(r).

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Exercises

- 8.2. Find a polynomial g(x) such that the curve y = g(x) has a flex but not an inflection point at the origin.
- 8.3. Let -2 < k < 2, and consider $y = x^{1/2}(x^2 + kx + 1)^{1/2}$. Use single-variable calculus to prove that there are either two, one, or or zero values of x such that dy/dx = 0, and determine what values k in (-2, 2) give each number. (The given function is the top half of the curve in (15). Figures 8.4, 8.8, and 8.9 sketch (15) in the three cases of this exercise.)



Figure 8.8

Figure 8.9

- 8.4. Sketch the graph of $y = x(x+1)^{1/2}$, analyzing it in terms of dy/dx and d^2y/dx^2 as in single-variable calculus. Deduce that Figure 8.6 is the graph of (23).
- 8.5. Let *C* be a nonsingular, irreducible cubic. Prove that any flex of *C* lies on the tangents of either one or three other points of *C*. Moreover, if a flex lies on the tangents of three other points of *C*, prove that the three points are collinear. (See Theorems 8.1-8.3.)
- 8.6. Let *P* and *Q* be two flexes of an irreducible cubic *C*. Prove that line *PQ* intersects *C* at a third point *R*, which is a flex of *C* other than *P* and *Q*. (*Hint*: See Theorems 8.1 and 8.2 and take advantage of the symmetry of (6) across the *x*-axis. Why does no flex of (6) lie on the *x*-axis?)
- 8.7. Let *P* and *Q* be two flexes of an irreducible cubic. Prove that there is a transformation that interchanges *P* and *Q* and that does not change the equation of the cubic. (See Exercise 8.6 and its Hint.)
- 8.8. Conclude from Exercise 8.7 and Theorems 8.1–8.3 that no cubic can be transformed into both (14) for w > 1 and (15) for -2 < k < 2.
- 8.9. Consider a transformation of the projective plane. Let f, g, h be real numbers. Prove that the following conditions are equivalent, i.e., that one holds if and only if the other does.
 - (i) The transformation fixes (0,1,0) and maps $y^2 = x^3 + fx^2 + gx + h$ to $y^2 = x^3 + qx^2 + rx + s$ for real numbers q, r, s.
 - (ii) There are real numbers *c* and $e \neq 0$ such that the transformation maps any point (x, y, z) to the point (x', y', z') given by the equations

8.10. (a) Let *k* be a number such that -2 < k < 2. Consider a transformation that fixes (0, 1, 0) and maps (15) to

$$y^2 = x(x^2 + jx + 1)$$

for a number *j* such that -2 < j < 2. Conclude from Exercise 8.9 that, for e = 1 or e = -1, the transformation maps any point (x, y, z) to the point (x', y', z') given by the equations x' = x, y' = ey, and z' = z. Deduce that j = k.

- (b) If a cubic can be transformed into (15) for -2 < k < 2, conclude from (a), Exercise 8.7, and Theorem 8.2 that the value of k is unique.
- 8.11. (a) Let $x_1 < x_2$ be real numbers. Prove that the transformation in (42) maps $(x_1, 0, 1)$ and $(x_2, 0, 1)$ to points $(x_3, 0, 1)$ and $(x_4, 0, 1)$ for real numbers x_3 and x_4 such that $x_3 < x_4$.
 - (b) Let *w* be a real number greater than 1. Consider a transformation that fixes (0, 1, 0) and maps (14) to

$$y^2 = x(x-1)(x-v)$$

for a real number v > 1. Conclude from (a), Theorem 8.2, and Exercise 8.9 that, for e = 1 or e = -1, the transformation maps any point (x, y, z) to the point (x', y', z') given by the equations x' = x, y' = ey, and z' = z. Deduce that v = w.

(c) If a cubic can be transformed into (14) for w > 1, conclude from (b) and Exercise 8.7 that the value of w is uniquely determined.

(Together with Theorem 8.3 and Exercises 8.8 and 8.10, this exercise proves that *every nonsingular, irreducible cubic that has a flex can* be transformed into exactly one of the cubics in (14) and (15) for w > 1 and -2 < k < 2. In fact, this holds for all nonsingular, irreducible cubics because all such cubics have flexes, as we prove in Section 12.)

- 8.12. A cubic *C* and a point *P* are given in each part of this exercise. First prove that *P* is a flex of *C* by finding the tangent at *P* and proving that it intersects *C* three times at *P*. Then transform *C* into a cubic *C'* that has the form of (5) by taking the image of *C* under a transformation that maps *P* to (0, 1, 0) and maps the tangent at *P* to the *z*-axis. Finally, transform *C'* into (14) for w > 1 or (15) for -2 < k < 2. (It follows from Theorem 8.3 that *C* is nonsingular and irreducible.)
 - (a) $y^3 = x^3 + 3x$, the origin.
 - (b) $y^3 = 3x^3 + 4x^2 + x$, the origin.
 - (c) $y^2 = x^2y + 4$, the point at infinity on horizontal lines.
 - (d) $x^3 = xy^2 + 2y$, the origin.
 - (e) $y^2x + y^2 = x^2 x$, the point at infinity on vertical lines.
 - (f) $x^2y + xy^2 = 1$, the point at infinity on vertical lines.
- 8.13. Graph the cubics in Exercise 8.12.
- 8.14. (a) For each of the cubics in (22)-(24), determine how many lines through the origin intersect the cubic three times there. (Note that these are the lines that best approximate the cubic near the origin in Figures 8.5-8.7.)

- (b) Conclude from part (a) and Theorems 8.2 and 8.4 that every singular, irreducible cubic can be transformed into exactly one of the equations (22)-(24).
- 8.15. A cubic *C* is given in each part of this exercise. Graph *C*, and prove that it is irreducible. Prove that *C* is singular at the point *Q* at infinity on vertical lines. Determine how many lines through *Q* intersect *C* three times there. Use this information, Exercise 8.14, and Theorem 8.4 to determine which of the equations (22)-(24) *C* can be transformed into:

(a)
$$x^2 y = x^3 + 1$$

- (b) $x^2y + y = x$.
- (c) $x^2y = x + y$. (d) $y = x - x^3$.
- (u) y = x x. (e) $xy = x^3 + 1$.
- (c) $xy = x^{2} + 1$. (f) $x^{2}y + 4y = x^{2} - 1$.
- (g) $x^2y = x^2 1$.
- 8.16. In each part of Exercise 8.15, find a sequence of transformations that maps the given cubic to one of the equations (22)-(24). (See the proof of Theorem 8.4.)
- 8.17. Let L = 0 be the equation in homogeneous coordinates of a line other than the line at infinity, and let *P* be the point at infinity on *L*. Prove that a cubic has a flex at *P* and is tangent to *L* at *P* if and only if the cubic has equation $LG = uz^3$ where *u* is a real number and *G* is a homogeneous polynomial of degree 2 such that the curve G = 0 does not contain *P*.

(*Hint*: One possible approach is to show that there is a transformation that maps *P* to the origin and maps the lines L = 0 and z = 0 to the lines y = 0 and x = 0, respectively.)

- 8.18. (a) Prove that the lines y = -1, $y = 3^{1/2}x + 2$, and $y = -3^{1/2}x + 2$ are the sides of an equilateral triangle centered at the origin.
 - (b) Use Exercise 8.17 and Theorem 1.9 to deduce that a cubic *C* is tangent to the lines in part (a) at their points at infinity and has these points as flexes if and only if *C* has equation

$$(y+1)(y-3^{1/2}x-2)(y+3^{1/2}x-2) = u$$
(43)

for a real number *u*. (The cubic in (43) has the lines in part (a) as asymptotes. Figures 8.10 and 8.11 show (43) for u = -10 and u = 2.)

- (c) Prove that the cubic in (43) maps to itself when the Euclidean plane is rotated 120° about the origin. (Thus, the graph has threefold rotational symmetry about the origin.)
- (d) Prove that a cubic has three collinear flexes at which the tangents are not concurrent if and only if it can be transformed into (43) for some value of u.
- 8.19. (a) Consider the lines through the origin parallel to the lines in Exercise 8.18(a). Prove that a cubic *C* is tangent to these lines at the points at infinity they contain and has these points as flexes if and only if *C* has the equation

$$y(y - 3^{1/2}x)(y + 3^{1/2}x) = v$$



Figure 8.10

Figure 8.11

for a real number v. (See Exercise 8.17 and Theorem 1.9. Setting v = 1 gives

$$y(y-3^{1/2}x)(y+3^{1/2}x) = 1, (44)$$

which is shown in Figure 8.12. The tangents at points at infinity are asymptotes.)

- (b) If a cubic *C* is irreducible and has three collinear flexes at which the tangents are concurrent, prove that *C* can be transformed into the cubic in (44).
- (c) Prove that (44) maps to itself when the Euclidean plane is rotated 120° about the origin.

(Exercise 12.8 shows that every nonsingular, irreducible cubic has three collinear flexes. Thus, Exercises 8.18 and 8.19 imply that *every nonsingular*, *irreducible cubic can be transformed so that it has threefold symmetry*. Exercises 8.31 and 12.10 provide additional information about these cubics.)



Figure 8.12

8.20. (a) For any real number u, prove that there is a transformation that takes (43) to

$$xyz = p(x+y+z)^3 \tag{45}$$

for
$$p = u/108$$
. (Setting $z = 1$ in (45) gives

$$(x + y + 1)^3 = wxy (46)$$



Figure 8.13

Figure 8.14

for w = 1/p when $p \neq 0$. Figures 8.13 and 8.14 show (46) for w = -8 and w = 40.)

- (b) Prove that a cubic *C* has flexes at (0, -1, 1), (-1, 0, 1), (-1, 1, 0) and has tangents x = 0, y = 0, and z = 0 there if and only if *C* is given by (45) for a real number *p*. (See part (a) and Exercise 8.18(b).)
- (c) If a transformation maps (45) to

$$xyz = q(x + y + z)^3$$

for real numbers p and q and fixes (0, -1, 1), (-1, 0, 1), and (-1, 1, 0), prove that p = q and the transformation fixes every point.

8.21. For any real number *t*, prove that

$$x^3 + y^3 + z^3 = txyz (47)$$

has flexes at (0, -1, 1), (-1, 0, 1), (-1, 1, 0) at which the tangents are tx + 3y + 3z = 0, 3x + ty + 3z = 0, and 3x + 3y + tz = 0. (Setting z = 1 in (47) gives

$$x^3 + y^3 + 1 = txy. (48)$$

Figures 8.15 and 8.16 show (48) for t = -1 and t = 8.)



Figure 8.16

8.22. Comparing Exercises 8.20 and 8.21 suggests considering the equations

$$x' = tx + 3y + 3z,$$

 $y' = 3x + ty + 3z,$
 $z' = 3x + 3y + tz.$

Prove that these equations give a transformation if and only if *t* is not 3 or -6.

8.23. If *t* is not 3 or -6, prove that the transformation in Exercise 8.22 maps (47) to (45) for

$$p = \frac{t^2 + 3t + 9}{(t+6)^3}.$$
(49)

8.24. Taking the reciprocal of the right-hand side of (49) gives the expression

$$w = \frac{(t+6)^3}{t^2 + 3t + 9}.$$
(50)

This expression defines w as a function of t. Prove that this function is continuous and increasing for all real numbers t. Prove that the function takes arbitrarily large positive and arbitrarily negative values. Why does it follow that every real number w arises from exactly one real number t via equation (50)?

8.25. If t = -6, prove that the cubic in Exercise 8.21 has concurrent tangents at its flexes (0, -1, 1), (-1, 0, 1), and (-1, 1, 0). (Figure 8.17 shows the cubic in (48) for t = -6.)



Figure 8.17

8.26. (a) Prove that a cubic *C* has flexes at (1, 0, 0) and (0, 1, 0) with tangent lines intersecting at (0, 0, 1) if and only if *C* has the equation

$$xy(rx + sy + mz) = nz^3 \tag{51}$$

for real numbers $r \neq 0$, $s \neq 0$, m, and n. (See Exercise 8.17.)

(b) Use part (a), Exercise 8.17, and Theorem 3.4 to do Exercise 8.6.



Figure 8.18

Figure 8.19

8.27. (a) If the cubic in (51) is irreducible, prove that it can be transformed into
$$x^2y + xy^2 + z^3 = mxyz$$
(52)

for a real number *m*. (Setting z = 1 in (52) gives

$$x^2y + xy^2 + 1 = mxy.$$

Figures 8.18 and 8.19 show this cubic for m = -1 and m = 4.)

- (b) Use part (a) and Exercise 8.26(a) to do Exercise 8.7.
- 8.28. If a transformation maps (52) to

$$x^2y + xy^2 + z^3 = kxyz$$

for a real number k and fixes (1, 0, 0) and (0, 1, 0), prove that k = m. (See Exercise 8.26(a).)

- 8.29. Prove that no irreducible curve of degree 2 has a flex.
- 8.30. Let L = 0 be the tangent line to a cubic C = 0 at a flex *P*. If *C* is reducible, prove that *L* is a factor of *C*.

(*Hint*: One possible approach is to combine Theorem 8.1(i) with the discussion after (3). Another approach is to deduce from Theorem 3.6 that P is a flex of an irreducible factor of C and to use Exercise 8.29.)

- 8.31. Use Exercise 8.30 and the exercises discussing the following cubics to prove that these cubics are irreducible.
 - (a) Equation (43) for $u \neq 0$.
 - (b) Equation (44).
 - (c) Equation (45) for $p \neq 0$.
 - (d) Equation (47) for $t \neq 3$.
 - (e) Equation (52) for all real numbers m.

§9. Addition on Cubics

We interrupt our work classifying cubics to devote this section to one of their most important properties. We give a geometric construction for adding the points of a nonsingular, irreducible cubic C with respect to a flex O. It is easy to see that addition is commutative, O is an identity element for addition, and every point of C has an additive inverse. The key property to be proved is the associative law of addition, which follows from Theorem 6.4 on "peeling off a line."

An elliptic curve is a nonsingular cubic of the form

$$y^2 = x^3 + ax^2 + bx + c \tag{1}$$

for rational numbers *a*, *b*, *c*. We describe addition algebraically for elliptic curves. A major open question in number theory is to determine all pairs of rational numbers x and y that satisfy (1). Work on this question is based on addition of points of *C*.

Elliptic curves are also important in number theory because of their role in the 1995 proof of *Fermat's Last Theorem*. This theorem, originally conjectured by Pierre de Fermat in 1665, states that the equation

$$x^n + y^n = z^n$$

has no solution in nonzero integers x, y, z when n is an integer greater than or equal to 3. In fact, any such solution would imply that there are nonzero integers a, b, c and a prime $p \ge 5$ such that

$$a^p + b^p = c^p,$$

where a is even and b is an integer 3 more than a multiple of 4. G. Frey observed in 1985 that the corresponding elliptic curve

$$y^2 = x(x+a^p)(x-b^p)$$

would have very unusual properties. Andrew Wiles proved in 1995 that no elliptic curve can have these properties, and therefore Fermat's Last Theorem holds.

The definition of addition of points on a nonsingular, irreducible cubic C is based on the intersections of lines with C. We start by analyzing these intersections.

Theorem 9.1

Let l be a line that intersects an irreducible cubic C at least twice, counting multiplicities. Then l intersects C exactly three times, counting multiplicities.

Proof

There is a transformation that maps two points of l to two points on the *x*-axis y = 0 (by Theorem 3.4). This transformation maps l to y = 0, maps C to another irreducible cubic, and preserves intersection multiplicities (by the remarks after the proofs of Theorems 3.4 and 4.4 and by Property 3.5). By replacing l and C with their images under this transformation, we can assume that l is the line y = 0.

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C does not have *y* as a factor because it is irreducible. By Theorem 4.4, the number of times, counting multiplicities, that y = 0 intersects *C* in the projective plane is the degree 3 of *C* minus the degree of a polynomial r(x) that has no real roots. Because y = 0 intersects *C* at least twice, r(x) has degree at most 1. On the other hand, every polynomial in one variable of degree 1 has a root: sx + t has root -t/s for any real numbers $s \neq 0$ and *t*. Thus, r(x) has degree 0; that is, it is a constant. Then y = 0 intersects *C* three times.

As noted before Theorem 3.4, we call points distinct when no two of them are equal. We say that the intersections of curves F and G are *listed by multiplicity* if each point appears in the list as many times as F and G intersect there. For example, if the list is P, P, P, Q, R, R, S for distinct points P-S, then F and G intersect three times at P, twice at R, and once at each of the points Q and S.

Let *C* be a nonsingular, irreducible cubic. We define *line PQ* for any points *P* and *Q* on *C*, as follows. If $P \neq Q$, line *PQ* is the unique line through *P* and *Q* (by Theorem 2.2), as always. If P = Q, line *PP* is the tangent at *P* (as discussed before (9) of Section 6).

If $P \neq Q$, then line *PQ* intersects *C* at least once at *P* and at least once at *Q*. If P = Q, then line *PP* = tan *P* intersects *C* at least twice at *P* (by Definition 4.9). Thus, for any points *P* and *Q* of *C*, the intersections of line *PQ* and *C*, listed by multiplicity, include *P* and *Q*. Then line *PQ* intersects *C* exactly three times, counting multiplicities (by Theorem 9.1). The *third intersection* of *PQ* and *C* is the point *R* such that line *PQ* intersects *C* at *P*, *Q*, *R*, listed by multiplicity.

Figure 9.1–9.5 illustrate cases where *R* is the third intersection of line *PQ*. We have three distinct points *P*, *Q*, *R* in Figure 9.1, $P = Q \neq R$ in Figure 9.2, $P = R \neq Q$ in Figure 9.3, $Q = R \neq P$ in Figure 9.4, and P = Q = R in Figure 9.5. We use intersection multiplicities to handle these cases simultaneously.

Figures 9.1–9.5 suggest that the condition that R is the third intersection of line PQ is symmetric in the points P, Q, R. The next theorem shows that this is so.





Figure 9.2

III. Cubics



Theorem 9.2

Let C be a nonsingular, irreducible cubic. Let P, Q, R be points on C that are not necessarily distinct (Figures 9.1–9.5).

- (i) *R* is the third intersection of line *PQ* if and only if there is a line *l* that intersects *C* at *P*, *Q*, *R*, listed by multiplicity.
- (ii) If R is the third intersection of line PQ, then Q is the third intersection of line PR, and R is the third intersection of line PQ.

Proof

(i) If *R* is the third intersection of line *PQ*, then *PQ* is a line that intersects *C* at *P*, *Q*, *R*, listed by multiplicity. Conversely, let *l* be a line that intersects *C* at *P*, *Q*, *R*, listed by multiplicity. If $P \neq Q$, then *l* is the unique line *PQ* through *P* and *Q* (by Theorem 2.2). If P = Q, then *l* intersects *C* at least twice at *P*, and *l* is $\tan P = PP$ (by Definition 4.9). In short, *l* is line *PQ* whether or not *P* and *Q* are distinct. Since *l* intersects *C* at *P*, *Q*, *R*, counting multiplicities, *R* is the third intersection of line PQ = l.

(ii) The condition that a line *l* intersects *C* at *P*, *Q*, *R*, counting multiplicities, is symmetric in the points *P*, *Q*, *R*. Thus, part (ii) follows from part (i). \Box

We can now define addition on cubics.

Definition 9.3

Let *C* be a nonsingular, irreducible cubic with a flex *O*. Let *P* and *Q* be points of *C* that are not necessarily distinct. Then P + Q is the point of *C* determined as follows: if *S* is the third intersection of line *PQ*, then P + Q is the third intersection of line *OS* (Figure 9.6).

Definition 9.3 actually applies to all nonsingular, irreducible cubics because all such cubics have flexes, as we show in Section 12. *We assume in the rest of this section that C is a nonsingular, irreducible cubic with flex O, and that addition on C is given by Definition* 9.3. Figure 9.6 depicts O as an inflection point because of the requirement that O be a flex.



Definition 9.3 includes a number of special cases where the points *P*, *Q*, *S*, *O*, *P* + *Q* are not all distinct. In particular, taking *P* = *Q* in Definition 9.3 shows that P + P is the third intersection of line *OS*, where *S* is the third intersection of line *PP* = tan *P* (Figure 9.7).

Because line *PQ* is unchanged if we switch *P* and *Q*, Definition 9.3 is symmetric in *P* and *Q*. Thus, we have the *commutative law*

$$P + Q = Q + P \tag{2}$$

for any points *P* and *Q* on *C*. In other words, the order in which we add points does not matter.

For any point *P* on *C*, let *V* be the third intersection of line *PO* (Figure 9.8). Taking Q = O in Definition 9.3 gives S = V. Then P + O is the third intersection of line OS = OV (by Definition 9.3), and that point is *P* (by Theorem 9.2(ii) and the choice of *V* as the third intersection of line *PO*). In short, we have

$$P + O = P \tag{3}$$

for any point P of C. We call O the *identity element* for addition as a shorthand way to say that (3) holds for every point P of C. Equation (3) shows that adding the identity element to any point of C gives the same point back. Definition 9.3 assigns a special role to the point O precisely to make O the identity element.

In the notation of the previous paragraph, *O* is the third point of intersection of line *PV* (by Theorem 9.2(ii), since *V* is the third intersection of line *PO*). Thus, taking Q = V in Definition 9.3 gives S = O (Figure 9.9). Then P + V is the third intersection of line $OS = OO = \tan O$ (by Definition 9.3), and that point is *O* (since $\tan O$ intersects *C* three times at *O* because *O* is a flex). If we write *V* as -P, we have shown the following: for any point *P* of *C*, there is a point -P such that

$$P + (-P) = O. \tag{4}$$

We call -P the *additive inverse* of *P*; it is a point that gives the identity element when it is added to *P*. We have shown that the inverse of any point *P* of *C* is the third intersection of line *PO*. Definition 9.3 specifies

III. Cubics



Figure 9.9

that O must be a flex precisely to permit this simple construction of inverses.

The key property of addition is the associative law

$$(P+Q) + R = P + (Q+R)$$

for any points P, Q, R of C. The proof depends on the following result, which relates the number of times that two curves intersect at a point to the number of times they each intersect a line there:

Theorem 9.4

Let G = 0 and H = 0 be curves, and let L = 0 be a line such that L is not a factor of G. Let A be a point at which G is nonsingular. If

$$I_A(L,G) > I_A(L,H), \tag{5}$$

then we have

$$I_A(G,H) = I_A(L,H).$$
(6)

We can paraphrase as follows the fact that (5) implies (6): if *L* approaches *G* more closely than *H* at *A*, then *L* and *G* approach *H* with the same degree of closeness. Figure 9.10 illustrates this when $I_A(L, H) = 1$.

Proof

Because $I_A(L,H) \ge 0$, inequality (5) implies that $I_A(L,G) \ge 1$. Assume first that $I_A(L,G) = 1$. Then $I_A(L,H) = 0$ (by inequality (5)), and it fol-



Figure 9.10

lows that *A* lies on *L* but not *H* (by Theorem 3.6(iii)). This implies that $I_A(G, H) = 0$ (by Theorem 3.6(iii)), and so (6) holds in this case.

Thus, we can assume that $I_A(L, G) \ge 2$. Then *G* is tangent to *L* at *A* (by Definition 4.9, since *G* is nonsingular at *A*).

There is a transformation that maps *A* to the origin *O* and maps a second point of *L* to a second point on the *x*-axis (by Theorem 3.4). Because transformations preserve intersection multiplicities and factorizations (by Property 3.5 and the discussion before Theorem 4.5), we can assume that *A* is the origin *O* and that *L* is the *x*-axis y = 0. By Property 3.1, we can replace *G* and *H* with their restrictions g(x, y) = G(x, y, 1) and h(x, y) = H(x, y, 1) to the Euclidean plane in computing intersection multiplicities at the origin.

The assumption that *L* is not a factor of *G* means that *y* is not a factor of *g*. If x^r is the smallest power of *x* appearing in the terms of *g* that do not have *y* as a factor, we can write

$$g(x,y) = yu(x,y) + x^r p(x)$$
⁽⁷⁾

for polynomials *u* and *p* such that $p(0) \neq 0$: yu(x, y) is the sum of the terms of g(x, y) in which *y* appears, and $x^r p(x)$ is the sum of the other terms. Setting y = 0 gives

 $g(x,0) = x^r p(x),$

and so we have

$$I_O(y,g) = r \tag{8}$$

(by Theorem 4.2). Moreover, because *g* is tangent to y = 0 at the origin, the coefficient of *y* in *g* is nonzero (by Theorem 4.7 and Definition 4.9). Thus, u(x, y) has nonzero constant term, and so

$$u(0,0) \neq 0. \tag{9}$$

Inequality (5) shows that $I_O(y, h)$ is finite, and so y is not a factor of h (by Theorem 1.7). It follows, as in the previous paragraph, that we can write

$$h(x,y) = yv(x,y) + x^{S}q(x)$$
(10)

for polynomials v and q, where

$$q(0) \neq 0 \tag{11}$$

$$I_O(y,h) = s. \tag{12}$$

Equations (7) and (10) show that

$$I_O(g,h) = I_O(yu + x^r p, yv + x^s q).$$

We can multiply the last polynomial by u (by inequality (9) and Theorem

1.8). This gives

$$I_O(yu + x^r p, yuv + x^s qu).$$

We can cancel yuv by subtracting v times the first polynomial from the second (by Property 1.5). This leaves

$$I_O(yu + x^r p, -x^r pv + x^s qu).$$
⁽¹³⁾

We have

$$r > s$$
 (14)

(by inequality (5) and equations (8) and (12)), and so we can factor x^s out of the second polynomial in (13). This gives

$$I_O(yu + x^r p, x^s w) \tag{15}$$

for

$$w(x,y) = -x^{r-s}p(x)v(x,y) + q(x)u(x,y)$$

Setting x = 0 and y = 0 in w(x, y) makes x^{r-s} zero (by inequality (14)) and q(x)u(x, y) nonzero (by inequalities (9) and (11)), and so w(0, 0) is nonzero. Thus, we can drop w(x, y) from (15) (by Theorem 1.8) and leave

$$I_O(yu+x^rp,x^s).$$

This quantity equals

$$sI_O(yu + x^r p, x) \tag{16}$$

(by Property 1.6 if s > 0 and by Properties 1.1 and 1.3 if s = 0). Since r > 0 (by inequality (14)), $x^r p$ is a multiple of x, and so it can be omitted from (16) (by Properties 1.2 and 1.5). Thus, the quantity in (16) equals

$$sI_O(yu, x) = sI_O(x, yu)$$
 (by Property 1.2)
= $sI_O(x, y)$ (by inequality (9) and Theorem 1.8)
= s (by Property 1.4).

Together with (12), this establishes (6).

In Theorem 9.4, the condition that

$$I_A(L,G) > I_A(L,H) \tag{17}$$

implies that $I_A(G, H) = I_A(L, H)$, and so we have

$$I_A(L,G) > I_A(G,H). \tag{18}$$

Thus, if inequality (18) does not hold, neither does inequality (17). This gives the following result:

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Theorem 9.5

Let G = 0 and H = 0 be curves, and let L = 0 be a line such that L is not a factor of G. Let A be a point at which G is nonsingular. If

$$I_A(G,H) \ge I_A(L,G),$$

then we have

$$I_A(L,H) \ge I_A(L,G).$$

The next result is the geometric form of the associative law of addition on cubics, as the proof of Theorem 9.7 will show. The key to proving the next result is Theorem 6.4 on "peeling off a line." Theorem 9.5 equips us to handle multiple intersections smoothly.

Theorem 9.6

Let C be nonsingular, irreducible cubic. Let E, F, G, H be points of C that are not necessarily distinct. Let W and X be the third intersections of lines EF and GH, and let Y and Z be the third intersections of lines EG and FH. Then the third intersections of the lines WX and YZ are the same point (Figure 9.11).

Proof

Let *T* be the third intersection of line *YZ* (Figure 9.12). It suffices to prove that there is a line that intersects *C* at the points *W*, *X*, *T*, listed by multiplicity; if so, *T* is the third intersection of line *WX*, as desired (by Theorem 9.2(i)).

The lines

$$EF, GH, YZ$$
 (19)

are given by homogeneous polynomials of degree 1. The product of these polynomials is a cubic D, which consists of the three heavy lines in Figure 9.12. Because C intersects line EF at E, F, W, line GH at G, H, X, and line YZ at Y, Z, T, listing points by multiplicity, C and D



Figure 9.11

III. Cubics



Figure 9.12

intersect at the nine points

$$E, F, G, H, W, X, Y, Z, T,$$
 (20)

listed by multiplicity (by Theorem 3.6(v)).

Assume first that line *EG* does not equal any of the lines in (19). Then *EG* intersects each of these lines exactly once (by Theorem 4.1). It is clear that *EG* intersects line *EF* at *E*, line *GH* at *G*, and line *YZ* at *Y*. Thus, line *EG* intersects the cubic *D* at *E*, *G*, *Y*, listed by multiplicity (by Theorem 3.6(v)). *EG* also intersects the cubic *C* at *E*, *G*, *Y*, listed by multiplicity. Thus, by Theorem 6.4 on "peeling off a line," there is a curve K = 0 of degree 2 that intersects *C* in the six points

$$F, H, W, X, Z, T, \tag{21}$$

listed by multiplicity, that are left after removing *E*, *G*, *Y* from the list of points in (20).

On the other hand, suppose that *EG* is one of the lines in (19). The other two lines are given by homogeneous polynomials of degree 1, and we let *K* be the product of these two polynomials. Then K = 0 is again a curve of degree 2 that intersects *C* in the six points in (21), listed by multiplicity (by Theorem 3.6(v)).

The last two paragraphs show that there is always a curve K = 0 of degree 2 that intersects *C* at the six points in (21), listed by multiplicity. Let L = 0 be line *FH*. *L* intersects *C* at the points *F*, *H*, *Z*, listed by multiplicity, and these are among the points in (21) where *K* intersects *C*, listed by multiplicity. Thus, the relation

$$I_A(C,K) \ge I_A(L,C) \tag{22}$$

holds for every point *A* of *C*. By assumption, *C* is nonsingular, and, because it is irreducible, it does not have *L* as a factor. Then Theorem 9.5 and inequality (22) imply that

$$I_A(L,K) \ge I_A(L,C) \tag{23}$$

for every point A of C. Because L intersects C three times, counting

multiplicities, inequality (25) shows that L intersects K at least three times, counting multiplicities. Since K has degree 2, it follows that L is a factor of K, by Theorem 4.5.

We write K = LM for a homogeneous polynomial *M*. Since *K* has degree 2, *M* has degree 1 and so M = 0 is a line. By Theorem 3.6(v), the list of points in (21) where *K* intersects *C* consists of the points *F*, *H*, *Z* where *L* intersects *C* together with the points where *M* intersects *C*. Thus, *M* intersects *C* at the points *W*, *X*, *T*, listed by multiplicity. We are done by the first paragraph of the proof.

If we take the point *H* in the previous result to be the flex *O* used to define addition on the cubic *C*, we obtain the associative law.

Theorem 9.7

Let C be a nonsingular, irreducible cubic that has a flex O. If P, Q, R are points of C that are not necessarily distinct, then we have

$$(P+Q) + R = P + (Q+R).$$
 (24)

Proof

Definition 9.3 determines each side of (24) geometrically. If *S* is the third intersection of line *PQ*, then P + Q is the third intersection of line *OS* (Figure 9.13). If *T* is the third intersection of line (P + Q)R, then (P + Q) + R is the third intersection of line *OT*.

Likewise, if *U* is the third intersection of line *QR*, then Q + R is the third intersection of line *OU* (Figure 9.14). If *V* is the third intersection of line P(Q + R), then P + (Q + R) is the third intersection of line *OV*.

Because the quantities (P + Q) + R and P + (Q + R) in (24) are the third intersections of the lines *OT* and *OV*, respectively, (24) is equivalent to the equation T = V. Accordingly, it suffices to prove that the third intersections of the lines (P + Q)R and P(Q + R) are the same point.

We apply Theorem 9.6, taking E, F, G, H to be the points Q, S, U, O, respectively (Figure 9.15). By Theorem 9.2(ii), the third intersections of



Figure 9.13



Figure 9.14



Figure 9.15

lines *QS* and *UO* are *P* and *Q* + *R*, and so the points *W* and *X* in Theorem 9.6 are now *P* and *Q* + *R*. The third intersections of lines *QU* and *SO* are *R* and *P* + *Q* (by Theorem 9.2(ii)), and so the points *Y* and *Z* in Theorem 9.6 are now *R* and *P* + *Q*. Then Theorem 9.6 shows that the third intersections of the lines P(Q + R) and (P + Q)R are the same point, as desired.

Let *C* be a nonsingular, irreducible cubic with a flex *O*. Readers familiar with abstract algebra will recognize that we have made *C* an *abelian group*. This means that *C* is a set with an operation on its elements called addition such that the sum of two elements of *C* is an element of *C*, the commutative and associative laws hold, there is an identity element for addition, and every element of *C* has an additive inverse. We have established these properties in Definition 9.3, equations (2), (3), and (4), and Theorem 9.7.

Let *P* be a point of *C*, and let *k* be a positive integer. We define kP to be the sum $P + \cdots + P$ of *k* terms equal to *P*. We do not need to use parentheses in the sum because the associative law implies that we can group the terms in any way. We say that *P* has *finite order n* if *n* is the least positive integer such that nP = O. If *P* does not have finite order,

we say that it has *infinite order*, which means that $kP \neq O$ for every positive integer *k*.

We assume throughout the rest of this section that the cubic C has the form

$$y^2 = x^3 + ax^2 + bx + c, (25)$$

where *a*, *b*, *c* are rational numbers and the right-hand side of this equation has no repeated factors of the form x - r for a real number *r*. A cubic of this form is called an *elliptic curve*. *C* is nonsingular (by Theorem 8.2), and it is irreducible and has a flex at (0, 1, 0) (by Theorem 8.1(i)). We take (0, 1, 0) to be the identity element *O* for addition on *C*. *O* is the point at infinity on vertical lines, and it is the only point at infinity on *C* (by Theorem 8.2(iii)).

Let P = (t, u) be any point of *C* in the Euclidean plane, and let

$$V = (t, -u) \tag{26}$$

be the reflection of *P* across the *x*-axis. Since *OP* is the vertical line through *P*, it contains *V*. *V* lies on *C*, since (25) is unchanged by replacing *y* with -y. If $u \neq 0$, then $P \neq V$, and *V* is the third intersection of *OP* (Figure 9.16). If u = 0, then *P* equals *V* (Figure 9.17). In this case,





Figure 9.17



Figure 9.18



Figure 9.19

the tangent to *C* at *P* is vertical (by Theorem 8.2(ii)), *OP* intersects *C* twice at *P* (by Definition 4.9), and so *P* is the third intersection of *OP*. In short, for every point *P* of *C* in the Euclidean plane, the third intersection of *OP* is the reflection *V* of *P* across the *x*-axis. *V* equals *P* exactly when *P* lies on the *x*-axis (Figures 9.16 and 9.17).

This simplifies the geometric construction of addition on *C*. For any points *P* and *Q* in the Euclidean plane, not necessarily distinct, let *S* be the third intersection of line *PQ*. If *S* lies in the Euclidean plane, then P + Q is the reflection of *S* across the *x*-axis (Figure 9.18) (by the previous paragraph and Definition 9.3). If S = O, then P + Q equals *O* (Figure 9.19), since P + Q is the third intersection of $OS = OO = \tan O$, and that point is *O* (because *O* is a flex).

We can simplify the geometric construction of additive inverses in a similar way. For any point *P* of *C* in the Euclidean plane, -P is the third intersection of line *OP* (by the discussion accompanying (4)). Together with the discussion after (26), this shows that -P is the reflection of *P* across the x-axis. We can rewrite this algebraically as

$$-(t, u) = (t, -u).$$
(27)

We also have

$$-O = O \tag{28}$$

because -O is the third intersection of line $OO = \tan O$ (by the discussion accompanying (4)), and that point is O (since O is a flex).

We use the results of the last two paragraphs to add points on elliptic curves algebraically. Since

$$O + X = X \tag{29}$$

for any point X on C, we need only evaluate P + Q when

$$P = (t, u) \qquad \text{and} \qquad Q = (v, w) \tag{30}$$

are points of *C* in the Euclidean plane. We can assume that line *PQ* is not vertical, since we have

$$P + Q = O \tag{31}$$

when line *PQ* is vertical (by the discussion accompanying Figure 9.19).

Suppose first that $P \neq Q$. Since we are assuming that the line PQ through the points in (30) is not vertical, it has slope

$$m = \frac{u - w}{t - v} \tag{32}$$

and equation

$$y = m(x - t) + u.$$
 (33)

Substituting this expression for y in the difference between the two sides of (25) gives

$$x^{3} + ax^{2} + bx + c - (mx - mt + u)^{2}.$$
 (34)

The factors of this quantity that have degree 1 correspond to the intersections of line *PQ* and *C* in the Euclidean plane, counted with multiplicity (by Theorem 4.3). Since *PQ* intersects *C* at the points *P* and *Q* with *x*-coordinates *t* and *v*, the quantity in (34) factors as

$$(x-t)(x-v)(x-g)$$
 (35)

for a real number *g*, and *g* is the *x*-coordinate of the third intersection of line *PQ* (by Theorem 4.3). Comparing the coefficients of x^2 when we multiply out (34) and (35) gives

$$a-m^2=-t-v-g.$$

Solving this equation for g gives

$$g = m^2 - a - t - v. (36)$$

This is the *x*-coordinate of the third intersection of line *PQ*. We find the *y*-coordinate by setting x = g in (33). Multiplying the result by -1 gives the *y*-coordinate of P + Q (by the discussion accompanying Figure 9.18). In short, P + Q is the point (g, h) for *g* given by (36) and for

$$h = m(t - g) - u. \tag{37}$$

On the other hand, suppose that P = Q. We must determine the point P + P = 2P, which is the reflection across the *x*-axis of the third intersection of line $PP = \tan P$. Differentiating (25) implicitly with respect to *x* gives

$$2y \frac{dy}{dx} = 3x^2 + 2ax + b.$$
(38)

Because the tangent at P = (t, u) is not vertical (as we assumed after (30)), u is nonzero (by Theorem 8.2(ii)). Thus, we can substitute (t, u) for (x, y) in (38) and solve the result for dy/dx. This gives the slope m = dy/dx of the tangent at P (as discussed between Theorems 4.10 and 4.11), and so we have

$$m = \frac{3t^2 + 2at + b}{2u}.$$
 (39)

As in the previous paragraph, the intersections of line $PP = \tan P$ and *C*, counted with multiplicity, correspond to the factors of the quantity in (34) that have degree 1. The third intersection of line *PP* has *x*-coordinate *g*, where (34) factors as

$$(x-t)^2(x-g).$$

This quantity arises from (35) by setting v = t, which corresponds to taking Q = P. It follows, as in the previous paragraph, that P + P = 2P is the point (g, h) given by (36) and (37) when *m* is given by (39) and we replace *v* by *t* in (36).

The fundamental question about an elliptic curve *C* is to determine all points (x, y) on *C* that have rational coordinates. In other words, we want to find all solutions of (25) in rational numbers. Addition of points is the key to attacking this problem.

Let C^* be the subset of *C* composed of the point *O* at infinity on *C* and all points (x, y) of *C* that have rational coordinates *x* and *y*. If the points *P* and *Q* in (30) have rational coordinates *t*, *u*, *v*, *w*, then the values of *m*, *g*, *h* given by (32), (36), (37), and (39) are also rational (because the coefficients *a*-*c* of *C* are rational, by assumption). Together with (27)–(29) and (31), this shows that P + Q and -P belong to C^* for any points *P* and *Q* in C^* . In other words, sums and additive inverses of points of *C* with rational coordinates are again points of *C* with rational coordinates. Readers familiar with abstract algebra will note that we have shown that C^* is a subgroup of *C*; this means that C^* is a subset of *C* that contains the identity element and is closed under addition and taking inverses.

The most basic way to use addition of points to produce elements of C^* is this: given a point *P* of C^* , the points *kP* also belong to C^* for all positive integers *k*, by the previous paragraph. For example, consider the cubic

$$y^2 = x^3 + 3x. (40)$$

This is an elliptic curve because the coefficients are rational and the factorization

$$x(x^2 + 3)$$

of the right-hand side over the real numbers has no repeated factors of degree 1. P = (1, 2) is an obvious point on (40) with rational coordinates. We find another by computing 2*P*. We take P = Q = (1, 2) = (t, u) = (v, w) in (30) and a = 0, b = 3, and c = 0 in (25). Equation (39) becomes

$$m = \frac{3 \cdot 1^2 + 2 \cdot 0 \cdot 1 + 3}{2 \cdot 2} = \frac{6}{4} = \frac{3}{2}$$

Substituting $m = \frac{3}{2}$, a = 0, and t = v = 1 in (36) gives

$$g = (\frac{3}{2})^2 - 0 - 2 \cdot 1 = \frac{1}{4},$$

and (37) gives

$$h = \frac{3}{2}(1 - \frac{1}{4}) - 2 = \frac{9}{8} - 2 = -\frac{7}{8}.$$

Thus, $2P = (\frac{1}{4}, -\frac{7}{8})$ is also a point of *C* with rational coordinates. We can check that this point satisfies (40).

Similarly, we can find another point of *C* with rational coordinates by adding *P* and 2*P*. We take

$$P = (t, u) = (1, 2)$$
 and $Q = 2P = (v, w) = (\frac{1}{4}, -\frac{7}{8})$

in (30). Equation (32) gives

$$m = \frac{2 + \frac{7}{8}}{1 - \frac{1}{4}} = \frac{\frac{23}{8}}{\frac{3}{4}} = \frac{23}{6},$$

equation (36) gives

$$g = \left(\frac{23}{6}\right)^2 - 0 - 1 - \frac{1}{4} = \frac{484}{36} = \frac{121}{9}$$

and (37) gives

$$h = \frac{23}{6} \left(1 - \frac{121}{9} \right) - 2 = -\frac{1342}{27}.$$

Thus, 3P = (121/9, -1342/27) is another point of *C* with rational coordinates. We can check that this point satisfies (40).

There are also much deeper connections between C^* and addition of points. Barry Mazur proved in 1976 that every element of C^* of finite order has order 1, 2, ..., 10, or 12, and he determined all possibilities for the subgroup formed by the elements of C^* of finite order. Much less is known about the elements of C^* of infinite order, and important conjectures remain open. We say that points P_1, \ldots, P_k of C^* generate C^* if we can obtain every element of C^* by adding these points and their

inverses any number of times. L.J. Mordell proved in 1922 that C^* is generated by a finite number of points. It remains a major unsolved problem in number theory to determine the least number of points needed to generate C^* .

Exercises

- 9.1. A cubic *C* and a point *P* are given in each part of this exercise. Check that *C* is an elliptic curve and that *P* is a point of C^* . Find the coordinates of the points 2*P* and 3*P* of C^* . Check your work by verifying that these coordinates satisfy the given equation.
 - $\begin{array}{lll} (a) & y^2 = x^3 + 8; (2,4). \\ (b) & y^2 = x^3 2x; (2,2). \\ (c) & y^2 = x^3 + x + 1; (0,1). \\ (d) & y^2 = x^3 x^2 3x; (-1,1). \\ (e) & y^2 = x^3 + x 1; (1,1). \\ (f) & y^2 = x^3 4; (2,2). \\ (g) & y^2 = x^3 2x; (-1,1). \\ (h) & y^2 = x^3 + 5x^2 + 3x; (1,3). \end{array}$
- 9.2. Let *C* be a nonsingular, irreducible cubic with a flex *O*. Add points of *C* with respect to *O* as in Definition 9.3.
 - (a) Let *P*, *Q*, *R* be points of *C* that are not necessarily distinct. Prove that there is a line that intersects *C* at *P*, *Q*, *R*, counting multiplicities, if and only if

$$P + Q + R = O.$$

- (b) Let *P* be a point of *C*. Prove that *P* is a flex of *C* if and only if 3P = O.
- (c) Let *P* and *Q* be distinct flexes of *C*. Use parts (a) and (b) to prove that the third intersection of line *PQ* and *C* is a flex of *C* that is distinct from *P* and *Q* and collinear with them. (This gives another proof of Exercise 8.6.)
- 9.3. Let C be an elliptic curve.
 - (a) Prove that C^* has either zero, one, or three points of order 2. For each of the numbers 0, 1, 3, give the equation of an elliptic curve such that C^* has the specified number of points of order 2. (See Theorem 8.2 and the discussion accompanying Figure 9.19.)
 - (b) If *P* and *Q* are distinct points of order 2 on C^* , prove that P + Q is a point of order 2 on C^* that is distinct from both *P* and *Q*.
- 9.4. Let P be a point of an elliptic curve C.
 - (a) Prove that P has order 3 if and only if P is a flex of C that lies in the Euclidean plane.
 - (b) Prove that *P* has order 3 if and only if *P* and 2*P* are points of the Euclidean plane that have the same *x*-coordinate.
- 9.5. Let P be a point of an elliptic curve C.
 - (a) Prove that *P* has order 4 if and only if the tangent at *P* intersects *C* at a point on the *x*-axis not equal to *P*.
 - (b) If *P* has order 4, describe the relative positions of the points *P*, 2*P*, and 3*P*, and use the discussion accompanying Figures 9.18 and 9.19 to

Exercises

justify your answer. Illustrate your answer with a figure that shows an elliptic curve C, a point P of C of order 4, and the points 2P and 3P.

- 9.6. Let *C* be a nonsingular, irreducible cubic with a flex *O*. Add points of *C* with respect to *O* as in Definition 9.3. Let *P* be a point of *C* of order 6.
 - (a) Prove that 2*P* is a flex of *C* collinear with *P* and 3*P*. Prove that 4*P* is a flex of *C* collinear with 5*P* and 3*P*. (See Exercise 9.2.)
 - (b) Prove that the tangent at *P* intersects *C* twice at *P* and once at 4*P*. Prove that the tangent at 5*P* intersects *C* twice at 5*P* and once at 2*P*. (See Exercise 9.2(a).)
 - (c) Illustrate parts (a) and (b) with a figure that shows an elliptic curve C, the *x*-axis, a point P of order 6, the points 2P, 3P, 4P, 5P, the lines through the two triples of collinear points in (a), and the two tangent lines in (b).
- 9.7. Let P be a point on an elliptic curve C.
 - (a) Prove that *P* has order 6 if and only if it is the third intersection of the line determined by a flex of *C* in the Euclidean plane and a point of *C* on the *x*-axis. (See Exercises 9.6(a) and 9.2.)
 - (b) Prove that *P* has order 6 if and only if the tangent at *P* contains a flex of *C* that lies in the Euclidean plane and is not equal to *P*. (See Exercises 9.6(b) and 9.2.)
- 9.8. Illustrate Theorem 9.6 with a figure in each of the following cases. Restate the theorem in terms of tangents and flexes as appropriate in each case.
 - (a) E = G and F = H.
 - (b) E = G and H = Z.
 - (c) E = G and Y = Z.
 - (d) E = G = Y and F = H.
 - (e) E = G = Y.
 - (f) E = G.
 - (g) E = G = Y and F = H = Z.
- 9.9. Let *C* be a nonsingular, irreducible cubic. Let *P* be a point of *C* that lies on the tangents at three collinear points *R*, *S*, *T* of *C* other than *P*. Prove that *P* is a flex of *C* and that *P*, *R*, *S*, *T* are the only points of *C* whose tangents contain *P*. (This is the converse of the third sentence of Exercise 8.5. Exercise 9.8(a) and Theorems 8.1 and 8.2 may be helpful.)
- 9.10. (a) Prove that *C* is an elliptic curve and *P* is a point of C^* such that 2P = (0,0) if and only if there are nonzero rational numbers *t* and *m* such that

$$P = (t, mt), \tag{41}$$

C has equation

$$y^{2} = x^{3} + (m^{2} - 2t)x^{2} + t^{2}x,$$
(42)

and the inequality

$$m^2 \neq 4t \tag{43}$$

holds.

(*Hint*: Let *C* be given by (25). One possible approach is to observe that the origin is the third intersection of the tangent to *C* at the point *P* given by (41) if and only if *t* and *m* are both nonzero and the polynomial

$$x^{3} + ax^{2} + bx + c - (mx)^{2}$$

factors as $x(x - t)^2$. Show in this case that inequality (43) is equivalent to the condition that the right-hand side of (42) has no repeated factors of degree 1.)

- (b) If *P* and *C* are as in part (a), prove that the point *P* of C^* has order 4.
- 9.11. Let *C*, *P*, *t*, *m* be as in Exercise 9.10(a).
 - (a) Prove that there is a point Q of C* such that tan Q has slope 1 and has P as its third point of intersection if and only if the equation

$$(m^2 - t - 1)^2 = 4t(m - 1)^2$$
(44)

holds.

(*Hint*: One possible approach is to show that a point Q of C^* with *x*-coordinate v has the required properties if and only if the polynomial

$$x^{3} + (m^{2} - 2t)x^{2} + t^{2}x - (x - t + mt)^{2}$$
(45)

factors as $(x - t)(x - v)^2$.)

- (b) Prove that the point Q in part (a) has order 8.
- (c) Prove that rational numbers *t* and *m* satisfy (44) if and only if

$$(2m^2 - 2m)^{1/2} \tag{46}$$

is a rational number and if $t = n^2$ for

$$n = -m + 1 \pm (2m^2 - 2m)^{1/2}$$
.

(*Hint*: One possible approach is to prove that (44) holds if and only if there is a rational number *n* such that $t = n^2$ and

$$m^2 - n^2 - 1 = 2n(m - 1).$$

Use the quadratic formula to solve this equation for *n* in terms of *m*.)

(d) Prove that the nonzero rational numbers *m*, such that the quantity in (46) is also rational, are exactly the numbers

$$m = \frac{2p^2}{2p^2 - q^2}$$

as *p* and *q* vary over all pairs of integers such that $p \neq 0$.

(*Hint*: One possible approach is to set

$$2m^2 - 2m = k^2$$

for a rational number k, substitute m = p/r and k = q/r for integers q and r, solve for r in terms of p and q, and then express m in terms of p and q.)

(e) Use parts (a)-(d) and Exercise 9.10 to find two elliptic curves C such that C* contains an element of order 8. Be sure to check that the conditions t ≠ 0 and t ≠ m²/4 in Exercise 9.10 hold.

Exercises

9.12. (a) Prove that the elliptic curves *C* that contain the origin and are such that C^* has a point of order 3 with *x*-coordinate 1 are exactly the curves

$$y^{2} = x^{3} + (r^{2} - 3)x^{2} + (2r + 3)x$$
(47)

for all rational numbers *r* except 3, -1, and $-\frac{3}{2}$.

(*Hint*: Let *C* be given by (25) with c = 0. One possible approach is to prove that *C* has a flex at a point with *x*-coordinate 1 and has tangent y = rx + s at that point if and only if

$$x^{3} + ax^{2} + bx - (rx + s)^{2}$$

factors as $(x - 1)^3$. Ensure that the right-hand side of (47) has no repeated factors of degree 1, and then apply Exercise 9.2(b).)

- (b) Prove that (0,0) + (1, r + 1) is an element of C* of order 6. What are the (x, y) coordinates of this point?
- 9.13. (a) Find an elliptic curve C such that C^* has a point P of order 4 and a point Q of order 3.

(*Hint*: One possible approach is to set r = m in (47) and find values of *t* and *m* so that (42) and (47) coincide. Apply Exercises 9.10 and 9.12 after checking that *t*, *m*, and *r* satisfy the conditions in these exercises.)

- (b) Prove that P + Q is an element of order 12 in C^* .
- 9.14. Let *C* be an elliptic curve, and let *P* be a point of the Euclidean plane on C^* .
 - (a) If *P* has odd order, prove that there is a point *Q* of *C** such that 2*Q* = *P*.
 (b) If *C** has no points *Q* such that 2*Q* = *P*, and if *C** has no points of order 2, prove that the order of *P* is infinite.
- 9.15. (a) Why is $y^2 = x^3 + 3$ an elliptic curve *C*, and why is P = (1, 2) a point of C^* ?
 - (b) Why does C^* have no elements of order 2?
 - (c) If *P* were the third intersection of the tangent at a point *T* of C^* , prove that the slope *m* of the tangent would be a rational number *m* such that

$$(m2 - 1)2 = 4(m2 - 4m + 1).$$
(48)

(*Hint*: One possible approach is to prove that, if T existed, the polynomial

$$x^{3} + 3 - (m(x-1) + 2)^{2}$$

would factor as

$$(x-1)(x-v)^2$$

for some value of v.)

(d) Prove that there is no rational number *m* that satisfies (48). (*Hint*: Recall the *Rational Root Theorem*: if a polynomial

$$x^n + a_{n-1}x^{n-1} + \dots + a_1x + a_0$$

with integer coefficients a_i has a rational root r, then r is an integer and a positive or negative factor of a_0 .)

(e) Conclude that P is a point of C^* that has infinite order. (See Exercise 9.14.)

- 9.16. Adapt the approach of Exercise 9.15 to show that $y^2 = x^3 + x 1$ is an elliptic curve *C* and that (1, 1) is an element of *C*^{*} that has infinite order.
- 9.17. Let $q(x) = x^3 + ax^2 + bx + c$ be a polynomial of degree 3 in one variable *x* with leading coefficient 1. The quantity

$$\Delta = 4b^3 + 27c^2 - a^2b^2 + 4a^3c - 18abc \tag{49}$$

is called the *discriminant* of *q*. This exercise shows that *q* has a repeated factor of degree 1 if and only if the discriminant is zero. By Theorem 8.2, this makes it easy to check whether the cubic $y^2 = q(x)$ is nonsingular: it is nonsingular if and only if $\Delta \neq 0$.

(a) Prove that there is a unique real number k such that

$$q(x+k) = x^3 + sx + t (50)$$

for real numbers *s* and *t*. Express *k*, *s*, *t* in terms of *a*, *b*, *c*.

(b) Use Exercise 8.1 to prove that $x^3 + sx + t$ has a repeated factor if and only if

$$4s^3 + 27t^2 = 0.$$

- (c) Use the expressions for *s* and *t* from part (a) to prove that $4s^3 + 27t^2$ equals the quantity on the right-hand side of (49).
- (d) Conclude that q(x) has a repeated factor of degree 1 if and only if $\Delta = 0$
- 9.18. An elliptic curve that contains the point P = (0, 1) has the form $y^2 = q(x)$, where

$$q(x) = x^3 + ax^2 + bx + 1 \tag{51}$$

for rational numbers a and b. Set

$$e = \frac{b^2}{4} - a. \tag{52}$$

- (a) Prove that *P* has order 5 if and only if 2*P* and 3*P* are points of the Euclidean plane that have the same *x*-coordinates.
- (b) If $3P \neq O$, prove that 2P has x-coordinate $e \neq 0$ and that 3P has x-coordinate $(2be + 4)/e^2$.
- (c) Conclude from parts (a) and (b) that P has order 5 if and only if e is nonzero and

$$b = \frac{e^3 - 4}{2e}.$$
 (53)

- 9.19. (a) Find an elliptic curve *C* such that (0, 1) is a point of C^* of order 5 by taking e = 2 in Exercise 9.18, using (53) to determine *b*, and using (52) to determine *a*. Check that *C* is nonsingular by using Exercises 9.17 or 8.1.
 - (b) Repeat part (a) with e = 1.
 - (c) Repeat part (a) with e = -2.
§10. Complex Numbers

The complex numbers are formed by adding a square root of -1 to the real numbers. The Fundamental Theorem of Algebra states that every polynomial in one variable factors over the complex numbers as a product of polynomials of degree 1. We introduce the complex numbers in this section, derive their basic properties, and prove the Fundamental Theorem.

Over the real numbers, some curves intersect fewer times than others that have the same degrees. For example, a line and a circle may intersect either twice or not at all. Theorems 4.4 and 5.8 suggest that this happens because some polynomials in one variable, such as $x^2 + 1$, do not factor over the real numbers into polynomials of degree 1. The Fundamental Theorem shows that this does not happen over the complex numbers. We use the Fundamental Theorem in Section 11 to prove Bezout's Theorem, which states that curves of degrees *m* and *n* without common factors intersect exactly *mn* times, counting multiplicities, over the complex numbers. We use Bezout's Theorem in Section 12 to complete the classification of cubics that we began in Section 8.

We construct the complex numbers from the real numbers by adding a quantity *i* whose square is -1. In other words, because $x^2 + 1$ has no roots in the real numbers, we add one. Formally, a *complex number* is a quantity of the form a + bi, where *a* and *b* are real numbers. We want the commutative and associative laws of addition and multiplication and the distributive law to generalize from the real to the complex numbers, and we want the relation $i^2 = -1$ to hold. This leads us to define addition and multiplication of complex numbers as follows:

$$(a+bi) + (c+di) = (a+c) + (b+d)i,$$
(1)

$$(a+bi)(c+di) = (ac-bd) + (ad+bc)i,$$
 (2)

for all real numbers a-d. Equation (2) arises from the desire to have

$$(bi)(di) = bd(i^2) = bd(-1) = -bd.$$

Consider complex numbers

$$z = a + bi, \qquad w = c + di, \qquad v = e + fi, \tag{3}$$

for real numbers a-f. The commutative laws for adding and multiplying complex numbers

$$z + w = w + z$$
 and $zw = wz$ (4)

hold because the right-hand sides of (1) and (2) are unaffected by interchanging *a* with *c* and *b* with *d*. The associative law for adding complex numbers

$$(z+w) + v = z + (w+v)$$
(5)

holds because both sides of this equation equal

$$(a+c+e) + (b+d+f)i.$$

The associative law for multiplying complex numbers

$$(zw)v = z(wv) \tag{6}$$

holds because both sides of this equation equal

$$(ace - adf - bcf - bde) + (bce + ade + acf - bdf)i.$$

The distributive law for complex numbers

$$z(w+v) = zw + zv \tag{7}$$

holds because both sides of this equation equal

$$(ac - bd + ae - bf) + (ad + bc + af + be)i.$$

The associative law of addition (5) ensures that we can write sums of complex numbers without parentheses. The associative law of multiplication (6) lets us define z^n as the product of *n* factors of *z* for any complex number *z* and any positive integer *n*. Equations (4)–(7) imply that we can work with polynomials with complex coefficients and evaluate them by substituting complex numbers for the variables just as we do over the real numbers.

We identify each real number *a* with the complex number a + 0i. The addition and multiplication of complex numbers in (1) and (2) give the usual addition and multiplication of real numbers. Thus, we can think of the complex numbers as containing the real numbers. Equations (1) and (2) imply that 0 and 1 satisfy their usual properties 0 + w = w, 0w = 0, and 1w = w for all complex numbers *w*.

We define -w to be (-1)w, and we define z - w to be z + (-w), for any complex numbers w and z. In the notation of (3), we have

$$-w = (-c) + (-d)i,$$
(8)

$$z - w = (a - c) + (b - d)i,$$
 (9)

$$w - w = w + (-w) = 0.$$
(10)

We match up the complex numbers with the points of the Euclidean plane by associating the complex number a + bi with the point (a, b) in standard (x, y) coordinates for all real numbers a and b (Figure 10.1). We define the *modulus* |a + bi| of a + bi to be the distance from this point to the origin. By the Pythagorean Theorem, we have

$$|a+bi| = (a^2 + b^2)^{1/2}.$$
(11)

Because the modulus |z| of a complex number z is the distance from z to



Figure 10.1

zero, it represents the "size" of z. It is clear that

$$|z| \ge 0 \tag{12}$$

for every complex number z and that

$$|z| = 0 \qquad \text{if and only if} \quad z = 0. \tag{13}$$

Because the right-hand side of (11) is unchanged if we replace *a* and *b* with -a and -b, equations (8) and (11) imply that

$$|-z| = |z|. \tag{14}$$

In the notation of (3), we have

$$|z - w| = [(a - c)^{2} + (b - d)^{2}]^{1/2},$$

by (9) and (11). Thus, |z - w| is the distance between the points z and w in the plane. In particular, it follows that

$$|z - w| = |w - z|. \tag{15}$$

Equation (1) shows that the *x*- and *y*-coordinates of z + w are the sums of the *x*- and *y*-coordinates of *z* and *w*. It follows that z + w is the fourth vertex of the parallelogram that has consecutive vertices *z*, 0, *w* (as in Figure 10.2). (The parallelogram collapses when *z*, 0, *w* lie on a line.) Because a straight line is the shortest distance between two points, it



Figure 10.2



Figure 10.3

follows that

$$|z+w| \le |z| + |w|:$$
(16)

the left-hand side is the distance from 0 to z + w, and the right-hand side is the sum of the distances from 0 to z and from z to z + w.

If we substitute z + w for z and -w for w in (16), we obtain

$$|z| \le |z+w| + |-w|, \tag{17}$$

since (5) and (10) imply that (z + w) + (-w) = z + 0 = z. By (14), we can rewrite inequality (17) as

$$|z + w| \ge |z| - |w|. \tag{18}$$

Let *z* be a nonzero complex number, and let θ be the angle that lies counterclockwise after the positive *x*-axis and before the ray from the origin *O* through *z* (Figure 10.3). This ray intersects the unit circle at the point that has (x, y)-coordinates $(\cos \theta, \sin \theta)$ and that corresponds to the complex number $\cos \theta + i \sin \theta$. If we multiply the *x*- and *y*-coordinates of this point by |z|, we obtain the *x*- and *y*-coordinates of *z*. Thus, we have

$$z = |z|(\cos\theta + i\sin\theta). \tag{19}$$

We call this the *polar form* of *z* because |z| and θ are the polar coordinates of the point *z*. We can also write 0 in the form of (19) for any angle θ , since |0| = 0.

For any complex number *z* given by (19), -z has the same modulus as *z* (by (14)), and it corresponds to the angle $\theta + \pi$ (since -z and *z* lie in diametrically opposite directions from the origin, as in Figure 10.4). Thus, we have

$$-z = |z|(\cos(\theta + \pi) + i\sin(\theta + \pi)).$$
(20)

Let *z* and *w* be complex numbers given in polar form by (19) and the equation

$$w = |w|(\cos\psi + i\sin\psi). \tag{21}$$



Figure 10.4

Equation (2) shows that

$$\begin{aligned} (\cos\theta + i\sin\theta)(\cos\psi + i\sin\psi) \\ &= (\cos\theta\cos\psi - \sin\theta\sin\psi) + i(\sin\theta\cos\psi + \cos\theta\sin\psi) \\ &= \cos(\theta + \psi) + i\sin(\theta + \psi) \end{aligned}$$

(by the angle-addition formulas of trigonometry). Multiplying these quantities by |z| |w| shows that

$$zw = |z| |w| [\cos(\theta + \psi) + i\sin(\theta + \psi)]$$
(22)

(by (19), (21), (4), and (6)). Thus, we multiply complex numbers in polar form by multiplying their moduli and adding their angles.

Because (22) express zw in polar form, it follows that

$$|zw| = |z| |w|. (23)$$

Equations (13) and (23) imply that

$$zw = 0$$
 if and only if $z = 0$ or $w = 0$. (24)

For any positive integer n, it follows from (22) that

$$z^{n} = |z|^{n}(\cos(n\theta) + i\sin(n\theta)).$$
(25)

Any complex number w has an nth root z for any positive integer n: if (21) gives w in polar form, then

$$z = |w|^{1/n} (\cos(\psi/n) + i\sin(\psi/n))$$

satisfies $z^n = w$ (by (25)).

Let *z* be a nonzero complex number given in polar form by (19). Since $|z| \neq 0$ (by (13)), we can set

$$z^{-1} = \frac{1}{|z|} (\cos(-\theta) + i\sin(-\theta)).$$
(26)

This equation shows that

$$|z^{-1}| = \frac{1}{|z|}.$$
(27)

If we take $w = z^{-1}$, (22) becomes

$$zz^{-1} = 1,$$
 (28)

because $|z| |w| = |z| |z^{-1}| = 1$ (by (27)), $\theta + \psi = \theta - \theta = 0$, and $\cos 0 + i \sin 0 = 1 + i0 = 1$. Equation (28) shows that we can think of z^{-1} as the reciprocal of *z* and think of multiplication by z^{-1} as "division by *z*." Of course, we cannot divide by zero.

For any real numbers *a* and *b*, we define the *conjugate* \bar{z} of the complex number z = a + bi by setting

$$\bar{z} = a - bi.$$

It is clear that

$$\bar{z} = z$$
 if and only if z is real. (29)

The conjugate of a - bi is a - (-b)i = a + bi, and so

$$w = \overline{z}$$
 if and only if $z = \overline{w}$. (30)

In other words, conjugation interchanges complex numbers in pairs, pairing each real number with itself.

For any complex numbers z = a + bi and w = c + di, we have

$$\overline{z+w} = \overline{z} + \overline{w},\tag{31}$$

since both sides of this equation equal

$$(a+c) + (-b-d)i.$$

We also have

$$\overline{zw} = \overline{z} \cdot \overline{w} : \tag{32}$$

conjugating both sides of (2) shows that \overline{zw} equals

$$(ac-bd)-(ad+bc)i$$

and replacing *b* and *d* with -b and -d in (2) shows that $\overline{z} \cdot \overline{w}$ has the same value. Equations (31) and (32) show that conjugation preserves addition and multiplication of complex numbers.

We have formed the complex numbers from the real numbers by adding a root *i* of the polynomial $x^2 + 1$. Amazingly, this is enough to ensure that every nonconstant polynomial in one variable has a root in the complex numbers. Equivalently, every nonconstant polynomial in one variable factors over the complex numbers as a product of polynomials of degree 1. This is the Fundamental Theorem of Algebra, and we devote the rest of the section to its proof. The self-contained proof we present is adapted from the article by Charles Fefferman listed in the References at the end of the book.

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For the rest of this section, we let f(x) be a nonconstant polynomial in one variable with complex coefficients. We write

$$f(x) = a_n x^n + \dots + a_1 x + a_0$$
(33)

for complex numbers a_n, \ldots, a_0 , where $a_n \neq 0$ and $n \geq 1$.

To prove the Fundamental Theorem of Algebra, we must prove that f(w) = 0 for some complex number w. We do so by proving that |f(x)| takes a minimum value at a complex number w and deducing that |f(w)| must be zero. We divide the argument into a sequence of six claims.

Claim 1

Let *w* be a complex number, and let ε be a positive real number. Then there is a real number $\delta > 0$ such that $|f(z) - f(w)| < \varepsilon$ for all complex numbers *z* such that $|z - w| < \delta$.

This claim means that f(z) approaches f(w) as z approaches w. More precisely, it shows that we can make f(z) as close as we wish to f(w)by choosing z close enough to w. It is the analogue over the complex numbers of the result in single-variable calculus that polynomials are continuous.

To prove the claim, we assume first that w = 0. Since $f(0) = a_0$ (by (33)), we must find a real number $\delta > 0$ such that $|f(z) - a_0| < \varepsilon$ for all complex numbers *z* such that $|z| < \delta$. Equation (33) shows that

$$|f(z) - a_0| = |a_n z^n + \dots + a_1 z|$$

$$\leq |a_n z^n| + \dots + |a_1 z| \quad (by \ (16))$$

$$= |a_n| \ |z|^n + \dots + |a_1| \ |z| \tag{34}$$

(by (23)). If $|z| \le 1$, we have $|z|^j \le |z|$ for each integer $j \ge 1$, and the quantity in (34) is less than or equal to

$$(|a_n|+\cdots+|a_1|)|z|.$$

This quantity is less than ε if δ is no larger than

$$\frac{\varepsilon}{|a_n| + \dots + |a_1|}.\tag{35}$$

In short, if we take δ to be the smaller of 1 and the quantity in (35), then δ is a positive real number such that

$$|f(z) - f(0)| < \varepsilon$$
 if $|z| < \delta$.

This establishes Claim 1 when w = 0.

To prove the claim when w is any complex number, we define a new polynomial g(t) with complex coefficients by setting

$$g(t) = f(t+w). \tag{36}$$

The previous paragraph shows that there is a real number $\delta>0$ such that

 $|g(t) - g(0)| < \varepsilon$ if $|t| < \delta$.

Substituting from (36) shows that

$$|f(t+w) - f(w)| < \varepsilon$$
 if $|t| < \delta$.

Finally, setting t = z - w shows that

$$|f(z) - f(w)| < \varepsilon$$
 if $|z - w| < \delta$,

as desired.

Claim 2

For any real number M > 0, there is a real number R > 0 such that |f(z)| > M for all complex numbers z such that |z| > R.

This claim shows that |f(z)| grows large as |z| grows large. To prove that f(z) takes the value zero for some complex number z, we want to choose |f(z)| to be as small as possible. Claim 2 shows we need only consider complex numbers z in a finite part of the plane when we minimize |f(z)|.

To prove Claim 2, we substitute a nonzero complex number z for x in (33) and factor out z^n . This shows that

$$|f(z)| = |z^{n}(a_{n} + a_{n-1}z^{-1} + \dots + a_{0}(z^{-1})^{n})|$$

(by (4), (6), (7), and (28))

$$= |z|^{n} |a_{n} + a_{n-1}z^{-1} + \dots + a_{0}(z^{-1})^{n}|$$

(by (23))

$$\geq |z|^{n}(|a_{n}| - |a_{n-1}z^{-1} + \dots + a_{0}(z^{-1})^{n}|)$$

(by inequality (18)). In other words, we have

$$|f(z)| \ge |z|^n (|a_n| - |g(z^{-1})|)$$
(37)

for

$$g(t) = a_{n-1}t + \dots + a_0t^n.$$
 (38)

We have $|a_n| > 0$ (by (12), (13), and the assumption after (33) that $a_n \neq 0$). We replace *f* with *g*, *w* with 0, and ε with $\frac{1}{2}|a_n|$ in Claim 1. Since g(0) = 0 (by (38)), there is a real number $\delta > 0$ such that

$$|g(t)| < \frac{1}{2} |a_n| \qquad \text{if} \quad |t| < \delta.$$

$$\tag{39}$$

If we set $t = z^{-1}$ for $|z| > 1/\delta$, we have

$$|t| = |z^{-1}| = \frac{1}{|z|} < \delta$$

(by (27)), and (39) shows that

$$|g(z^{-1})| < \frac{1}{2}|a_n|.$$

Combining this inequality with inequality (37) gives

$$|f(z)| > |z|^{n} (|a_{n}| - \frac{1}{2}|a_{n}|) = \frac{1}{2} |a_{n}| |z|^{n}$$
(40)

for $|z| > 1/\delta$. If |z| is also greater than

$$\left(\frac{2M}{|a_n|}\right)^{1/n}\tag{41}$$

(which makes sense because of the assumption after (33) that $n \ge 1$), inequality (40) shows that |f(z)| > M. In short, if we take *R* to be the larger of $1/\delta$ and the quantity in (41), we have |f(z)| > M for all complex numbers *z* such that |z| > R, as desired.

Claim 3

There is a complex number w such that $|f(w)| \le |f(z)|$ for all complex numbers z.

This claim shows that |f(x)| has a minimum value |f(w)|; that is, there is a point *w* where |f(x)| takes a value less than or equal to its value at every other point. We show in Claims 4 and 5 that |f(w)| cannot be positive; then it must be zero, and the Fundamental Theorem holds.

Let *T* be a set of real numbers. A *lower bound* of *T* is a real number *c* such that $c \le x$ for all numbers *x* in *T*. That is, a lower bound of a set *T* is a number less than or equal to every element of *T*. A *greatest lower bound d* of *T* is a lower bound of *T* such that $d \ge c$ for every lower bound *c* of *T*. In other words, a greatest lower bound of *T* is the largest possible lower bound of *T*. For example, the number $\pi = 3.14159...$ is the greatest lower bound of the set of real numbers

$$\{4, 3.2, 3.15, 3.142, 3.1416, 3.14160, \ldots\}$$

obtained by terminating π after a finite number of digits and adding one to the last digit.

The following is a key property of the real numbers:

Completeness Property of the Real Numbers

If a nonempty set of real numbers has a lower bound, then it has a greatest lower bound.

Informally, the Completeness Property means that "there are no holes in the real number line." It holds because every infinite decimal represents a real number.

We use the Completeness Property to prove Claim 3. Let T be the set

of all real numbers |f(z)| as *z* varies over all complex numbers. *T* has zero as a lower bound (by inequality (12)), and so it has a greatest lower bound $d \ge 0$.

Let *k* be any positive integer. Since *d* is the greatest lower bound of *T*, d + 1/k is not a lower bound of *T*. Thus, there is a complex number z_k such that

$$|f(z_k)| < d + \frac{1}{k}.\tag{42}$$

We consider the sequence z_1, z_2, z_3, \ldots of complex numbers, which may include repetitions.

By Claim 2, there is a real number R > 0 such that

$$|f(z)| > d+1$$
 if $|z| > R.$ (43)

Let S_1 be the square centered at the origin in the plane that has sides of length 2*R* (Figure 10.5). Every point *z* of the plane outside of S_1 lies more than *R* units from the origin, and so |f(z)| is at least d + 1 (by (43)). Thus, all of the points z_1, z_2, \ldots lie in S_1 (by (42)).

The coordinate axes divide S_1 into four squares of equal size, as in Figure 10.5. At least one of these four squares contains the points z_k for infinitely many values of k, and we let S_2 be such a square (Figure 10.6). We then subdivide S_2 into four squares of equal size. At least one of these squares contains the points z_k for infinitely many values of k, and we let S_3 be such a square. Continuing in this way, we obtain a sequence of squares

$$S_1 \supset S_2 \supset S_3 \supset \cdots \tag{44}$$

such that each square S_j contains the points z_k for infinitely many positive integers k.

The upper right corner of each square S_j is a complex number $p_j + q_j i$ for real numbers p_j and q_j . The nesting of the squares in (44) implies that the upper right corners $p_j + q_j i$ of the squares can only move down or to



Figure 10.5



Figure 10.6

the left as *j* increases. Thus, we have

 $p_1 \ge p_2 \ge p_3 \ge \cdots$ and $q_1 \ge q_2 \ge q_3 \ge \cdots$. (45)

The sets

$$\{p_1, p_2, p_3, \ldots\}$$
 and $\{q_1, q_2, q_3, \ldots\}$ (46)

are both bounded below by -R, since all of the squares S_j lie within S_1 . Thus, we can let p and q be the greatest lower bounds of the two sets in (46). We set w = p + qi. We picture w as the complex number approached by the upper right corners of the squares S_j as j goes to infinity. We use inequality (42) to show that |f(x)| takes its minimum value at w.

Because the sets in (46) are bounded below by -R, their greatest lower bounds p and q are greater than or equal to -R. On the other hand, p and q are both less than or equal to R, since the coordinates p_1 and q_1 of the upper right corner of S_1 equal R. The facts that p and q lie between -Rand R, inclusive, imply that w = p + qi lies in the square S_1 . It follows in the same way that w lies in all of the squares S_j , since the inequalities in (45) imply that p and q are the greatest lower bounds of the sets.

 $\{p_j, p_{j+1}, \ldots\}$ and $\{q_j, q_{j+1}, \ldots\}$

for every positive integer *j*.

Let ε be any positive real number. By Claim 1, there is a real number $\delta>0$ such that

$$|f(z) - f(w)| < \varepsilon \quad \text{if} \quad |z - w| < \delta.$$

$$\tag{47}$$

Because each square in (44) is half as long as its predecessor, the lengths of the diagonals of the squares S_j shrink to zero as j increases. Accordingly, there is a positive integer u such that any two points of S_u are less than δ units apart. S_u contains w (by the previous paragraph), and it contains z_k for infinitely many positive integers k. For these values of k, we have

 $|z_k - w| < \delta,$

which implies that

$$|f(z_k) - f(w)| < \varepsilon \tag{48}$$

(by (47)). It follows that

$$|f(w)| = |f(w) - f(z_k) + f(z_k)| \quad (by (5) and (10))$$

$$\leq |f(w) - f(z_k)| + |f(z_k)| \quad (by (16))$$

$$< \varepsilon + d + \frac{1}{k} \quad (by (15), (42), and (48)).$$

Because this inequality holds for infinitely many positive integers k, we have $|f(w)| \le \varepsilon + d$. This holds for all positive real numbers ε , and so we have

$$|f(w)| \le d. \tag{49}$$

On the other hand, since *d* is the greatest lower bound of the set of real numbers |f(z)| as *z* varies over all complex numbers, we have $d \le |f(z)|$ for all complex numbers *z*. Together with inequality (49), this shows that

$$|f(w)| \le |f(z)|$$

for all complex numbers *z*, which completes the proof of Claim 3.

We have proved that |f(x)| takes a minimum value at a point w. To complete the proof of the Fundamental Theorem of Algebra, we show that f(w) = 0. We eliminate the possibility that |f(w)| > 0 by showing that we could reduce |f(x)| further in that case. We prove this first when w is the origin 0.

Claim 4

If |f(0)| > 0, then there is a complex number z such that |f(z)| < |f(0)|.

To prove the claim, we consider the expression for f in (33). We note that

$$|a_0| = |f(0)| > 0 \tag{50}$$

(by assumption). As stated before (33), we are assuming that f is not constant. Thus, we can let k be the smallest positive integer such that $a_k x^k$ is a nonzero term of f. We can write

$$|f(z)| = |a_n z^n + \dots + a_k z^k + a_0|$$

$$\leq |a_n z^n + \dots + a_{k+1} z^{k+1}| + |a_k z^k + a_0| \quad (by (16))$$

$$= |z^k (a_n z^{n-k} + \dots + a_{k+1} z)| + |a_k z^k + a_0|$$

(by (4), (6), and (7))

$$= |z|^{k} |a_{n} z^{n-k} + \dots + a_{k+1} z| + |a_{k} z^{k} + a_{0}|$$
(51)

(by (23)).

§10. Complex Numbers

We consider first how small we can make the last quantity in (51). Let *z*, a_0 , a_k lie at angles θ , α , β , respectively, measured counterclockwise from the positive *x*-axis. Then $a_k z^k$ lies at the angle $\beta + k\theta$ (by (22)). We choose the angle θ at which *z* lies so that

$$\beta + k\theta = \alpha + \pi$$

by setting

$$\theta = \frac{1}{k}(\alpha + \pi - \beta). \tag{52}$$

Since $a_k z^k$ has modulus $|a_k| |z|^k$ (by (23)), the two previous sentences and (19) show that

$$a_k z^k = |a_k| |z|^k [\cos(\alpha + \pi) + i\sin(\alpha + \pi)]$$

= -|a_k| |z|^k (\cos \alpha + i\sin \alpha) (53)

(by (20)). Since a_0 lies at angle α , we have

$$a_0 = |a_0|(\cos\alpha + i\sin\alpha).$$

Together with (53) and (7), this shows that

$$a_k z^k + a_0 = (|a_0| - |a_k| |z|^k)(\cos \alpha + i \sin \alpha).$$
(54)

Since $a_k \neq 0$, we have

$$|a_k| > 0 \tag{55}$$

(by (12) and (13)). Together with inequality (50), this shows that the first factor on the right-hand side of (54) is positive if

$$|z| < \left(\frac{|a_0|}{|a_k|}\right)^{1/k}.$$
(56)

In this case, (54) shows that

$$|a_k z^k + a_0| = |a_0| - |a_k| |z|^k.$$
(57)

The first term in (51) does not exist when n equals k, which occurs when f has only one term of positive degree. To analyze the first term in (51) when it does exist, we set

$$g(z) = a_n z^{n-k} + \dots + a_{k+1} z.$$

By inequality (55), we can apply Claim 1 with *f* replaced by *g*, *w* replaced by 0, and ε replaced by $\frac{1}{2}|a_k|$. Since g(0) = 0, there is a real number $\delta > 0$ such that

$$|a_n z^{n-k} + \dots + a_{k+1} z| < \frac{1}{2} |a_k|$$
(58)

if $|z| < \delta$.

The right-hand side of inequality (56) is positive (by (50) and (55)). Thus we can choose a complex number *z* that lies on the angle θ in (52) and whose modulus |z| is a positive real number that is less than δ and also satisifes inequality (56). The two preceding paragraphs show that (57) and inequality (58) hold. Combining these relations with inequality (51) shows that

$$|f(z)| < \frac{1}{2} |a_k| |z|^k + |a_0| - |a_k| |z|^k$$

= $|a_0| - \frac{1}{2} |a_k| |z|^k.$

This quantity is less than $|a_0|$, since $|a_k|$ and |z| are both positive. Together with (50), this shows that |f(z)| is less than |f(0)|, as claimed.

We can summarize the foregoing proof of Claim 4 as follows. We consider the term $a_k z^k$ of smallest positive degree appearing in f. Given that $|a_0| = |f(0)|$ is positive, we choose the angle at which z lies so that $a_k z^k$ is diametrically opposite to a_0 . Then $a_k z^k + a_0$ has smaller modulus than a_0 when |z| is not too large. We also choose |z| to be small enough that the terms of f of degree greater than k are negligible compared to $a_k z^k$; this is based on the idea that higher powers of z go to zero faster than lower powers as z goes to zero. It follows that |f(z)| is less than $|a_0| = |f(0)|$, as desired.

We have proved that |f(x)| cannot have a minimum value at the origin 0 if |f(0)| > 0. We show next that |f(x)| cannot have a minimum value at any point v such that |f(v)| > 0: we translate v to the origin and apply the previous result.

Claim 5

If v is a complex number such that |f(v)| > 0, then there is a complex number u such that |f(u)| < |f(v)|.

To prove the claim, we define a polynomial g with complex coefficients by setting

$$g(t) = f(t+v).$$
⁽⁵⁹⁾

Since *f* is not constant, neither is *g*. Setting t = 0 shows that

$$|g(0)| = |f(v)| > 0$$

By Claim 4, there is a complex number z such that

$$|g(z)| < |g(0)|.$$

Together with (59), this shows that

$$|f(z+v)| = |g(z)| < |g(0)| = |f(v)|,$$

as desired.

Claim 3 shows that |f(x)| takes a minimum value at a point w. On the other hand, Claim 5 shows that |f(x)| cannot take a minimum value at any point v such that |f(v)| > 0. Thus, we must have |f(w)| = 0 (by (12)), and so f(w) = 0 (by (13)). We have proved the following result:

Claim 6

Over the complex numbers, every polynomial in one variable of positive degree has a root.

This result leads directly to the Fundamental Theorem of Algebra. We call complex numbers *distinct* when no two of them are equal.

Theorem 10.1 (The Fundamental Theorem of Algebra)

Over the complex numbers, every polynomial f(x) in one variable of positive degree n factors as

$$f(x) = r(x - w_1) \cdots (x - w_n)$$

for complex numbers r, w_1, \ldots, w_n , where $r \neq 0$ and the w_i are not necessarily distinct.

Proof

By Claim 6, there is a complex number w_1 such that $f(w_1) = 0$. Then the analogue of Theorem 1.10(ii) over the complex numbers shows that

$$f(x) = (x - w_1)f_1(x)$$
(60)

for a polynomial $f_1(x)$ of degree n-1 over the complex numbers.

If n = 1, then $f_1(x)$ is a constant, and we are done. Otherwise, Claim 6 and the complex analogue of Theorem 1.10(ii) show that there is a complex number w_2 such that

$$f_1(x) = (x - w_2)f_2(x) \tag{61}$$

for a polynomial $f_2(x)$ of degree n - 2 over the complex numbers. Substituting (61) into (60) gives

$$f(x) = (x - w_1)(x - w_2)f_2(x).$$

We continue in this way until we have factored f completely.

The Fundamental Theorem of Algebra shows that every polynomial in one variable of degree greater than 1 is reducible over the complex numbers. This is not true for polynomials in two or more variables. For example, $y^2 - x^3$ is irreducible over the complex as well as the real numbers: looking at powers of *y* shows that $y^2 - x^3$ could only factor as

$$(y - g(x))(y + g(x))$$

for some polynomial g(x) such that $g(x)^2 = x^3$, but no such polynomial

exists. The existence of irreducible polynomials of degree greater than 1 in two variables over the complex numbers ensures that the study of curves over the complex numbers is nontrivial. We pursue this study in the next section.

Exercises

- 10.1. Consider the complex numbers z = 2 + 3i, w = 5 2i, and v = -1 + i. Evaluate the following complex numbers, writing each one in the form a + bi for real numbers *a* and *b*:
 - (a) 5iv + zw. (b) $zv\overline{w}$.
 - (c) $v^4 3v^2 + 6$. (d) $z^3 w$.
 - (e) $v^3 iv + w$. (f) $i\bar{z} + 3w^2$.
- 10.2. (a) For any complex number *z*, prove that $z\bar{z} = |z|^2$.
 - (b) For any complex number z ≠ 0, prove that z⁻¹ = |z|⁻²z̄. (This makes it easy to find the inverse of a complex number written in the form a + bi for real numbers a and b.)
- 10.3. This exercise is used in Exercises 11.13-11.15 and 12.24-12.28. Let

$$\omega = \frac{1}{2} + \frac{\sqrt{3}}{2}i.$$
 (62)

- (a) Write ω in polar form.
- (b) Prove that the polynomial $x^3 + 1$ in one variable *x* factors over the complex numbers as

$$x^{3} + 1 = (x + 1)(x - \omega)(x + \omega^{2}).$$

- (c) Prove that there are exactly two complex numbers z such that $z^2 z + 1 = 0$, namely, ω and $-\omega^2$.
- (d) Prove that $\omega^{-1} = 1 \omega$ and $(1 \omega)^{-1} = \omega$.
- 10.4. Let *x* be an indeterminate, let *n* be a positive integer, and let *w* be a non-zero complex number given in polar form by (21). Prove that

$$x^{n} - w = (x - z_{0})(x - z_{1}) \cdots (x - z_{n-1})$$

for

$$z_j = |w|^{1/n} \left[\cos\left(\frac{\psi + 2\pi j}{n}\right) + i \sin\left(\frac{\psi + 2\pi j}{n}\right) \right].$$

(This amplifies the discussion of nth roots after (25).)

10.5. Let *x* be an indeterminate, and let *a*, *b*, *c* be complex numbers such that $a \neq 0$. By the sentence after (25), there is a complex number *z* such that $z^2 = b^2 - 4ac$. Prove that

$$ax^{2} + bx + c = a(x - v_{1})(x - v_{2})$$

Exercises

for

$$v_j = (2a)^{-1}(-b + (-1)^j z).$$

(This extends the quadratic formula to the complex numbers. Like Exercises 10.3 and 10.4, this exercise gives a concrete illustration of the Fundamental Theorem of Algebra.)

We consider cubics over the real numbers in the remaining exercises, which extend the results of Section 9.

10.6. Prove the following result:

Theorem

Let *C* be a nonsingular, irreducible cubic. Let *K* be a conic that intersects *C* at six points *E*, *F*, *G*, *H*, *W*, *X*, listed by multiplicity. Let *Y* and *Z* be the third intersections of lines *EG* and *FH*. Then the third intersections of the lines *WX* and *YZ* are the same point.

(This theorem corresponds to Theorem 9.6 when the lines *EF* and *GH* are replaced by a conic *K*. One possible way to prove the theorem is to use Theorem 6.1 to "peel off" the conic *K* from the intersection of the cubic *C* and the cubic consisting of the three lines *EG*, *FH*, *WX*. Theorem 4.11 may help to prove that the latter cubic intersects *K* in the same six points, listed by multiplicity, as *C* does in cases where E = G, F = H, or W = X.)

- 10.7. Illustrate the theorem in Exercise 10.6 with a figure in each of the following cases. Restate the theorem as appropriate in each case in terms of tangents.
 - (a) No two of the points E-H, W, X are equal.
 - (b) E = G, F = H, and W = X.
 - (c) E = F, G = W, and H = X.
 - (d) E = G and F = H.
 - (e) E = F and G = H.
 - (f) E = F and G = W.
 - (g) E = G and F = W.
 - (h) E = G.
- 10.8. Let *C* be a nonsingular, irreducible cubic with a flex *O*. Add points of *C* with respect to *O* as in Definition 9.3. Let P_1 - P_6 be points of *C* that are not necessarily distinct.
 - (a) If a conic intersects *C* at P_1-P_6 , listed by multiplicity, prove that $P_1 + \cdots + P_6 = O$ by combining the theorem in Exercise 10.6 with repeated applications of Exercise 9.2(a).
 - (b) If a curve of degree 2 intersects *C* at P_1-P_6 , listed by multiplicity, prove that $P_1 + \cdots + P_6 = O$. (See part (a), Exercises 5.20 and 9.2(a), and Theorems 5.1 and 3.6(iii). Exercise 14.12 develops this exercise further.)
- 10.9. Prove the following result, which generalizes Theorem 9.6 and Exercise 10.6.

Theorem

Let C be a nonsingular, irreducible cubic. Let K and K' be curves of degree 2 such that K intersects C at points E, F, G, H, W, X, listed by multiplicity, and

K' intersects *C* at points *E*, *F*, *G*, *H*, *Y*, *Z*, listed by multiplicity. Then the lines WX and YZ have the same point as their third intersection with C.

(One approach is to use Theorem 5.1 and Exercise 5.20 and vary either the conic *K* or the lines *EG* and *FH* in Exercise 10.6. Another approach uses Exercises 10.8(b) and 9.2(a) and the fact, which Theorem 12.7 shows, that *C* has a flex.)

10.10. Let *C* be a nonsingular, irreducible cubic. Let *P* be a point of *C* at which the tangent contains a flex of *C* not equal to *P*. Prove that there is a conic that intersects *C* six times at *P*.

(Exercise 10.12 contains the converse of this result. One possible way to prove this result is to reduce to the case where *P* is the origin and *C* has equation $y^2 = x^3 + fx^2 + gx$ for $g \neq 0$. Show that $y^2 = fx^2 + gx$ is a conic that intersects *C* six times at the origin.)

10.11. Prove that a conic K intersects an irreducible cubic C at most twice at a flex of C.

(Hint: One possible approach is to use Theorems 4.11 and 8.1(i) and Exercise 5.16 to reduce to the case where *K* is $y = x^2$, *C* is given by (5) of Section 8, and the flex is at infinity.)

- 10.12. Let *C* be a nonsingular, irreducible cubic, and let *P* be a point of *C*. We call *P* a *sextatic point* of *C* if there is a conic that intersects *C* six times at *P*. Prove that *P* is a sextatic point of *C* if and only if the tangent at *P* contains a flex of *C* not equal to *P*. (See Exercises 10.6, 10.10, and 10.11.)
- 10.13. Let *C* be a nonsingular, irreducible cubic with a flex *O*. Add points of *C* with respect to *O* as in Definition 9.3. Let *P* be a point of *C*, and define sextatic points as in Exercise 10.12.
 - (a) Prove that *P* is a sextatic point if and only if 6P = O and $3P \neq O$. (See Exercises 9.2 and 10.12.)
 - (b) Prove that *P* is a sextatic point of *C* if and only if *P* has order 2 or 6.
- 10.14. Let *G* and *H* be curves nonsingular at a point *A*, and let *L* be a line. Prove that two of the numbers $I_A(L, G)$, $I_A(L, H)$, $I_A(G, H)$ are equal and their common value is less than or equal to the third.

(This exercise analyzes the intersections in Theorem 9.4 in more detail when *G* and *H* are both nonsingular at *A*. The proof of that theorem can be adapted to do this exercise when $I_A(L, G)$ and $I_A(L, H)$ are finite and equal. Other cases can be handled by Theorems 9.4, 4.5, and 3.6. The line *L* is replaced with any curve nonsingular at *A* in Exercise 15.22.)

- 10.15. Let *m* and *n* be positive integers or ∞ such that $m \le n$. In each part of this exercise, give an example of curves *G* and *H* that are nonsingular at the origin *O* and satisfy the given conditions.
 - (a) $I_O(G, H) = I_O(y, H) = m$ and $I_O(y, G) = n$.
 - (b) $I_O(y, G) = I_O(y, H) = m$ and $I_O(G, H) = n$.

(Cases where $n = \infty$ may need separate consideration. Exercise 10.14 and Theorem 3.6(iii) imply that parts (a) and (b) include all possible values for the three intersection multiplicities.)

Exercises

- 10.16. For any positive integers *m* and *n*, find an example of curves *G* and *H* such that *H* is nonsingular at the origin *O*, *y* is not a factor of *G*, $I_O(y, H) = 1$, $I_O(y, G) = m$, and $I_O(G, H) = n$. (Thus, Theorems 9.4 and 9.5 are false without the assumption that *G* is nonsingular, even when *H* is nonsingular.)
- 10.17. Let *C* be a nonsingular, irreducible cubic. Let *O* be any point of *C*, not necessarily a flex. Define P + Q for any points *P* and *Q* of *C* as in Definition 9.3. Let *T* be the third intersection of line *OO*. For any point *P* of *C*, prove that the third intersection of line *PT* is a point -P such that P + (-P) = O.

(The proofs of Theorem 9.7 and (2) and (3) of Section 9 do not require O to be a flex. Thus, this exercise shows that C is an abelian group, as defined after the proof of Theorem 9.7, whose identity element is any point O of C, not necessarily a flex.)

- 10.18. Let *C* be a nonsingular, irreducible cubic, and let *O* and *O'* be two points of *C*. As in Exercise 10.17, use *O* to define *P* + *Q* for any points *P* and *Q* of *C*, and use *O'* in place of *O* to define *P* + '*Q*.
 - (a) Prove that (P + Q) + O' = P + Q for any points *P* and *Q* of *C*.
 - (b) Set f(X) = X + O' for any point X of C. Conclude from part (a) that

$$f(P) + f(Q) = f(P + Q)$$
 (63)

for any points *P* and *Q* of *C*.

(c) For any point *R* of *C*, prove that there is a unique point *P* of *C* such that f(P) = R.

(In general, an *isomorphism* between abelian groups (C, +) and (C', +') is a map f that matches up the elements of C and C' and satisfies (63) for all elements P and Q of C. There is an isomorphism between two abelian groups when they "look alike," differing only in the labeling of their elements. Parts (b) and (c) show that there is an isomorphism between any two of the abelian groups determined by a nonsingular, irreducible cubic for different choices of identity element.)

10.19. Let *C* be an irreducible cubic. Let *P* and *Q* be points of *C* at which *C* is nonsingular and which may or may not be distinct. Define the third intersection *R* of line *PQ* and *C* as after the proof of Theorem 9.1. Prove that *C* is nonsingular at *R*.

Exercises 10.20–10.22 *use the following terminology.* If *C* is an irreducible cubic that has a flex *O*, we let C_n be the set of nonsingular points of *C*. Define the sum of two points of C_n as in Definition 9.3. This sum is a point of C_n (by Exercise 10.19), and so C_n is closed under addition. The proofs of equations (2)–(4) of Section 9 show that addition is commutative, *O* is an identity element, and every element of C_n has an additive inverse. Addition on C_n is associative, since the proof of Theorem 9.6 requires only that *C* be nonsingular at the points in Figures 9.11 and 9.12, which, in Theorem 9.7, become the points in Figures 9.13 and 9.14. Thus, C_n is an abelian group. In the following exercises, *C* has the form of (25) of Section 9, except that the right-hand side of the equation now has repeated roots.

Define addition on C_n by taking *O* to be the flex (0, 1, 0) (as in Theorem 8.1(i)). Equations (26)–(39) of Section 9 describe addition on C_n .

- 10.20. Let *C* be $y^2 = x^3$ (Figure 8.5).
 - (a) Prove that the map $g(t) = (t^2, t^3)$ matches up the real numbers *t* with the points of *C* in the Euclidean plane.
 - (b) Define a map f by setting f(p) = g(1/p) for any nonzero real number p and setting f(0) = (0, 1, 0). Prove that f matches up the real numbers with the points of C_n .
 - (c) For any real number p, prove that f(-p) = -f(p) and that f(-2p) lies on the tangent to C at f(p).
 - (d) If p and q are real numbers such that the points f(p), f(q), and f(-p-q) are distinct, prove that these points are collinear.
 - (e) Deduce that f(p) + f(q) = f(p+q) for all real numbers p and q, whether or not they are distinct.

(Thus, addition on C_n looks like addition of real numbers. The map f is an isomorphism, as defined in Exercise 10.18.)

- 10.21. Let *C* be $y^2 = x^3 x^2$ (Figure 8.7).
 - (a) Prove that the map $g(t) = (t^2 + 1, t^3 + t)$ matches up the real numbers t with the points of C_n in the Euclidean plane.
 - (b) Define a map *f* by setting

$$f(\cos\theta + i\sin\theta) = g(t)$$

for $t = -\cot(\theta/2)$ when θ is a real number that is not an integral multiple of 2π and setting f(1) = (0, 1, 0). Prove that f matches up the complex numbers of modulus 1 with the points of C_n . If $P = (\cos \theta, \sin \theta)$ is any point other than (1, 0) on the unit circle $x^2 + y^2 = 1$, prove that f maps the complex number $\cos \theta + i \sin \theta$ associated with P to the unique point $Q = (t^2 + 1, t^3 + t)$ of C_n such that the line through Q and the origin (0, 0) is parallel to the line through P and (1, 0) (Figure 10.7).

- (c) For any complex number z of modulus 1, prove that f(1/z) = -f(z) and that $f((z^2)^{-1})$ lies on the tangent at f(z).
- (d) If z and w are complex numbers of modulus 1 such that the points f(z), f(w), and $f((zw)^{-1})$ are distinct, prove that these points are collinear.
- (e) Deduce that f(z) + f(w) = f(zw) for all complex numbers z and w of modulus 1, whether or not they are distinct. (Thus, addition on C_n



Figure 10.7

looks like multiplication of complex numbers of modulus 1: f is an isomorphism, as defined in Exercise 10.18.)

- 10.22. Let *C* be the cubic $y^2 = x^3 + x^2$ (Figure 8.6).
 - (a) Prove that the map $g(t) = (t^2 1, t^3 t)$ matches up the real numbers $t \neq \pm 1$ with the points of C_n in the Euclidean plane.
 - (b) Define a map f by setting f(p) = g(t) for

$$t = \frac{p+1}{p-1}$$

when *p* is a real number other than 0 and 1 and setting f(1) = (0, 1, 0). Prove that *f* matches up the nonzero real numbers with the points of *C*_n.

- (c) For any real number $p \neq 0$, prove that f(1/p) = -f(p) and that $f(1/p^2)$ lies on the tangent at f(p).
- (d) If p and q are real numbers such that the points f(p), f(q), and f(1/(pq)) are distinct, prove that these points are collinear.
- (e) Deduce that f(p) + f(q) = f(pq) for all nonzero real numbers p and q, whether or not they are distinct. (Thus, addition on C_n looks like multiplication of nonzero real numbers. The map f is an isomorphism, as defined in Exercise 10.18.)

§11. Bezout's Theorem

Our goal is to prove that every irreducible cubic in the real projective plane has a flex or a singular point and is therefore classified by Theorems 8.3 and 8.4. We deduce this result in Section 12 from Bezout's Theorem, which we prove in this section.

We extend to the complex numbers the definitions and basic properties of the projective plane, curves, intersection multiplicities, and transformations. Bezout's Theorem states that curves of degrees m and n without common factors of positive degree intersect exactly mn times, counting multiplicities, over the complex numbers. The proofs of Theorems 4.4 and 4.5 on the intersections of lines and other curves extend to the complex numbers to give Bezout's Theorem when one of the curves is a line—that is, when m or n is 1. We deduce from this result that Bezout's Theorem holds for curves of all degrees by repeatedly reducing the highest exponent of y that appears in the equations of the curves.

If two homogeneous polynomials with real coefficients have a common factor of positive degree over the complex numbers, we prove that they also have a common factor of positive degree over the real numbers. We use this result in two ways. First, we use it in this section to deduce an analogue over the real numbers of Bezout's Theorem over the complex numbers: we prove that curves of degrees m and n without common factors of positive degree intersect at most mn times, counting multiplicities, in the real projective plane. Second, in the next chapter,

we combine the result with Bezout's Theorem over the complex numbers to deduce that every nonsingular, irreducible cubic has a flex over the real numbers. It is common in mathematics to deduce a theorem over the real numbers from a theorem over the complex numbers.

We start by replacing the real numbers with the complex numbers in our basic definitions. The *real projective plane* is the standard name for the projective plane we have considered until now, which is defined using triples of real numbers. The *complex projective plane* consists of all triples (x, y, z) of complex numbers except (0, 0, 0), where the triples (kx, ky, kz) all represent the same point as k varies over all nonzero complex numbers. If we think of triples of real numbers as triples of complex numbers, the real projective plane is contained in the complex projective plane, since each point of either plane equals exactly one of the triples in (1) of Section 2 over the real or complex numbers.

The Euclidean plane generalizes to the *complex affine plane*, which consists of all ordered pairs (x, y) of complex numbers. We identify each point (x, y) of the complex affine plane with the point (x, y, 1) of the complex projective plane. Conversely, we can write any point (x, y, z) in the complex projective plane with $z \neq 0$ in exactly one way as (x', y', 1) for complex numbers x' and y': we set $x' = z^{-1}x$ and $y' = z^{-1}y$. In this way, we match up the points of the complex affine plane with the points of the complex projective plane whose last coordinate is nonzero. We call the remaining points of the complex projective plane — those that have last coordinate zero — the *points at infinity*.

A transformation of the complex projective plane is a map

$$(x, y, z) \rightarrow (x', y', z')$$

from the complex projective plane to itself given by equations

$$x' = ax + by + cz,$$

$$y' = dx + ey + fz,$$

$$z' = gx + hy + kz,$$

where a-h, k are complex numbers such that these equations can be solved for x, y, z in terms of x', y', z'. As in Section 3, transformations are reversible, and a sequence of two transformations is again a transformation.

Let *d* be a nonnegative integer. A *homogeneous polynomial* of degree *d* over the complex numbers is a nonzero polynomial F(x, y, z) with complex coefficients such that the exponents of *x*, *y*, and *z* in every term sum to *d*. We can write

$$F(x, y, z) = \sum e_{ij} x^{i} y^{j} z^{d-i-j}$$
(1)

for complex numbers e_{ij} that are not all zero. We also refer to a homogeneous polynomial over the complex numbers as a *complex curve*. We think of the complex curve F(x, y, z) as the set of points (x, y, z) in the

§11. Bezout's Theorem

complex projective plane such that F(x, y, z) = 0. We refer to this complex curve as *F* or as the equation F(x, y, z) = 0 or its algebraic equivalents. We think of the homogeneous polynomials kF(x, y, z) as the same complex curve for all complex numbers $k \neq 0$.

A nonzero polynomial

$$f(x,y) = \sum e_{ij} x^i y^j \tag{2}$$

with complex coefficients e_{ij} has degree d if d is the largest value of i + j for which $e_{ij} \neq 0$. The *homogenization* of f(x, y) is the homogeneous polynomial F(x, y, z) in (1) that has the same degree d as f(x, y). Setting z = 1 in the right-hand side of (1) gives the right-hand side of (2), and so the points (a, b, 1) of the complex projective plane that satisfy the equation F(x, y, z) = 0 are exactly the points (a, b) of the complex affine plane that satisfy the equation f(x, y) = 0. We refer to the complex curve F also as f or as the equation f(x, y) = 0 or its algebraic equivalents.

We must extend the basic properties of intersection multiplicities from the real to the complex projective plane. Let O = (0, 0) be the origin of the complex affine plane. We assume that the *intersection multiplicity* $I_O(f,g)$ of f and g at O is determined for all polynomials f(x,y) and g(x,y) with complex coefficients so that Properties 1.1–1.6 hold. We further assume that the *intersection multiplicity* $I_P(F,G)$ of F and G at Pis determined for all homogeneous polynomials F(x,y,z) and G(x,y,z)with complex coefficients and all points P of the complex projective plane so that Properties 3.1 and 3.5 hold.

In Chapter IV, we determine intersection multiplicities for complex curves as above. We then define intersection multiplicities in the real projective plane to agree with those in the complex projective plane. That is, if the polynomials f, g, F, G has real coefficients, and if the point P has a triple of real numbers as homogeneous coordinates, we assign the intersection multiplicities $I_O(f,g)$ and $I_P(F,G)$ in the real projective plane. In other words, curves with real coefficients intersect the same number of times at a point with real coefficients whether we think of the curves in the real or the complex projective plane. Accordingly, once we show in Chapter IV that Properties 1.1–1.6, 3.1, and 3.5 hold for complex curves, it follows automatically that they hold for curves in the real projective plane.

A *line* in the complex projective plane is a complex curve of degree 1, namely,

$$px + qy + rz = 0$$

for complex numbers p, q, r that are not all zero. We claim that we can transform any line in the complex projective plane to y = 0. By interchanging variables, if necessary, we can assume that the coefficient q of y is nonzero. Using a transformation to multiply y by q^{-1} (as in (9) of Section 3) gives px + y + rz = 0 for real numbers p and r. This line is mapped to y' = 0 by the transformation

$$x' = x,$$
 $y' = px + y + rz,$ $z' = z,$

as in (3) of Section 5.

Theorems 1.7–1.11, 3.4, 3.6, 3.7, and 4.2 follow directly from the intersection properties and, along with Definition 3.2 of the intersection multiplicities $I_{(a,b)}(f,g)$, they extend without change from the real to the complex numbers. Theorems 4.3 and 4.4 extend to the complex numbers with the change that the polynomial r(x) in these theorems, which has no roots, is a nonzero constant, by the Fundamental Theorem of Algebra (Theorem 10.1). Since r(x) has degree 0, the analogue of Theorem 4.4 over the complex numbers states that any homogeneous polynomial G(x, y, z) of degree *n* that does not have *y* as a factor intersects the *x*-axis y = 0 exactly *n* times, counting multiplicities, in the complex projective plane.

Transformations preserve intersection multiplicities and factorizations of polynomials (by Property 3.5 and the discussion before Theorem 4.5). Together with the two previous paragraphs, this gives the following extension of Theorem 4.5 to the complex numbers:

Theorem 11.1

In the complex projective plane, let L = 0 be a line, and let G = 0 be a complex curve of degree n. If L is not a factor of G, then L and G intersect exactly n times, counting multiplicities, in the complex projective plane.

The line L in Theorem 11.1 is replaced by a curve of any degree in Bezout's Theorem. The proof of Bezout's Theorem requires two preliminary theorems about multiplying homogeneous polynomials. Recall that homogeneous polynomials are nonzero, by definition.

Theorem 11.2

Let F, G, and H be homogeneous polynomials over the complex numbers.

- (i) Then FG is a homogeneous polynomial whose degree is the sum of the degrees of F and G.
- (ii) If FG = FH, then G = H.

Proof

(i) The degree of any term of *FG* is the sum of the degrees of terms of *F* and *G*. Part (i) follows, once we verify that *FG* is nonzero.

Among the terms of F that have the highest power of y, we choose the term that has the highest power of x, and we call this the leading term of F. We choose the leading term of G in the same way. The product of the leading terms of F and G is nonzero (by (24) of Section 10) and it has a higher power of y or x than the product of any other pair of terms of F and G. Thus, the product of the leading terms of F and G is nonzero.

(ii) We can rewrite the equation FG = FH as

$$F(G-H) = 0. (3)$$

Part (i) and the equation FG = FH imply that *G* and *H* have the same degree, and so G - H is either a homogeneous polynomial or zero. If it were a homogeneous polynomial, its product with *F* would be nonzero (by part (i)), which would contradict (3). Thus G - H is zero, and *G* equals *H*.

Let H(x, z) be a homogeneous polynomial of positive degree that does not involve *y*. Setting z = 1 gives a polynomial H(x, 1) in *x* alone. By the Fundamental Theorem of Algebra (Theorem 10.1), we can write

$$H(x, 1) = r(x - w_1)^{s_1} \cdots (x - w_k)^{s_k}$$

for complex numbers $r \neq 0, w_1, \ldots, w_k$, and positive integers s_1, \ldots, s_k . (If H(x, 1) is a constant, there are no w_j .) Since H is homogeneous and does not involve y, it follows that

$$H(x,z) = r(x - w_1 z)^{s_1} \cdots (x - w_k z)^{s_k} z^t$$
(4)

for an integer $t \ge 0$. Since *H* has positive degree, we can move *r* into one of the factors on the right-hand side of (4) and write $H = L_1 \cdots L_m$ for lines L_i that need not be distinct. Thus, any homogeneous polynomial in two variables that has positive degree factors over the complex numbers as a product of lines. We use this observation to derive the second result about polynomial multiplication that we need.

Theorem 11.3

Over the complex numbers, let F, G, H be homogeneous polynomials such that H does not involve y or have a factor of positive degree in common with G. Then any common factor of HF and G is also a common factor of F and G.

Proof

Let *R* be a common factor of *HF* and *G*. Then *R* is a factor of *G*, and we can write HF = RS for a homogeneous polynomial *S*. If *H* has degree 0, then it is a nonzero constant *c*, and the relation $F = c^{-1}RS$ shows that *R* is a common factor of *F* and *G*.

If *H* has degree 1, then it is a line. We can transform *H* to *x*, as discussed before Theorem 11.1. Since transformations preserve factorizations (as discussed before Theorem 4.5), we can assume that H = x. Since *H* has no factors of positive degree in common with *G*, *x* is not a factor of *R*. If *x* were not a factor of *S* either, the terms without *x* in *R* and *S* would form homogeneous polynomials *R'* and *S'* in *y* and *z*, and *R'S'* would be nonzero (by Theorem 11.2(i)); then *RS* would have nonzero terms without *x*, which would contradict the assumption that xF = RS. Thus, *x* is a factor of *S*, and we can write S = xT for a homogeneous polynomials x = x.

neous polynomial *T*. Substituting for *S* in xF = RS gives xF = xRT. It follows that F = RT (by Theorem 11.2(ii)), and so *R* is a common factor of *F* and *G*.

Finally, assume that *H* has degree m > 1. By the discussion before the theorem, we can write H = LH' for a line *L* and a homogeneous polynomial *H'* of degree m - 1. Since *H* has no factors of positive degree in common with *G*, neither do *L* and *H'*. Since *R* is a common factor of HF = LH'F and *G*, it is a common factor of H'F and *G*, by the previous paragraph. We continue to reduce the degree of *H* in this way until we are done.

Let I(F, G) be the total number of times, counting multiplicities, that complex curves F and G intersect in the complex projective plane. That is, I(F, G) is the sum of the intersection multiplicities $I_P(F, G)$ for all points P in the complex projective plane. Since each of the numbers $I_P(F, G)$ is a nonnegative integer or ∞ , so is I(F, G).

If F, G, H are complex curves, the equation

$$I_P(F, GH) = I_P(F, G) + I_P(F, H)$$

holds at every point *P* (by Theorem 3.6(v)). Summing these relations for all points *P* in the complex projective plane shows that

$$I(F, GH) = I(F, G) + I(F, H).$$
 (5)

Likewise, summing the relation in Theorem 3.6(iv) over all points *P* of the complex projective plane shows that

$$I(F,G) = I(F,G+FH)$$
(6)

if G + FH is a homogeneous polynomial.

We say that *Bezout's Theorem holds* for complex curves F and G of degrees m and n if I(F, G) = mn. We want to prove that Bezout's Theorem holds whenever F and G have no common factors of positive degree.

Theorem 11.1 shows that Bezout's Theorem holds when F is a line that is not a factor of G. It follows that Bezout's Theorem holds when F does not involve y and has no factors of positive degree in common with G. To see this, suppose first that the degree m of F is positive. F is a product $L_1 \cdots L_m$ of lines L_i that need not be distinct, as discussed before Theorem 11.3. None of the lines L_i is a factor of G, by assumption, and so we have

$$I(F,G) = I(L_1 \cdots L_m, G)$$

= $I(L_1, G) + \cdots + I(L_m, G)$ (by (5))
= mn

(by Theorem 11.1), as desired. On the other hand, if the degree m of F is zero, then F is a nonzero constant and there are no points on the curve

F = 0. Bezout's Theorem holds in this case because

$$I(F,G) = 0 = 0n$$

(by Theorem 3.6(i) and (iii)).

Let *F*, *G*, *H* be homogeneous polynomials of respective degrees *m*, *n*, *p*, and assume that *H* does not involve *y* and has no factors of positive degree in common with *G*. The previous paragraph shows that I(H, G) = pn. Together with (5), this shows that

$$I(FH,G) = I(F,G) + pn.$$

It follows that I(FH, G) = (m + p)n if and only if I(F, G) = mn. Since *FH* is a homogeneous polynomial of degree m + p (by Theorem 11.2(i)), Bezout's Theorem holds for *FH* and *G* if and only if it holds for *F* and *G*. In effect, we can disregard factors without *y* when we prove Bezout's Theorem.

The *degree in y* of a homogeneous polynomial F is the largest exponent of y that appears in the nonzero terms of F. We prove Bezout's Theorem by repeatedly reducing degrees in y, the same technique we used in Example 1.13 to compute intersection multiplicities. The next result formalizes this step.

Theorem 11.4

Let F = 0 and G = 0 be complex curves of respective degrees s and t in y. Assume that $s \ge t > 0$ and that F and G have no common factors of positive degree. Then there are complex curves $F_1 = 0$ and $G_1 = 0$ such that F_1 and G_1 have no common factors of positive degree, the degree of F_1 in y is less than s, the degree of G_1 in y is t, and Bezout's Theorem holds for F and G if and only if it holds for F_1 and G_1 .

Proof

If we take *G* and factor out homogeneous polynomials of positive degree that do not involve *y*, we reduce the degree of *G* (by Theorem 11.2(i)). Thus, this process ends, and we can write $G = HG_1$, where H(x, z) is a homogeneous polynomial that does not involve *y*, and G_1 has no factors of positive degree without *y*. G_1 has the same degree *t* in *y* as *G*. Since *G* has no factors of positive degree in common with *F*, neither do *H* and G_1 .

Let P(x, z) be the coefficient of y^s in F, and let Q(x, z) be the coefficient of y^t in G_1 . P and Q are homogeneous polynomials in x and z that do not involve y. QF and $Py^{s-t}G_1$ are both homogeneous polynomials of degree s in y in which y^s has coefficient PQ. Thus, QF and $Py^{s-t}G_1$ are homogeneous polynomials of the same degree, and so their difference

$$F_1 = QF - Py^{s-t}G_1 \tag{7}$$

is either zero or homogeneous of the same degree as QF. If F_1 is nonzero, its degree in y is less than s (by the second-to-last sentence). Since G_1 has no factors of positive degree in common with Q(x, z) or F (by the previ-

ous paragraph), it has no factors of positive degree in common with QF (by Theorem 11.3). Since (7) implies that any common factor of F_1 and G_1 would also be a factor of QF, the last sentence shows that F_1 and G_1 have no common factors of positive degree. Since G_1 has positive degree (because it has degree t > 0 in y), it follows that F_1 is nonzero. Thus, the discussion accompanying (7) shows that F_1 is a homogeneous polynomial whose degree in y is less than s.

Bezout's Theorem holds for F and G if and only if it holds for F and G_1 if and only if it holds for QF and G_1 (by the second-to-last paragraph before the theorem). This occurs if and only if Bezout's Theorem holds for F_1 and G_1 (by (6) and (7)). We have seen that F_1 has degree less than s in y, G_1 has degree t in y, and F_1 and G_1 have no common factors of positive degree.

We can now prove Bezout's Theorem which states that, if complex curves F and G have no common factors of positive degree, then the number of times they intersect, counting multiplicities, is the product of their degrees.

Theorem 11.5 (Bezout's Theorem)

Let F = 0 and G = 0 be complex curves of degrees m and n such that F and G have no common factors of positive degree. Then F = 0 and G = 0 intersect exactly mn times, counting multiplicities, in the complex projective plane.

Proof

If *F* and *G* both have positive degree in *y*, we can use Theorem 11.4 to reduce one of these degrees in *y* without changing the other. We repeat this process until one of the curves has degree 0 in *y*, and we are done by the third-to-last paragraph before Theorem 11.4.

Let F and G be complex curves. Bezout's Theorem 11.5 shows that, if F and G have no common factors of positive degree, they intersect at only finitely many different points of the complex projective plane. On the other hand, F and G intersect at infinitely many different points of the complex projective plane if they have a common factor U of positive degree. This holds because the next result shows that U has infinitely many points, and these points lie on both F and G.

Theorem 11.6

Every complex curve of positive degree has infinitely many points.

Proof

Let U(x, y, z) = 0 be a complex curve of positive degree. By interchanging variables, if necessary, we can assume that *U* has a nonzero term of positive degree *t* in *y*. Setting z = 1 in U(x, y, z) gives a polynomial u(x, y)

of positive degree t in y. By collecting the terms of u with the same powers of y, we can write

$$u(x,y) = \sum p_i(x)y^i,$$

where $p_t(x)$ is nonzero. We can write

$$p_t(x) = r(x - w_1) \cdots (x - w_k)$$

for complex numbers $r \neq 0$ and w_1, \ldots, w_k that are not necessarily distinct (by the Fundamental Theorem of Algebra 10.1). For any complex number *a* other than w_1, \ldots, w_k , we have $p_t(a) \neq 0$ (by (24) of Section 10). Then u(a, y) is a polynomial of positive degree in *y*, and so it has a root *b* in the complex numbers (by the Fundamental Theorem 10.1). As *a* varies over the complex numbers other than w_1, \ldots, w_k , this gives infinitely many points (a, b) of the complex affine plane on *u*. These correspond to infinitely many points (a, b, 1) of the complex projective plane on *U*.

Theorem 11.6 does not hold over the real numbers: Theorem 5.1 gives examples of curves of degree 2 that have no points or one point in the real projective plane.

To derive the analogue of Bezout's Theorem for the real numbers, we need to relate factorizations of homogeneous polynomials with real coefficients over the real and the complex numbers. If *F* is a homogeneous polynomial with complex coefficients, we define its *conjugate* \overline{F} to be the homogeneous polynomial produced by conjugating the coefficients of *F*. For example, if *F* is

$$(2+3i)x^2yz + 7xz^3 - 8iy^4$$

then \overline{F} is

$$(2-3i)x^2yz + 7xz^3 + 8iy^4$$
.

Theorem 11.7

Let R and *S* be homogeneous polynomials over the complex numbers, and set T = RS.

(i) Then we have $\overline{T} = \overline{R} \cdot \overline{S}$.

(ii) If R and T have real coefficients, then so does S.

Proof

(i) The coefficient of any term of *T* is a sum of products of coefficients of *R* and *S*. We obtain the corresponding coefficient of \overline{T} in the same way from the coefficients of \overline{R} and \overline{S} , since sums and products of complex numbers are preserved by conjugation (by (31) and (32) of Section 10). Thus, the relation T = RS implies that $\overline{T} = \overline{R} \cdot \overline{S}$.

(ii) Since *R* and *T* have real coefficients, we have $\overline{R} = R$ and $\overline{T} = T$. Together with part (i), this shows that

$$RS = T = \overline{T} = \overline{R} \cdot \overline{S} = R\overline{S}.$$

Then *S* equals \bar{S} (by Theorem 11.2(ii)), and so *S* has real coefficients.

The next result shows that a factor over the complex numbers of a homogeneous polynomial with real coefficients gives rise to a factor over the real numbers. Over the complex numbers, a nonconstant homogeneous polynomial is called *irreducible* if it does not equal the product of two nonconstant homogeneous polynomials over the complex numbers.

Theorem 11.8

Let F be a homogeneous polynomial with real coefficients. Let U be a homogeneous polynomial with complex coefficients that is irreducible and a factor of F over the complex numbers. Then either there is a nonzero complex number k such that kU has real coefficients or else $U\overline{U}$ is a homogeneous polynomial with real coefficients that is a factor of F over the real numbers.

Proof

Since U is irreducible over the complex numbers, so is

$$U_1 = a^{-1}U,$$
 (8)

where *a* is the coefficient of a nonzero term of *U*. U_1 has a term with coefficient 1. If all the coefficients of U_1 are real, we are done by taking $k = a^{-1}$. Thus, we can assume that U_1 has a coefficient that is not real.

Since U is a factor of F, so is U_1 , and we can write

$$F = U_1 S \tag{9}$$

for a homogeneous polynomial S with complex coefficients. Conjugating both sides of (9) gives

$$F = \overline{U_1} \cdot \overline{S} \tag{10}$$

(by Theorem 11.7(i)), where F equals \bar{F} because it has real coefficients. Equations (5) and (10) show that

$$I(U_1, F) = I(U_1, \overline{U_1}) + I(U_1, \overline{S}).$$
(11)

Since U_1 is irreducible, it has positive degree (by definition), and so it contains infinitely many points of the complex projective plane (by Theorem 11.6). These points lie on *F* (since U_1 is a factor of *F*), and so we have

$$I(U_1, F) = \infty \tag{12}$$

(by Theorem 3.6). Since U_1 does not have real coefficients, it does not equal $\overline{U_1}$. It follows that U_1 and $\overline{U_1}$ are not scalar multiples of each other (since they have corresponding terms with coefficient 1), and so they have no common factors of positive degree (since U_1 is irreducible). Thus, we have

$$I(U_1, \overline{U_1}) < \infty \tag{13}$$

(by Bezout's Theorem 11.5).

Combining (11), (12), and (13) shows that $I(U_1, \bar{S}) = \infty$. It follows from Bezout's Theorem 11.5 that U_1 and \bar{S} have a common factor of positive degree. Thus, since U_1 is irreducible, it is a factor of \bar{S} , and we can write $\bar{S} = U_1 T$ for a homogeneous polynomial T with complex coefficients. Substituting this expression for \bar{S} into (10) gives

$$F = U_1 \overline{U_1} T. \tag{14}$$

Equation (8) implies that

$$\overline{U_1} = \overline{a^{-1}} \cdot \overline{U},$$

and combining this equation with (8) and (14) shows that

$$F = U\overline{U}V \tag{15}$$

for a homogeneous polynomial *V* with complex coefficients. Because conjugation interchanges *U* and \overline{U} (by (30) of Section 10), it maps $U\overline{U}$ to itself (by Theorem 11.7(i)), and so $U\overline{U}$ has real coefficients. Since *F* has real coefficients, (15) and Theorem 11.7(ii) imply that $U\overline{U}$ is a factor of *F* over the real numbers.

Theorem 11.8 has the following consequence, which lets us use Bezout's Theorem 11.5 to study the intersections of curves in the real projective plane that have no common factors of positive degree over the real numbers:

Theorem 11.9

Let F and G be homogeneous polynomials with real coefficients. If F and G have a common factor of positive degree over the complex numbers, then they have a common factor of positive degree over the real numbers.

Proof

Let *U* be a common factor of *F* and *G* over the complex numbers whose degree is positive and as small as possible. *U* is irreducible, since, otherwise, we could replace *U* with one of its factors. If there is a nonzero complex number *k* such that *kU* has real coefficients, then the fact that *kU* is a factor of both *F* and *G* over the complex numbers implies that it is also a factor of both *F* and *G* over the real numbers (by Theorem 11.7(ii)). If there is no such complex number *k*, then $U\overline{U}$ is a homoge-

neous polynomial with real coefficients that is a factor of both F and G over the real numbers (by Theorem 11.8).

We can now derive an analogue of Bezout's Theorem 11.5 for curves in the real projective plane.

Theorem 11.10

Over the real numbers, let F = 0 and G = 0 be curves of degrees m and n such that F and G have no common factors of positive degree over the real numbers. Then F = 0 and G = 0 intersect at most mn times, counting multiplicities, in the real projective plane.

Proof

Since *F* and *G* have no common factors of positive degree over the real numbers, the same holds over the complex numbers (by Theorem 11.9). Thus, *F* and *G* intersect exactly *mn* times, counting multiplicities, in the complex projective plane (by Bezout's Theorem 11.5). Theorem 11.10 follows, since *F* and *G* intersect the same number of times over the real or complex numbers at any point of the real projective plane, as discussed before Theorem 11.1.

The curves F and G in Theorem 11.10 intersect fewer than mn times in the real projective plane when at least one of their points of intersection lies in the complex but not the real projective plane. Theorem 11.10 is illustrated by Theorems 4.4 and 4.5 and the discussion accompanying Figure 4.1 when one of the curves is a line and by Theorems 5.8 and 5.9 when one of the curves is a conic.

Exercises

- 11.1. Two polynomial equations with real coefficients are given in each part of this exercise. At what points of the complex projective plane do they intersect, and how many times do they intersect at each of these points? Use Bezout's Theorem 11.5 to check but not to obtain your answers. What is the total number of intersections, counting multiplicities, in the real projective plane?
 - (a) $y^3 = x^2 + 1$, $y^3 = -x^2 1$. (b) $y = x^3$, $y^3 = x^5$. (c) $x^2 + 4y^2 = 1$, $x^2 + 4y^2 = 4$. (d) xy = 1, $y = x^2$. (e) $x^3y = 3x^3 - 1$, $y = x^3 + 1$. (f) $x^2y = 1$, $y = -x^2$.
- 11.2. Follow the directions of Exercise 11.1 for the pairs of equations in Exercise 5.7.
- 11.3. Adapt the proof of Theorem 5.1 to prove that any two irreducible complex curves of degree 2 can be transformed into each other.

Exercises

11.4. A *circle* is a curve in the real projective plane given by an equation

$$(x-h)^2 + (y-k)^2 = r^2,$$
(16)

where h, k, r are real numbers with r > 0.

- (a) Prove that (16) gives a complex curve that contains exactly two points at infinity, namely (1, *i*, 0) and (1, −*i*, 0). (These two points are called *circular points*.)
- (b) Prove that a curve in the real projective plane is a circle if and only if it has degree 2, it contains three noncollinear points in the Euclidean plane, and the complex curve with the same equation contains the points (1, *i*, 0) and (1, -*i*, 0).
- (c) Deduce from part (b) and the extension of Theorem 5.10 to the complex projective plane that three noncollinear points in the Euclidean plane lie on a unique circle.
- 11.5. Let K_1 and K_2 be two circles that intersect at least once in the Euclidean plane. Prove that K_1 and K_2 intersect exactly twice, counting multiplicities, in the Euclidean plane by using Exercise 11.4, the extension of Theorem 5.8 to the complex projective plane, and the fact that any circle can be transformed in the real projective plane into $y = x^2$.
- 11.6. Consider the following result (Figure 11.1):



Figure 11.1

Miquel's Theorem

In the Euclidean plane, let A, B, C be three noncollinear points. Let A' be a point on line BC other than B and C, let B' be a point on line CA other than C and A, and let C' be a point on line AB other than A and B. Let K_A , K_B , K_C be the circles determined by the three triples of points A, B', C'; A', B, C'; A', B', C. Then the circles K_A , K_B , K_C have a unique point P of the Euclidean plane in common.

Prove Miquel's Theorem as follows. Let F_B be the cubic formed by the circle K_B and the line CA, and let F_C be the cubic formed by the circle K_C and the line AB. Use Theorem 6.4 to "peel off" the line BC from the intersection of F_B and F_C , and deduce Miquel's Theorem from Exercises 11.4 and 11.5.

11.7. In the notation of Miquel's Theorem, use that result and its proof and Theorem 4.11 to prove that K_A contains A' if and only if K_B and K_C are tangent to the same line at A'. Illustrate this result with a figure.

- 11.8. In the notation of Miquel's Theorem, let *K* be the circle determined by the three points *A*, *B*, *C*. Prove as follows that *A*', *B*', *C*' are collinear if and only if *P* lies on *K*, and illustrate this result with a figure. If *A*', *B*', *C*' lie on a line *L*, prove that *P* lies on *K* by using Theorem 6.4 to "peel off" *L* from the intersection of the cubics F_B and F_C in Exercise 11.6. If *P* lies on *K*, use Exercise 11.4 and Theorem 6.1 to "peel off" *K* from the intersection of F_B and F_C .
- 11.9. In the Euclidean plane, let *ABC* be a triangle, and let *Q* be a point (Figure 11.2). Let *A'*, *B'*, *C'* be the feet of the perpendiculars from *Q* to *BC*, *CA*, *AB*, respectively. Let *K* be the circle determined by the three points *A*, *B*, *C* the *circumcircle* of triangle *ABC*. Prove that *A'*, *B'*, *C'* are collinear if and only if *Q* lies on *K*. Use Exercises 11.6 and 11.8 and the following basic result from Euclidean geometry: If *S*, *T*, *U* are three points in the Euclidean plane, then *T* lies on the circle with diameter *SU* if and only if $\angle STU = 90^{\circ}$ (Figure 11.3). Cases where any of the points *A'*, *B'*, *C'* equals *A*, *B*, or *C* require separate consideration.

(Because the points A', B', C' are not all equal, they determine a unique line when Q lies on K. This line is called the *Simson line* of the point Q and the triangle *ABC*.)



11.10. In the Euclidean plane, let K_1, K_2, K_3 be three circles such that any two of them intersect at two points (Figure 11.4). Let L_1, L_2, L_3 be the lines



Figure 11.4

through the two intersection points of K_2 and K_3 , K_3 and K_1 , and K_1 and K_2 , respectively. Prove that the lines L_1 , L_2 , L_3 are concurrent or parallel in the Euclidean plane by using Theorem 6.1 and Exercise 11.4 to "peel off" K_1 from the intersection of the cubic formed by K_2 and L_2 and the cubic formed by K_3 and L_3 .

Exercises 11.11–11.20 *use the fact that Theorems* 4.6–4.8 *and the definitions of singular points, tangent lines, nonsingular curves, and flexes extend to the complex projective plane without change. A complex cubic is a complex curve of degree 3. The results of Section 9 on addition of points from Theorem 9.1 through Theorem 9.7 extend without change to the complex numbers.*

11.11. Over the real or complex numbers, let *C* be a nonsingular, irreducible cubic or complex cubic. Assume that *C* has three noncollinear flexes *O*, *P*, *Q*. Add points of *C* with respect to *O* as in Definition 9.3. Use Exercise 9.2 (which extends without change to the complex numbers) to prove that the nine points in Figure 11.5 are flexes of *C* and that no two of these points are equal.

0	\mathcal{Q}	2Q		
Р	P + Q	P + 2Q		
2P	2P + Q	2P + 2Q		
Figure 11.5				

- 11.12. In the notation of Exercise 11.11, use Exercise 9.2(a) (which extends without change to the complex numbers) to prove that the following twelve triples of points in Figure 11.5 are collinear:
 - (i) The three horizontal triples−O, Q, 2Q; P, P + Q, P + 2Q; 2P, 2P + Q, 2P + 2Q.
 - (ii) The three vertical triples-O, P, 2P; Q, P+Q, 2P+Q; 2Q, P+2Q, 2P+2Q.
 - (iii) The three triples of points on the lines in Figure 11.6–O, P + Q, 2P + 2Q; Q, P + 2Q, 2P; 2Q, P, 2P + Q.
 - (iv) The three triples of points on the lines in Figure 11.7–O, 2P + Q, P + 2Q; P, Q, 2P + 2Q; 2P, P + Q, 2Q.



Figure 11.6

Figure 11.7

(The triples in (iii) and (iv) represent the six ways to choose one point from each row and column in Figure 11.5, in analogy with the definition of determinants in (22) of Section 12.)

11.13. In the notation of Exercise 11.11, assume that P = (1, 0, 0), 2P = (0, 1, 0), Q = (0, 0, 1), and 2Q = (1, 1, 1). Let ω be given by (62) of Section 10. Use Exercises 10.3 and 11.12 to prove that the nine points in Figure 11.5 are

(1, 1, 0),	(0, 0, 1),	(1, 1, 1),	
(1, 0, 0),	(1, d, 1),	(0, d, 1),	(17)
(0, 1, 0),	(1, d, d),	(1, 0, d),	

respectively, where d is either ω or $-\omega^2$.

- 11.14. Use Exercises 11.11 and 11.13 and Theorem 3.4 to prove that *every non-singular, irreducible cubic in the real projective plane has at most three flexes.*
- 11.15. (a) Find the equation of a transformation that fixes (1,0,0) and (0,1,0) and interchanges (0,0,1) and (1,1,1).
 - (b) Prove that the transformation in (a) interchanges the nine points in (17) for $d = \omega$ with the nine points in (17) for $d = -\omega^2$.
- 11.16. (a) Can a reducible complex curve of positive degree be nonsingular in the complex projective plane? Justify your answer.
 - (b) Over the real numbers, can a reducible curve of positive degree be nonsingular in the real projective plane? Justify your answer.
- 11.17. Let w and v be complex numbers other than 0 and 1. In each part of this exercise, use Exercise 8.9 (which extends without change to the complex numbers) to determine when there is a transformation over the complex numbers that fixes (0, 1, 0) and maps

$$y^{2} = x(x-1)(x-w)$$
(18)

to

$$y^{2} = x(x-1)(x-v).$$
(19)

- (a) Prove that there is such a transformation fixing (0, 0, 1) and (1, 0, 1) if and only if v = w.
- (b) Prove that there is such a transformation mapping (1, 0, 1) to (0, 0, 1) and (0, 0, 1) to (1, 0, 1) if and only if v = 1 w.
- (c) Prove that there is such a transformation fixing (0, 0, 1) and mapping (w, 0, 1) to (1, 0, 1) if and only if v = 1/w.
- (d) Prove that there is such a transformation mapping (w, 0, 1) to (0, 0, 1) and (0, 0, 1) to (1, 0, 1) if and only if v = (w 1)/w.
- (e) Prove that there is such a transformation mapping (1, 0, 1) to (0, 0, 1) and (w, 0, 1) to (1, 0, 1) if and only if v = 1/(1 w).
- (f) Prove that there is such a transformation mapping (w, 0, 1) to (0, 0, 1) and fixing (1, 0, 1) if and only if v = w/(w 1).
- 11.18. Let w and v be complex numbers other than 0 and 1. If a complex cubic can be transformed into (18), prove that it can also be transformed into
(19) if and only if v is one of the numbers

$$w, 1-w, \frac{1}{w}, \frac{w-1}{w}, \frac{1}{w}, \frac{w}{1-w}, \frac{w}{w-1}.$$

Use Theorem 8.1(i), Exercise 8.7, and either Theorem 8.2 or Exercise 8.9, which all extend without change to the complex numbers, and Exercise 11.17. (Exercise 12.29 shows that a complex cubic is nonsingular if and only if it can be transformed into (18) for a complex number w other than 0 and 1.)

11.19. (a) Adapt the proof of Theorem 8.4 to prove that a complex cubic is singular and irreducible if and only if it can be transformed into

$$y^2 = x^3$$
 or $y^2 = x^2(x+1)$. (20)

- (b) Prove that no complex cubic can be transformed into both of the equations in (20).
- 11.20. (a) For any integer $n \ge 4$, find a homogeneous polynomial F of degree n with real coefficients and a line L with real coefficients such that F is tangent to L in the complex projective plane but not the real projective plane.
 - (b) Can part (a) be done for any integer $n \leq 3$?
- 11.21. Each part of this exercise gives the equation of a conic *K* in the real projective plane. Define a focus of *K* as in Exercises 7.22 and 7.23. The given equation also determines a complex curve *K'*.

In the complex projective plane, let *L* be a line other than z = 0 that contains a circular point $(1, \pm i, 0)$ (as in Exercise 11.4(a)). Using Definition 4.9 over the complex numbers to determine when *L* is tangent to *K'*, prove that *L* is tangent to *K'* if and only if *L* contains a focus of *K*.

- (a) *K* is $x^2/a^2 + y^2/v = 1$ for real numbers a > 0 and $v \neq 0$ with $a^2 \ge v$.
- (b) *K* is $4py = x^2$ for a real number $p \neq 0$.
- 11.22. In the Euclidean plane, prove that any three tangents of a parabola K form a triangle T whose vertices lie on a circle through the focus of K. Use Exercises 11.4(b) and 11.21(b) to apply Exercise 7.17 over the complex numbers where A, B, and C are the vertices of T, A' is the focus of K, and B' and C' are the circular points $(1, \pm i, 0)$.

§12. Hessians

We finish characterizing nonsingular, irreducible cubics over the real numbers in this section. We prove that they all have flexes and so are determined by Theorem 8.3.

We consider only polynomials and curves with real coefficients in this section except where we explicitly state otherwise. We start by defining the first and second partial derivatives of polynomials in x and y. We

use these to characterize the flexes and singular points of curves in the Euclidean plane. By translating these results into homogeneous coordinates, we associate each homogeneous polynomial F with a quantity H called the Hessian of F. H is either zero or a homogeneous polynomial, and the flexes and singular points of F are exactly the points of F that satisfy the equation H = 0.

When *C* is a nonsingular, irreducible cubic, we prove that its Hessian *H* is a cubic distinct from *C*. It follows from Bezout's Theorem 11.5 and Theorem 11.9 that *C* and *H* intersect nine times, counting multiplicities, in the complex projective plane. Because the number nine is odd, we deduce that *C* and *H* intersect in the real projective plane by considering the map of the complex projective plane that conjugates the homogeneous coordinates of every point. Thus, *C* has a flex in the real projective plane, as desired.

Let f(x, y) be a polynomial with real coefficients. The *first partial deriv* ative f_x of f with respect to x is the derivative of f as a function of x when y is held constant. Likewise, the first partial derivative f_y of f with respect to y is the derivative of f as a function of y when x is held constant.

For example, suppose that

$$f(x, y) = x^4 + 7x^2y - 9xy^4 + 5y - 4.$$

Treating *y* as a constant and differentiating with respect to *x* gives

$$f_x = 4x^3 + 14xy - 9y^4.$$
(1)

Treating x as a constant and differentiating f with respect to y gives

$$f_y = 7x^2 - 36xy^3 + 5.$$

We obtain the values $f_x(a, b)$ and $f_y(a, b)$ of the partial derivatives at a point (a, b) of the Euclidean plane by setting x = a and y = b in the expressions for the partial derivatives. For instance, setting x = 2 and y = -1 in (1) gives

$$f_{\chi}(2,-1) = 4(2^3) + 14(2)(-1) - 9(-1)^4 = 32 - 28 - 9 = -5.$$

We can use partial derivatives to identify the singular points of a curve in the Euclidean plane.

Theorem 12.1

Let (a, b) be a point of the Euclidean plane on a curve f(x, y) = 0. Then f is nonsingular at (a, b) if and only if $f_x(a, b)$ and $f_y(a, b)$ are not both zero. In this case, the tangent to f at (a, b) is the line

$$f_x(a,b)(x-a) + f_y(a,b)(y-b) = 0.$$

Proof

By Theorem 4.10, we can write

$$f(x,y) = s(x-a) + t(y-b) + \sum e_{ij}(x-a)^{i}(y-b)^{j},$$

where $i + j \ge 2$ for every term in the summation. Treating *y* as a constant and differentiating with respect to *x* gives

$$f_x = s + \sum i e_{ij} (x - a)^{i-1} (y - b)^j.$$

Because $(i-1) + j \ge 1$ for every term in the summation, at least one of the exponents i-1 or j is positive in each term. Thus, the summation has value zero when we set x = a and y = b, and we have $f_x(a, b) = s$. Likewise, we have $f_y(a, b) = t$. Thus, the theorem follows from Theorem 4.10.

If *u* and *v* each represent either *x* or *y*, we define the *second partial derivative* f_{uv} of a polynomial f(x, y) with respect to *u* and *v* to be the result of differentiating f_u with respect to *v*. For example, differentiating the quantity in (1) with respect to *x* gives $f_{xx} = 12x^2 + 14y$, and differentiating (1) with respect to *y* gives $f_{xy} = 14x - 36y^3$.

Flexes are generalized inflection points. In single-variable calculus, the inflection points of a twice-differentiable function y = f(x) occur only at points where f''(x) = 0. The next result extends this to all algebraic curves in the Euclidean plane by using second partial derivatives to characterize flexes and singular points.

Theorem 12.2

Let (a, b) be a point of the Euclidean plane on a curve f(x, y) = 0. Then (a, b) is a flex or a singular point of f if and only if

$$f_{xx}f_y^2 + f_{yy}f_x^2 - 2f_{xy}f_xf_y$$
(2)

takes the value zero at (a, b).

Proof

If (a, b) is a singular point of f, then f_x and f_y are both zero at (a, b) (by Theorem 12.1), and so the quantity in (2) is zero at (a, b). Thus, we can assume that f is nonsingular at (a, b). In this case, we must prove that (a, b) is a flex of f if and only if the quantity in (2) is zero at (a, b).

By Theorem 4.10, we can write

$$f(x,y) = s(x-a) + t(y-b) + u(x-a)^2 + v(y-b)^2 + w(x-a)(y-b) + \sum_{ij} e_{ij}(x-a)^i (y-b)^j,$$
(3)

where *s* and *t* are not both zero, f is tangent to the line

$$s(x-a) + t(y-b) = 0$$
 (4)

at (a, b), and $i + j \ge 3$ for every term in the sum. Because the quantity in (2) is symmetric in *x* and *y*, we can interchange *x* and *y*, if necessary, to ensure that $t \ne 0$.

Solving (4) for y gives

$$y = b - \frac{s}{t}(x - a).$$

Substituting the right-hand side of this equation for y in (3) is the same as substituting -(s/t)(x - a) for y - b. This substitution takes the right-hand side of (3) to

$$\left(u + \frac{vs^2}{t^2} - \frac{ws}{t}\right)(x-a)^2 + \sum e_{ij} \left(\frac{-s}{t}\right)^j (x-a)^{i+j},$$
 (5)

where $i + j \ge 3$ for every term in the summation.

Factoring $(x - a)^2$ out of (5) leaves x - a as a factor of every term of the rightmost summation (since $i + j \ge 3$ in the summation). Thus, (5) has the form $(x - a)^2 h(x)$, where h(x) is a polynomial such that

$$h(a) = u + \frac{vs^2}{t^2} - \frac{ws}{t}.$$
 (6)

If $h(a) \neq 0$, then f(x) intersects the tangent in (4) twice at (a, b) (by Theorem 4.2). If h(a) = 0, but the polynomial in (5) is nonzero, then the largest power of x - a we can factor out of (5) is at least three. Then f intersects its tangent at least three times at (a, b) (by Theorem 4.2). Finally, if the polynomial in (5) is zero, then the tangent at (a, b) is a factor of f (by Theorem 1.9(ii)), and f intersects its tangent infinitely many times at (a, b) (by Theorem 3.6(vi) and Definition 3.2). In short, fintersects its tangent at least three times at (a, b) if and only if h(a) = 0. Thus, multiplying (6) by t^2 shows that (a, b) is a flex of f if and only if

$$ut^2 + vs^2 - wst = 0. (7)$$

The proof of Theorem 12.1 shows that

$$f_x(a,b) = s,\tag{8}$$

$$f_{\mathcal{Y}}(a,b) = t. \tag{9}$$

Differentiating (3) with respect to *x* gives

$$f_x(x,y) = s + 2u(x-a) + w(y-b) + \sum ie_{ij}(x-a)^{i-1}(y-b)^j.$$

Differentiating this equation with respect to x and y gives

$$f_{xx}(x,y) = 2u + \sum i(i-1)e_{ij}(x-a)^{i-2}(y-b)^j,$$
(10)

$$f_{xy}(x,y) = w + \sum i j e_{ij} (x-a)^{i-1} (y-b)^{j-1}.$$
 (11)

In each term of the rightmost summations in (10) and (11), either x - a or y - b has a positive exponent, since $i + j \ge 3$. Thus, substituting x = a and y = b in (10) and (11) makes the summations zero and shows that

$$f_{xx}(a,b) = 2u,\tag{12}$$

$$f_{xy}(a,b) = w. \tag{13}$$

Interchanging x and y in (3) and (12) shows that

$$f_{yy}(a,b) = 2v. \tag{14}$$

Equations (8), (9), and (12)-(14) show that (7) holds if and only if

$$\frac{1}{2}f_{xx}f_y^2 + \frac{1}{2}f_{yy}f_x^2 - f_{xy}f_xf_y$$

equals zero at (a, b). Multiplying this quantity by 2 gives the quantity in (2). Thus, the discussion before (7) shows that (a, b) is a flex of f if and only if the quantity in (2) is zero at (a, b).

We translate Theorem 12.2 into homogeneous coordinates in order to extend it to the real projective plane. Let

$$F(x, y, z) = \sum e_{ijk} x^i y^j z^k \tag{15}$$

be a homogeneous polynomial of degree d with real coefficients. The homogeneity of F means that

$$i+j+k=d\tag{16}$$

for every term of *F*. The *partial derivatives* F_x , F_y , F_z of *F* are the results of differentiating *F* with respect to the given variable by holding the other two variables constant:

$$F_x = \sum i e_{ijk} x^{i-1} y^j z^k, \tag{17}$$

$$F_y = \sum j e_{ijk} x^i y^{j-1} z^k, \tag{18}$$

$$F_z = \sum k e_{ijk} x^i y^j z^{k-1}.$$
⁽¹⁹⁾

Each partial derivative is either zero or a homogeneous polynomial of degree d - 1.

We define the partial derivatives of the zero polynomial to be zero. Equations (17)–(19) hold also in this case, where all the coefficients e_{ijk} are zero.

If *F* is given by (15), and if *u* and *v* are chosen from the variables *x*, *y*, *z*, the *second partial derivative* F_{uv} is the partial derivative of F_u with respect to *v*. For example, differentiating (17) with respect to *y* gives

$$F_{xy} = \sum i j e_{ijk} x^{i-1} y^{j-1} z^k.$$

Differentiating (18) with respect to *x* gives the same result, and so we have $F_{xy} = F_{yx}$. By symmetry, we have the three equations

$$F_{xy} = F_{yx'}$$
 $F_{xz} = F_{zx'}$ $F_{yz} = F_{zy}$. (20)

We claim that the relation

$$xF_x + yF_y + zF_z = dF \tag{21}$$

holds for any homogeneous polynomial F of degree d with real coeffi-

cients. In fact, (17)–(19) show that the left-hand side of (21) equals

$$\begin{aligned} x &\sum i e_{ijk} x^{i-1} y^j z^k + y \sum j e_{ijk} x^i y^{j-1} z^k + z \sum k e_{ijk} x^i y^j z^{k-1} \\ &= \sum i e_{ijk} x^i y^j z^k + \sum j e_{ijk} x^i y^j z^k + \sum k e_{ijk} x^i y^j z^k \\ &= \sum (i+j+k) e_{ijk} x^i y^j z^k = \sum d e_{ijk} x^i y^j z^k \quad (by \ (16)) \\ &= d \sum e_{ijk} x^i y^j z^k = dF \quad (by \ (15)). \end{aligned}$$

Equation (21) also holds when F is the zero polynomial—whose degree is undefined—and d is any integer, since both sides of the equation are zero.

We use determinants as a bookkeeping device to simplify algebra. We define the *determinant*

$$\begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = aei + bfg + cdh - afh - bdi - ceg,$$
(22)

where a-i are real numbers or polynomials with real coefficients. We call a-i the *entries* of the determinant. The *rows* are the horizontal triples of entries on the left-hand side of (22): a, b, c is the first row, d, e, f is the second, and g, h, i is the third. The *columns* are the vertical triples of entries: a, d, g is the first column, b, e, h is the second, and c, f, i is the third. The right-hand side of (22) is more memorable if one notes that the first three terms are the products of the entries joined by lines in Figure 12.1, and the last three terms are the products of the entries joined by lines in Figure 12.2.

Theorem 12.3

(i) For any values of a-i, g'-i', we have

$$\begin{vmatrix} a & b & c \\ d & e & f \\ g + g' & h + h' & i + i' \end{vmatrix} = \begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} + \begin{vmatrix} a & b & c \\ d & e & f \\ g' & h' & i' \end{vmatrix}.$$
 (23)

(ii) If the third row of a determinant is a multiple of the first or second row, the value of the determinant is zero.



Figure 12.1 Figure 12.2

§12. Hessians

- (iii) The value of a determinant is unchanged by adding a multiple of the first or second row to the third.
- (iv) When each entry in a determinant is multiplied by k, the value of the determinant is multiplied by k^3 .

Proof

(i) Equation (22) shows that the left-hand side of (23) equals

$$ae(i + i') + bf(g + g') + cd(h + h') - af(h + h') - bd(i + i') - ce(g + g').$$

Expanding each expression and collecting the terms without primed entries gives

$$aei + bfg + cdh - afh - bdi - ceg$$

+ $aei' + bfg' + cdh' - afh' - bdi' - ceg'$.

This is the right-hand side of (23).

(ii) Taking the third row in (22) to be k times the first gives

$$\begin{vmatrix} a & b & c \\ d & e & f \\ ka & kb & kc \end{vmatrix} = aekc + bfka + cdkb - afkb - bdkc - ceka,$$

and the terms on the right cancel to zero. Similarly, taking the third row in (22) to be *k* times the second gives

$$\begin{vmatrix} a & b & c \\ d & e & f \\ kd & ke & kf \end{vmatrix} = aekf + bfkd + cdke - afke - bdkf - cekd,$$

and again the terms on the right cancel to zero.

(iii) If we add *k* times the first row to the third, we obtain

$$\begin{vmatrix} a & b & c \\ d & e & f \\ g + ka & h + kb & i + kc \end{vmatrix} = \begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} + \begin{vmatrix} a & b & c \\ d & e & f \\ ka & kb & kc \end{vmatrix} = \begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix},$$

by parts (i) and (ii). It follows in the same way that the determinant remains unchanged when we add a multiple of the second row to the third.

(iv) If we multiply each of the entries a-i in (22) by k, the right-hand side of the equation is multiplied by k^3 .

We claim that

.

$$\begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = \begin{vmatrix} a & d & g \\ b & e & h \\ c & f & i \end{vmatrix}$$
(24)

for any values of a-i. Each of the rows a, b, c; d, e, f; g, h, i on the lefthand side of (24) is a column of the right-hand side. Thus, (24) shows that *determinants are unaffected by interchanging rows and columns*. To verify (24), note that (22) shows that the right-hand side of (24) equals

$$aei + dhc + gbf - ahf - dbi - gec.$$

Since this equals the right-hand side of (22), equation (24) holds.

By Theorem 12.3(iii), the value of the left-hand side of (24) is unchanged if we add a multiple of the first or second row to the third. Looking then at the right-hand side of (24), we see that the value of any determinant is unchanged if we add a multiple of the first or second column to the third.

Let *F* be a homogeneous polynomial with real coefficients. We define the *Hessian H* of *F* by setting

$$H = \begin{vmatrix} F_{xx} & F_{xy} & F_{xz} \\ F_{xy} & F_{yy} & F_{yz} \\ F_{xz} & F_{yz} & F_{zz} \end{vmatrix}.$$
 (25)

If *F* has degree *d*, each entry on the right-hand side of (25) is either zero or homogeneous of degree d - 2. Thus, (22) and (25) imply that *H* is either zero or homogeneous of degree 3(d - 2).

If we use (22) to expand (25), we obtain

$$H = F_{xx}F_{yy}F_{zz} + 2F_{xy}F_{yz}F_{xz} - F_{xx}F_{yz}^2 - F_{yy}F_{xz}^2 - F_{zz}F_{xy}^2.$$
 (26)

Interchanging *x* and *z* on the right-hand side of this equation gives

$$F_{zz}F_{yy}F_{xx} + 2F_{zy}F_{yx}F_{zx} - F_{zz}F_{yx}^2 - F_{yy}F_{zx}^2 - F_{xx}F_{zy}$$

This equals the right-hand side of (26) (by 20)). Likewise, interchanging y and z on the right-hand side of (26) gives

$$F_{xx}F_{zz}F_{yy} + 2F_{xz}F_{zy}F_{xy} - F_{xx}F_{zy}^2 - F_{zz}F_{xy}^2 - F_{yy}F_{xz}^2.$$

This also equals the right-hand side of (26) (by (20)). In short, *the Hessian remains unchanged when z is interchanged with x or y*.

We can now show that the Hessian is the analogue in homogeneous coordinates of the quantity in (2).

Theorem 12.4

Let *P* be a point on a curve *F* of degree greater than 1 in the real projective plane. Then *P* is a flex or a singular point of *F* if and only if *P* satisfies the equation H = 0.

Proof

At least one of the homogeneous coordinates of P is nonzero. We have seen that H remains unchanged if we interchange z with x or y. Such an interchange also preserves flexes and singular points (by Property 3.5). Thus, we can assume that the last coordinate of *P* is nonzero. Dividing by this coordinate, we can assume that P = (a, b, 1) for real numbers *a* and *b*. Let *F* have degree d > 1.

To find the value of H at (a, b, 1), we evaluate all the second partial derivatives on the right-hand side of (25) at (a, b, 1). We add a times the first row and b times the second row to the third. This does not change the value of the determinant in (25), by Theorem 12.3(iii). The first entry in the third row becomes

$$aF_{xx} + bF_{xy} + F_{xz}$$

evaluated at (a, b, 1). This quantity equals $(d - 1)F_x$ at (a, b, 1), as we see by replacing *F* with F_x and (x, y, z) with (a, b, 1) in (21). (Note that we have replaced *d* in (21) with d - 1 because F_x has degree d - 1 or is 0.) Similarly, the second entry in the third row of the determinant in (25) becomes

$$aF_{xy} + bF_{yy} + F_{yz} = aF_{yx} + bF_{yy} + F_{yz} \quad (by (20))$$
$$= (d-1)F_y \quad (by (21))$$

evaluated at (a, b, 1). Likewise, the final entry in the third row of the determinant in (25) becomes

$$aF_{xz} + bF_{yz} + F_{zz} = aF_{zx} + bF_{zy} + F_{zz} = (d-1)F_z$$

evaluated at (a, b, 1) (by (20) and (21)). In short, we have

$$H = \begin{vmatrix} F_{xx} & F_{xy} & F_{xz} \\ F_{xy} & F_{yy} & F_{yz} \\ (d-1)F_x & (d-1)F_y & (d-1)F_z \end{vmatrix}$$
(27)

at (*a*, *b*, 1).

The value of this determinant is unchanged if we add *a* times the first column and *b* times the second column to the third (by the second paragraph after the proof of Theorem 12.3). As in the previous paragraph, the first two entries in the third column become $(d - 1)F_x$ and $(d - 1)F_y$ evaluated at (a, b, 1). The last entry in the third column becomes

$$(d-1)(aF_x + bF_y + F_z) = (d-1)dF$$

evaluated at (a, b, 1) (by (21)), and F(a, b, 1) is zero (because *P* lies on *F*). Thus, we have

$$H = \begin{vmatrix} F_{xx} & F_{xy} & (d-1)F_x \\ F_{xy} & F_{yy} & (d-1)F_y \\ (d-1)F_x & (d-1)F_y & 0 \end{vmatrix}$$

at (a, b, 1). Using (22) to evaluate this determinant gives

$$H = (d-1)^2 (2F_{xy}F_xF_y - F_{xx}F_y^2 - F_{yy}F_x^2)$$
(28)

at (a, b, 1). In short, we have used the algebraic properties of deteterminants to eliminate differentiation with respect to *z* from the Hessian so that we can interpret the Hessian in the Euclidean plane.

We set f(x, y) = F(x, y, 1). We claim that setting z = 1 in F_x , F_y , F_{xx} , F_{xy} , F_{yy} gives f_x , f_y , f_{xx} , f_{xy} , f_{yy} . If so, the right-hand side of (28) is $-(d-1)^2$ times the quantity in (2). Since d > 1, this means that H equals 0 at (a, b, 1) if and only if the quantity in (2) equals zero at (a, b).

To prove that

$$f_x(x,y) = F_x(x,y,1),$$
 (29)

we write

$$F(x,y,z) = \sum e_{ij} x^{i} y^{j} z^{d-i-j}.$$
(30)

Setting z = 1 gives

$$f(x,y) = \sum e_{ij} x^i y^j.$$
(31)

Differentiating (30) and (31) with respect to x gives

$$F_{\mathbf{x}}(\mathbf{x}, \mathbf{y}, \mathbf{z}) = \sum i e_{ij} \mathbf{x}^{i-1} \mathbf{y}^j \mathbf{z}^{d-i-j}$$
(32)

and

$$f_{x}(x,y) = \sum i e_{ij} x^{i-1} y^{j}.$$
(33)

Setting z = 1 in the right-hand side of (32) gives the right-hand side of (33), and so (29) holds. Likewise, we have

$$f_y(x,y) = F_y(x,y,1).$$
 (34)

Similarly, setting z = 1 in

$$F_{xx} = \sum i(i-1)e_{ij}x^{i-2}y^j z^{d-i-j}$$

gives

$$\sum i(i-1)e_{ij}x^{i-2}y^j = f_{xx}.$$

By symmetry, setting z = 1 in F_{yy} gives f_{yy} . Finally, setting z = 1 in

$$F_{xy} = \sum ije_{ij}x^{i-1}y^{j-1}z^{d-i-j}$$

gives

$$\sum ije_{ij}x^{i-1}y^{j-1} = f_{xy}$$

We have proved that H = 0 at (a, b, 1) if and only if the quantity in (2)

is zero at (a, b). This happens if and only if (a, b) is a flex or a singular point of f (by Theorem 12.2). We are done by the first paragraph of the proof.

We show next that the Hessian H of a nonsingular, irreducible cubic C is not a scalar multiple of C over the real numbers. It follows from this, Bezout's Theorem 11.5, and Theorem 11.9 that C and H intersect nine times in the complex projective plane.

Theorem 12.5

Over the real numbers, if C = 0 is a nonsingular, irreducible cubic, its Hessian H is a homogeneous polynomial of degree 3 that is not a scalar multiple of C.

Proof

We claim first that C = 0 contains at least one point in the real projective plane. If it contains the point (1, 0, 0), we are done. If not, x^3 has nonzero coefficient in *C*. Thus, setting *y* and *z* equal to 1, for example, gives a polynomial C(x, 1, 1) of degree 3 in *x*. This polynomial has at least one root *r* in the real numbers (by the discussion accompanying (13) of Section 8), which gives a point (r, 1, 1) of the real projective plane on the curve C = 0.

Second, we claim that *C* has a point that is not a flex. We have seen that *C* contains at least one point. If that point is not a flex, the claim holds. If it is a flex, then, by using Theorem 8.3 and replacing *C* with its image under a transformation, we can assume that *C* has the form

$$y^2 = x^3 + fx^2 + gx (35)$$

for real numbers f and g such that $g \neq 0$. The y-axis x = 0 is tangent to C at the origin and contains the point (0, 1, 0) that lies at infinity on C (by Theorem 8.2). It follows that C intersects its tangent at the origin exactly twice there (by Theorem 4.5 and Definition 4.9), and so the origin is a point of C that is not a flex.

Because it has a point that is not a flex, *C* is not a factor of its Hessian *H* (by Theorem 12.4). Taking d = 3 in the discussion after (25) shows that *H* is either zero or homogeneous of degree 3. Thus, *H* is homogeneous of degree 3 and is not a scalar multiple of *C*.

The ordered triples (a, b, c) and (ta, tb, tc) represent the same point in the complex projective plane for every nonzero complex number t and every triple a, b, c of complex numbers not all zero. If we conjugate the coordinates, the triples still represent the same point, since the coordinates of (ta, tb, tc) are the coordinates of (a, b, c) multiplied by t (by (32) of Section 10). Moreover, the fact that a, b, c are not all zero implies that \bar{a} , \bar{b} , \bar{c} are not all zero. Thus, to any point P = (a, b, c) in the complex projective plane, we can associate a point $\bar{P} = (\bar{a}, \bar{b}, \bar{c})$.

We defined the conjugate of a complex homogeneous polynomial before Theorem 11.7. Let P = (a, b, c) be a point in the complex projective plane, and let *F* be a complex curve. The equations

$$F(a, b, c) = 0$$
 and $\overline{F}(\overline{a}, \overline{b}, \overline{c}) = 0$

are equivalent because each is the conjugate of the other (by (30)–(32) of Section 10). Thus, *P* lies on *F* if and only if \overline{P} lies on \overline{F} . This suggests our final intersection property, which states that conjugation preserves intersection multiplicities. We derive this property in Section 15.

Property 12.6

If F and G are complex curves and P is a point in the complex projective plane, then we have

$$I_P(F,G) = I_{\bar{P}}(\bar{F},\bar{G}).$$

We can now prove that every nonsingular, irreducible cubic C has a flex in the real projective plane. Bezout's Theorem 11.5 and Theorem 11.9 imply that C intersects its Hessian nine times, counting multiplicities, in the complex projective plane. Because the nine intersections are interchanged in pairs by conjugation, the fact that nine is odd implies that at least one intersection is fixed by conjugation and lies in the real projective plane.

Theorem 12.7

Every nonsingular, irreducible cubic in the real projective plane has a flex.

Proof

Let *C* be a nonsingular, irreducible cubic with real coefficients, and let *H* be its Hessian. *C* and *H* have no common factors of positive degree over the real numbers, since *C* is irreducible and not a scalar multiple of *H* (by Theorem 12.5). Thus, *C* and *H* have no common factors of positive degree over the complex numbers (by Theorem 11.9). Therefore, since *C* and *H* are homogeneous polynomials of degree 3 (by Theorem 12.5), they intersect $3 \cdot 3 = 9$ times, counting multiplicities, in the complex projective plane (by Bezout's Theorem 11.5).

Assume that *C* and *H* intersect at a point *Q* in the complex projective plane such that $\overline{Q} \neq Q$. The map $P \rightarrow \overline{P}$ takes \overline{Q} back to *Q* (by (30) of Section 10) and thereby pairs *Q* and \overline{Q} . Because *C* and *H* have real coefficients, they intersect the same number of times at *Q* and \overline{Q} (by Property 12.6). Thus, the paired points *Q* and \overline{Q} contribute an even number to the total number of times that *C* and *H* intersect in the complex projective plane.

Exercises

The total number of times that *C* and *H* intersect in the complex projective plane is nine, an odd number (by the first paragraph of the proof). Together with the previous paragraph, this implies that *C* and *H* intersect at least once at a point *R* in the complex projective plane such that $\overline{R} = R$.

The homogeneous coordinates of *R* are complex numbers that are not all zero. By interchanging *z* with *x* or *y*, if necessary, we can assume that the last coordinate *c* of *R* is nonzero. Multiplying the coordinates of *R* by c^{-1} lets us write R = (a, b, 1) for complex numbers *a* and *b*. The discussion after the proof of Theorem 12.5 shows that the relationship $\overline{R} = R$ holds for every choice of homogeneous coordinates for *R*. Thus, there is a complex number $t \neq 0$ such that multiplying the coordinates of (a, b, 1)by *t* gives the coordinates of $(\overline{a}, \overline{b}, 1)$. Since both triples have last coordinate 1, we must have t = 1. Then we have $\overline{a} = a$ and $\overline{b} = b$, and so *a* and *b* are real numbers (by (29) of Section 10). Thus, R = (a, b, 1) is a point of the real projective plane that lies on both *C* and *H*. Because *C* has no singular points, by assumption, *R* is a flex of *C* (by Theorem 12.4).

We have now determined all irreducible cubics in the real projective plane. Combining Theorems 12.7 and 8.3 shows that *a cubic is nonsingular and irreducible if and only if it can be transformed into*

$$y^{2} = x(x-1)(x-w)$$
 or $y^{2} = x(x^{2}+kx+1)$

for real numbers w > 1 and -2 < k < 2. Theorem 8.4 characterizes the singular, irreducible cubics.

Exercises

- 12.1. In each part of this exercise, we give a curve *C* with an unspecified constant term *k*, and we give a point *R* in the Euclidean plane. First, determine the value of *k* so that *C* contains *R*. Then use Theorem 12.1 to determine whether *C* is nonsingular at *R* and, if so, to write the tangent at *R* in one of the forms y = mx + b or x = a.
 - (a) $x^3 + 6xy + y^2 = k$; (4, -3).
 - (b) $2x^4 x^2y^2 + y^3 = k$; (2, 3).
 - (c) $36x 3x^3y^2 y^3 = k$; (-1, 2).
 - (d) $x^4 x^2y + 4y = k$; (2, 1).
 - (e) $3x^4 + 6x^2y y^3 = k$; (1, -1).
 - (f) $x^2 6xy^2 36y = k$; (3, -1).
- 12.2. Each part of Exercise 12.1 gives a curve with an unspecified constant term *k*. For what values of *k* does the curve have a singular point in the Euclidean plane?

- 12.3. Let *F* be a homogeneous polynomial of positive degree with real coefficients, and let (a, b, c) be a point in the real projective plane.
 - (a) Prove that (a, b, c) is a singular point of F if and only if F_x, F_y, and F_z are all zero at (a, b, c).
 - (b) If *F* is nonsingular at (a, b, c), prove that

$$F_{x}(a, b, c)x + F_{y}(a, b, c)y + F_{z}(a, b, c)z = 0$$

is the tangent at (a, b, c).

(See (21), (29), and (34) and Theorem 12.1.)

12.4. For any real number *w*, prove that the curve

$$(x+y+z)^3 = wxyz$$

in the real projective plane is nonsingular if and only if w is not equal to 0 or 27. (These cubics are discussed in Exercises 8.20, 8.31(c), and 12.9.)

12.5. For any real number *t*, prove that the curve

$$x^3 + y^3 + z^3 = txyz$$

in the real projective plane is nonsingular if and only if $t \neq 3$. (These cubics are discussed in Exercises 8.21–8.25, 8.31(d), 12.9, and 12.11.)

12.6. For any real number *m*, prove that the curve

$$x^2y + xy^2 + z^3 = mxyz$$

in the real projective plane is nonsingular if and only if $m \neq 3$. (These cubics are discussed in Exercises 8.26–8.28, 8.31(e), and 12.12.)

12.7. Let $f(x, y) = y^2 - q(x)$, where

$$q(x) = x^3 + ax^2 + bx + c \tag{36}$$

for real numbers *a*, *b*, *c*. Let h(x, y) be the quantity in (2).

(a) Show that

$$h(x,y) = -4q''(x)q(x) + 2q'(x)^2$$
(37)

at any point (x, y) on the graph of f in the Euclidean plane, where q'(x) and q''(x) are the first and second derivatives of q in the sense of single-variable calculus.

- (b) Use (36) and ideas of single-variable calculus to prove that the righthand side of (37) goes to −∞ as *x* goes to +∞.
- (c) Let *r* be the largest root of q(x). If x r is not a repeated factor of q(x), prove that h(r, 0) > 0 and that q(x) > 0 for all x > r. (See (36) and (37) and Exercise 8.1.)
- 12.8. If the curve f(x, y) in Exercise 12.7 is nonsingular, use parts (b) and (c) of that exercise and single-variable calculus to deduce that f has at least two flexes in the Euclidean plane. Conclude that every nonsingular, irreducible cubic in the real projective plane contains three collinear flexes.

(See Figures 8.3 and 8.4. Together with Exercise 11.14, this exercise shows that *every nonsingular irreducible cubic has exactly three flexes in the real projective plane.*)

Exercises

12.9. (a) Prove that a cubic in the real projective plane is nonsingular and irreducible if and only if it can be transformed into one of the equations

$$x^{3} + y^{3} + z^{3} = -6xyz,$$

 $(x + y + z)^{3} = wxyz,$

for a real number w not equal to 0 or 27. Use Exercises 8.18(d), 8.20(a), 8.25, 8.31(c) and (d), 12.4, 12.5, and 12.8. (See Figures 8.13, 8.14, and 8.17.)

- (b) Prove that no cubic in the real projective plane can be transformed into more than one of the equations in part (a). Use Exercises 8.7, 8.20(b) and (c), 8.25, and 11.14.
- 12.10. Prove that a cubic in the real projective plane is nonsingular and irreducible if and only if it can be transformed into one of the equations

$$y(y-3^{1/2}x)(y+3^{1/2}x) = 1,$$

$$(y+1)(y-3^{1/2}x-2)(y+3^{1/2}x-2) = u,$$

for a real number u not equal to 0 or 4. Prove that no cubic can be transformed into more than one of these equations. Use Exercises 8.19(b), 8.20(a), 8.25, and 12.9. (See Figures 8.10–8.12.)

12.11. Prove that a cubic in the real projective plane is nonsingular and irreducible if and only if it can be transformed into

$$x^3 + y^3 + z^3 = txyz$$

for a real number $t \neq 3$. Prove that no cubic can be transformed into more than one of these equations. Use Exercises 8.24 and 12.9. (See Figures 8.15–8.17.)

12.12. (a) Prove that a cubic in the real projective plane is nonsingular and irreducible if and only if it can be transformed into

$$x^2y + xy^2 + z^3 = mxyz$$

for a real number $m \neq 3$. Use Exercises 8.26(a), 8.27, 8.31(e), 12.6, 12.8, and Theorem 3.4. (See Figures 8.18 and 8.19.)

- (b) Prove that no cubic can be transformed into more than one of the equations in part (a). Use Exercises 8.7, 8.26(a), 8.28, and 11.14.
- 12.13. In the notation of Exercise 12.7, set $p(x) = q(x)^{1/2}$. The graph of y = p(x) is the top half of the graph of $y^2 = q(x)$, and y = -p(x) is the bottom half (Figures 8.3–8.7).
 - (a) Deduce from Exercise 12.7(a) that the value of *h* at any point (*x*, *y*) on the graph of *f* is −8*p*(*x*)³*p*"(*x*).
 - (b) Conclude that the flexes of f in the Euclidean plane are exactly the points (a, ±p(a)) such that p''(a) = 0.

(This shows that flexes generalize inflection points for cubics of the form $y^2 = q(x)$. Exercise 12.15 extends this result to all curves.)

- 12.14. Over the real numbers, let f(x, y) be a polynomial.
 - (a) Let r(x) be a differentiable function of *x*. Prove that

$$\frac{d}{dx}f(x,r(x)) = f_x(x,r(x)) + f_y(x,r(x))r'(x)$$

by writing $f(x, y) = \sum e_{ij}x^iy^j$ for real numbers e_{ij} and using single-variable calculus.

(b) If g(x) is a differentiable function such that the graph of y = g(x) lies on the curve f(x, y) = 0, use part (a) to prove that

$$g'(x) = -\frac{f_x(x, g(x))}{f_y(x, g(x))}$$
(38)

for all values of *x* such that $f_y(x, g(x))$ is nonzero.

- (c) Do part (b) by using Theorem 12.1 and the discussion after (12) of Section 4.
- 12.15. Over the real numbers, let f(x, y) be a polynomial. Let y = g(x) be a differentiable function whose graph lies on the curve f(x, y) = 0. Let *a* be a real number. Use Exercise 12.14 and Theorem 12.2 to prove that *f* has a flex at (a, g(a)) if and only if g''(a) = 0 and *f* is nonsingular at (a, g(a)). (This shows conclusively that flexes are generalizations of inflection points. One possible approach is to use Exercise 12.14(a) to differentiate both sides of (38) with respect to *x*. Use this result and Exercise 12.14(b) to prove that the quantity in (2) equals $-f_y^3g''(a)$ when all first and second partial derivatives of *f* are evaluated at (a, g(a)). When *f* is nonsingular at (a, g(a)), deduce from Exercise 12.14 and Theorem 12.1 that g''(a) exists and $f_y(a, g(a))$ is nonzero. Why does the exercise follow?)
- 12.16. Over the real numbers, let F = 0 and G = 0 be curves of degrees *m* and *n*, and assume that *F* and *G* have no common factors of positive degree.
 - (a) Prove that the number of times, counting multiplicities, that *F* and *G* intersect in the real projective plane is mn 2k for an integer *k* with $0 \le k \le mn/2$.
 - (b) If *F* and *G* intersect at least *mn* − 1 times, counting multiplicities, in the real projective plane, prove that they intersect exactly *mn* times, counting multiplicities, in the real projective plane.
 - (c) If *m* and *n* are both odd, prove that *F* and *G* intersect at least once in the real projective plane.

 $(Part\,(b)$ is used in Exercises 14.12 and 14.15. This exercise can be done by adapting the proof of Theorem 12.7. Theorem 9.1 is a special case of part (b).)

12.17. Prove that a cubic in the real projective plane is irreducible if and only if it can be transformed into one of the equations

$$y^2 = x^3 + x + h,$$
 $y^2 = x^3 - x + h,$
 $y^2 = x^3 + 1,$ $y^2 = x^3 - 1,$ $y^2 = x^3,$

as h varies over all real numbers. Prove that no cubic can be transformed into more than one of these equations. (See Exercises 8.7 and 8.9 and Theorems 8.1, 8.4, and 12.7.)

Exercises

- 12.18. Prove that every singular, irreducible cubic in the real projective plane has one or three flexes. Use Exercise 12.7(a) and Theorems 8.4, 8.1(i), and 8.2. (See Figures 8.5-8.7.)
- 12.19. Over the real numbers, let

$$G = ax^2 + bxy + cy^2 + dxz + eyz + fz^2$$

be a homogeneous polynomial of degree 2. Let *M* be the determinant

2a	b	d	
b	2c	е	
d	е	2f	

- (a) Use Theorems 12.4, 5.2, and 5.1 to prove that $M \neq 0$ if *G* is a conic and that M = 0 if *G* consists of two lines, one line doubled, or a single point.
- (b) Deduce from part (a) and Theorem 5.1 that G is a conic if and only if M ≠ 0 and G contains at least one point.
- (c) Prove that $M \neq 0$ if G is the empty set. (*Hint*: One possible approach is to consider the graph of G in the complex projective plane.)
- 12.20. Does Theorem 12.4 remain true when F has degree 1? Justify your answer.
- 12.21. Let *C* be a nonsingular, irreducible cubic in the real projective plane. Define sextatic points as in Exercise 10.12. Prove that *C* has either three or nine sextatic points. (See Theorems 8.1–8.3 and 12.7 and Exercises 8.7, 10.12, 11.14, and 12.8.)
- 12.22. Let the notation be as in Exercise 12.21. Add points of *C* with respect to a flex *O*, as in Definition 9.3.
 - (a) Prove that *C* has a point of order 2 and a point of order 3 and that their sum has order 6. (See Exercise 9.2 and Theorems 8.2, 8.3, and 12.7.)
 - (b) If C has three sextatic points, prove that they are P, 3P, 5P, where P is a point of C of order 6. Prove that the third intersections of the tangents at these points are the points 4P, O, 2P, respectively, and these are the three flexes of C. Illustrate this result with a figure. (See (a) and Exercises 9.2 and 10.13.)
 - (c) If *C* has nine sextatic points, prove that they are *P*, 3*P*, 5*P*, *Q*, and kP + Q for k = 1, ..., 5, where *P* has order 6, *Q* has order 2, and $Q \neq 3P$. (See (a), Exercises 10.13 and 11.14 and Theorems 8.2 and 8.3.)

Exercises 12.23–12.32 *use the discussion before Exercise* 11.11. The definitions of first and second partial derivatives in (17)–(19) and the subsequent discussion, the definition of Hessians in (25), and Theorems 12.1 and 12.4 all extend without change to the complex numbers.

- 12.23. Let $C(x, y, z) = y^2 z x^3 fx^2 z gxz^2 hz^3$ be the homogenization of (6) of Section 8 for complex numbers f, g, h.
 - (a) Use (25) to find the Hessian *H* of *C* and prove that it is nonzero.
 - (b) Prove that *C* and *H* are nonsingular and tangent to different lines at (0, 1, 0).

- (c) Use Theorems 4.11 and 8.1(i) and Exercise 8.7 (which all extend without change to the complex numbers) to prove that *C* and *H* intersect exactly once at every flex of *C*.
- 12.24. Prove that *every nonsingular complex cubic has exactly nine flexes in the complex projective plane, which lie by threes on twelve lines.* Prove that the flexes can be transformed into the points in (17) of Section 11 for $d = \omega$, where ω is given by (62) of Section 10. Use Theorems 3.4, 8.1, 12.4, and 12.5 (which all extend without change to the complex numbers), Bezout's Theorem 11.5, and Exercises 11.11–11.13, 11.15, and 12.23.
- 12.25. Let ω be given by (62) of Section 10. Prove that a complex cubic *C* contains the nine points

if and only if *C* is given by

$$ax^3 + ay^3 + az^3 + bxyz \tag{40}$$

for complex numbers *a* and *b* not both zero. (See Exercise 10.3.)

12.26. (a) Prove that the cubic in (40) has Hessian

$$rx^3 + ry^3 + rz^3 + sxyz$$

for $r = -6ab^2$ and $s = 216a^3 + 2b^3$.

- (b) Prove that every complex cubic that contains the nine points in (39) has them as flexes. (See Theorems 12.1 and 12.4, part (a), and Exercise 12.25.)
- 12.27. (a) For any complex number *t*, prove that the complex cubic

$$x^3 + y^3 + z^3 = txyz (41)$$

is nonsingular if and only if $t^3 \neq 27$.

- (b) Conclude from part (a) and Exercises 12.24 and 12.26 that there is a transformation that maps the points in (39) to the points in (17) of Section 11 for $d = \omega$, where ω is given by (62) of Section 10.
- (c) Use parts (a) and (b) and Exercises 12.24 and 12.25 to prove that a complex cubic is nonsingular if and only if it can be transformed into (41) for a complex number *t* such that $t^3 \neq 27$.
- 12.28. Prove that the four complex cubics given by (41) with $t^3 = 27$ and by the equation xyz = 0 are the four triples of lines containing the nine points of (39). (See Exercises 12.24–12.27.)
- 12.29. Prove that a complex cubic is nonsingular if and only if it can be transformed into

$$y^2 = x(x-1)(x-w)$$

for a complex number w other than 0 and 1. (Note that Theorems 8.1 and 8.2 extend without change to the complex numbers. Exercise 11.18 describes the latitude in the choice of w.)

§13. Determining Cubics

12.30. (a) Let s, t, u, v be complex numbers such that $4s^3 + 27t^2$ and $4u^3 + 27v^2$ are both nonzero. Prove that we can transform the complex cubic

$$y^2 = x^3 + sx + t \tag{42}$$

into $y^2 = x^3 + ux + v$ if and only if

$$\frac{4s^3}{4s^3+27t^2} = \frac{4u^3}{4u^3+27v^2}.$$

(See Exercises 8.7 and 8.9 and Theorem 8.1(i), which all extend without change to the complex numbers.)

(b) Let C be a nonsingular complex cubic. Prove that we can associate a complex number j with C such that we can transform C into (42) for complex numbers s and t if and only if

$$\frac{4s^3}{4s^3 + 27t^2} = j.$$

(See Exercises 9.17 and 8.9, which extend without change to the complex numbers, Exercise 12.29, and part (a).)

12.31. Let *C* be a nonsingular complex cubic, and let *j* be the complex number associated with *C* in Exercise 12.30(b). For any complex numbers *a*, *b*, *c*, let

$$q(x) = x^3 + ax^2 + bx + c,$$

and define the *discriminant* Δ of *C* by (49) of Section 9. Why is $\Delta \neq 0$? Prove that *C* can be transformed into $y^2 = q(x)$ if and only if

$$\frac{4(3b-a^2)^3}{27\Delta} = j.$$

- 12.32. (a) For any integer $n \ge 4$, prove that there is a homogeneous polynomial of degree *n* that is irreducible over both the real and the complex numbers, that determines a nonsingular curve in the real projective plane, and that determines a complex curve that has a singular point in the complex projective plane.
 - (b) Can part (a) be done when $n \leq 3$? Justify your answer.

§13. Determining Cubics

Five points, no three of which are collinear, lie on a unique conic (by Theorem 5.10). We derive an analogous result for cubics in this section: We get nine points that lie on a unique cubic by starting with eight points, no four of which are collinear and no seven of which lie on a conic, and adding any other point except at most one.

We work over the real numbers except where we state otherwise.

A homogeneous linear equation is an equation of the form

$$a_1 x_1 + \dots + a_n x_n = 0, \tag{1}$$

where the coefficients a_1, \ldots, a_n are real numbers and x_1, \ldots, x_n are variables. The term "homogeneous" indicates that the right-hand side of the equation is zero rather than a nonzero number. A *system* of homogeneous linear equations consists of a finite number of homogeneous linear equations to be satisfied simultaneously, such as

$$x_1 - 2x_2 + x_3 + 4x_4 + x_5 = 0,$$

$$2x_1 - 6x_2 + x_3 - 2x_4 + 3x_5 = 0,$$

$$-x_1 + 5x_2 + 4x_3 + 3x_4 + 2x_5 = 0.$$
(2)

The general equation of a cubic is

$$ax^{3} + bx^{2}y + cxy^{2} + dy^{3} + ex^{2} + fxy + gy^{2}$$
$$+ hx + iy + j = 0$$
(3)

in rectangular coordinates and

$$ax^{3} + bx^{2}y + cxy^{2} + dy^{3} + ex^{2}z + fxyz + gy^{2}z + hxz^{2} + iyz^{2} + jz^{3} = 0$$
(4)

in homogeneous coordinates. To specify that a cubic contains a certain point, we substitute the coordinates of the point for the variables in (3) or (4) and obtain a homogeneous linear equation in the ten coefficients a-j. In the next example, requiring a cubic to contain the eight points in Figure 13.1 gives eight homogeneous linear equations in the ten coefficients a-j. We use these equations to eliminate all but two of the coefficients.

EXAMPLE 13.1 Determine all cubics through the eight points (-1, 2), (-1, 0), (-1, -2), (0, 1), (0, -1), (1, 2), (1, 0), (1, -2) (Figure 13.1)

Solution

Because the points are given in rectangular, instead of homogeneous, coordinates, we use (3) instead of (4). Substituting the coordinates of the points for *x* and *y* in (3) gives a system of eight homogeneous linear equations in the ten coefficients a–j. We use each equation to eliminate one of the coefficients.

Substituting (1, 0) and (-1, 0) in (3) gives

$$a + e + h + j = 0$$
 and $-a + e - h + j = 0$.

Adding and subtracting these equations and dividing the results by 2

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Figure 13.1

gives the equivalent equations

e+j=0 and a+h=0.

By rewriting these equations as

$$j = -e$$
 and $h = -a$,

we can eliminate h and j from (3) and get

$$ax^{3} + bx^{2}y + cxy^{2} + dy^{3} + ex^{2} + fxy + gy^{2}$$

- ax + iy - e = 0. (5)

Similarly, substituting (0, 1) and (0, -1) in (5) gives

$$d + g + i - e = 0$$
 and $-d + g - i - e = 0$.

Adding and subtracting these equations and dividing the results by 2 gives the equivalent equations

$$g-e=0$$
 and $d+i=0$

By rewriting these equations as

$$g = e$$
 and $i = -d$,

we can eliminate g and i from (5) and get

$$ax^{3} + bx^{2}y + cxy^{2} + dy^{3} + ex^{2} + fxy + ey^{2}$$

- ax - dy - e = 0. (6)

Substituting (1, 2) and (-1, 2) in (6) and collecting terms gives

$$2b + 4c + 6d + 4e + 2f = 0$$
 and $2b - 4c + 6d + 4e - 2f = 0$.

Adding and subtracting these equations and dividing the results by 4 gives the equivalent equations

$$b + 3d + 2e = 0$$
 and $2c + f = 0$.

By rewriting these equations as

$$b = -3d - 2e \qquad \text{and} \qquad f = -2c,$$

we can eliminate b and f from (6) and get

$$ax^{3} + (-3d - 2e)x^{2}y + cxy^{2} + dy^{3} + ex^{2} - 2cxy + ey^{2}$$
$$-ax - dy - e = 0.$$
 (7)

Finally, substituting (1, -2) and (-1, -2) in (7) and collecting terms gives

$$8c + 8e = 0$$
 and $-8c + 8e = 0$

Adding and subtracting these equations and dividing by 16 gives the equivalent equations c = 0 and e = 0. Thus, (7) becomes

$$ax^{3} - 3dx^{2}y + dy^{3} - ax - dy = 0.$$
 (8)

We have used the eight given points to eliminate the eight coefficients b, c, e-j from (3), leaving the two coefficients a and d. The only restriction on a and d is that they are not both zero (so that (8) is a cubic).

If we collect multiples of a and d, (8) becomes

$$aC + dD = 0, (9)$$

where *C* is $x^3 - x$ and *D* is $y^3 - 3x^2y - y$. As *a* and *d* vary over all pairs of numbers that are not both zero, (9) gives all cubics through the eight specified points. Factoring

$$x^3 - x = x(x+1)(x-1)$$

shows that the cubic C = 0 consists of the three vertical lines x = 0, x = -1, and x = 1. (See Figure 13.2, which shows the eight points in Figure 13.1). Factoring

$$y^3 - 3x^2y - y = y(y^2 - 3x^2 - 1)$$

shows that the cubic D = 0 consists of the *x*-axis y = 0 and the hyperbola $y^2 - 3x^2 = 1$ (Figure 13.3).



If $d \neq 0$, dividing (9) by d gives

$$rC + D = 0 \tag{10}$$

for r = a/d. If d = 0, we have $a \neq 0$ (since *a* and *d* are not both zero), and dividing (9) by *a* gives

$$C = 0. \tag{11}$$

Conversely, for any real number r, (10) has the form of (9), and so does (11). In short, the cubics through the eight given points are given by (10) for all real numbers r and (11).

Figures 13.4–13.12 show (10) for various values of r. Each figure is based on a computer plot of (8) where a is the chosen value of r and d is 1. Since D corresponds to r = 0, we can picture Figure 13.3 between Figures 13.8 and 13.9. By thinking of C as rC + D for $r = \infty$ (where ∞ stands for both $+\infty$ and $-\infty$), we can picture Figure 13.2 as the transition from Figure 13.12 back to Figure 13.4.

The general cubic in (3) and (4) has ten coefficients a-j. When we specified eight points on the cubic in Example 13.1, we obtained a system of eight homogeneous linear equations in the coefficients. We solved the system by expressing eight of the coefficients in terms of the other two. This gave the family of cubics in (9) with two parameters *a* and *d*. Dividing by *a* or *d* gave the family of cubics in (10) and (11) with one parameter *r* (where (11) corresponds to $r = \infty$).

To generalize this example, we consider general systems of linear equations. Suppose that a system of homogeneous linear equations has m equations and n variables for n > m, which means that there are more variables than equations. The next theorem shows that we can use the m equations to express m of the variables in terms of the other n - m when the given equations are not redundant.

For example, consider the system of linear equations (2), where there are m = 3 equations in n = 5 variables. We can express the m = 3 variables x_1 , x_2 , x_3 in terms of the remaining n - m = 5 - 3 = 2 variables x_4 and x_5 .

We can eliminate x_1 from the last two equations in (2) by subtracting twice the first equation from the second and by adding the first equation to the third. This gives

$$\begin{aligned} -2x_2 - x_3 - 10x_4 + x_5 &= 0, \\ 3x_2 + 5x_3 + 7x_4 + 3x_5 &= 0. \end{aligned} \tag{12}$$

Any solution of the system in (2) gives a solution of the system in (12). Conversely, any values of x_2-x_5 that satisfy the system in (12) correspond to a solution of the system in (2) when the first equation in (2) is used to determine the value of x_1 . We have reduced (2) to the system (12) by eliminating one equation and one variable.



Similarly, we can eliminate x_2 from the second equation in (12) by adding $\frac{3}{2}$ times the first equation to the second. This gives

$$\frac{7}{2}x_3 - 8x_4 + \frac{9}{2}x_5 = 0. \tag{13}$$

The systems of equations in (12) and (13) have corresponding solutions when the value of x_2 is determined by the first equation in (12).

For any values of x_4 and x_5 , (13) determines the value of x_3 , and the



first equations in (12) and (2) determine the values of x_2 and x_1 . Specifically, solving (13) for x_3 gives

$$x_3 = \frac{16}{7}x_4 - \frac{9}{7}x_5. \tag{14}$$

Substituting this expression for x_3 in the first equation in (12) gives

$$-2x_2 - \left(\frac{16}{7}x_4 - \frac{9}{7}x_5\right) - 10x_4 + x_5 = 0,$$

which simplifies to

$$x_2 = -\frac{43}{7}x_4 + \frac{8}{7}x_5. \tag{15}$$

Using (14) and (15) to eliminate x_2 and x_3 from the first equation in (2) gives

$$x_1 - 2\left(-\frac{43}{7}x_4 + \frac{8}{7}x_5\right) + \left(\frac{16}{7}x_4 - \frac{9}{7}x_5\right) + 4x_4 + x_5 = 0,$$

which simplifies to

$$x_1 = \frac{-130}{7}x_4 + \frac{18}{7}x_5. \tag{16}$$

Equations (14)–(16) express x_1 , x_2 , x_3 as sums of multiples of x_4 and x_5 . Any choice of values for x_4 and x_5 gives a unique solution of system (2). For example, setting $x_4 = 1$ and $x_5 = 2$ in (14)–(16) gives $x_3 = -2/7$, $x_2 = -27/7$, and $x_1 = -94/7$.

In general, we have the following result:

Theorem 13.2

Consider a system of m homogeneous linear equations in n variables for m < n. Assume that none of the equations is a sum of multiples of the others.

Then the system can be solved by expressing m of the variables as sums of multiples of the other n - m variables.

The second sentence of the theorem formalizes the idea that the equations are not redundant. When m = 1 this sentence means that the one equation in the system is nonzero. When m > 1, each equation is nonzero because it is not the sum of zero times the other equations. Thus, in either case, every equation in the system is nonzero.

Proof

Because the first equation in the system is nonzero, it contains a variable x_t with nonzero coefficient. We eliminate x_t from the other equations by adding multiples of the first. This reduces the system to m - 1 equations in n - 1 unknowns when we set aside the first equation. The solutions of the reduced system correspond to the solutions of the original system by using the first equation of the original system to determine the value of x_t .

Let the equations of the original system be $E_1 = 0, \ldots, E_m = 0$, which each have the form (1). The equations of the reduced system are $E_2 - r_2E_1 = 0, \ldots, E_m - r_mE_1 = 0$ for real numbers r_2, \ldots, r_m . If one equation of the reduced system, say $E_2 - r_2E_1$, were a sum of multiples of the others, we would have

$$E_2 - r_2 E_1 = b_3 (E_3 - r_3 E_1) + \dots + b_m (E_m - r_m E_1)$$

for real numbers b_3, \ldots, b_m . We could rewrite this equation as

$$E_2 = (r_2 - b_3 r_3 - \dots - b_m r_m) E_1 + b_3 E_3 + \dots + b_m E_m,$$

which would contradict the assumption that no equation of the original system is a sum of multiples of the others. Thus, the reduced system also has the property that no equation is a sum of multiples of the others.

We have reduced the system by one equation and one variable. We continue in this way until we have eliminated all m equations. We have also eliminated m variables, one for each equation. As in the discussion accompanying (14)–(16), we can express each of the eliminated variables as a sum of multiples of the remaining n - m variables.

As in Example 13.1, requiring a cubic to contain a particular point gives a homogeneous linear equation in the coefficients of the cubic. The next result implies that there are no redundancies in the equations determined by eight points when no four of the points are collinear and no seven lie on a conic. We call two sets of points *disjoint* when they have no points in common.

Theorem 13.3

Let P_1-P_8 be eight points in the projective plane such that no four are collinear and no seven lie on a conic. Then there is a cubic that contains P_1-P_7 but not P_8 .



Figure 13.13

Proof

We divide the proof into three cases, based on the arrangement of the points P_1 – P_7 .

Case 1

No three of the points P_1-P_7 are collinear (Figure 13.13). Then P_4P_7 , P_5P_7 , P_6P_7 are three different lines, and so P_7 is the unique point where any two of these lines intersect. Thus, at most one of the three lines contains P_8 . By renumbering P_4-P_6 , we can assume that neither P_5P_7 nor P_6P_7 contains P_8 . The five points P_1-P_5 determine a conic K = 0, and the five points P_1-P_4 , P_6 determine a conic K' = 0 (by Theorem 5.10).

We claim that at least one of the two conics *K* and *K'* does not contain P_8 . Otherwise, if *K* and *K'* both contained P_8 , their intersection would include the five points P_1-P_4 , P_8 , and *K* and *K'* would be the same conic (by Theorem 5.10). This conic would contain the seven points P_1-P_6 , P_8 , which would contradict the hypothesis that no seven of the points P_1-P_8 lie on a conic. This contradiction shows that *K* and *K'* cannot both contain P_8 .

Let L = 0 be the line P_6P_7 , and let L' = 0 be the line P_5P_7 . The cubic KL = 0 consists of the conic K and the line L, and the cubics K'L' = 0 consists of the conic K' and the line L'. Both of the cubics KL and K'L' contain the seven points P_1-P_7 . At least one of these two cubics does not contain P_8 , since neither L nor L' contains P_8 , and either K or K' does not contain P_8 .

Case 2

Three of the points P_1-P_7 are collinear, and we cannot choose a second set of three collinear points from P_1-P_7 disjoint from the first. By relabeling P_1-P_7 , we can assume that P_1-P_3 lie on a line L = 0 and that no three of the points P_4-P_7 are collinear (Figure 13.14). Let M = 0, N = 0, R = 0, and S = 0 be the lines P_4P_5 , P_6P_7 , P_4P_6 , P_5P_7 , respectively. No two of these lines are equal, because no three of the points P_4-P_7 are collinear. Thus, the two pairs of lines MN = 0 and RS = 0 do not both contain P_8 , since their intersection consists of the four points P_4-P_7 . The line L through

III. Cubics



Figure 13.14

 P_1-P_3 does not contain P_8 , since no four of the points P_1-P_8 are collinear. Thus, the two cubics LMN = 0 and LRS = 0—which consist of the two triples of lines L, M, N and L, R, S—both contain the seven points P_1-P_7 , and at least one of them does not contain P_8 .

Case 3

Two disjoint sets of three collinear points can be chosen from P_1-P_7 . By renaming P_1-P_7 , we can assume that P_1 , P_2 , P_3 lie on a line L = 0 and that P_4 , P_5 , P_6 lie on a line M = 0 (Figure 13.15). Neither L nor M contains P_8 , since no four of the points P_1-P_8 are collinear. Let N = 0 be a line through P_7 that does not contain P_8 . The cubic LMN = 0 consists of the three lines L, M, N, contains the seven points P_1-P_7 , and does not contain P_8 .

Because Cases 1–3 cover all possibilities, the proof is complete. \Box

We can now generalize Example 13.1 and determine all cubics through eight points, no four of which are collinear and no seven of which lie on a conic. As stated before Theorem 6.1, we call curves distinct exactly when they are not scalar multiples of each other.

Theorem 13.4

Let P_1-P_8 be eight points in the projective plane such that no four are collinear and no seven lie on a conic. Then the cubics containing P_1-P_8 are C = 0 and rC + D = 0 for all numbers r, where C and D are distinct cubics.



Figure 13.15

§13. Determining Cubics

Proof

The eight points $P_1 - P_8$ give a system of eight homogeneous linear equations in the ten coefficients of the general cubic in (4). None of the equations is a sum of multiples of the others because any seven of the points P_1 - P_8 lie on a cubic that does not contain the eighth (by Theorem 13.3). Taking m = 8 and n = 10 in Theorem 13.2 shows that eight of the ten coefficients of the general cubic can be expressed as a sum of multiples of the other two. If we call the latter two coefficients s and t, we can express all the coefficients of the cubic as sums of multiples of s and t. Collecting the terms with s and those with t shows that the cubics containing $P_1 - P_3$ are sC + tD = 0 for real numbers s and t not both zero, where C and D are distinct cubics: The fact that *s* and *t* are coefficients of different terms of the general cubic implies that C and D are both nonzero and are not scalar multiples of each other. Dividing sC + tD by t when $t \neq 0$ and dividing by s when t = 0 (and so $s \neq 0$) shows that the cubics containing P_1 - P_8 are C = 0 and rC + D = 0 for all real numbers r.

We want an analogue for cubics of Theorem 5.10, which states that five points, no three of which are collinear, lie on a unique conic. We start by extending Theorem 5.10 to include the case where three but not four of the five given points are collinear and the conic is replaced by two lines.

Theorem 13.5

Five points, no four of which are collinear, lie on a unique curve of degree 2.

Proof

Assume first that no three of the five given points are collinear. Then any two lines contain at most four of the points, and so the only curves of degree 2 that contain all five points are conics (by Theorem 5.1). The five points lie on a unique conic (by Theorem 5.10).

On the other hand, assume that three of the given points—say, A, B, C—lie on a line L = 0. The two remaining points—say, D and E—lie on a line M = 0 (by Theorem 2.2). Then LM = 0 is a curve of degree 2 that contains the five points A—E. Conversely, let Q = 0 be any curve of degree 2 that contains the five points A—E. The intersection of the line L = 0 and the curve Q = 0 contains the three points A, B, C. Since Q has degree 2, L is a factor of Q (by Theorem 4.5), and we can write Q = LN for a homogeneous polynomial N of degree 1. Because the line L = 0 contains the three points A, B, C, it does not contain D or E (since no four of the points A—E are collinear, by assumption). Since D and E lie on the curve Q = LN, they lie on the line N = 0. Because D and E determine a unique line (by Theorem 2.2), the lines N = 0 and M = 0 are the same. Then N and M are scalar multiples of each other, and so are Q = LN and LM.

The origin (0,0) satisfies (8) for all real numbers *a* and *d*. Thus, Example 13.1 shows that all cubics through the eight points in Figure 13.1 also contain the origin, as Figures 13.2–13.12 suggest. In fact, the next result implies that any two of these cubics intersect exactly nine times, at the eight points in Figure 13.1 and the origin.

Theorem 13.6

Let P_1-P_8 be eight points, no four of which are collinear, and no seven of which lie on a conic. Then all pairs of cubics containing P_1-P_8 intersect in the same nine points, listed by multiplicity. That is, there is a point P_9 such that any two cubics containing P_1-P_8 intersect in exactly the nine points P_1-P_9 , listed by multiplicity.

Proof

By Theorem 13.4, the cubics containing P_1-P_8 have the form C = 0 and rC + D = 0 for all numbers r, where C and D are two cubics that are not scalar multiples of each other. We divide the proof into three claims.

Claim 1

C and *D* have no common factors other than constants.

Any such factor would have degree 1 or 2, since *C* and *D* are not scalar multiples of each other. We consider these two possibilities separately.

Suppose first that *C* and *D* have a common factor *L* of degree 1. We have C = LQ and D = LR for homogeneous polynomials *Q* and *R* of degree 2. Since no four of the points P_1-P_8 are collinear, at most three of them lie on *L*, and at least five of them do not. These points lie on both *Q* and *R*, since they lie on *C* and *D*. It follows that *Q* and *R* are scalar multiples of each other (by Theorem 13.5). This contradicts the assumption that C = LQ and D = LR are not scalar multiples of each other. Thus, *C* and *D* have no common factors of degree 1.

Suppose next that *C* and *D* have a common factor *Q* of degree 2. We have C = LQ and D = MQ for homogeneous polynomials *L* and *M* of degree 1. *Q* is not a product of two lines or of one line doubled, by the previous paragraph. If *Q* is a conic it contains at most six of the points P_1-P_8 , by the assumption that no seven lie on a conic. By Theorem 5.1, the only other possibilities are that *Q* is a single point or the empty set. In any case, at most six of the points P_1-P_8 lie on *Q*, and so at least two do not. Since the latter points lie on both *C* and *D*, they lie on both *L* and *M*. Then L = 0 and M = 0 are the same line (by Theorem 2.2), and so *L* and *M* are scalar multiples of each other. This contradicts the assumption that C = LQ and D = MQ are not scalar multiples of each other. Thus, *C* and *D* have no common factors of degree 2.

Claim 2

C and *D* intersect exactly nine times, counting multiplicities, in the real projective plane.

Since *C* and *D* have no common factors of positive degree over the real numbers (by Claim 1), the same holds over the complex numbers (by Theorem 11.9). Thus, *C* and *D* intersect at exactly nine points, listed by multiplicity, in the complex projective plane (by Bezout's Theorem 11.5). Let P_9 be the ninth point of intersection, in addition to P_1-P_8 ; P_9 may or may not equal one of the points P_1-P_8 .

Consider the map $P \rightarrow \overline{P}$ of points in the complex projective plane, which was introduced before Property 12.6. Because *C* and *D* have real coefficients, this map interchanges among themselves the points of intersection of *C* and *D* in the complex projective plane, listed by multiplicity (by Property 12.6). Because P_1-P_8 have real coefficients, they are all fixed by this map. Thus, the map $P \rightarrow \overline{P}$ also fixes P_9 . It follows, as in the last paragraph of the proof of Theorem 12.7, that P_9 lies in the real projective plane. Thus, *C* and *D* intersect in the nine points P_1-P_9 , listed by multiplicity, in the real projective plane, as discussed before Theorem 11.1.

Claim 3

Any two cubics containing P_1 - P_8 intersect at the same points, listed by multiplicity, as do C and D.

By Theorem 13.4, any cubic containing P_1-P_8 has the form *C* or rC + D for a real number *r*. Let *Q* be any point. We have

$$I_Q(C, rC + D) = I_Q(C, D)$$

(by Property 3.6(iv)), and so *C* and rC + D intersect the same number of times at every point as do *C* and *D*. If *r* and *s* are unequal real numbers, we have

$$I_Q(rC+D, sC+D) = I_Q((r-s)C, sC+D)$$

(subtracting sC + D from rC + D, by Property 3.6(iv))

$$=I_Q(C,sC+D)$$

(by the remark after the proof of Theorem 3.6, since $r - s \neq 0$)

$$=I_Q(C,D)$$

(by Property 3.6(iv)). This shows that rC + D and sC + D intersect the same number of times at every point as do *C* and *D*.

Claims 2 and 3 establish the theorem.

In Theorem 13.6, the given points P_1-P_8 are distinct, but P_9 may or may not equal one of them. If P_9 is one of the points P_1-P_8 , then any two

cubics containing P_1-P_8 intersect twice at this point. If P_9 does not equal any of the points P_1-P_8 , then it is a ninth point that lies on all cubics through the eight points P_1-P_8 . In either case, the next result shows that every point other than P_1-P_9 lies on a unique cubic through P_1-P_8 .

Theorem 13.7

Let P_1-P_8 be eight points, no four of which are collinear and no seven of which lie on a conic. By Theorem 13.6, there is a point P_9 such that the intersection of any two cubics containing P_1-P_8 consists of the points P_1-P_9 , listed by multiplicity. If Q is any point other than P_1-P_9 , the nine points P_1-P_8 and Q lie on a unique cubic.

Proof

By Theorem 13.4, the cubics containing P_1-P_8 are *C* and rC + D for all numbers *r*. At least one of these cubics contains *Q*: if *C* does not, then rC + D does for

$$r = -D(s, t, u)/C(s, t, u),$$

where (s, t, u) are homogeneous coordinates for Q. The cubic containing P_1-P_8 and Q is unique because Q does not equal any of the points P_1-P_9 where any two cubics containing P_1-P_8 intersect (by Theorem 13.6).

If we take the points P_1-P_8 in Theorem 13.6 to be the eight points in Figure 13.1, the discussion before Theorem 13.6 shows that P_9 is the origin. If Q is any point other than P_1-P_8 and the origin, the nine points P_1-P_8 and Q lie on a unique cubic (by Theorem 13.7). We can think of Figures 13.2–13.12 as illustrations of this fact.

The general polynomial of degree 2 in (1) of Section 5 has six coefficients. Specifying five points on the curve gives a system of five homogeneous linear equations in the coefficients. If the equations are not redundant, we can use them to express five of the coefficients as multiples of the sixth. Dividing all the coefficients by the sixth shows that the five points lie on a unique curve of degree 2. Theorem 13.5 shows that five points, no four of which are collinear, lie on a unique curve of degree 2, which means that the conditions they impose on curves of degree 2 are not redundant.

Likewise, the general cubic in (4) of this section has ten coefficients. Specifying nine points on the cubic gives a system of nine homogeneous linear equations in the coefficients. If the equations are not redundant, we can use them to express nine of the coefficients as multiples of the tenth. Dividing all the coefficients by the tenth shows that the nine given points lie on a unique cubic.

Theorem 13.7 gives conditions under which nine points P_1 – P_8 and Q lie on a unique cubic, which means that the conditions they impose on cubics are not redundant. P_1 – P_8 are eight points such that no four are

collinear and no seven lie on a conic. The ninth point *Q* is any point except P_1-P_8 and at most one other: *Q* cannot be the point P_9 in Theorem 13.6 determined by P_1-P_8 , where P_9 may or may not be one of the points P_1-P_8 .

Exercises

- 13.1. Three of the points P_1-P_8 in Example 13.1 lie on the line x = -1, two lie on x = 0, and three lie on x = 1 (Figure 13.2). Why does it follow that no four of these points are collinear and no seven lie on a conic? (This confirms that Theorems 13.6 and 13.7 apply to the given points P_1-P_8 .)
- 13.2. Let P_1-P_8 be eight points. Prove that every cubic containing P_1-P_8 is irreducible if and only if no three of the points are collinear and no six lie on a conic.
- 13.3. Let P_1-P_8 be eight points such that four are collinear or seven lie on a conic. Prove that all cubics through P_1-P_8 contain the same line or conic and that there are infinitely many such cubics. Deduce that there are infinitely many points Q such that P_1-P_8 and Q lie on infinitely many cubics.
- 13.4. Let *C* and *D* be two cubics that intersect in exactly nine points P_1-P_9 , listed by multiplicity, where the points P_1-P_8 are distinct. Prove that any two cubics through P_1-P_8 intersect at exactly the nine points P_1-P_9 , listed by multiplicity. (See Exercise 13.3.)
- 13.5. Let P_1-P_8 be eight points such that no five are collinear and no curve of degree 2 contains all eight of the points. Prove that there are distinct cubics *C* and *D* such that the cubics containing P_1-P_8 are exactly C = 0 and rC + D = 0 for all real numbers *r*. (Thus, Theorem 13.4 extends to cases where four of the points P_1-P_8 are collinear or seven lie on a conic. Exercise 13.3 shows that Theorems 13.6 and 13.7 do not extend to these cases.)
- 13.6. Let P_1-P_8 be eight points. Assume that either five of these points are collinear or all eight lie on a curve of degree 2.
 - (a) Prove that P_1-P_8 lie on four cubics F_1-F_4 such that $F_1 \neq F_2$, $F_3 \neq F_4$, and the points of intersection of F_1 and F_2 are not the same as those of F_3 and F_4 .
 - (b) Deduce that there do not exist cubics *C* and *D* such that the cubics containing P_1-P_8 are C = 0 and rC + D = 0 for all real numbers *r*. (This shows that the conditions on the eight points P_1-P_8 in Exercise 13.5 cannot be weakened.)
- 13.7. Let P_1 - P_8 be the eight points (1, 1), (1, 0), (1, -1), (0, 1), (0, 0), (0, -1), (-1, 1), (-1, 0).
 - (a) As in Example 13.1, find the equations of all cubics through P_1-P_8 and obtain an analogue of (8).

- (b) Use part (a) to find polynomials *C* and *D* such that the cubics through P₁−P₈ are C = 0 and rC + D = 0 for all numbers *r*. Draw graphs of C = 0 and D = 0 that show P₁−P₈.
- (c) Find the coordinates of the point P_9 such that any two cubics through P_1-P_8 intersect at the points P_1-P_9 , listed by multiplicity.
- (d) As in Figures 13.4–13.12, use appropriate technology to graph the cubics rC + D = 0 for a wide range of values of *r*. Show the points P_1-P_9 on each graph.
- 13.8. Do Exercise 13.7 for the eight points (0,3), (0,-3), (2,0), (-2,0), (2,1), (2,-1), (-2,1), (-2,-1).
- 13.9. Do Exercise 13.7 for the eight points (1, 1), (1, 0), (1, -1), (-1, 1), (-1, 0), (-1, -1), *A*, *B*, where *A* and *B* are the points at infinity on lines of slope 1 and -1.
- 13.10. Do Exercise 13.7 for the eight points (1, 1), (1, 0), (1, -1), (-1, 1), (-1, 0), (-1, -1), *S*, *T*, where *S* and *T* are the points at infinity on lines of slope 2 and -2.
- 13.11. Do Exercise 13.7 for the eight points (1,0), (-1,0), (0,1), (0,-1), (1,1), (-1,-1), U, V, where U and V are the points at infinity on horizontal and vertical lines.
- 13.12. Do Exercise 13.7 for the eight points (1, 1), (1, -1), (-1, 1), (-1, -1), (2, 1), (-2, -1), *M*, *N*, where *M* and *M* are the points at infinity on vertical lines and on lines of slope $\frac{1}{2}$.
- 13.13. Do Exercise 13.7 for the eight points (0, 0), (1, 1), (1, -1), (-1, 1), (-1, -1), (2, 1), (2, 0), (2, -1).
- 13.14. Let $K_1 = 0$, $K_2 = 0$, $K_3 = 0$ be three conics through the same four points *A*, *B*, *C*, *D*. Let *P* be a fifth point. Let $L_1 = 0$, $L_2 = 0$, $L_3 = 0$ be three lines through *P*. Assume that the line $L_i = 0$ intersects the conic $K_i = 0$ at two points Q_i and R_i for i = 1, 2, 3, and assume that the eleven points

$$A, B, C, D, P, Q_1, R_1, Q_2, R_2, Q_3, R_3$$

are distinct. Prove that these eleven points lie on a cubic.

(*Hint*: One possible approach is to note that K_1L_2 and K_2L_1 are cubics that intersect at nine of the eleven points. Deduce that no four of the nine points are collinear and no seven lie on a conic. Note that eight of the nine points lie on the cubic $K_1L_3 + rK_3L_1$ for some real number r. Then apply Theorem 13.6.)

I Parametrizing C H A P T E R Curves

Introduction and History

Introduction

We proved many of the theorems in previous chapters by computing intersection multiplicities in two different ways and setting the results equal. Among the theorems we proved in this way are Pascal's Theorem 6.2 and its variant Theorem 6.3, Pappus' Theorem 6.5, and Theorem 9.7 on the associativity of addition on a cubic. The intersection properties guarantee that different ways of computing an intersection multiplicity give the same result. In Sections 14 and 15, we determine intersection multiplicities and derive the intersection properties. This completes the proofs of the theorems in previous chapters.

We specify the number of times that two curves intersect at a point P by using power series to parametrize one of the curves near P. It is remarkable that straightforward computations with power series suffice to reveal the behavior of a curve near any point, even if the curve is singular there.

In Section 14, we focus on intersections at the origin and parametrizations of the form

$$x = t^d, \qquad y = p(t) \tag{1}$$

for a positive integer d and a power series

$$p(t) = a_1 t + a_2 t^2 + a_3 t^3 + \cdots$$
 (2)

with complex coefficients a_i and no constant term. To find the a_i recur-

sively, we iterate the step of substituting

$$x = t^l, \qquad y = t^k (a + z) \tag{3}$$

in a curve f(x, y) and discarding factors of t to get a new curve g(t, z), where l and k are positive integers and a is a complex number. We vary the usual presentation of this algorithm by letting a take the value 0. This generates parametrizations successively instead of independently, which simplifies both the general analysis of the algorithm and its application to specific curves.

We use parametrizations by power series of general form in Section 15 to determine intersection multiplicities at any point. Letting the parametrizations have general form makes it easy to see that intersection multiplicities are preserved by transformations and complex conjugation of coordinates. The challenge lies in proving that we get the same values for intersection multiplicities at the origin as in Section 14, where we limited ourselves to parametrizations given by (1) and (2).

In Section 16, we take the duality of conics and their envelopes and extend it to curves of higher degree. Let F(x, y, z) be an irreducible curve of degree more than one that has infinitely many points. Then there is a unique curve G(x, y, z) that meets the same conditions and contains every point (h, 1, l) such that hx + y + lz = 0 is the tangent line of *F* at a point (a, b, 1). Parametrizations are the key to proving that the tangent line of *G* at (h, 1, l), if it exists, is ax + by + z = 0. This implies that *F* and *G* play symmetric roles. They are called dual curves, and each one is the equation of the envelope of the other. The map

$$(a, b, 1) \to (h, 1, l) \tag{4}$$

is given by

$$h = \frac{F_x(a, b, 1)}{F_u(a, b, 1)} \quad \text{and} \quad l = -a \frac{F_x(a, b, 1)}{F_u(a, b, 1)} - b, \tag{5}$$

and it matches up the points of F and G with finitely many exceptions on each curve. We find the degree of G, which does not generally equal the degree of F, by counting the points in the complex projective plane where F is nonsingular and intersects an associated curve called a polar.

History

Analytic geometers worked with multiple intersections informally until the late 1800s. Formal treatments of intersection multiplicities arose through work on Bezout's Theorem, singular points, and higherdimensional algebraic geometry.

The most natural way to analyze the intersections of two curves f(x, y) = 0 and g(x, y) = 0 is the following technique called *elimination*. As in Example 1.13 and the proof of Bezout's Theorem 11.5, we elimi-
Introduction and History

nate the largest power of y in one of the polynomials f and g by adding suitable multiples of f and g together. We continue in this way until we eliminate all powers of y. This gives a nonzero polynomial r(x) in x alone such that

$$r(x) = f(x, y)u(x, y) + g(x, y)v(x, y)$$

for polynomials u and v. If r(x) has minimal degree, it is called the *resultant* of f and g. If f and g do not intersect at infinity or at two points in the complex affine plane with the same *x*-coordinate, the roots of r(x) are the *x*-coordinates of the intersections of f and g, and the multiplicity of each root is the multiplicity of the corresponding intersection. In this case, Bezout's Theorem follows from the fact that the degree of r(x) is the product of the degrees of f and g.

Elimination was discovered by Chinese mathematicians in the twelfth century. Newton claimed in 1665 that curves of degree m and n intersect in mn points when imaginary intersections are included. Colin Maclaurin explored this assertion and deduced in 1720 that an irreducible curve of degree n has at most (n-1)(n-2)/2 singular points. In 1764, Etienne Bezout and Leonhard Euler independently developed explicit elimination algorithms and deduced that the product of the degrees of two polynomials of appropriate form is the degree of their resultant. In 1840, James Sylvester developed the modern expression for the resultant as a determinant. Complete proofs of Bezout's Theorem appeared in the late 1800s, when resultants were combined with homogeneous coordinates.

Parametrizations, which we introduce in this chapter, give a second way to determine intersection multiplicities. The first equation in (1) yields $t = x^{1/d}$, where $x^{1/d}$ is a complex number whose *d*th power is *x*. Substituting in (2) and the second equation in (1) gives the "fractional power series"

$$y = p(x^{1/d}) = a_1 x^{1/d} + a_2 x^{2/d} + a_3 x^{3/d} + \cdots.$$
 (6)

A curve f(x, y) = 0 has parametrization (1) exactly when f(x, y) has

$$y - p(x^{1/d}) \tag{7}$$

as a factor. For the Riemann surface of f whose sheets lie over the complex *x*-plane, the expressions (7) combine to give the sheets that represent points of f near the origin.

Newton introduced fractional power series to analyze the behavior of a curve near a singular point. Writing the first equation in (3) as $t = x^{1/l}$ and substituting in the second equation gives

$$y = x^{k/l}(a+z). \tag{8}$$

Newton's algorithm for finding factors (7) of a curve uses substitutions of the form (8) to give the coefficients in (6) recursively. His diagram for finding the integers k and l in (8) is called "Newton's polygon."

In 1850, Victor Puiseux used complex analysis to prove that a finite number of expressions of the form (6) give the points of a curve f(x, y) near a singular point translated to the origin. Georges Halphen showed in the 1870s how to use fractional power series to determine intersection multiplicities.

In addition to resultants and fractional power series, abstract algebra provides an approach to intersection multiplicities. One way that abstract algebra entered into algebraic geometry was through the widespread work on invariant theory in the late 1800s, which we mentioned at the end of the historical comments for Chapter I.

Abstract algebra also developed a role in algebraic geometry through the work of Richard Dedekind and Heinrich Weber in 1882. They sought to derive many of Riemann's results algebraically instead of analytically. Riemann had studied algebraic functions—the functions on a Riemann surface f(x, y) = 0 that are induced by rational functions of the coordinates x and y. Dedekind and Weber developed analogies between algebraic functions and algebraic numbers—roots of polynomials with rational coefficients. They took the ideas and structures of algebraic number theory and extended them to fields of algebraic functions.

Abstract algebra became linked to algebraic geometry in another way through Riemann's introduction of "birational transformations." These are coordinate changes such that each new coordinate is a rational function of the old coordinates, and vice versa. For example, the map in (4) and (5) between dual curves *F* and *G* is a birational transformation; interchanging *F* and *G* reverses the map. For l = 1, (3) is a birational transformations of lines.

Birational geometry was developed about 1870 by a school of geometers who sought to take Riemann's work, which was based on complex analysis, and reinterpret it in terms of the traditional study of algebraic curves via projective geometry. Among the most notable of these geometers were Alfred Clebsch, Max Noether (the father of Emmy Noether), and Luigi Cremona. Subsequent geometers have emphasized birational transformations instead of the (linear) transformations we introduced in Section 3 because birational transformations provide far more freedom. Since they alter curves substantially, birational transformations can be used to simplify, and thereby analyze, singular points. This makes it vital to find properties of curves that are preserved by birational transformations. One such property is the "genus" of an irreducible complex curve C: the genus is the nonnegative integer g such that C arises topologically from a sphere with g handles by identifying finitely many points together. C is a birational transform of the complex numbers if and only if g = 0. *C* is a birational transform of a nonsingular complex cubic if and only if g = 1; we saw in the History for Chapter III that a nonsingular complex cubic is topologically a torus.

Max Noether proved a far-reaching generalization of Theorems 6.1 and 6.4 on "peeling off" conics and lines. Noether's "Fundamental Theorem" gives necessary and sufficient conditions in terms of the intersections of complex curves F, G, and H for there to exist homogeneous polynomials W and V such that

$$H = FW + GV.$$

By the intersection properties, this equation implies that

$$I_P(G,H) = I_P(G,F) + I_P(G,W)$$

for every point P in the complex projective plane, which means that we can "peel off" the intersections of G and F from the intersections of G and H. Exercise 14.9 shows that, if two curves G and H of degree nintersect a nonsingular, irreducible curve F of degree m in the same mnpoints, listed by multiplicity, then we can "peel off" these points from the intersections of G and H. This is essentially an early forerunner of Noether's Theorem due to Joseph-Diez Gergonne. Gergonne championed analytic over synthetic geometry in the 1820s, building upon the abridged notation introduced by Lamé and Bobillier.

In the 1830s, Plücker used analytic methods to apply duality not just to lines and conics but to curves of higher degree. His results on dual curves include and go far beyond those in the paragraph of (4). Let Fand G be dual complex curves whose only singularities are of the two most basic types, nodes and cusps. Plücker derived four equations that relate six quantities: the degrees of F and G and the numbers of nodes and cusps on each curve. These equations are (92), (94), (107), and (108) in Section 16, and their proofs are outlined in Exercises 15.12– 15.16 and 16.24–16.39. In the latter half of the 1800s, Clebsch, Halphen, Leopold Kronecker, and Max Noether proved that the singularities of any curve can be reduced to nodes by birational transformations.

Algebraic geometry became profoundly linked to both abstract algebra and algebraic topology in the late 1800s and early 1900s when analytic geometers sought to extend their studies to surfaces and spaces of all dimensions. They used tools from abstract algebra and algebraic topology to handle the increasingly general subject matter. Algebraic geometers strove to unify their work in the middle of the twentieth century by introducing new structures such as abstract varieties, sheaves, and schemes.

§14. Parametrizations at the Origin

We must still derive the Intersection Properties 1.1–1.6, 3.1, 3.5, and 12.6. We focus on intersection multiplicities $I_O(f,g)$ at the origin in this

section. In §15, we determine intersection multiplicities $I_P(F, G)$ at any point *P* in the projective plane.

We work over the complex numbers from now through the end of Section 15. In particular, we work over the complex numbers in determining $I_O(f,g)$ and $I_P(F,G)$ even when the polynomials f, g, F, G have real coefficients and the point P has real coordinates. As we observed before Theorem 11.1, this ensures that polynomials with real coefficients intersect the same number of times at points with real coordinates whether the polynomials represent curves in the real or the complex projective plane. Once we derive the Intersection Properties 1.1–1.6, 3.1, and 3.5 over the complex numbers, they hold automatically over the real numbers.

Theorem 1.11 determines intersection multiplicities at the origin that involve a curve of the form y = p(x) for a polynomial p(x) without a constant term. We generalize this by parametrizing curves at the origin with expressions

$$x = t^d, \qquad y = p(t) \tag{1}$$

for an indeterminate t we call a parameter, a positive integer d, and a power series p(t) without a constant term. We prove that any nonzero curve f gives rise to finitely many parametrizations of the form (1) or

$$x = 0, \qquad y = t. \tag{2}$$

These parametrizations determine $I_O(f,g)$ for any curve g by analogy with Theorem 1.11. The term "parametrization," which we use informally in this section, is defined precisely in §15.

A *power series* p(t) is an expression of the form

$$p(t) = \sum a_i t^i = a_0 + a_1 t + a_2 t^2 + \cdots,$$
(3)

where the a_i are complex numbers for all nonnegative integers *i*. Of course, we write t^0 as 1 and t^1 as *t*. We call a_it^i the *term of degree i* with *coefficient* a_i . We call a_0 the *constant term* of p(t). Because we do not consider convergence of power series, we cannot substitute nonzero numbers for *t*.

We generally omit terms with coefficient zero from (3). We call the power series (3) *constant* if $a_i = 0$ for all i > 0. We call (3) *identically zero* and write p(t) = 0 if $a_i = 0$ for all integers *i*.

If a power series p(t) is not identically zero, its *order* $o_t p(t)$ is the smallest degree of a nonzero term of p(t). Thus, a power series of order *s* has the form

$$a_{s}t^{s} + a_{s+1}t^{s+1} + \cdots$$

for $a_s \neq 0$. For instance, a power series has order 0 if it has nonzero con-

stant term a_0 , and a power series has order 1 if it has the form

$$a_1t + a_2t^2 + \cdots$$

for $a_1 \neq 0$. If a power series is identically zero, we say that it has order ∞ .

We add power series in the natural way by adding the coefficients of terms of the same degree:

$$\sum a_i t^i + \sum b_i t^i = \sum (a_i + b_i) t^i.$$

When we expand the product

$$\left(\sum a_i t^i\right) \left(\sum b_j t^j\right) \tag{4}$$

in the natural way, the terms of degree *l* are

$$a_{0}(b_{l}t^{l}) + (a_{1}t)(b_{l-1}t^{l-1}) + \dots + (a_{l-1}t^{l-1})(b_{1}t) + (a_{l}t^{l})b_{0}$$

= $(a_{0}b_{l} + a_{1}b_{l-1} + \dots + a_{l-1}b_{1} + a_{l}b_{0})t^{l}.$ (5)

The product of the power series in (4) is the power series $\sum c_l t^l$ whose term $c_l t^l$ of degree *l* is the right side of (5) for each integer $l \ge 0$. In other words, the product (4) is

$$a_0b_0 + (a_0b_1 + a_1b_0)t + (a_0b_2 + a_1b_1 + a_2b_0)t^2 + \cdots$$

Because we can add and multiply power series, we can substitute them for the variables in a polynomial f(x, y). Let f(x, y) have constant term zero and nonzero *y* term, which means that

$$f(x, y) = hx + ky + \sum e_{ij} x^i y^j \tag{6}$$

for complex numbers h, k, and e_{ij} , where $k \neq 0$ and the sum runs over pairs of nonnegative integers i and j with $i + j \ge 2$. We claim that there is a power series

$$p(x) = a_1 x + a_2 x^2 + a_3 x^3 + \cdots$$
 (7)

without a constant term such that

$$f(x, p(x)) = 0.$$
 (8)

Substituting (7) for y in (6) and collecting terms shows that any power x^{l} of x in f(x, p(x)) has coefficient ka_{l} plus a polynomial in a_{1}, \ldots, a_{l-1} . Since $k \neq 0$, we can determine the a_{l} recursively so that Equation (8) holds.

For example, consider

$$f(x, y) = x - x^3 + 2y - xy + y^3,$$
(9)

which has constant term zero and nonzero y term 2y. Substituting

$$p(x) = ax + bx^2 + cx^3 + dx^4 + \cdots$$

for y in (9) and collecting terms of degree at most 4 gives

$$(2a+1)x + (2b-a)x^{2} + (2c-1-b+a^{3})x^{3} + (2d-c+3a^{2}b)x^{4} + \cdots$$
(10)

Equation (8) holds when the coefficients of all powers of x in (10) equal zero. The x term gives $a = -\frac{1}{2}$. The x^2 term gives $2b + \frac{1}{2} = 0$, $b = -\frac{1}{4}$. The x^3 term gives $2c - 1 + \frac{1}{4} - \frac{1}{8} = 0$, $c = \frac{7}{16}$. The x^4 term gives $2d - \frac{7}{16} - \frac{3}{16} = 0$, $d = \frac{5}{16}$. Continuing in this way gives a power series

$$p(x) = -\frac{1}{2}x - \frac{1}{4}x^2 + \frac{7}{16}x^3 + \frac{5}{16}x^4 + \dots$$
(11)

that has constant term zero and satisfies (8) for f in (9).

A *power-polynomial* u(x, y) is a polynomial in y whose coefficients are power series in x. That is, we have

$$u(x, y) = \sum c_j(x) y^j$$

for power series $c_j(x)$ in x, where the exponents j of y range over a finite number of nonnegative integers. We refer to the constant term of the power series $c_0(x)$ as the *constant term* of the power-polynomial u(x, y). Note that x can appear to infinitely many powers in a power-polynomial u(x, y), but y cannot.

Let f(x, y) be a polynomial and let p(x) be a power series such that f(x, p(x)) = 0. Long division with respect to *y* shows that

$$f(x, y) = (y - p(x))u(x, y)$$
(12)

for a power-polynomial u(x, y), by the proof of Theorem 1.9. If f(x, y) has a nonzero y term and p(x) has no constant term, (12) implies that u(x, y) has a nonzero constant term. For example, f(x, y) in (9) and p(x) in (11) give Equation (12) for u(x, y) with constant term 2. In fact, equating the coefficients of powers of y on the right-hand sides of (9) and (12) gives

$$u(x, y) = y^{2} + p(x)y + (2 - x + p(x)^{2})$$

= $y^{2} + \left(-\frac{1}{2}x - \frac{1}{4}x^{2} + \frac{7}{16}x^{3} + \cdots\right)y + \left(2 - x + \frac{1}{4}x^{2} + \frac{1}{4}x^{3} + \cdots\right),$

by (11).

If p(t) and q(t) are nonzero power series in t, then their product p(t)q(t) is also nonzero. In fact, if the terms of least degree in p(t) and q(t) are at^k and bt^l for nonzero complex numbers a and b, then abt^{k+l} is the term of least degree in p(t)q(t), where $ab \neq 0$ by (24) of §10. Moreover, we see that

$$o_t(p(t)q(t)) = o_t p(t) + o_t q(t),$$
 (13)

since both sides of (13) equal k + l. Equation (13) still holds when p(t) or q(t) is identically zero, since both sides of (13) equal ∞ in this case.

Generalizing the form of the polynomial f(x, y) in (6) shows why we may need to set $x = t^d$ for d > 1 in (1). Assume that f(x, y) has a nonzero y^r term for a positive integer r, no constant term, and no $x^i y^j$ terms for $i \ge 0$ and 0 < j < r. Setting $x = t^r$ lets us recursively find the coefficients of a power series p(t) with constant term zero such that $f(t^r, p(t)) = 0$.

For example, consider

$$f(x, y) = 4x^3 - y^2 + xy^2 + y^3.$$
(14)

The conditions of the last paragraph hold for r = 2, since f has a nonzero y^2 term $-y^2$, no constant term, and no $x^i y$ terms for $i \ge 0$. Looking at terms of degree 2 or 3 in x shows that no power series p(x) without a constant term makes f(x, p(x)) zero. On the other hand, setting $x = t^2$ in (14) gives

$$f(t^{2}, y) = 4t^{6} - y^{2} + t^{2}y^{2} + y^{3},$$
(15)

and there is a power series p(t) with constant term zero such that

$$f(t^2, p(t)) = 0.$$
 (16)

The form of (15) suggests taking

$$p(t) = at^{3} + bt^{5} + ct^{6} + dt^{7} + \cdots$$
(17)

(Including the missing terms of degrees 1, 2, and 4 in (17) leads to their coefficients being zero. Anticipating this saves work.)

Substituting (17) for y in (15) and collecting terms of degree at most 10 gives

$$(-a^{2}+4)t^{6} + (-2ab+a^{2})t^{8} + (-2ac+a^{3})t^{9} + (-2ad-b^{2}+2ab)t^{10} + \cdots$$
(18)

Equation (16) holds when each term in (18) has coefficient zero. The t^6 term vanishes when $a^2 = 4$, $a = \pm 2$, and we arbitrarily choose a = 2. Setting a = 2 in the t^8 term gives -4b + 4 = 0, b = 1. The t^9 term vanishes when -4c + 8 = 0, c = 2. The t^{10} term gives -4d - 1 + 4 = 0, d = 3/4. Continuing in this way shows that Equation (16) holds for

$$p(t) = 2t^3 + t^5 + 2t^6 + \frac{3}{4}t^7 + \cdots.$$
(19)

Since $(-t)^2 = t^2$, substituting -t for t in (16) and (19) gives

$$f(t^2, q(t)) = 0 (20)$$

for

$$q(t) = p(-t) = -2t^3 - t^5 + 2t^6 - \frac{3}{4}t^7 + \cdots.$$
(21)

Taking a = -2 in the previous paragraph also gives (21).

Long division with respect to *y* shows that

$$f(t^{2}, y) = (y - p(t))g(t, y)$$
(22)

for a power-polynomial g(t, y), by (16) and the proof of Theorem 1.9. Since (19) and (21) show that

$$q(t) - p(t) = -4t^3 + \cdots$$

is nonzero, substituting q(t) for y in (22) shows that

$$g(t,q(t)) = 0,$$
 (23)

by (20) and the discussion before (13). Long division with respect to y shows that

$$g(t, y) = (y - q(t))u(t, y)$$
(24)

for a power-polynomial u(t, y), by (23) and the proof of Theorem 1.9. Substituting (24) in (22) gives

$$f(t^{2}, y) = (y - p(t))(y - q(t))u(t, y).$$
(25)

Since p(t) and q(t) have no constant terms (by (19) and (21)), comparing the y^2 terms on the right-hand sides of (15) and (25) shows that u(t, y)has constant term -1. In fact, comparing both the y^3 and the y^2 terms shows that

$$u(t, y) = y - 1 + t^{2} + p(t) + q(t)$$
$$= y - 1 + t^{2} + 4t^{6} + \cdots,$$

by (19) and (21).

It is remarkable that factorizations analogous to (25) hold for all polynomials f(x, y), whether or not they have the form described before (14). In effect, we can factor a polynomial f(x, y) completely at the origin by using power series and replacing *x* with a power of a parameter.

Theorem 14.1

For any nonzero polynomial f(x, y), there is a positive integer d such that

$$f(t^{d}, y) = t^{k}(y - p_{1}(t)) \cdots (y - p_{r}(t))u(t, y)$$
(26)

for nonnegative integers k and r, power series $p_1(t), \ldots, p_r(t)$ without constant terms, and a power-polynomial u(t, y) with a nonzero constant term.

The factorizations (12) and (25) are examples of Theorem 14.1 with k = 0. The factors $y - p_i(t)$ in (26) correspond to parametrizations (1) of f(x, y). Factors of t in (26) arise from factors of x in f(x, y), which correspond to parametrizations (2). Because the factor u(t, y) in (26) has a nonzero constant term, it does not correspond to parametrizations of f near the origin.

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We postpone the proof of Theorem 14.1 to the latter half of this section, preferring first to use the theorem to determine intersection multiplicities $I_O(f,g)$ and derive their properties. We need to know that, for a given integer d, the factorization (26) is unique up to the order of the factors $y - p_i(t)$. We start by proving that we can cancel nonzero power-polynomials.

Theorem 14.2

Let u(x, y) be a nonzero power-polynomial.

- (i) If v(x, y) is a nonzero power-polynomial, then so is u(x, y)v(x, y).
- (ii) If h(x, y) and k(x, y) are power-polynomials such that uh = uk, then h equals k.

Proof

(i) Let y^m and y^n be the highest powers of y that appear in u(x, y) and v(x, y). Their coefficients are nonzero power series p(x) and q(x). Then the coefficient of y^{m+n} in u(x, y)v(x, y) is p(x)q(x), which is nonzero by the discussion before (13).

(ii) Because u(h - k) = 0, part (i) implies that h = k.

In Theorem 14.1, we have k = dh, where x^h is the highest power of x that can be factored out of f(x, y). Thus, k is uniquely determined by the choice of d. Because u(t, y) has a nonzero constant term and the $p_i(t)$ do not, the number r of factors $y - p_i(x)$ in (26) is the least positive integer such that f(x, y) has a nonzero $x^h y^r$ term. Thus, the value of r is uniquely determined. In fact, choosing d determines the whole factorization (26).

Theorem 14.3

For any nonzero polynomial f(x, y) and positive integer d, there is at most one factorization of $f(t^d, y)$ in the form (26).

Proof

Suppose that we have the factorization of $f(t^d, y)$ in (26) and also another factorization

$$f(td, y) = tl(y - q_1(t)) \cdots (y - q_s(t))v(t, y)$$

for nonnegative integers *l* and *s*, power series $q_1(t), \ldots, q_s(t)$ without constant terms, and a power-polynomial v(t, y) with a nonzero constant term. Equating the two factorizations of $f(t^d, y)$ gives

$$t^{k}(y - p_{1}(t)) \cdots (y - p_{r}(t))u(t, y)$$

= $t^{l}(y - q_{1}(t)) \cdots (y - q_{s}(t))v(t, y).$ (27)

The discussion before the theorem shows that k = l and r = s. Since k = l, we can cancel the powers of t on both sides of (27). If r and s are positive, substituting $p_1(t)$ for y in (27) shows that

$$(p_1(t) - q_1(t)) \cdots (p_1(t) - q_s(t))v(t, p_1(t)) = 0.$$
(28)

Note that $v(t, p_1(t))$ is nonzero because v(t, y) has a nonzero constant term and $p_1(t)$ does not. It follows that $p_1(t) = q_w(t)$ for some w (by (28) and the discussion before (13)), and so we can cancel the equal factors $y - p_1(t)$ and $y - q_w(t)$ in (27) (by Theorem 14.2(ii)). We continue in this way to cancel equal factors $y - p_i(t)$ and $y - q_j(t)$ from (27) until we eliminate them all and are left with u(t, y) = v(t, y).

Taking h = 0 in the paragraph before Theorem 14.3 gives the following useful observation: when a polynomial f(x, y) does not have x as a factor, the number r of factors $y - p_i(x)$ in Theorem 14.1 is the least exponent on y in a term of f without x. For example, that term in (14) is $-y^2$, and (25) has two factors y - p(t) and y - q(t).

Although Theorem 14.3 shows that the factorization (26) is unique when the value of *d* is given, that value can vary. For any positive integer *m*, substituting t^m for *t* in (26) gives

$$f(t^{dm}, y) = t^{km}(y - p_1(t^m)) \cdots (y - p_r(t^m))u(t^m, y)$$

which satisfies the conditions of Theorem 14.1 with d replaced by dm. This observation lets us compare factorizations of the form (26) for different integers d by replacing these integers with a common multiple and using Theorem 14.3.

Note that

$$o_t p(t^m) = m o_t p(t) \tag{29}$$

for any power series p(t) and any positive integer *m*. In fact, if t^r is the least power of *t* appearing in p(t), then t^{rm} is the least power in $p(t^m)$, and both sides of (29) equal *rm*. Both sides of (29) equal ∞ when p(t) is zero.

Theorem 1.11 states that

$$I_O(f,g) = o_x g(x, p(x))$$

when f(x, y) = y - p(x) for a polynomial p(x) without a constant term. Theorem 14.1 lets us generalize this to any nonzero polynomial f(x, y). Each factor $y - p_i(x)$ in (26) contributes $\frac{1}{d}o_t g(t^d, p_i(t))$ to $I_O(f, g)$, and each factor t-which represents the line t = 0-contributes $\frac{1}{d}o_y g(0, y)$. We have divided these contributions by d to compensate for replacing x

We have divided these contributions by *d* to compensate for replacing *x* with t^d in (26). Because the factor u(t, y) in (26) has nonzero constant term, it does not contribute to $I_O(f, g)$ (by analogy with Theorem 1.8).

Definition 14.4

Let f(x, y) and g(x, y) be polynomials. If f is nonzero, set

$$I_{O}(f,g) = \frac{k}{d} o_{y} g(0,y) + \frac{1}{d} \sum o_{t} g(t^{d}, p_{i}(t))$$
(30)

in the notation of Theorem 14.1, where the sum in (30) runs over the integers *i* from 1 through *r*. Set $I_O(0,g)$ equal to ∞ or 0 depending on whether or not *g* contains the origin *O*.

Because the right side of (30) is a sum of nonnegative terms, it is defined even when one or more terms is ∞ . When there are no factors of *t* in (26), we have k = 0 and we take $\frac{k}{d}o_yg(0, y)$ to be zero in (30), even when g(0, y) is the zero polynomial and so has order ∞ . Likewise, when there are no factors $y - p_i(t)$ in (26), we take $\frac{1}{d}\sum o_t g(t^d, p_i(t))$ in (30) to be zero.

To check that Definition 14.4 is valid, suppose that f is nonzero and that, in addition to the factorization (26), we have

$$f(t^{e}, y) = t^{l}(y - q_{1}(t)) \cdots (y - q_{s}(t))v(t, y)$$
(31)

for a positive integer *e*, nonnegative integers *l* and *s*, power series $q_j(t)$ without constant terms, and a power-polynomial v(t, y) with a nonzero constant term. Substituting t^e for *t* in (26) gives

$$f(t^{de}, y) = t^{ke}(y - p_1(t^e)) \cdots (y - p_r(t^e))u(t^e, y),$$
(32)

and substituting t^d for t in (31) gives

$$f(t^{de}, y) = t^{ld}(y - q_1(t^d)) \cdots (y - q_s(t^d))v(t^d, y).$$
(33)

By Theorem 14.3, Equations (32) and (33) imply that ke = ld and r = s and that $p_1(t^e), \ldots, p_r(t^e)$ equal $q_1(t^d), \ldots, q_s(t^d)$ in some order. It follows that

$$\frac{ke}{de}o_{y}g(0,y) + \frac{1}{de}\sum o_{t}g(t^{de}, p_{i}(t^{e})) = \frac{ld}{de}o_{y}g(0,y) + \frac{1}{de}\sum o_{t}g(t^{de}, q_{j}(t^{d})).$$
(34)

Equation (29) shows that

$$o_t g(t^{de}, p_i(t^e)) = eo_t g(t^d, p_i(t))$$

and

$$o_t g(t^{de}, q_j(t^d)) = do_t g(t^e, q_j(t)).$$

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Thus, Equation (34) simplifies to

$$\frac{k}{d}o_y g(0, y) + \frac{1}{d} \sum o_t g(t^d, p_i(t))$$
$$= \frac{l}{e}o_y g(0, y) + \frac{1}{e} \sum o_t g(t^e, q_j(t))$$

This shows that both factorizations (26) and (31) give the same value for $I_O(f,g)$, and so Definition 14.4 is valid.

To illustrate Definition 14.4, we use it to find $I_O(f,g)$ for f(x, y) in (14) and

$$g(x, y) = x^3 + y^2. (35)$$

Equation (25) corresponds to Equation (26) with d = 2, k = 0, and r = 2. Definition 14.4 gives

$$I_{O}(f,g) = \frac{1}{2}o_{t}g(t^{2}, p(t)) + \frac{1}{2}o_{t}g(t^{2}, q(t))$$

$$= \frac{1}{2}o_{t}[t^{6} + (2t^{3} + \cdots)^{2}] + \frac{1}{2}o_{t}[t^{6} + (-2t^{3} + \cdots)^{2}]$$

(by (35), (19), and (21))

$$= \frac{1}{2}o_{t}(5t^{6} + \cdots) + \frac{1}{2}o_{t}(5t^{6} + \cdots)$$

$$= 6/2 + 6/2 = 6.$$

Of course, the methods of Section 1 give the same result without using power series:

$$\begin{split} I_O(f,g) &= I_O(f-4g,g) \quad \text{(by Properties 1.2 and 1.5)} \\ &= I_O(-5y^2 + xy^2 + y^3, x^3 + y^2) \quad \text{(by (14) and (35))} \\ &= I_O(y^2(-5 + x + y), x^3 + y^2) \\ &= I_O(y^2, x^3 + y^2) \quad \text{(by Theorem 1.8 and Property 1.2)} \\ &= I_O(y^2, x^3) \quad \text{(by Property 1.5)} \\ &= 6I_O(y, x) = 6 \quad \text{(by Properties 1.6, 1.2, and 1.4).} \end{split}$$

It is clear from Definition 14.4 that $I_O(f,g)$ is a nonnegative rational number or ∞ , but it is not clear that the only rational values $I_O(f,g)$ takes are integers. That result (Property 1.1) will follow in §15 from the definition of $I_P(F,G)$ for any point *P* in the projective plane and from the agreement of that definition with Definition 14.4 at the origin (Property 3.1).

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Once we have proved that $I_O(f,g)$ is a nonnegative integer or ∞ , the next result gives Property 1.3.

Theorem 14.5

 $I_O(f,g)$ is greater than zero if and only if f and g both contain the origin.

Proof

The theorem holds when f is zero, by the last sentence of Definition 14.4. Assume that f is nonzero, and so Theorem 14.1 gives a factorization (26). If f does not contain the origin, the integers k and r in (26) are zero, and so is $I_O(f,g)$ (as discussed after Definition 14.4).

If *g* does not contain the origin, then g(x, y) has a nonzero constant term, and so do g(0, y) and the power series $g(t^d, p_i(t))$ (since the $p_i(t)$ in (26) have no constant terms). Then $o_y g(0, y)$ and the $o_t g(t^d, p_i(t))$ are zero, and so is $I_O(f, g)$ (by (30)).

Suppose that f and g both contain the origin. At least one of the integers k and r in (26) is positive (since f contains the origin), and the orders of g(0, y) and the power series $g(t^d, p_i(t))$ are all greater than zero (since g(x, y) and the $p_i(t)$ have no constant terms). Thus, $I_O(f, g)$ is greater than zero (by (30)).

When *f* is the polynomial *x*, the factorization (26) holds for d = 1, k = 1, r = 0, and u(t, y) = 1. Substituting these values in Definition 14.4 when *g* is the polynomial *y* shows that $I_O(x, y) = o_y y = 1$, and so Property 1.4 holds.

Next we derive Property 1.5, which states that

$$I_O(f,g) = I_O(f,g+fh).$$
 (36)

Since g + fh equals g when f is zero, we can assume that f is nonzero. Theorem 14.1 gives a factorization (26). Equation (36) follows from (30) and the two equations

$$\frac{k}{d}o_{y}g(0,y) = \frac{k}{d}o_{y}[g(0,y) + f(0,y)h(0,y)],$$
(37)

$$o_t g(t^d, p_i(t)) = o_t [g(t^d, p_i(t)) + f(t^d, p_i(t))h(t^d, p_i(t))].$$
(38)

Equation (37) holds because (26) shows that either k = 0 or f(0, y) = 0. Equation (38) holds because (26) shows that $f(t^d, p_i(t))$ is zero. Thus, Property 1.5 holds.

Property 1.6 states that

$$I_O(f,gh) = I_O(f,g) + I_O(f,h).$$
(39)

When *f* is zero, Equation (39) follows from the last sentence of Definition 14.4: both sides of (39) are ∞ if *g* or *h* contains the origin, and both

sides of (39) are zero if neither g nor h contains the origin. When f is nonzero, Theorem 14.1 gives a factorization (26). Equation (39) follows from (30) and the two equations

$$\begin{split} o_y[g(0, y)h(0, y)] &= o_yg(0, y) + o_yh(0, y), \\ o_t[g(t^d, p_i(t))h(t^d, p_i(t))] &= o_tg(t^d, p_i(t)) + o_th(t^d, p_i(t)), \end{split}$$

which hold by (13). This proves Property 1.6.

Property 1.2 states that $I_O(f,g) = I_O(g, f)$. We prove this by finding an expression for $I_O(f,g)$ that is symmetric in f and g.

Theorem 14.6

Let f(x, y) and g(x, y) be nonzero polynomials. Let d be a positive integer such that

$$f(t^{d}, y) = t^{k}(y - p_{1}(t)) \cdots (y - p_{r}(t))u(t, y)$$
(40)

and

$$g(t^{d}, y) = t^{l}(y - q_{1}(t)) \cdots (y - q_{s}(t))v(t, y)$$
(41)

for nonnegative integers k, r, l, and s, power series $p_i(t)$ and $q_j(t)$ without constant terms, and power-polynomials u(t, y) and v(t, y) with nonzero constant terms. Then $I_O(f,g)$ equals

$$\frac{k}{d}o_{y}g(0,y) + \frac{l}{d}o_{y}f(0,y) + \frac{1}{d}\sum o_{t}[p_{i}(t) - q_{j}(t)],$$
(42)

where the sum runs all pairs of integers i and j with $i \le i \le r$ and $i \le j \le s$.

As in the remarks after Definition 14.4, we take the first term in (42) to be 0 when k = 0 (even if $o_y g(0, y) = \infty$), the second term in (42) to be 0 when l = 0, and the third term to be 0 when r = 0 or s = 0.

Proof

Definition 14.4 shows that

$$I_{O}(f,g) = \frac{k}{d} o_{y} g(0,y) + \frac{1}{d} \sum o_{t} g(t^{d}, p_{i}(t)), \qquad (43)$$

where the sum runs over the integers *i* from 1 through *r*. Substituting $p_i(t)$ for *y* in (41) gives

$$g(t^{d}, p_{i}(t)) = t^{l}(p_{i}(t) - q_{1}(t)) \cdots (p_{i}(t) - q_{s}(t))\nu(t, p_{i}(t)).$$
(44)

Note that $v(t, p_i(t))$ has order 0 because $p_i(t)$ has no constant term but v(t, y) does. Thus, applying (13) to (44) shows that

$$o_t g(t^d, p_i(t)) = l + \sum o_t [p_i(t) - q_j(t)],$$

where the sum runs over the integers j from 1 through s. Using this

equation to substitute in (43) shows that $I_O(f,g)$ equals

$$\frac{k}{d}o_{y}g(0,y) + \frac{lr}{d} + \frac{1}{d}\sum o_{t}[p_{i}(t) - q_{j}(t)],$$
(45)

where the sum runs over all pairs of integers *i* and *j*.

We claim that (42) equals (45). These expressions differ only in their middle terms. When l = 0, (42) and (45) are equal because they both have middle term zero. When k = 0, (40) shows that y^r is the least power of y in a term of $f(t^d, y)$ without t (as noted after the proof of Theorem 14.3); this shows that $o_y f(0, y) = r$, and so (42) equals (45). Finally, when k and l are both positive, (42) and (45) are equal because their common first term $\frac{k}{d} o_y g(0, y)$ is ∞ .

The last theorem yields Property 1.2, which states that $I_O(f,g)$ is symmetric in f and g.

Theorem 14.7

For any polynomials f(x, y) and g(x, y), we have

$$I_O(f,g) = I_O(g,f).$$
 (46)

Proof

Suppose first that f and g are both nonzero. We get factorizations as in Theorem 14.1 by substituting $x = t^m$ in f and $x = t^n$ in g for integers m and n. As in the discussion after Theorem 14.3, we get factorizations (40) and (41) for d = mn. Interchanging f with g in Theorem 14.6 interchanges k with l and the $p_i(t)$ with the $q_j(t)$. This leaves the value of (42) unchanged, and so (46) holds.

Equation (46) is obvious when f and g are both zero. When either f or g does not contain the origin, both sides of (46) equal 0, by Theorem 14.5.

The only case remaining is where one of the curves f or g is zero and the other is nonzero and contains the origin. By the symmetry of (46) in f and g, we can assume that g is zero and that f is nonzero and contains the origin. In the notation of (26), k or r is positive (since f contains the origin). Then Definition 14.4 gives $I_O(f, 0) = \infty$, since the zero power series has order ∞ . On the other hand, the last sentence of Definition 14.4 shows that $I_O(0, f) = \infty$ when f contains the origin. Thus, Equation (46) holds in this case, as well.

Once we prove in §15 that $I_O(f,g)$ is an integer when it is finite, we will have proved all the Intersection Properties 1.1–1.6 in §1. We devote the rest of this section to proving Theorem 14.1. We must show that there is a factorization of the form (26) for every nonzero polynomial

f(x, y), not just those that meet the conditions in the paragraph before (14).

Let f(x, y) be a polynomial that has no constant term and does not have x as a factor. Let y^r be the least power of y in a term of f without x. For each integer $i \ge 0$, let m_i be the least integer such that f has a nonzero $x^{m_i}y^i$ term, and set $m_i = \infty$ if f has no terms where y^i appears. Let v be the smallest value of $m_i/(r-i)$ for i less than r.

Assume that v is a positive integer. We take a complex number a such that the terms in $f(x, ax^v)$ of least degree—namely, degree vr—cancel. Factoring x^{vr} out of $f(x, x^v(a + z))$ for an indeterminate z leaves a polynomial g(x, z) that has no constant term and has a z^r term without x. We replace f(x, y) with g(x, z) and repeat the process, unless we can use the discussion before (14) as a shortcut.

For example, consider

$$f(x, y) = x^4 - x^5 + 2x^2y - x^3y + y^2 + 2y^3.$$
 (47)

We have r = 2, since y^2 is the least power of y in a term without x. The discussion before (14) does not apply because of the x^2y and x^3y terms. Evaluating $m_i/(r-i)$ for i < r = 2 gives $m_0/r = 4/2 = 2$, and $m_1/(r-1) = 2/1 = 2$, and the common value v = 2 is an integer. Substituting $ax^v = ax^2$ for y in (47) gives

$$x^4 - x^5 + 2ax^4 - ax^5 + a^2x^4 + 2a^3x^6.$$

The terms of least degree vr = 4 cancel for $1 + 2a + a^2 = 0$, $(a + 1)^2 = 0$, a = -1.

Substituting

$$y = x^{\nu}(a+z) = x^2(-1+z)$$
(48)

in (47) and canceling $x^{\nu r} = x^4$ from every term gives

$$1 - x + 2(-1 + z) - x(-1 + z) + (-1 + z)^{2} + 2x^{2}(-1 + z)^{3}.$$

This reduces to

$$-2x^{2} - xz + 6x^{2}z + z^{2} - 6x^{2}z^{2} + 2x^{2}z^{3}.$$
(49)

We apply the same process to (49). We have r = 2 in (49) because z^2 is the least power of *z* in a term without *x*. The discussion before (14) does not apply because of the *xz* and x^2z terms. Evaluating $m_i/(r-i)$ for i < r = 2 gives $m_0/r = 2/2 = 1$ and $m_1/(r-1) = 1/1 = 1$, and the common value v = 1 is an integer. Substituting $ax^v = ax$ for *z* in (49) gives

$$-2x^2 - ax^2 + 6ax^3 + a^2x^2 - 6a^2x^4 + 2a^3x^5$$

The terms of least degree vr = 2 cancel for $-2 - a + a^2 = 0$, (a-2)(a+1) = 0, a = 2 or a = -1.

For a = 2, substituting

$$z = x^{\nu}(a+w) = x(2+w)$$
(50)

in (49) and canceling $x^{vr} = x^2$ gives

$$-2 - (2 + w) + 6x(2 + w) + (2 + w)^{2} - 6x^{2}(2 + w)^{2} + 2x^{3}(2 + w)^{3}.$$

This simplifies to

$$12x - 24x^{2} + 16x^{3} + 3w + 6xw - 24x^{2}w + 24x^{3}w + w^{2} - 6x^{2}w^{2} + 12x^{3}w^{2} + 2x^{3}w^{3}.$$
 (51)

Because of the 3w term, we can use the discussion of (6) to get a power series

$$w = -4x + \frac{32}{3}x^2 - \frac{272}{9}x^3 + \cdots$$

that makes (51) zero. Substituting in (50) gives a power series

$$z = 2x - 4x^2 + \frac{32}{3}x^3 - \frac{272}{9}x^4 + \cdots$$

that makes (49) zero. Substituting for z in (48) gives a power series

$$y = p_1(x) = -x^2 + 2x^3 - 4x^4 + \frac{32}{3}x^5 - \frac{272}{9}x^6 + \cdots$$
 (52)

that makes (47) zero.

The other possibility a = -1 we found before (50) gives

$$z = x^{\nu}(a+w) = x(-1+w).$$
(53)

Substituting in (49) and canceling $x^{vr} = x^2$ gives

$$\begin{aligned} -2 - (-1 + w) + 6x(-1 + w) + (-1 + w)^2 \\ - 6x^2(-1 + w)^2 + 2x^3(-1 + w)^3. \end{aligned}$$

This simplifies to

$$-6x - 6x^{2} - 2x^{3} - 3w + 6xw + 12x^{2}w + 6x^{3}w + w^{2} - 6x^{2}w^{2} - 6x^{3}w^{2} + 2x^{3}w^{3}.$$
 (54)

Because of the -3w term, we can use the discussion of (6) to get

$$w = -2x - \frac{14}{3}x^2 - \frac{106}{9}x^3 + \cdots.$$

Substituting in (53) gives

$$z = -x - 2x^2 - \frac{14}{3}x^3 - \frac{106}{9}x^4 + \cdots,$$

and then substituting in (48) gives a power series

$$y = p_2(x) = -x^2 - x^3 - 2x^4 - \frac{14}{3}x^5 - \frac{106}{9}x^6 + \cdots$$
 (55)

that makes (47) zero.

Combining the last two paragraphs with the proof of Theorem 1.9 shows that

$$f(x, y) = (y - p_1(x))(y - p_2(x))u(x, y)$$
(56)

for a power-polynomial u(x, y). Because f has a y^2 term and both $p_1(x)$ and $p_2(x)$ have no constant terms, u(x, y) has a nonzero constant term, and (56) is a factorization of the form (26). In fact, comparing the y^2 and y^3 terms of (47) and (56) gives

$$u(x, y) = 2y + 1 + 2p_1(x) + 2p_2(x)$$

= 2y + 1 - 4x² + 2x³ - 12x⁴ + ...,

by (52) and (55).

As we noted after the proof of Theorem 14.3, if y^r is the least power of y in a term without x in a polynomial f(x, y), then r is the number of factors $y - p_i(x)$ in (26). Equations (47) and (56) illustrate this for r = 2.

Returning to general notation, we take f(x, y), r, and v as in the second paragraph after the proof of Theorem 14.7. Instead of assuming that v is a positive integer, we now let v be a fraction k/l in lowest terms for positive integers k and l. Substituting t^l for x lets us apply the third paragraph after the proof of Theorem 14.7 with k in place of v. Thus, there is a complex number a such that the terms of least degree in $f(t^l, at^k)$ – namely, degree kr – cancel. Factoring t^{kr} out of $f(t^l, t^k(a + z))$ leaves a polynomial g(t, z) that has no constant term and has a z^r term without t. We repeat the process with g in place of f, unless the discussion before (14) applies.

For example, consider

$$f(x, y) = x^{3} + 4xy + x^{2}y - y^{3} + y^{4}.$$
(57)

We have r = 3, and the discussion before (14) does not apply. Evaluating $m_i/(r-i)$ for i < r = 3 gives $m_0/r = 3/3 = 1$, $m_1/(r-1) = 1/2$, and $m_2 = \infty$ (since there are no y^2 terms). The smallest of these three values is v = 1/2, which gives k = 1 and l = 2. Setting $x = t^l = t^2$ in (57) gives

$$f(t^{2}, y) = t^{6} + 4t^{2}y + t^{4}y - y^{3} + y^{4}.$$
(58)

Substituting $at^k = at$ for y in (58) gives

$$t^{6} + 4at^{3} + at^{5} - a^{3}t^{3} + a^{4}t^{4}$$

The terms of least degree kr = 3 cancel for $4a - a^3 = 0$, and so a is ± 2 or 0.

For a = 2, substituting

$$y = t^{k}(a+z) = t(2+z)$$
(59)

in (58) and canceling $t^{kr} = t^3$ from every term gives

$$t^{3} + 4(2+z) + t^{2}(2+z) - (2+z)^{3} + t(2+z)^{4}.$$

This simplifies to

$$16t + 2t^{2} + t^{3} - 8z + 32tz + t^{2}z - 6z^{2} + 24tz^{2}$$
$$-z^{3} + 8tz^{3} + tz^{4}.$$

Because of the -8z term, the discussion of (6) gives

$$z = 2t + \frac{21}{4}t^2 + \frac{133}{8}t^3 + \cdots.$$

Substituting this for z in (59) gives a power series

$$y = p_1(t) = 2t + 2t^2 + \frac{21}{4}t^3 + \frac{133}{8}t^4 + \dots$$
 (60)

such that

$$f(t^2, p_1(t)) = 0.$$
 (61)

Since $(-t)^2 = t^2$, substituting -t for t in (60) and (61) shows that $f(t^2, p_2(t)) = 0$ for

$$p_2(t) = p_1(-t) = -2t + 2t^2 - \frac{21}{4}t^3 + \frac{133}{8}t^4 + \cdots$$
 (62)

The possibility a = -2 found before (59) also gives $p_2(t)$.

The last possibility a = 0 we found before (59) gives

$$y = t^k(a+z) = tz.$$
(63)

Substituting in (58) and canceling $t^{kr} = t^3$ from every term gives

$$t^3 + 4z + t^2 z - z^3 + t z^4. ag{64}$$

Because of the 4z term, the discussion of (6) yields

$$z = -\frac{1}{4}t^3 + \frac{1}{16}t^5 - \frac{1}{64}t^7 + \frac{3}{1024}t^{11} + \cdots$$

Substituting this for z in (63) shows that

$$y = p_3(t) = -\frac{1}{4}t^4 + \frac{1}{16}t^6 - \frac{1}{64}t^8 + \frac{3}{1024}t^{12} + \dots$$
 (65)

makes (58) zero.

Because of the $-y^3$ term in (58), the last three paragraphs imply that

$$f(t^{2}, y) = (y - p_{1}(t))(y - p_{2}(t))(y - p_{3}(t))u(t, y)$$
(66)

for a power-polynomial u(t, y) with a nonzero constant term. In fact, comparing the y^4 and y^3 terms of (58) and (66) gives

$$u(t, y) = y - 1 + p_1(t) + p_2(t) + p_3(t)$$
$$= y - 1 + 4t^2 + 33t^4 + \cdots$$

Part (i) of the next theorem formalizes the discussion before (57) and generalizes it from polynomials f(x, y) to power-polynomials. This generalization lets us prove Theorem 14.1 by finding the factors $y - p_i(t)$ in (26) one at a time: even if we start with a polynomial f(x, y), once we write

$$f(t^{a}, y) = (y - p(t))h(t, y)$$

for a positive integer *d*, a power series p(t), and a power-polynomial h(t, y), we continue with *h* in place of *f*.

Part (ii) of the next theorem limits the need to use the paragraph before (57) instead of the paragraph before (47). Part (iii) quickly handles the case $v = \infty$.

Recall that a power series has order greater than 0 when it has no constant term. A power series has order ∞ when it is identically zero.

Theorem 14.8

Let

$$f(x,y) = \sum b_i(x)y^i \tag{67}$$

be a power-polynomial for power series $b_i(x)$. Set $m_i = o_x b_i(x)$ for each i. Assume that $m_r = 0$ for a positive integer r and that $m_i > 0$ for $0 \le i < r$. Let v be the minimum value of $m_i/(r-i)$ for $0 \le i < r$.

 (i) If v < ∞, then v is a fraction k/l in lowest terms for positive integers k and l. There is a complex number a such that the terms of least degree kr in f(t^l, at^k) cancel. We can write

$$f(t^{l}, t^{k}(a+z)) = t^{kr}g(t, z)$$
(68)

for a power-polynomial

$$g(t,z) = \sum c_i(t)z^i,$$
(69)

where the $c_i(t)$ are power series and there is a positive integer $s \le r$ such that $c_s(t)$ has order 0 and each $c_i(t)$ for $0 \le i < s$ has order greater than 0.

- (ii) If l > 1 in (i), then s < r.
- (iii) If $v = \infty$, then f(x, 0) is identically zero.

Proof

(i) For any integer *i* with $0 \le i < r$, the quantity $m_i/(r-i)$ is a positive rational number or ∞ . Because we are assuming that the smallest value

v of these quantities is finite, it is a positive rational number. Write v = k/l in lowest terms for positive integers k and l. For any complex number a, substituting $x = t^l$ and $y = t^k(a + z)$ in (67) gives

$$f(t^{l}, t^{k}(a+z)) = \sum b_{i}(t^{l})t^{ki}(a+z)^{i}.$$
(70)

We have

$$p_t[b_i(t^l)t^{ki}] = lm_i + ki.$$

$$\tag{71}$$

We claim that kr is the minimum value of (71) for all integers *i*. In fact, (71) equals kr for i = r (since $m_r = 0$). For i > r, (71) is greater than kr. For $0 \le i < r$, the fact that

$$m_i/(r-i) \ge v = k/l \tag{72}$$

means that

 $lm_i \ge k(r-i),$

and so (71) is at least kr. Thus, we can factor t^{kr} out of (70) and get a power-polynomial g(t, z) as in (68) and (69).

For each integer *i*, the previous paragraph lets us write

$$b_i(t^l)t^{ki} = e_i t^{kr} + \text{terms of degree} > kr$$
(73)

for a complex number e_i . The second sentence of the previous paragraph shows that

$$e_r \neq 0, \tag{74}$$

and the third sentence shows that

$$e_i = 0 \quad \text{for } i > r. \tag{75}$$

Then

$$\sum e_i a^i = 0 \tag{76}$$

is a polynomial equation in *a* of degree r > 0, and we take *a* to be a root of this equation in the complex numbers (by the Fundamental Theorem of Algebra 10.1). Equation (76) says exactly that the terms in $f(t^l, at^k)$ of least degree—namely, degree kr—cancel, by (70) with z = 0, (73), and (74).

Equations (68), (70), and (73) imply that

$$g(t,z) = \sum e_i (a+z)^i + \text{terms involving } t.$$
(77)

Equations (76) and (77) show that g(t, z) has no constant term. Accordingly, in the notation of (69), we have

$$o_t c_0(t) > 0.$$
 (78)

Since (74) and (75) show that z^r has nonzero coefficient e_r in the expansion of

$$\sum e_i (a+z)^i,\tag{79}$$

(69) and (77) show that $c_r(t)$ has nonzero constant term e_r . Thus, $c_r(t)$ has order 0. Together with (78), this implies that there is a positive integer $s \le r$ such that $c_s(t)$ has order 0 and each $c_i(t)$ for $0 \le i < s$ has order greater than 0.

(ii) When l > 1, we claim that the expansion of (79) has a nonzero z^d term for an integer d < r. If so, $c_d(t)$ has a nonzero constant term, by (69) and (77). Then the integer *s* in (i) is less than *r*, as desired.

To prove the claim, note that equality does not hold in (72) for i = r - 1 and l > 1, since the first quantity in (72) is an integer or ∞ and the last quantity is not. The discussion after (72) shows that (71) is greater than kr for i = r - 1, and so $e_{r-1} = 0$ (by (73)). Then z^{r-1} has coefficient $re_r a$ in the expansion of (79) (by (75)), and this coefficient is nonzero if $a \neq 0$ (by (74)). Thus, the claim holds when $a \neq 0$.

On the other hand, v equals $m_q/(r-q)$ for an integer q less than r. The discussion after (72) shows that (71) equals kr for i = q, and so e_q is nonzero (by (73)). Accordingly, (79) has a nonzero z^q term if a = 0, and the claim holds for a = 0.

(iii) If $v = \infty$, then m_0 is ∞ , and $b_0(x)$ is identically zero. Thus, (67) becomes zero when we set y = 0.

In the notation of Theorem 14.8(i), assume that $g(s^e, q(s)) = 0$ for an indeterminate *s*, a positive integer *e*, and a power series q(s). Substituting $t = s^e$ and z = q(s) in (68) shows that

$$f(s^{el}, s^{ek}(a + q(s))) = s^{ekr}g(s^e, q(s)) = 0.$$

Thus, we have $f(s^d, p(s)) = 0$ for the positive integer d = el and the power series

$$p(s) = as^{ek} + s^{ek}q(s)$$

without a constant term.

The previous paragraph lets us recursively replace f(x, y) with g(t, z) in Theorem 14.8(i) to find one of the factors $y - p_i(t)$ in Theorem 14.1. Theorem 14.8(ii) guarantees that we do not need to substitute ever higher powers of a parameter for x as we proceed recursively, even if we do not use the discussion before (14) as a shortcut.

Let $f(x, y) = \sum b_i(x) y^i$ be a power-polynomial. We say that f is *general* of order r if r is a positive integer such that $b_r(x)$ has a nonzero constant term and the $b_i(x)$ have no constant terms for $0 \le i < r$. In this terminology, Theorem 14.8 starts with a power-polynomial f(x, y) general of order r and produces in (i) a power-polynomial g(t, z) general of order $s \le r$.

Theorem 14.9

Let f(x, y) be a power-polynomial that is general of order r. Then there is a power series p(t) without a constant term and there is a positive integer d such that $f(t^d, p(t)) = 0$.

Proof

We recursively determine power-polynomials $f_u(x, y)$ and positive integers r_u such that $f_u(x, y)$ is general of order r_u . We start with $f_1 = f$ and $r_1 = r$. Assume that we have determined $f_j(x, y)$ and r_j for a positive integer *j*. Applying Theorem 14.8(i) and (iii) with f_j in place of *f* shows that either

$$f_j(x,0) = 0$$
 (80)

or there is a complex number a_j and there are positive integers k_j and l_j such that the fraction k_j/l_j is in lowest terms and

$$f_j(x^{l_j}, x^{k_j}(a_j + y)) = x^{h_j} f_{j+1}(x, y)$$
(81)

for a positive integer h_j and a power-polynomial $f_{j+1}(x, y)$ that is general of order r_{j+1} for a positive integer $r_{j+1} \le r_j$. The recursive definition of the $f_u(x, y)$ ends with u = j when (80) holds, and it continues with u = j + 1 when (81) holds.

Assume first that the recursion never ends and that $l_j = 1$ for every positive integer *j*. Taking j = 1 in (81) gives

$$f(x, a_1 x^{k_1} + x^{k_1} y) = x^{h_1} f_2(x, y),$$

since $f_1 = f$ and $l_1 = 1$. Substituting $x^{k_2}(a_2 + y)$ for y gives

$$f(x, a_1 x^{k_1} + a_2 x^{k_1 + k_2} + x^{k_1 + k_2} y)$$

= $x^{h_1} f_2(x, x^{k_2}(a_2 + y))$
= $x^{h_1 + h_2} f_3(x, y)$

by (81) with j = 2 and $l_2 = 1$. Substituting $x^{k_3}(a_3 + y)$ for y gives

$$f(x, a_1 x^{k_1} + a_2 x^{k_1 + k_2} + a_3 x^{k_1 + k_2 + k_3} + x^{k_1 + k_2 + k_3} y)$$

= $x^{h_1 + h_2} f_3(x, x^{k_3}(a_3 + y))$
= $x^{h_1 + h_2 + h_3} f_4(x, y)$

by (81) with j = 3 and $l_3 = 1$. Continuing in this way shows that

$$f(x, a_1 x^{k_1} + a_2 x^{k_1 + k_2} + \dots + a_u x^{k_1 + \dots + k_u} + x^{k_1 + \dots + k_u} y)$$

= $x^{h_1 + \dots + h_u} f_{u+1}(x, y)$

for every positive integer *u*. Since the h_j and k_j are positive integers, it follows that f(x, p(x)) has no terms of degree less than *u* for the power

series

$$p(x) = a_1 x^{k_1} + a_2 x^{k_1 + k_2} + a_3 x^{k_1 + k_2 + k_3} + \cdots$$

without a constant term. Because this holds for every positive integer u, f(x, p(x)) is identically zero, as desired.

Suppose next that there are positive integers *n* and *e* and a power series q(t) such that

$$f_n(t^e, q(t)) = 0.$$

We use the first paragraph after the proof of Theorem 14.8 to work back from f_n to f_{n-1} , from f_{n-1} to f_{n-2} , and on back to $f_1 = f$. Then $f(t^d, p(t)) = 0$ for a positive integer *d* and a power series p(t) without a constant term, as desired.

In particular, we are done if the recursive process ends with (80) for any positive integer *j*. Hence, we can assume that the recursive process never ends and that $f_j(x, y)$ is defined for every positive integer *j*. The first paragraph of the proof gives

$$r_1 \geq r_2 \geq r_3 \geq \cdots$$
.

Because a nonincreasing sequence of positive integers eventually becomes constant, there is a positive integer *M* such that

$$r_M = r_{M+1} = r_{M+2} = \cdots$$

We have $l_j = 1$ for all $j \ge M$, by Theorem 14.8(ii). Applying the second paragraph of the proof to f_M instead of f shows that there is a positive integer e and a power series q such that

$$f_M(t^e, q(t)) = 0.$$

Once again, we are done by the previous paragraph.

We prove Theorem 14.1 by applying Theorem 14.9 repeatedly. Instead of requiring f(x, y) to be a nonzero polynomial as in Theorem 14.1, we let it be a nonzero power-polynomial. By pulling as many factors of x out of f(x, y) as possible, we write

$$f(x, y) = x^{j}g(x, y)$$
(82)

for a power-polynomial g(x, y) in which some power of y is multiplied by a power series in x that has nonzero constant term. Let y^r be the least such power of y; if r > 0, g is general of order r.

We claim that there is a factorization

$$g(t^{d}, y) = (y - p_{1}(t)) \cdots (y - p_{r}(t))u(t, y)$$
(83)

for a positive integer *d*, power series $p_1(t), \ldots, p_r(t)$ without constant terms, and a power-polynomial u(t, y) with a nonzero constant term. If

so, substituting t^d for x in (82) gives

$$f(t^d, y) = t^{dj}g(t^d, y)$$
$$= t^{dj}(y - p_1(t))\cdots(y - p_r(t))u(t, y)$$

(by (83)), which is the desired factorization (26).

If r = 0, then g(x, y) has a nonzero constant term, and (83) holds for u(t, y) = g(t, y) and d = 1. Thus, it suffices to prove that there is a factorization (83) when r > 0.

By Theorem 14.9, there is a power series q(s) without a constant term such that

$$g(s^e, q(s)) = 0$$

for an integer e and an indeterminate s. Long division with respect to y gives

$$g(s^{e}, y) = (y - q(s))h(s, y)$$
 (84)

for a nonzero power-polynomial h(s, y) (by the proof of Theorem 1.9). Equation (84) and the fact that q(s) has no constant term imply that y^{r-1} is the least power of y in h(s, y) that is multiplied by a power series in s with a nonzero constant term.

Suppose that there is a factorization (83) for h. Then there is a positive integer k such that

$$h(t^{k}, y) = (y - p_{1}(t)) \cdots (y - p_{r-1}(t))u(t, y)$$
(85)

for an indeterminate *t*, power series $p_1(t), \ldots, p_{r-1}(t)$ without constant terms, and a power-polynomial u(t, y) with a nonzero constant term. Substituting $s = t^k$ in (84) gives

$$g(t^{ke}, y) = (y - q(t^{k}))h(t^{k}, y)$$

= $(y - q(t^{k}))(y - p_{1}(t))\cdots(y - p_{r-1}(t))u(t, y)$

(by (85)), which is (83) for d = ke and $p_r(t) = q(t^k)$. In short, it suffices to find the factorization (83) for *h* instead of *g*.

We apply the second-to-last paragraph to h instead of g and continue in this way. Because r decreases by 1 when we replace g with h, the process ends with r = 0 as in the third-to-last paragraph. Then working backwards as in the previous paragraph gives the factorization (83).

We have now proved Theorem 14.1. The proofs of all the Intersection Properties 1.1–1.6 in §1 will be complete once we prove in the next section that $I_O(f,g)$ is an integer when it is finite.

To end this section, we consider why the method before (57) gives all the factors $y - p_i(t)$ in (26). As in the second paragraph after the proof of Theorem 14.7, f(x, y) is a polynomial that has no constant term and does not have x as a factor (whence k = 0 in (26)). Let h be the least order of any of the power series $p_i(t)$ in (26), and write

$$p_i(t) = b_i t^h + c_i t^{h+1} + \dots (86)$$

for each *i*. Let *s* be the number of the b_i that equal 0; we have $0 \le s < r$. If we multiply out the right side of (26), each term $t^j y^i$ has $j \ge h(r-i)$. The coefficient of $t^j y^s$ for j = h(r - s) is the product of the r - s nonzero b_i , and so it is nonzero. Thus, if we apply the discussion before (47) to $f(t^d, y)$ for *d* as in (26), the quantity *v* in that discussion is the integer *h*. As before (47), we take any complex number *a* such that $f(t^d, at^h)$ has no t^{hr} term, which means that *a* can be any of the b_i (by (26) and (86)). The next step is to substitute

$$y = t^{h}(a+z) \tag{87}$$

in $f(t^d, y)$ and discard a factor of t^{hr} from the result. In fact, substituting (87) in $y - p_i(t)$ for $a = b_i$ and discarding a factor of t^h from the result leaves

$$z - c_i t - \cdots$$

by (86). Thus, repeatedly using the procedure before (47) gives successive terms of (86).

Exercises

14.1. Consider the power series

$$p(t) = -t + 2t^{2} - t^{3} + 2t^{4} - \cdots,$$

$$q(t) = 2t + 3t^{2} + 4t^{3} + 5t^{4} + \cdots,$$

$$u(t) = t + 3t^{3} + t^{5} + 3t^{7} + \cdots.$$

Find the first four nonzero terms of the following power series.

(a)	[2 + p(t)][1 + q(t)].	(b) $[2 + p(t)][3 + u(t)].$
(c)	$p(t)^2 + 3p(t).$	(d) $[1+q(t)]^2$.
(e)	$q(t)^{3}$.	(f) $[2+p(t)]^3$.

14.2. Each part of this exercise gives a polynomial f(x, y) that is general of order r for a positive integer r. By the discussion of (83), there is a positive integer d such that

$$f(t^{d}, y) = (y - p_{1}(t)) \cdots (y - p_{r}(t))u(t, y)$$
(88)

for power series $p_1(t), \ldots, p_r(t)$ without constant terms and a powerpolynomial u(t, y) with nonzero constant term. Find such an integer dand the first four nonzero terms (or all there are) of each of the power series $p_1(t), \ldots, p_r(t)$. Use the discussions after (6) and before (14) because fhas no $x^i y^j$ terms for $i \ge 0$ and 0 < j < r.

(a)	$3x^3 + y + xy^2 + y^3.$	(b)	$2x - y + x^3y + y^3.$
(c)	$x^2 + 2y + xy^3.$	(d)	$x^3 - y^2 + x^2 y^2 + y^3.$
(e)	$4x + x^3 - y^2 + y^4$.	(f)	$x^2 - y^2 + x^3 y^3$.
(g)	$-x^4 + x^5 + y^2 + y^3.$	(h)	$4x^4 + y^2 - 3xy^2 + y^3$
(i)	$-x^2 + y^4 + xy^5.$	(j)	$-x^3 + y^4 + xy^4 + y^5$.

- 14.3. In each part of Exercise 14.2, let u(t, y) be the power-polynomial in the factorization (88), and write u(t, y) as $\sum c_j(t)y^j$ for power series $c_j(t)$. Use your answers to Exercise 14.2 to find the first three nonzero terms of each nonzero $c_j(t)$.
- 14.4. Find the number of times that each curve in Exercise 14.2 intersects $xy + x^3 y^2$ at the origin. Use two methods and check that they agree, as in the discussion after (35). First, use Definition 14.4 and your answers to Exercise 14.2. Second, use Properties 1.1–1.6 and Theorems 1.8 and 1.11, as in §1.
- 14.5. Each part of this exercise gives a polynomial f(x, y) where one term is y^r for a positive integer r and each other term is a constant times $x^i y^j$ for i > 0 and $0 \le j < r$. The discussion of (83) implies that there is a positive integer d such that

$$f(t^{a}, y) = (y - p_{1}(t)) \cdots (y - p_{r}(t))$$

for power series $p_1(t), \ldots, p_r(t)$ without constant terms. Use the discussions before (47) and (57) to find the first four nonzero terms (or all there are) of each of the power series $p_i(t)$.

- $\begin{array}{ll} (a) & -x^5 + xy^2 + 2x^2y^2 + y^3. \\ (b) & -4x^3 x^4 + 8x^2y 5xy^2 + y^3. \\ (c) & 4x^4 + 2x^5 + 4x^3y 4xy^2 + y^4. \\ (d) & x^5 + 2x^3y + xy^2 + y^3. \\ (e) & -8x^3 x^4 + 12x^2y 6xy^2 + y^3. \\ (f) & x^4 + x^2y x^3y xy^2 + y^4. \\ (g) & -x^6 + x^5y + x^6y + y^4. \\ (h) & x^2 x^3 4x^2y 2xy^2 + y^4. \\ (i) & -x + x^3y x^4y + y^4. \end{array}$
- 14.6. For the following polynomials, follow the directions of Exercise 14.2 except for the last sentence, which does not apply. Instead use the discussions before (47) and (57).
 - (a) $-x^4 + x^3y + 2x^4y + y^2 + y^3$. (b) $-4x^6 + 2xy + 2y^2 + y^3$. (c) $x^6 + x^4y + 2x^5y + y^2 + y^3$. (d) $-4x^5 + x^4y + y^2 + x^3y^2 + y^3$. (e) $-x^6 + 2x^3y - x^4y - y^2 + y^3$. (f) $x^4 - 2xy + x^2y + y^2 + y^4$. (g) $x^4 - x^2y + 2xy^2 - y^3 + 3y^4$.
 - (h) $4x^2 + 4xy + y^2 + 2x^3y^3$.
- 14.7. Follow the directions of Exercise 14.3 for the curves in Exercise 14.6 instead of 14.2.

14.8. Definition 14.4 and the discussion of (6)–(12) imply the following result over both the real and the complex numbers: if f(x, y) is a curve of the form (6), there is a power series p(x) without a constant term such that

$$I_O(f,g) = o_x g(x, p(x))$$

for every polynomial g(x, y).

In the real projective plane, let F = 0 be a curve nonsingular at a point P. Let G = 0 and H = 0 be distinct curves of the same degree such that $I_P(F,G) \leq I_P(F,H)$. Prove that $I_P(F,G)$ equals $I_P(F,rG+H)$ for all real numbers r except one, which makes $I_P(F,rG+H)$ greater than $I_P(F,G)$. Use the result in the previous paragraph, Properties 3.1 and 3.5, Theorems 3.4 and 4.7, and Definition 4.9. (Recall that H is not a constant multiple of G, by the paragraph after the proof of Theorem 3.6.)

14.9. In the real projective plane, let F = 0 be a nonsingular, irreducible curve of degree $m \ge 1$. Let G = 0 and H = 0 be distinct curves that have the same degree $n \ge 1$ and intersect F in the same mn points, listed by multiplicity. Prove that $m \le n$ and there is a curve W = 0 of degree n - m such that

$$I_P(G, H) = I_P(G, F) + I_P(G, W) = I_P(H, F) + I_P(H, W)$$

for every point *P* in the real projective plane.

(*Hint*: Deduce from Exercise 14.8 that there is a real number $s \neq 0$ such that sG + H intersects *F* more than *mn* times counting multiplicities. Then apply Theorems 11.10 and 3.6. This exercise extends Theorems 6.1 and 6.4 from "peeling off" conics and lines to "peeling off" nonsingular, irreducible curves of all degrees.)

- 14.10. Let *F* be the irreducible cubic $y^2 = x^2(x+1)$ in (23) of Section 8 (Figure 8.6). Find two lines that intersect *F* only at the origin, where each intersects *F* three times. (Thus, we cannot omit the assumption in Exercise 14.9 that *F* is nonsingular, since m = 3 is greater than n = 1 in this exercise.)
- 14.11. In the real projective plane, let a curve F = 0 be nonsingular at a point *P*. Let *n* be a positive integer, and let *G* be the general homogeneous polynomial of degree *n* with indeterminate coefficients; for example, *G* is given by the left sides of (2) of Section 2 for n = 1, (1) of Section 5 for n = 2, and (1) of Section 8 for n = 3. Let *d* be a positive integer. Prove that there is a system of *d* linear homogeneous equations in the coefficients of *G* that is equivalent to the condition that *F* and *G* intersect at least *d* times at *P*. Use the first paragraph of Exercise 14.8, Properties 3.1 and 3.5, Theorems 3.4 and 4.7, and Definition 4.9.
- 14.12. In the real projective plane, let *C* be a nonsingular, irreducible cubic. Add points of *C* with respect to a flex *O* as in Definition 9.3. Let P_1-P_6 be points of *C* that may not be distinct. Prove that there is at most one curve of degree 2 that intersects *C* at P_1-P_6 , listed by multiplicity. Prove that such a curve exists if and only if $P_1 + \cdots + P_6 = O$.

(Hint: Deduce from Exercise 14.11 and Theorem 13.2 that there is a

curve of degree 2 whose intersections with *C*, listed by multiplicity, include P_1-P_5 . Then see Exercises 12.16(b), 10.8(b), and 14.9.)

14.13. In the real projective plane, let C = 0 be a nonsingular, irreducible cubic, and let D = 0 be a cubic that intersects C at points P_1-P_9 , listed by multiplicity. For any points X and Y of C, define line XY and its third intersection with C as before Theorem 9.2. Let R be the third intersection of line P_1P_2 and C, and assume that R does not equal any of the points P_3-P_9 . Let Q_1 be a point of C other than P_1 and P_2 , and let Q_2 be the third intersection of line RQ_1 and C. Prove that there is a cubic that intersects C at Q_1 , Q_2 , P_3-P_9 , listed by multiplicity.

(*Hint*: By replacing *D* with rC + D for a real number *r*, if necessary, we can assume that *D* is nonsingular at P_1 and P_2 and does not contain line P_1P_2 . Use Theorems 3.6(iii), 4.11, and 9.5 and the proof of Theorem 9.1 to prove that line P_1P_2 intersects *D* at P_1 , P_2 , *S*, listed by multiplicity, for a point *S* not equal to any of the points Q_1 , Q_2 , P_3-P_9 . Why does *S* lie on a line M = 0 that does not equal line P_1P_2 and does not contain any of the points Q_1 , Q_2 , P_3-P_9 ? Use Theorem 6.4 to "peel off" line P_1P_2 from CM = 0 and the curve of degree 4 comprised of D = 0 and line RQ_1 .)

14.14. In the real projective plane, let C = 0 be a nonsingular, irreducible cubic. Add points of *C* with respect to a flex *O* as in Definition 9.3. Let *C* intersect a cubic D = 0 at points P_1-P_9 , listed by multiplicity. Prove that

$$P_1 + \dots + P_9 = O$$

in the following cases.

(a) There is a line *L* that intersects *C* at three of the points P_1-P_9 , listed by multiplicity.

(*Hint*: Taking G = C and H = D in Theorems 9.5 and 6.4 makes it possible to apply Exercises 9.2(a) and 10.8(b) whether or not *L* is a factor of *D*.)

(b) $P_1 - P_9$ are any points of *C*, with repetitions allowed.

(*Hint*: By taking Q_1 to be the third intersection of line P_3P_4 and *C*, we can use Exercises 14.13 and 9.2(a) to reduce to the case in (a). Part (a) applies directly when the conditions of Exercise 14.13 on *R* and Q_1 fail to hold.)

- 14.15. This exercise extends Theorems 13.4, 13.6, and 13.7 by allowing repetitions among the points P_1-P_8 . In the real projective plane, let C = 0 be a nonsingular, irreducible cubic. Add points of *C* with respect to a flex *O* as in Definition 9.3. Let P_1-P_8 be points of *C* with repetitions allowed. Set $P_9 = -P_1 \cdots P_8$.
 - (a) Prove that there is a cubic D = 0 such that the cubics rC + D for all real numbers r are exactly the cubics other than C whose intersections with C, listed by multiplicity, include P_1-P_8 . Prove that all these cubics intersect C at P_1-P_9 , listed by multiplicity. (See Theorem 13.2, Exercises 12.16(b), 14.11, and 14.14, and the hint to Exercise 14.9.)
 - (b) If Q is any point in the projective plane other than P_1-P_9 , prove that there is exactly one cubic that contains Q and whose intersections with C, listed by multiplicity, include P_1-P_8 .

14.16. Let
$$f(x, y) = x^2 - 2xy + 2x^2y + y^2 - 2xy^2 + x^2y^2$$
.

- (a) Show that $f(x, x(1 + z)) = x^2 f(x, z)$.
- (b) In the notation of the proof of Theorem 14.9, why is there no positive integer *u* such that either $f_u(x, 0)$ is identically zero or $f_u(x, y)$ has the form discussed before (14)?
- (c) Show that *f* is the square of a polynomial. Find a factorization of the form (26) for *f*, determine all terms of the power series in this factorization, and justify your answer.

(On the other hand, let f(x, y) be a polynomial that does not have the square of any nonconstant polynomial as a factor. Then, in the notation of the proof of Theorem 14.9, there is an integer *u* such that either $f_u(x, 0) = 0$ or $f_u(x, y)$ has the form (6). See pp. 105–106 of Robert J. Walker's book *Algebraic Curves*, listed in the references, for a proof.)

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To finish deriving the intersection properties, we determine the intersection multiplicity $I_P(F, G)$ of curves F and G at any point P in the complex projective plane. We worked only at the origin in the last section and focused on algebraic computations with power series. Now we work at any point and use power series more geometrically. This interprets §14 intuitively, proves that intersection multiplicities are integer-valued or infinite, and shows that they are preserved when we use transformations or complex conjugation to change coordinates.

We work over the complex numbers throughout this section, as we did in §14.

If p(t) and q(t) are power series with $o_t p(t) \ge 1$, we get a power series q(p(t)) by substituting p(t) for t in q(t). For example, substituting

$$p(t) = t + 3t^2 + 5t^3 + \cdots$$

for t in

$$q(t) = 2 + 4t + 6t^2 + 8t^3 + \cdots$$

and collecting terms of degree at most three shows that q(p(t)) equals

$$2 + 4(t + 3t^{2} + 5t^{3} + \dots) + 6(t + 3t^{2} + \dots)^{2} + 8(t + \dots)^{3} + \dots$$

= 2 + 4t + 12t^{2} + 20t^{3} + 6t^{2} + 36t^{3} + 8t^{3} + \dots
= 2 + 4t + 18t^{2} + 64t^{3} + \dots.

The definition of q(p(t)) makes sense because $o_t p(t) \ge 1$: the t^k term of q(p(t)) depends only on the terms of p(t) and q(t) whose degrees are at most k.

Theorem 14.1 illustrates two of the reasons that power series play a vital role in the study of curves. First, we can perform straightforward

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algebraic computations with power series in much the same way as with polynomials. Second, power series are versatile enough to reflect the complicated behavior of curves. The next result provides more evidence of the versatility of power series. Part (i) shows that power series of order 0 have multiplicative inverses. By part (ii), power series of order 1 give reversible changes of parameter. Part (iii) shows that power series of order 0 have *e*th roots for all positive integers *e*.

Theorem 15.1

Let p(t) be a power series.

- (i) If p(t) has order 0, then there is a power series v(t) of order 0 such that p(t)v(t) = 1.
- (ii) If p(t) has order 1, then there is a power series r(t) of order 1 such that p(r(t)) = t.
- (iii) If p(t) has order 0 and e is a positive integer, then there is a power series s(t) of order 0 such that $s(t)^e = p(t)$.

Proof

Let

$$p(t) = \sum a_i t^i. \tag{1}$$

(i) Given that p(t) has order 0, we must find a power series $v(t) = \sum b_j t^j$ of order 0 such that the product p(t)v(t) is the constant 1. Since $a_0 \neq 0$ (because $o_t p(t) = 0$), we can take $b_0 = a_0^{-1}$ (by (26) of §10), which gives p(t)v(t) the constant term $a_0b_0 = 1$. Since $b_0 \neq 0$, v(t) has order 0. For each positive integer *l*, once b_0, \ldots, b_{l-1} have been chosen, set

$$b_l = -a_0^{-1}(a_1b_{l-1} + \dots + a_{l-1}b_1 + a_lb_0).$$

This makes the t^{l} term of p(t)v(t) equal zero (by (5) of §14). Then p(t)v(t) is the constant 1, as desired.

(ii) Assume now that p(t) has order 1, which means that $a_0 = 0$ and $a_1 \neq 0$. We claim that there is a power series

$$r(t) = c_1 t + c_2 t^2 + \cdots$$
 (2)

with $c_1 \neq 0$ such that p(r(t)) = t. Substituting (2) into (1) gives

$$p(r(t)) = a_1 \left(\sum c_j t^j\right) + a_2 \left(\sum c_j t^j\right)^2 + a_3 \left(\sum c_j t^j\right)^3 + \cdots$$
$$= a_1 c_1 t + (a_1 c_2 + a_2 c_1^2) t^2 + (a_1 c_3 + 2a_2 c_1 c_2 + a_3 c_1^3) t^3 + \cdots$$
(3)

We choose the c_j recursively so that (3) simplifies to t. Since $a_1 \neq 0$, setting $c_1 = a_1^{-1} \neq 0$ makes the coefficient a_1c_1 of t in (3) equal 1. For any integer k greater than 1, the coefficient of t^k in (3) is a_1c_k plus terms in the a_i and c_1, \ldots, c_{k-1} . Since $a_1 \neq 0$, once c_1, \ldots, c_{k-1} have been chosen,

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we can choose c_k so that the t^k term in (3) is zero. This gives a power series r(t) in (2) of order 1 such that p(r(t)) = t, as desired.

(iii) Assuming now that p(t) has order 0, we must find a power series $s(t) = \sum d_j t^j$ with $d_0 \neq 0$ such that $s(t)^e = p(t)$. Expanding

$$(d_0 + d_1t + d_2t^2 + \cdots)^e$$

gives

$$d_0^e + ed_0^{e-1}d_1t + \left(ed_0^{e-1}d_2 + \frac{1}{2}e(e-1)d_0^{e-2}d_1^2\right)t^2 + \cdots$$
(4)

We choose the d_j recursively so that $d_0 \neq 0$ and (4) equals $\sum a_i t^i$. Since $a_0 \neq 0$, there is a complex number $d_0 \neq 0$ such that $d_0^e = a_0$ (as noted after (25) of §10). For any positive integer k, the coefficient of t^k in (4) is $ed_0^{e-1}d_k$ plus a sum of terms involving only d_0, \ldots, d_{k-1} . Since $d_0 \neq 0$, once d_0, \ldots, d_{k-1} have been chosen, we can choose d_k so that the coefficient of t^k in (4) equals a_k , as desired.

The next definition formalizes the idea of parametrizing curves. We have introduced this idea informally by considering parametrizations at the origin of the forms (1) and (2) in §14. Now we give a precise definition of parametrizations of general form at any point in the complex projective plane.

Definition 15.2

A *parametrization* of a homogeneous polynomial F(x, y, z) is a triple of power series (k(t), l(t), m(t)) such that F(k, l, m) is identically zero and the power series k, l, m do not all have constant term zero and are not all constant multiples of one power series.

Let *a*, *b*, and *c* be the constant terms of k(t), l(t), and m(t) in Definition 15.2. Because *a*, *b*, and *c* are not all zero, (a, b, c) is a point of the complex projective plane. We say that *F* has parametrization (k, l, m) at the point (a, b, c), which we call the *center* of the parametrization. For example, Equations (16) and (19) of §14 show that

$$x = t^2, \qquad y = 2t^3 + t^5 + 2t^6 + \cdots, \qquad z = 1$$
 (5)

is a parametrization at the origin (0, 0, 1) for the homogenization

$$4x^3 - y^2z + xy^2 + y^3 (6)$$

of (14) of §14.

The requirement in Definition 15.2 that k, l, m are not all constant multiples of one power series excludes a triple of the form

(qh(t), rh(t), sh(t))

for complex numbers q, r, and s and a power series h(t). We exclude such

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a triple because its coordinates are essentially constant: their common factor h(t) is not significant in homogeneous coordinates.

The next result shows that we can rewrite a parametrization of a curve by replacing the parameter *t* with a power series p(t) of order 1 and multiplying the coordinates by a power series u(t) of order 0.

Theorem 15.3

If (k(t), l(t), m(t)) is a parametrization of a complex curve F, then so is

$$(u(t)k(p(t)), u(t)l(p(t)), u(t)m(p(t)))$$
(7)

for any power series u(t) of order 0 and p(t) of order 1. The two parametrizations have the same center.

Proof

If F(x, y, z) is homogeneous of degree *n*, replacing *x*, *y*, and *z* in F(x, y, z) with the coordinates of (7) gives

$$u(t)^{n}F(k(p(t)), l(p(t)), m(p(t))).$$

This is identically zero because the second factor results from substituting p(t) for t in F(k, l, m), which is identically zero. Since u and at least one of the power series k, l, m have nonzero constant terms, so does at least one of the coordinates in (7): because p(t) has order 1, substituting it for t in k, l, and m does not affect their constant terms. By Theorem 15.1(i) and (ii), there are power series v(t) and r(t) such that u(t)v(t) = 1and p(r(t)) = t. If the three coordinates of (7) were all constant multiples of one power series h(t), multiplying by v(t) would show that k(p(t)), l(p(t)), and m(p(t)) are all constant multiples of v(t)h(t), and substituting r(t) for t would show that k(t), l(t), and m(t) are all constant multiples of v(r(t))h(r(t)), which would contradict the assumption that (k, l, m) is a parametrization of F. Thus, (7) is a parametrization of F, by Definition 15.2. If k, l, m, and u have constant terms a, b, c, and d, then (7) has center (da, db, dc), which is the same point as the center (a, b, c) of (k, l, m). \square

We say that the parametrization (k(t), l(t), m(t)) in Theorem 15.3 is *equivalent* to the parametrization (7). We consider these parametrizations to be essentially the same because we get (7) from (k, l, m) by substituting p(t) for t (which just changes the parameter) and multiplying each coordinate by u(t) (which is not significant in homogeneous coordinates). The idea that the two parametrizations in Theorem 15.3 are essentially the same suggests the following result.

Theorem 15.4

Let (k, l, m), (k^*, l^*, m^*) , and (k^{**}, l^{**}, m^{**}) be parametrizations of a complex curve *F*.

- (i) If (k,l,m) is equivalent to (k*, l*, m*) and if (k*, l*, m*) is equivalent to (k**, l**, m**), then (k,l,m) is equivalent to (k**, l**, m**).
- (ii) If (k, l, m) is equivalent to (k^*, l^*, m^*) , then (k^*, l^*, m^*) is equivalent to (k, l, m).

Proof

In both (i) and (ii), since (k, l, m) is equivalent to (k^*, l^*, m^*) , we let (k^*, l^*, m^*) be given by (7).

(i) Since (k^*, l^*, m^*) is equivalent to (k^{**}, l^{**}, m^{**}) , the latter equals

$$(w(t)k^{*}(q(t)), w(t)l^{*}(q(t)), w(t)m^{*}(q(t)))$$
(8)

for power series w and q of orders 0 and 1. Substituting the coordinates of (7) for k^* , l^* , and m^* in (8) shows that

$$k^{**}(t) = w(t)u(q(t))k(p(q(t))),$$

$$l^{**}(t) = w(t)u(q(t))l(p(q(t))),$$

$$m^{**}(t) = w(t)u(q(t))m(p(q(t))).$$

(9)

The constant term of w(t)u(q(t)) is nonzero because it is the product of the nonzero constant terms of w(t) and u(t) (since q(t) has order 1). Because p(t) and q(t) both have order 1, so does p(q(t)): the coefficient of t in p(q(t)) is the product of the coefficients of t in p(t) and q(t). Thus, the equations in (9) show that (k, l, m) is equivalent to (k^{**}, l^{**}, m^{**}) .

(ii) We must show that the parametrization (7) is equivalent to (k, l, m). By Theorem 15.1(i) and (ii), there are power series v(t) and r(t) of orders 0 and 1 such that u(t)v(t) = 1 and p(r(t)) = t. Multiplying each coordinate of the parametrization (7) by v(t) shows that (7) is equivalent to

Substituting r(t) for t in this parametrization shows that it is equivalent to (k, l, m). Combining the last two sentences with part (i) shows that (7) is equivalent to (k, l, m).

We call two parametrizations *equivalent* when each of them is equivalent to the other. By Theorem 15.4(ii), this happens when either parametrization is equivalent to the other. For example, the complex curve (6) is parametrized both by (5) and by the equivalent parametrization

$$x = t^2$$
, $y = -2t^3 - t^5 + 2t^6 + \cdots$, $z = 1$ (10)

we get substituting -t for t in (5). The parametrization (10) corresponds to (20) and (21) of §14. Substituting -t for t in (10) gives back the parametrization (5), as in Theorem 15.4(ii).

If two parametrizations (k, l, m) and (k^{**}, l^{**}, m^{**}) are each equivalent to a third (k^*, l^*, m^*) , then they are equivalent to each other, by Theorem 15.4. Thus, all the parametrizations equivalent to one are equivalent to

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each other, and we say that they form an *equivalence class*. All parametrizations in an equivalence class are essentially the same, and we choose any one of them to represent the class. The class consists of all the parametrizations equivalent to the chosen one, and they all have the same center (by the last sentence of Theorem 15.3).

We call a parametrization (k, l, m) of a complex curve *F* redundant if it is equivalent to a parametrization of the form

$$(k^*(r(t)), l^*(r(t)), m^*(r(t))),$$
(11)

where $(k^*(t), l^*(t), m^*(t))$ is a parametrization of *F* and r(t) is a power series of order at least two. Any parametrization of *F* equivalent to (k, l, m) is also equivalent to (11) (by Theorem 15.4), and so it is also redundant. In other words, if one parametrization in an equivalence class is redundant, they all are.

We call a parametrization *reduced* if it is not redundant, that is, if it is not equivalent to a parametrization of the form (11) for $o_t r(t) \ge 2$. We use reduced parametrizations to minimize exponents in power series. For example, we prefer to parametrize (6) by using (5) instead of the redundant parametrization

$$x = t^6$$
, $y = 2t^9 + t^{15} + 2t^{18} + \cdots$, $z = 1$

we get by substituting t^3 for t in (5). The previous paragraph implies that a parametrization equivalent to a reduced parametrization is itself reduced.

The next result shows that we get power series of the same order when we take equivalent parametrizations of a complex curve F and substitute them for the variables in a complex curve G. This reflects the idea that equivalent parametrizations are essentially the same.

Theorem 15.5

Let F and *G* be complex curves, and let (k, l, m) and (k^*, l^*, m^*) be equivalent parametrizations of *F*. Then G(k, l, m) and $G(k^*, l^*, m^*)$ have the same order.

Proof

Let *n* be the degree of the homogeneous polynomial G(x, y, z). There are power series u(t) and p(t) of orders 0 and 1 such that (k^*, l^*, m^*) is given by (7). Substituting from (7) shows that $G(k^*, l^*, m^*)$ equals

$$u(t)^{n}G(k(p(t)), l(p(t)), m(p(t))).$$

This power series has the same order as

$$G(k(p(t)), l(p(t)), m(p(t)))$$
(12)

because u(t) has nonzero constant term. We get (12) by substituting p(t) for t in

$$G(k(t), l(t), m(t)).$$
 (13)

Because p(t) has order 1, the power series (12) and (13) have the same order: if (13) is $at^r + \cdots$ and $p(t) = bt + \cdots$ for $b \neq 0$, then (12) is $ab^rt^r + \cdots$, where $ab^r \neq 0$ if $a \neq 0$. Thus, $G(k^*, l^*, m^*)$ has the same order as G(k, l, m).

The last theorem lets us determine $I_P(F, G)$ by taking representatives of equivalence classes of parametrizations of *F*. We start with the case where *F* is irreducible.

Definition 15.6

Let *F* and *G* be homogeneous polynomials such that *F* is irreducible, and let *P* be a point in the complex projective plane. Set

$$I_P(F,G) = \sum o_t G(k,l,m)$$
(14)

where the sum runs over one parametrization (k, l, m) from each equivalence class of reduced parametrizations of *F* at *P*. When *F* has no reduced parametrizations at *P*, we set $I_P(F, G) = 0$.

The sum in (14) makes sense because each $o_t G(k, l, m)$ is a nonnegative integer or ∞ . The value of $I_P(F, G)$ given by (14) depends only F, G, and P because the value of $o_t G(k, l, m)$ depends only on the equivalence class of (k, l, m), by Theorem 15.5.

Like Definition 14.4, Definition 15.6 uses power series to determine intersection multiplicities. Definition 14.4, however, involves division and considers only parametrizations of the particular forms

$$x = 0, \qquad y = t, \qquad z = 1$$
 (15)

and

$$x = t^d, \qquad y = p_i(t), \qquad z = 1 \tag{16}$$

for a positive integer d and power series $p_i(t)$ without constant terms. Definition 15.6 does not involve division or specify the forms of parametrizations because it takes one representative from each equivalence class of reduced parametrizations at P. Without division, (14) ensures that $I_P(F, G)$ is a nonnegative integer or ∞ .

We extend Definition 15.6 to any nonconstant homogeneous polynomial F by writing F as a product of irreducible factors. The next result shows that such a factorization of F exists and is essentially unique. We postpone the proof to the end of the section in order to remain focused on parametrizations and intersection multiplicities.

Theorem 15.7

Any nonconstant homogeneous polynomial factors as a product of irreducible polynomials. This product is unique up to reordering the factors and multiplying them by nonzero constants. $\hfill \Box$
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Theorem 15.7 justifies the following definition.

Definition 15.8

Let F and G be homogeneous polynomials, and let P be a point in the complex projective plane. If F is not constant, set

$$I_P(F,G) = I_P(F_1,G) + \dots + I_P(F_m,G)$$

when *F* factors as a product $F_1 \cdots F_m$ of irreducible polynomials. Set $I_P(c, G) = 0$ for any nonzero constant *c*.

Definition 15.8 ensures that repeated factors of *F* contribute repeatedly to $I_P(F, G)$, as discussed after Property 1.6.

Unlike Definition 14.4, Definition 15.6 does not require parametrizations to have particular forms. This yields Property 3.5, which states that transformations preserve intersection multiplicities.

Theorem 15.9

Let $(x, y, z) \rightarrow (x', y', z')$ be a transformation that takes a point P to a point P' and homogeneous polynomials F(x, y, z) and G(x, y, z) to F'(x', y', z') and G'(x', y', z'). Then we have

$$I_P(F,G) = I_{P'}(F',G').$$

Proof

Because transformations preserve factorizations of homogeneous polynomials (as noted before Theorem 4.5), we can assume that *F* is irreducible (by Definition 15.8). Let the transformation be given by (5) of §3.

Any parametrization (k, l, m) of F gives rise to power series

$$k' = ak + bl + cm,$$

$$l' = dk + el + fm,$$

$$m' = gk + hl + im$$
(17)

by substituting (k, l, m) for (x, y, z) in (5) of §3. The equation

$$F'(k', l', m') = F(k, l, m)$$
(18)

holds for the same reason as Equation (16) of §3. Because the right side of Equation (18) is identically zero, so is the left. Because transformations are reversible, the conditions that k, l, and m do not all have constant term zero and are not all constant multiples of one power series imply the same conditions for k', l', and m'. The last two sentences and the fact that transformations are reversible imply that the equations in (17) match up the parametrizations (k, l, m) of F with the parametrizations (k', l', m') of F'. Considering the constant terms of the power series in (17) shows that the center of (k, l, m) transforms to the center of (k', l', m'). A parametrization of *F* equivalent to (k, l, m) has the form (7) for power series u(t) and p(t) of orders 0 and 1. Substituting p(t) for *t* in (17) and multiplying these equations by u(t) shows that the parametrization in (7) transforms to

$$(u(t)k'(p(t)), u(t)l'(p(t)), u(t)m'(p(t))).$$

Since this parametrization is equivalent to (k', l', m') and since transformations are reversible, it follows that transformations preserve equivalence classes of parametrizations.

If the equations in (17) take a parametrization (k^*, l^*, m^*) of *F* to $(k^{*\prime}, l^{*\prime}, m^{*\prime})$, they take the parametrization of *F* in (11) to

$$(k^{*'}(r(t)), l^{*'}(r(t)), m^{*'}(r(t))).$$

It follows that transformations preserve redundant and reduced parametrizations since transformations are reversible and preserve equivalence classes of parametrizations (by the previous paragraph).

The equation G'(k', l', m') = G(k, l, m) holds for the same reason as (16) of §3. Together with the preceding paragraph and Definition 15.6, this proves the theorem.

Conjugates of homogeneous polynomials and points in the complex projective plane are defined before Theorem 11.7 and Property 12.6. We say that the power series $p(t) = \sum a_i t^i$ has *conjugate* $\bar{p}(t) = \sum \bar{a_i} t^i$.

Because conjugation of complex numbers interchanges them in pairs and preserves sums and products (by (30)-(32) of §10), it follows that parametrizations (k, l, m) of a complex curve *F* at a point *P* correspond to parametrizations $(\bar{k}, \bar{l}, \bar{m})$ of \bar{F} at \bar{P} and that

$$\overline{G(k,l,m)} = \overline{G}(\overline{k},\overline{l},\overline{m})$$

for any homogeneous polynomial *G*. Equivalence classes of parametrizations of *F* correspond to equivalence classes of parametrizations of \overline{F} , since taking the parametrization of *F* in (7) equivalent to (k, l, m) and conjugating its coordinates gives a parametrization

$$(\bar{u}(t)\bar{k}(\bar{p}(t)),\bar{u}(t)\bar{l}(\bar{p}(t)),\bar{u}(t)\bar{m}(\bar{p}(t)))$$

equivalent to $(\bar{k}, \bar{l}, \bar{m})$. It follows that redundant parametrizations of F and \bar{F} correspond, and so do reduced parametrizations, since conjugating the coordinates of (11) gives

$$(\overline{k^*}(\overline{r}(t)), \overline{l^*}(\overline{r}(t)), \overline{m^*}(\overline{r}(t))).$$

Together with Definitions 15.6 and 15.8, the last paragraph implies that

$$I_{\bar{P}}(\bar{F},\bar{G})=I_P(F,G),$$

since conjugation of homogeneous polynomials preserves factorizations

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(by Theorem 11.7(i) and the reversibility of transformations). Thus, conjugation preserves intersection multiplicities, and Property 12.6 holds.

To establish Property 3.1, we must show that Definition 15.8 agrees at the origin with Definition 14.4. We start by proving that every parametrization of a complex curve F at the origin is equivalent to one of the form (16) when x is not a factor of F. We say that a parametrization of the form (16) is in *standard form*. Assuming that x is not a factor of F, as we do through Theorem 15.13, excludes parametrizations at the origin that are equivalent to (15). We treat those parametrizations separately in the proof of Theorem 15.15.

Theorem 15.10

Let F be a complex curve that does not have x as a factor. Then any parametrization of F at the origin is equivalent to one of the form $(t^e, q(t), 1)$ for a positive integer e and a power series q(t) without a constant term.

Proof

Let (k, l, m) be a parametrization of *F* centered at the origin. Because the constant terms of *k*, *l*, and *m* give homogeneous coordinates for the point (0, 0, 1), the constant term of *m* is nonzero. By Theorem 15.1(i), there is a power series v(t) of order 0 such that v(t)m(t) = 1. By Theorem 15.4, we can replace (k, l, m) with the equivalent parametrization

$$(vk, vl, vm) = (vk, vl, 1).$$

Changing notation, we assume that the given parametrization has the form (k, l, 1).

If k(t) were identically zero, then (0, l, 1) would parametrize *F*. Since *x* is not a factor of *F*, F(0, y, 1) is a nonzero polynomial in *y*. By the Fundamental Theorem of Algebra 10.1, we can factor

$$F(0, y, 1) = r(y - w_1) \cdots (y - w_n)$$
(19)

for complex numbers $r \neq 0$ and w_1, \ldots, w_n . Because l(t) is not constant (by the last clause in Definition 15.2), the power series $l(t) - w_1, \ldots, l(t) - w_n$ are all nonzero, and so is their product (as noted before (13) of §14). Then F(0, l, 1) is nonzero, by (19), and so (0, l, 1) is not a parametrization of F.

Thus, k(t) is not identically zero. Since k(t) has constant term zero (because (k, l, 1) has center (0, 0, 1)), the order of k(t) is a positive integer *e*. By factoring t^e out of every term of k(t), we can write

$$k(t) = t^e h(t) \tag{20}$$

for a power series h(t) of order 0. There is a power series s(t) of order 0 such that $s(t)^e = h(t)$, by Theorem 15.1(iii). Then ts(t) is a power series of order 1 such that

$$(ts(t))^e = k(t), \tag{21}$$

by (20). Applying Theorem 15.1(ii) with ts(t) in place of p(t) gives a power series r(t) of order 1 such that

$$r(t)s(r(t)) = t.$$

Together with (21), this shows that

$$k(r(t)) = (r(t)s(r(t)))^e = t^e,$$

and so substituting r(t) for t in (k(t), l(t), 1) gives

 $(t^e, l(r(t)), 1).$

Setting q(t) = l(r(t)) gives a parametrization $(t^e, q(t), 1)$ of *F* equivalent to (k, l, m). Since (k, l, m) is centered at the origin (0, 0, 1), so is $(t^e, q(t), 1)$ (by Theorem 15.3), and q(t) has no constant term.

If a power series has more than one nonzero term, then so does its *e*th power for any positive integer *e*. In fact, when *a* and *b* are nonzero complex numbers, so are the coefficients of the first two terms on the right-hand side of the equation

$$(at^{i} + bt^{j} + \cdots)^{e} = a^{e}t^{ei} + ea^{e-1}bt^{(e-1)i+j} + \cdots$$

This observation lets us determine when a parametrization of the standard form $(t^e, q(t), 1)$ is redundant.

Theorem 15.11

Let F be a complex curve that does not have x as a factor. Let F have a parametrization $(t^e, q(t), 1)$ for a positive integer e and a power series q(t) without a constant term. This parametrization is redundant if and only if e and the degrees of all nonzero terms of q(t) have a common factor greater than 1.

Proof

Assume that there is an integer g > 1 such that e = gn for a positive integer n and $q(t) = \sum a_i t^{gi}$ for complex numbers a_i . Because $F(t^e, q(t), 1)$ is identically zero, so is $F(t^n, \sum a_i t^i, 1)$, since we get the former from the latter by substituting t^g for t. Since the power series $t^n, \sum a_i t^i$, and 1 do not all have constant term zero and are not all constant multiples of the same power series, $(t^n, \sum a_i t^i, 1)$ is a parametrization of F. Then $(t^e, q(t), 1)$ is redundant, since it arises by replacing t with t^g in $(t^n, \sum a_i t^i, 1)$ for g > 1.

Conversely, assume that $(t^e, q(t), 1)$ is redundant, which means that it is equivalent to a parametrization of *F* of the form

$$(k(r(t)), l(r(t)), m(r(t))),$$
 (22)

where (k, l, m) is a parametrization of *F* and *r* is a power series of order at least two. There are power series u(t) and p(t) of orders 0 and 1 such that

$$(t^{e}, q(t), 1) = (u(t)k(s(t)), u(t)l(s(t)), u(t)m(s(t)))$$
(23)

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for s(t) = r(p(t)). Because $o_t r(t) \ge 2$ and $o_t p(t) = 1$, it follows that

$$o_t s(t) = o_t[r(p(t))] \ge 2.$$
 (24)

Because the parametrization $(t^e, q(t), 1)$ has the origin as its center, so does the equivalent parametrization (22) (by Theorem 15.3), and thus so does (k, l, m) (since $o_t r(t) \ge 2$). By Theorem 15.10, (k, l, m) is equivalent to a parametrization of the form $(t^n, h(t), 1)$ for a positive integer n and a power series h(t) without a constant term. Thus, there are power series v(t) and w(t) of orders 0 and 1 such that

$$(k(t), l(t), m(t)) = (v(t)[w(t)]^n, v(t)h(w(t)), v(t)).$$
(25)

Substituting the expressions for k, l, and m from (25) into (23) gives the equations

$$t^{e} = u(t)v(s(t))[w(s(t))]^{n},$$

$$q(t) = u(t)v(s(t))h(w(s(t))),$$

$$1 = u(t)v(s(t)).$$

The last equation lets us simplify the first two equations to

$$t^{e} = [w(s(t))]^{n}$$
 and $q(t) = h(w(s(t))).$ (26)

By the remarks before the theorem, the first equation in (26) implies that

$$w(s(t)) = bt^g \tag{27}$$

for a nonzero complex number *b* and a positive integer *g*. We have

$$g = o_t w(s(t)) = o_t s(t) \ge 2, \tag{28}$$

by (24), (27), and the fact that w(t) has order 1. Equation (27) lets us simplify the equations in (26) to

$$t^e = b^n t^{gn}$$
 and $q(t) = h(bt^g)$,

which shows that *g* is a common factor of *e* and the degrees of all the terms of q(t). Since $g \ge 2$ (by (28)), we are done.

Consider a curve of the form y = p(x) for a polynomial p(x) without a constant term. Any parametrization of the curve at the origin is equivalent to one of the form

$$(t^e, p(t^e), 1)$$
 (29)

for a positive integer *e*, by Theorem 15.10 and the fact that the coordinates of the parametrization must satisfy the relation y = p(x). By Theorem 15.11, the parametrization (29) is reduced if and only if e = 1. Thus, there is exactly one equivalence class of reduced parametrizations of y = p(x) at the origin, and this class contains (t, p(t), 1). Hence, Defini-

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Figure 15.1

tion 15.6 gives the same value as Theorem 1.11 for the number of times that y = p(x) intersects another curve at the origin.

It takes considerably more work to prove that Definitions 15.6 and 15.8 give the same value as Definition 14.4 for the intersection multiplicity of any two nonzero curves at the origin. The next theorem determines when two reduced parametrizations of the standard form $(t^e, q(t), 1)$ are equivalent.

For any positive integer *e*, we call the complex number

$$\zeta = \cos(2\pi/e) + i\sin(2\pi/e) \tag{30}$$

a *primitive eth root of unity*. Equation (25) of §10 implies that the complex numbers

$$\zeta, \zeta^2, \dots, \zeta^{e-1}, \zeta^e = 1 \tag{31}$$

are spaced at angles of $2\pi/e$ about the unit circle and are all roots of the polynomial $y^e - 1$. When e = 6, for example, the complex numbers in (31) are spaced at 60° angles around the unit circle (Figure 15.1). For any positive integer *e*, Theorem 1.10(ii) and (24) of §10 imply that we can factor

$$y^e - 1 = (y-1)(y-\zeta)(y-\zeta^2)\cdots(y-\zeta^{e-1})$$

and that (31) lists all roots of $y^e - 1$ in the complex numbers

Theorem 15.12

Let *F* be a complex curve that does not have *x* as a factor. Let *F* have a reduced parametrization $(t^e, q(t), 1)$ at the origin for a positive integer *e* and a power series q(t) without a constant term. Let ζ be the primitive eth root of unity in (30).

(i) Then

$$(t^{e}, q(t), 1), (t^{e}, q(\zeta t), 1), \dots, (t^{e}, q(\zeta^{e-1}t), 1)$$
 (32)

are equivalent parametrizations of F.

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- (ii) No two of the parametrizations in (32) are equal.
- (iii) Let (t^e, q(t), 1) be equivalent to a parametrization (t^k, s(t), 1) of F at the origin for a positive integer k and a power series s(t) without a constant term. Then (t^k, s(t), 1) is one of the parametrizations in (32).

Proof

(i) Taking u(t) = 1 and $p(t) = \zeta^h t$ in Theorem 15.3 for any positive integer *h* shows that (32) consists of equivalent parametrizations of *F*, since $(\zeta^h t)^e = t^e$ because $\zeta^e = 1$.

(ii) We claim first that

$$q(t) \neq q(\zeta^n t) \tag{33}$$

for any positive integer *h* less than *e*. In fact, there is a prime number *v* that divides *e* to a higher power than it does *h*. There is a nonzero term of q(t) whose degree *m* is not divisible by *v*, by Theorem 15.11. It follows that *hm* is not a multiple of *e*, and so $\zeta^{hm} \neq 1$. Since the coefficients of t^m in q(t) and $q(\zeta^h t)$ differ by a factor of ζ^{hm} , Inequality (33) follows.

Now let *i* and *j* be integers with $0 \le i < j \le e - 1$. The previous paragraph implies that

$$q(\zeta^{i}t) \neq q(\zeta^{j}t), \tag{34}$$

since substituting $(\zeta^i)^{-1}t$ for t in each side of (34) gives (33) for h = j - i. Inequality (34) shows that no two of the parametrizations in (32) are equal.

(iii) Because $(t^k, s(t), 1)$ is equivalent to $(t^e, q(t), 1)$, there are power series u(t) and p(t) of orders 0 and 1 such that

$$(t^{k}, s(t), 1) = (u(t)[p(t)]^{e}, u(t)q(p(t)), u(t)).$$

Equating the third coordinates gives u(t) = 1, and so the first coordinates give

$$t^k = [p(t)]^e \tag{35}$$

and the second coordinates give s(t) = q(p(t)). Equation (35), the remarks before Theorem 15.11, and the fact that $o_t p(t) = 1$ imply that k = e and p(t) = bt for a complex number b such that $b^e = 1$. The discussion after (31) shows that $b = \zeta^h$ for an integer h from 0 through e - 1. The last three sentences imply that

$$(t^k, s(t), 1) = (t^e, q(\zeta^h t), 1).$$

The next theorem shows how the reduced parametrizations of a curve f at the origin are related to a factorization of the form in Theorem 14.1. Assuming that f does not have x as a factor eliminates factors of t in (26) of §14.

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Theorem 15.13

Let F(x, y, z) be a homogeneous polynomial that does not have x as a factor, and set f(x, y) = F(x, y, 1). Let d be a positive integer such that

$$f(t^{d}, y) = (y - p_{1}(t)) \cdots (y - p_{r}(t))u(t, y)$$
(36)

for a nonnegative integer r, power series $p_1(t), \ldots, p_r(t)$ without constant terms, and a power-polynomial u(t, y) with a nonzero constant term.

(i) For any integer *j* from 1 through *r*, let *s* be the greatest common factor of *d* and the degrees of the nonzero terms of $p_i(t)$. Set e = d/s and write

$$p_j(t) = q(t^s) \tag{37}$$

for a power series q(t) without a constant term. Then $(t^e, q(t), 1)$ is a reduced parametrization of *F* at the origin.

(ii) Conversely, let (t^e, q(t), 1) be a reduced parametrization of F at the origin for a positive integer e and a power series q(t) without a constant term. Set s = d/e. Then s is an integer, Equation (37) holds for an integer j from 1 through r, and s is the greatest common factor of d and the degrees of the nonzero terms of p_j(t).

Proof

(i) Because *s* is a factor of *d* and the degrees of the nonzero terms of $p_j(t)$, e = d/s is an integer, and there is a power series q(t) without a constant term such that (37) holds. Substituting $p_j(t)$ for *y* in (36) shows that

$$F(t^{d}, p_{j}(t), 1) = 0.$$
(38)

It follows that

$$F(t^e, q(t), 1) = 0,$$

since substituting t^s for t in this equation gives Equation (38). Because e is a positive integer, t^e and 1 are not constant multiples of the same power series. The choice of s ensures that no integer greater than 1 is a common factor of e and the degrees of the nonzero terms of q(t). Thus, $(t^e, q(t), 1)$ is a reduced parametrization of F at the origin, by Definition 15.2 and Theorem 15.11.

(ii) Because $(t^e, q(t), 1)$ is a parametrization of *F*, we have

$$f(t^e, q(t)) = 0.$$

Substituting t^d for t shows that

$$f(t^{de}, q(t^d)) = 0.$$

Then substituting t^e for t and $q(t^d)$ for y in (36) gives

$$(q(t^d) - p_1(t^e)) \cdots (q(t^d) - p_r(t^e))u(t^e, q(t^d)) = 0.$$
(39)

Because u(t, y) has nonzero constant term, so does $u(t^e, q(t^d))$. Thus,

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Equation (39) implies that

$$q(t^d) = p_j(t^e) \tag{40}$$

for some integer *j* from 1 through *r*, by the discussion before (13) of §14.

Let v be a prime number that is a factor of e. A nonzero term of q(t) has degree m not divisible by v (by Theorem 15.11). Since $q(t^d)$ has a nonzero term of degree dm, Equation (40) implies that e is a factor of dm. It follows that the highest power of v that is a factor of e is also a factor of d (since v is a prime that is not a factor of m). Because this holds for every prime factor v of e, e is a factor of d, and so s = d/e is an integer. Equation (37) follows from Equation (40), since substituting t^e for t in (37) gives (40). Because 1 is the greatest common factor of e and the degrees of the nonzero terms of q(t) (by Theorem 15.11), (37) implies that s is the greatest common factor of d and the degrees of the nonzero terms of $p_j(t)$.

We can now use a factorization of the form in Theorem 14.1 to determine the equivalence classes of reduced parametrizations of a curve at the origin. For example, consider f(x, y) in (57) of §14. We know that $f(t^2, y)$ factors as in (66) of §14. Because the power series $p_1(t)$ in (60) of §14 has terms of odd degree,

$$(t^2, p_1(t), 1)$$
 (41)

is a reduced parametrization of *f* at the origin (by Theorem 15.13(i) with s = 1). Taking e = 2 in (30) gives

$$\zeta = \cos \pi + i \sin \pi = -1 + i \cdot 0 = -1, \tag{42}$$

and so the parametrization (41) is equivalent to $(t^2, p_2(t), 1)$ for $p_2(t)$ in (62) of §14 (by Theorem 15.12(i) with e = 2).

If Theorem 15.13(i) applied with s = 1 to $p_3(t)$ in (65) of §14, then (42) in the last paragraph and Theorems 15.12 and 15.13 would imply that (66) of §14 had a factor $y - p_3(-t)$ distinct from $y - p_3(t)$. Since it does not, Theorem 15.13(i) applies to $p_3(t)$ with s = 2. Then all terms in (65) of §14 have even degree, and f has a reduced parametrization

$$(t, q(t), 1)$$
 (43)

at the origin for the power series

$$q(t) = -\frac{1}{4}t^2 + \frac{1}{16}t^3 - \frac{1}{64}t^4 + \frac{3}{1024}t^6 + \cdots$$

such that $q(t^2) = p_3(t)$. The parametrizations (41) and (43) are not equivalent (by Theorem 15.12(iii)), and every reduced parametrization of *f* at the origin is equivalent to one of them (by (66) of §14 and Theorems 15.10 and 15.13(ii)).



In the real projective plane, let P be a point, and let F be an irreducible curve such that every reduced parametrization of F at P over the complex numbers is equivalent to one given by a triple of power series with real coefficients. It can be shown in this case that the arcs of Fthrough P correspond to the equivalence classes of reduced parametrizations of F at P. Then the summands in (14) correspond to the arcs of Fthrough P, as seems natural.

To illustrate the correspondence between arcs and equivalence classes of reduced parametrizations, we return to (57) of §14. The graph in the Euclidean plane has two arcs passing through the origin, one horizontally and one vertically (Figure 15.2). They correspond to the two equivalence classes of reduced parametrizations at the origin in the second-to-last paragraph.

Similarly, by (56) of §14 and Theorems 15.10–15.13, (47) of §14 has two equivalence classes of reduced parametrizations at the origin, represented by $(x, p_i(x), 1)$ for $p_1(x)$ and $p_2(x)$ in (52) and (55) of §14. Corresponding to these classes, the graph in the Euclidean plane has two arcs through the origin, one lying above the other (Figure 15.3). Likewise, (9) of §14 has one arc through the origin in the Euclidean plane (Figure 15.4), and it has one equivalence class of reduced parametrizations at the origin (by (12) of §14 and Theorems 15.10–15.13). The curve (14) of §14 has one equivalence class of reduced parametrizations at the origin (by (21) and (25) of §14, Theorems 15.10–15.13, and (42) of this section), and the graph passes through the origin once, coming and going from the right (Figure 15.5).

On the other hand, if an equivalence class of reduced parametrizations is not represented by a triple of power series with real coefficients, the class does not represent an arc in the Euclidean plane. For example, (24) of §8 has reduced parametrizations

$$\left(t,\pm\left(it-\frac{i}{2}t^2+\cdots\right),1\right)$$

at the origin but no arcs there in the Euclidean plane (Figure 8.7).



We need to know that the right side of (36) has no repeated factors $y - p_j(t)$ when f(x, y) is an irreducible polynomial. This is shown by the next result, whose proof we postpone to the end of this section. The statement that "f(x, y) is an irreducible polynomial" means that f is not constant and is not the product of two nonconstant polynomials. Of course, an irreducible polynomial can still factor as a product of two nonconstant power-polynomials. For instance, $y^2 - x^3 + x^2$ is irreducible as a polynomial over the complex numbers (by the discussion of (9) of §8) although it factors as a product of power-polynomials

$$\left(y-ix+\frac{i}{2}x^2+\cdots\right)\left(y+ix-\frac{i}{2}x^2+\cdots\right)$$

(by Theorem 15.13 and the last sentence of the previous paragraph).

Theorem 15.14

Let f(x, y) be an irreducible polynomial. Assume that

$$f(t^{d}, y) = (y - p(t))(y - v(t))w(t, y)$$

for a positive integer d, power series p(t) and v(t), and a power-polynomial w(t, y). Then p(t) and v(t) are not equal.

We can now prove Property 3.1 by showing that Definitions 15.6 and 15.8 agree at the origin with Definition 14.4.

Theorem 15.15

Let F(x, y, z) and G(x, y, z) be homogeneous polynomials, and set f(x, y) = F(x, y, 1) and g(x, y) = G(x, y, 1). Then we have

$$I_O(F(x, y, z), G(x, y, z)) = I_O(f(x, y), g(x, y)),$$
(44)

where O is the origin.

Proof

If *F* is a nonzero constant, both sides of (44) are zero, by Definition 15.8 and Theorem 14.5. Thus, we can assume that *F* has positive degree, and so it factors as $F_1 \cdots F_m$ for a positive integer *m* and irreducible homogeneous polynomials $F_i(x, y, z)$ (by Theorem 15.7). Set $f_i(x, y) = F_i(x, y, 1)$. If we prove that $I_O(F_i, G) = I_O(f_i, g)$ for each *i*, Equation (44) follows, since the left side of (44) is $\sum I_O(F_i, G)$ (by Definition 15.8), and the right side of (44) is $\sum I_O(f_i, g)$ (by (39) and (46) of §14). Thus, we can replace *F* with F_i and assume that *F* is irreducible.

Consider the main case where F is not the polynomial x. Then x is not a factor of F, since F is irreducible. By Theorem 14.1, there is a factorization of the form (36) in Theorem 15.13.

Consider an equivalence class of reduced parametrizations of F at the origin. It includes a parametrization of the standard form

$$(t^e, q(t), 1)$$
 (45)

for a positive integer e and a power series q(t) without a constant term (by Theorem 15.10). By Theorem 15.12, the equivalent parametrizations of standard form are

$$(t^e, q(\zeta^h t), 1)$$

as *h* runs over the integers from 0 through e - 1, where ζ is the primitive *e*th root of unity in (30), and no two of the power series $q(\zeta^h t)$ are equal. By Theorem 15.13, s = d/e is an integer and the product of the factors $y - p_i(t)$ in (36) includes

$$(y - q(t^s))(y - q(\zeta t^s)) \cdots (y - q(\zeta^{e-1}t^s)).$$
 (46)

By Definition 14.4, the factors in (46) contribute

$$\frac{1}{d}\sum o_t g(t^d, q(\zeta^h t^s)) \tag{47}$$

to $I_O(f,g)$, where the sum ranges over the integers h from 0 through e-1. We get the power series $g(t^d, q(\zeta^h t^s))$ by substituting $\zeta^h t^s$ for t in $g(t^e, q(t))$ (since d = es and $\zeta^e = 1$). Because this substitution multiplies the orders of power series by s, each term of the sum in (47) has the same value

$$so_t g(t^e, q(t))$$

Since *e* terms of this value are summed in (47) as *h* varies from 0 through e - 1, (47) equals

$$\frac{es}{d}o_tg(t^e,q(t))$$

This simplifies to

$$p_t G(t^e, q(t), 1),$$
 (48)

since d = es and g(x, y) = G(x, y, 1).

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Let (45) vary over one representative from each equivalence class of reduced parametrizations of *F* centered at the origin. The sum of the corresponding quantities (48) equals $I_O(F, G)$, by Definition 15.6. The product of the corresponding quantities (46) is the product

$$(y-p_1(t))\cdots(y-p_r(t))$$

in (36), by Theorems 15.13 and 15.14. The sum of the corresponding quantities (47) is $I_O(f,g)$, by Definition 14.4 with k = 0. Because (47) equals (48), Equation (44) follows from the last four sentences.

All that remains is the case where F(x, y, z) is the polynomial *x*. We must prove that

$$I_O(x, G(x, y, z)) = I_O(x, g(x, y)).$$
(49)

Taking p(x) to be the zero polynomial in the paragraph containing (29) shows that the *x*-axis y = 0 has exactly one equivalence class of reduced parametrizations at the origin, with representative (t, 0, 1). Interchanging *x* and *y* shows that the *y*-axis x = 0 has exactly one equivalence class of reduced parametrizations at the origin, with representative (0, t, 1). Thus, the left side of (49) is $o_t G(0, t, 1)$ (by Definition 15.6). On the other hand, when f(x, y) is the polynomial *x*, (26) of §14 holds for d = 1 = k, r = 0, and u(t, y) = 1. Using these values in Definition 14.4 shows that the right side of (49) is $o_y g(0, y)$. This equals the value $o_t G(0, t, 1)$ we found for the left side, and so Equation (49) holds.

Except for the proofs of Theorems 15.7 and 15.14, we have derived the three Intersection Properties 3.1, 3.5, and 12.6 after §1. Definitions 15.6 and 15.8 show that $I_P(F, G)$ is a nonnegative integer or ∞ for any point *P* and any homogeneous polynomials *F* and *G*. Thus, by Theorem 15.15, $I_O(f,g)$ is a nonnegative integer or ∞ for any nonzero polynomials f(x, y) and g(x, y). Theorem 14.7 and the last sentence of Definition 14.4 show that $I_O(f,g)$ is 0 or ∞ when *f* or *g* is the zero polynomial. *Thus*, $I_O(f,g)$ is a nonnegative integer or ∞ for any polynomials f(x, y) and g(x, y). This proves Property 1.1 and, together with Theorem 14.5, also proves Property 1.3. Together with the results of §14, this establishes the six Intersection Properties 1.1–1.6 of §1.

Only Theorems 15.7 and 15.14 remain to be proved. Both theorems follow from the next result, which we prove by repeatedly adding multiples of two polynomials in x and y so that the highest powers of y cancel. We used the same approach to compute intersection multiplicities in Example 1.13 and to prove Bezout's Theorem 11.5 via Theorem 11.4.

Theorem 15.16

Let f(x, y) and g(x, y) be polynomials that have no common factors of positive degree. Then we can write

$$f(x, y)k(x, y) + g(x, y)l(x, y) = r(x)$$
(50)

for polynomials k(x, y) and l(x, y) and a nonzero polynomial r(x) not involving y.

Proof

If *f* is zero, then *g* is a nonzero constant (since *f* and *g* have no common factors of positive degree), and Equation (50) holds for k = l = 1 and r = g. Thus, we can assume that *f* is nonzero, and so its degree in *y* is an integer $s \ge 0$. Likewise we can assume that *g* is nonzero and has degree *t* in *y* for an integer $t \ge 0$.

We can assume that $s \ge t$ (by interchanging f and g, if necessary). We factor out of g(x, y) a polynomial u(x) not involving y that has the largest possible degree. Then we have

$$g(x, y) = g^*(x, y)u(x),$$

where *y* appears in every nonconstant factor of $g^*(x, y)$. Because *g* has no factors of positive degree in common with *f*, neither does g^* . If we prove that there are polynomials $k^*(x, y)$ and $l^*(x, y)$ and a nonzero polynomial $r^*(x)$ not involving *y* such that

$$f(x, y)k^*(x, y) + g^*(x, y)l^*(x, y) = r^*(x),$$

multiplying this equation by u(x) gives Equation (50) for $k = k^*u$, $l = l^*$, and $r = r^*u$. Thus, we can replace g with g^* and assume that y appears in every nonconstant factor of g.

Let a(x) be the coefficient of y^s in f(x, y), and let h(x) be the coefficient of y^t in g(x, y). Because neither h(x) nor f(x, y) has a factor of positive degree in common with g(x, y), neither does f(x, y)h(x) (by Theorem 11.3, whose proof does not use intersection properties, applied to the homogenizations of h(x), f(x, y), and g(x, y)). It follows that

$$f_1(x, y) = f(x, y)h(x) - g(x, y)a(x)y^{s-t}$$
(51)

has no factor of positive degree in common with g(x, y). If we can find polynomials $k_1(x, y)$ and $l_1(x, y)$ and a nonzero polynomial r(x) not involving y such that

$$f_1(x, y)k_1(x, y) + g(x, y)l_1(x, y) = r(x),$$

substituting for f_1 from (51) shows that

$$(fh - gay^{s-t})k_1 + gl_1 = r.$$

Rewriting this equation as

$$fhk_1 + g(l_1 - ay^{s-t}k_1) = r$$

gives (50). Thus, we can replace f with f_1 , where f_1 either is zero or has smaller degree in y than f does (since y^s has the same coefficient a(x)h(x) in both terms on the right of (51)).

We repeatedly apply the last two paragraphs, dropping factors that do

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not involve y from f or g and reducing the degree of f or g in y. We continue until f or g becomes zero, and we are done by the first paragraph of the proof.

We want to prove that homogeneous polynomials factor uniquely. We cannot use Bezout's Theorem because it depends on the intersection properties we are still justifying. We use instead the following weak form of Bezout's Theorem that does not require intersection properties for its proof.

Theorem 15.17

Let F(x, y, z) and G(x, y, z) be homogeneous polynomials that have no common factors of positive degree. Then *F* and *G* intersect at finitely many different points in the complex projective plane.

Proof

Set f(x, y) = F(x, y, 1) and g(x, y) = G(x, y, 1). Since *f* and *g* have no common polynomial factors except constants, there is a nonzero polynomial r(x) as in Theorem 15.16. Factor

$$r(x) = k(x - w_1) \cdots (x - w_n)$$

for complex numbers $k \neq 0$ and w_i , by the Fundamental Theorem 10.1.

If *f* and *g* intersect at a point (d, e) in the complex affine plane, setting x = d and y = e in (50) gives r(d) = 0. Then *d* is one of the w_i above, by (24) of §10. Likewise, there are finitely many possibilities for *e*, and so for (d, e).

Any point (a, b, c) in the complex projective plane with $c \neq 0$ corresponds to a point in the complex affine plane. The last paragraph shows that *F* and *G* intersect at finitely many such points. Interchanging coordinates shows that *F* and *G* also intersect at finitely many different points (a, b, c) with $a \neq 0$ and finitely many with $b \neq 0$. Thus, the total number of intersections of *F* and *G* is finite.

We can now prove Theorem 15.7. Let F be a nonconstant homogeneous polynomial. Unless F is irreducible, it factors as the product of two polynomials of smaller degrees. Likewise, each of these polynomials is either irreducible or the product of two polynomials of smaller degrees. Because the degrees of polynomials cannot decrease indefinitely, this process ends with F factored as a product of irreducible polynomials.

To see that this factorization is unique, assume that

$$F_1 \cdots F_m = G_1 \cdots G_n \tag{52}$$

for irreducible polynomials F_i and G_j and nonnegative integers m and n. If $m \ge 1$, F_1 and $G_1 \cdots G_n$ intersect at all points of F_1 , of which there are infinitely many in the complex projective plane (by Theorem 11.6). We get these points by combining the points where F_1 intersects each of the G_j (by (24) of §10). It follows that $n \ge 1$ and F_1 intersects at least one of the G_j , say G_1 , at infinitely many different points. Since F_1 and G_1 are irreducible, we have $G_1 = kF_1$ for a complex number $k \ne 0$ (by Theorem 15.17). Substituting kF_1 for G_1 in (52) and canceling F_1 (by Theorem 11.2(ii)) gives

$$F_2\cdots F_m=kG_2\cdots G_n.$$

As long as any F_i or G_j remain, we continue as above to cancel equal factors. When the process ends, all the F_i and G_j are paired, and m equals n. This proves Theorem 15.7.

To derive Theorem 15.14 from Theorem 15.16, we consider the partial derivative of a power-polynomial with respect to the second variable. Let

$$f(x, y) = \sum b_i(x) y^i$$

be a power-polynomial, where the $b_i(x)$ are power series in x and the sum runs over finitely many integers $i \ge 0$. We define *the partial derivative of f with respect to y* to be the power-polynomial

$$f_y(x, y) = \sum i b_i(x) y^{i-1}.$$

We claim that the product rule extends to power-polynomials. In fact, let

$$g(x, y) = \sum c_j(x) y^j$$

be another power-polynomial, where the $c_j(x)$ are power series in x and the sum runs over finitely many integers $j \ge 0$. Consider the product

$$u(x, y) = f(x, y)g(x, y) = \sum b_i(x)c_j(x)y^{i+j}$$

with like powers of y collected. Differentiating with respect to y gives

$$u_{y}(x, y) = \sum (i+j)b_{i}(x)c_{j}(x)y^{i+j-1}.$$
(53)

On the other hand, we have

$$\begin{split} f_{y}(x, y)g(x, y) &+ f(x, y)g_{y}(x, y) \\ &= \left(\sum ib_{i}(x)y^{i-1}\right)\left(\sum c_{j}(x)y^{j}\right) + \left(\sum b_{i}(x)y^{i}\right)\left(\sum jc_{j}(x)y^{j-1}\right) \\ &= \sum ib_{i}(x)c_{j}(x)y^{i+j-1} + \sum jb_{i}(x)c_{j}(x)y^{i+j-1}, \end{split}$$

and collecting terms gives the right-hand side of (53). This proves the

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product rule

$$u_y = f_y g + f g_y. \tag{54}$$

As in Theorem 15.14, let f(x, y) be an irreducible polynomial such that

$$f(t^{d}, y) = (y - p(t))(y - v(t))w(t, y)$$
(55)

for a positive integer *d*, power series p(t) and v(t), and a powerpolynomial w(t, y). We must prove that $p(t) \neq v(t)$.

Because f(x, y) is irreducible as a polynomial, it is nonzero. Then y appears in f(x, y), by (55), and so $f_y(x, y)$ is a nonzero polynomial of lower degree than f(x, y). Because f(x, y) is an irreducible polynomial, f(x, y) and $f_y(x, y)$ have no common factors of positive degree. By Theorem 15.16, we can write

$$f(x, y)k(x, y) + f_y(x, y)l(x, y) = r(x)$$
(56)

for polynomials k(x, y) and l(x, y) and a nonzero polynomial r(x) not involving *y*. Substituting t^d for *x* and p(t) for *y* in (56) gives

$$f_y(t^d, p(t))l(t^d, p(t)) = r(t^d),$$
 (57)

since substituting p(t) for y in (55) shows that $f(t^d, p(t)) = 0$. Because r(x) is nonzero, so is $r(t^d)$, and (57) shows that

$$f_{\mathcal{Y}}(t^d, p(t)) \neq 0.$$
(58)

We get $f_y(t^d, p(t))$, by definition, by differentiating f(x, y) with respect to y and then substituting $x = t^d$ and y = p(t). Because we can interchange differentiating with respect to y and substituting $x = t^d$, we also get $f_y(t^d, p(t))$ by differentiating $f(t^d, y)$ with respect to y and then setting y = p(t). Using the product rule (54) to differentiate the right-hand side of (55) with respect to y gives

$$(y - v(t))w(t, y) + (y - p(t))w(t, y) + (y - p(t))(y - v(t))w_y(t, y) + (y - v(t))w_y($$

Substituting p(t) for y in this expression gives

$$(p(t) - v(t))w(t, p(t)).$$

Because this equals $f_y(t^d, p(t))$, (58) shows that $p(t) \neq v(t)$, and Theorem 15.14 holds.

We have proved all the intersection properties at last. Readers should congratulate themselves for their perseverance.

Exercises

15.1. Let p(t), q(t), and u(t) be the power series in Exercise 14.1. The equations in each part of this exercise hold for a power series r(t) of order 1, by Theorem 15.1(ii). Find the first four nonzero terms of r(t).

(a) p(r(t)) = t. (b) q(r(t)) = t. (c) u(r(t)) = t.

15.2. Let p(t), q(t), and u(t) be as in Exercise 14.1. By Theorem 15.1(i), the power series in each part of this exercise can be multiplied by a power series v(t) to give the constant 1. Find the first four nonzero terms of v(t).

(a) 1 + p(t). (b) 1 + u(t). (c) 4 + q(t). (d) 4 + u(t). (e) -1 + p(t). (f) 2 + q(t).

- 15.3. Each power series in Exercise 15.2 is the square of a power series s(t) of order 0, by Theorem 15.1(iii). Find the first four terms of one such series s(t).
- 15.4. For each curve f(x, y) in Exercise 14.2, use Theorems 15.10–15.13 and your answers to Exercise 14.2 to find the number of equivalence classes of reduced parametrizations of f at the origin. For each equivalence class, find a positive integer e and the first four nonzero terms (or all there are) of a power series q(t) such that $(t^e, q(t), 1)$ is in the equivalence class.
- 15.5. Use appropriate technology to graph each curve in Exercise 14.2. Compare the results with your answers to Exercise 15.4 as in the discussions of Figures 15.2–15.5.
- 15.6. Follow the directions of Exercise 15.4 for Exercise 14.5 instead of 14.2.
- 15.7. Use appropriate technology to graph each curve in Exercise 14.5. Compare the results with your answers to Exercise 15.6 as in the discussions of Figures 15.2–15.5.
- 15.8. Follow the directions of Exercise 15.4 for Exercise 14.6 instead of 14.2.
- 15.9. Use appropriate technology to graph each curve in Exercise 14.6. Compare the results with your answers to Exercise 15.8 as in the discussions of Figures 15.2–15.5.
- 15.10. Theorems 4.6–4.8 and Definition 4.9 extend without change to the complex projective plane. Let F(x, y, z) = 0 be a complex curve. Prove that F is nonsingular at the origin if and only if F has a reduced parametrization (k, l, 1) at the origin such that k(t) or l(t) has order 1, every reduced parametrization of F at the origin is equivalent to (k, l, 1), and F does not equal the product of two polynomials that both contain the origin.
- 15.11. In the real projective plane, let F = 0 and G = 0 be curves that are both singular at a point *P*. Prove that $I_P(F, G) \ge 4$ by reducing to the case where *P* is the origin and using Exercise 15.10, Definitions 15.6 and 15.8, and Theorem 4.7.

(Together with Theorem 4.11, this proves that curves F and G intersect exactly once at a point P if and only if they are nonsingular and tangent to different lines there. Exercise 15.18 generalizes this result.)

15.12. In the complex projective plane, a point D is called a *cusp* of a curve F if every line through D except one intersects F twice there and the exceptional line through D intersects F three times there.

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(a) Prove that a curve *F* has the origin (0, 0, 1) as a cusp with exceptional line *y* = 0 if and only if *F*(*x*, *y*, 1) has the form

$$ay^{2} + bx^{3} + cx^{2}y + dxy^{2} + ey^{3} + \text{terms of degree} \ge 4$$
 (59)

for complex numbers a-e with a and b nonzero.

(b) Let F have the form (59). Prove that F has exactly one equivalence class of reduced parametrizations at the origin, with representative (t², q(t), 1) for a power series

$$q(t) = gt^3 + \cdots, \tag{60}$$

where g is a complex number whose square is -b/a. Prove that $I_O(F,G) = o_t G(t^2,q(t),1)$ for every curve G(x, y, z).

- 15.13. In the complex projective plane, a point D is called a *node* of a curve F if all lines through D except two intersect F twice there and each of the two exceptional lines intersects F three times there.
 - (a) Prove that a curve F has the origin (0, 0, 1) as a node with exceptional lines y = 0 and x = 0 if and only if F(x, y, 1) has the form

$$axy + bx^3 + cx^2y + dxy^2 + ey^3 + \text{terms of degree} \ge 4$$
 (61)

for complex numbers a-e with a, b, and e nonzero.

(b) Let *F* have the form (61). Prove that *F* has exactly two equivalence classes of reduced parametrizations at the origin, with representatives (t, u(t), 1) and (v(t), t, 1) for power series

$$u(t) = (-b/a)t^2 + \cdots$$
 and $v(t) = (-e/a)t^2 + \cdots$ (62)

Prove that $I_O(F, G) = o_t G(t, u(t), 1) + o_t G(v(t), t, 1)$ for every curve G(x, y, z).

15.14. Consider the following result.

Theorem

Let (k, l, m) be a parametrization of a curve *F* at a point *D*. Then there is a positive integer *r* and there is a line V(x, y, z) = 0 through *D* such that $o_t W(k, l, m) = r$ for every line W(x, y, z) = 0 through *D* except *V* and $o_t V(k, l, m) = r + s$ where *s* is a positive integer or ∞ .

Prove the theorem by reducing to the case where m(t) is the constant 1 and showing in this case that r is the least positive integer that is the degree of a nonzero term of k(t) or l(t). If

$$k(t) = a_0 + a_r t^r + \cdots$$
 and $l(t) = b_0 + b_r t^r + \cdots$

for complex numbers a_i and b_i with a_r and b_r not both zero, show that V(x, y, 1) = 0 is the line

$$b_r(x-a_0) - a_r(y-b_0) = 0.$$

(We call *r* the *order*, *s* the *index*, and *V* the *branch tangent* of the parametrization (k, l, m). Theorem 15.5 implies that *r*, *s*, and *V* remain unchanged when we replace (k, l, m) with an equivalent parametrization. It follows as in the proof of Theorem 15.9 that transformations preserve *r*, *s*, and *V*.)

(For example, the curve f in (57) of §14 is parametrized by (41) and (43) of this section, which each have order 1 and index 1. Their respective branch tangents x = 0 and y = 0 are the lines that best approximate f near the origin in Figure 15.2.)

- 15.15. Define the order, index, and branch tangent of a parametrization as in Exercise 15.14. Definition 4.9 extends to the complex projective plane without change.
 - (a) Prove that a complex curve *F* is nonsingular at the origin, has tangent line y = 0 there, and does not contain this line if and only if F(x, y, 1) has the form

$$ay + bx^{s+1} + k(x, y)$$
 (63)

for nonzero complex numbers *a* and *b*, a positive integer s, and a polynomial k(x, y) in which every term has either y^2 , xy, or x^{s+2} as a factor.

(b) Let F have the form (63). Prove that F has exactly one equivalence class of reduced parametrizations at the origin, with representative (t, q(t), 1) for a power series

$$q(t) = (-b/a)t^{s+1} + \cdots.$$
(64)

Prove that (t, q(t), 1) has order 1 and index s. Prove that $I_O(F, G) = o_t G(t, q(t), 1)$ for every curve G(x, y, z).

- 15.16. In the complex projective plane, let D be a point of an irreducible curve F. Define a cusp as in Exercise 15.12, a node as in Exercise 15.13, and the order, index, and branch tangent of a parametrization as in Exercise 15.14. Definition 4.9 extends to the complex projective plane without change.
 - (a) Prove that F is nonsingular at D if and only if all reduced parametrizations of F at D are equivalent and have order 1. Prove that the tangent to F at D is the branch tangent of every reduced parametrization of F at D.
 - (b) Prove that *D* is a cusp of *F* if and only if all reduced parametrizations of *F* at *D* are equivalent and have order 2 and index 1.
 - (c) Prove that *D* is a node of *F* if and only if the reduced parametrizations of *F* at *D* all have order 1 and index 1, form two equivalence classes, and have two different lines as branch tangents.
- 15.17. Define the order and branch tangent of a parametrization as in Exercise 15.14. In the real projective plane, let a curve F have a d-fold point P, as in Exercise 4.24. Over the complex numbers, write F as a product of irreducible polynomials F_i and, for each i, take one representative from each equivalence class of reduced parametrizations of F_i at P. Prove that the sum of the orders of these parametrizations is d. Prove that a line intersects F more than d times at P if and only if it is the branch tangent of one of these parametrizations.

(This supports the observation after Exercise 15.14 that the branch tangents of *F* at *P* are the lines that best approximate *F* there.)

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15.18. Define *d*-fold points as in Exercise 4.24. The following theorem generalizes Theorem 4.11 and Exercise 15.11. Prove it by reducing to the case where P is the origin and combining Exercises 4.23 and 15.17 and Definitions 15.6 and 15.8.

Theorem

In the real projective plane, let *P* be a *d*-fold point of a curve *F* and an *e*-fold point of a curve *G* for nonnegative integers *d* and *e*. Then $I_P(F, G) \ge de$, and equality holds if and only if no reduced parametrization of *F* at *P* over the complex numbers has the same branch tangent as a reduced parametrization of *G* at *P* over the complex numbers.

- 15.19. Let *m* be a positive integer. Over the real numbers, let f(x, y), g(x, y), and w(x, y) be polynomials such that every term of *w* has degree at least *m*. Prove that $I_O(f,g) \ge m$ if and only if $I_O(f,g+w) \ge m$. (See Definitions 15.6 and 15.8 and Properties 1.3 and 3.1.)
- 15.20. Over the real numbers, let f(x, y) = 0 be a curve that is nonsingular at the origin and tangent there to the line y = 0. Let g(x, y) be a polynomial, and let *m* be a positive integer.
 - (a) Prove that we can write

$$g = p + w + fr$$

for polynomials p(x), w(x, y), and r(x, y) such that p(x) does not involve y and every term of w(x, y) has degree at least m.

(*Hint*: One approach is to show that y = cf + v for a nonzero real number *c* and a polynomial v(x, y) in which every term has degree at least two. Start with g(x, y), and repeatedly substitute cf + v for y.)

(b) Prove that $I_O(f,g) \ge m$ if and only if we can write

$$g = w + fr$$

for polynomials w(x, y) and r(x, y) such that every term of w(x, y) has degree at least *m*.

- (c) Let h(x, y) be a polynomial, and assume that $I_O(f, g) \ge m$ and $I_O(f, h) \ge m$. Prove that $I_O(g, h) \ge m$ by using part (b), its analogue with *h* in place of *g*, and Exercise 15.19.
- 15.21. In the real projective plane, let *F*, *G*, and *H* be curves, and let *A* be a point at which *F* is nonsingular.
 - (a) Prove that $I_A(G, H)$ is greater than or equal to the smaller of $I_A(F, G)$ and $I_A(F, H)$. (See Exercise 15.20(c).)
 - (b) If *G* is also nonsingular at *A* and $I_A(F, G) > I_A(F, H)$, deduce from part (a) that $I_A(G, H) = I_A(F, H)$. (This shows that we can replace the line *L* in Theorem 9.4 with any curve *F* nonsingular at *A*.)
- 15.22. In the real projective plane, let F, G, and H be curves nonsingular at a point A. Deduce from Exercise 15.21 that two of the numbers $I_A(F, G)$, $I_A(F, H)$, and $I_A(G, H)$ are equal and have a common value less than or equal to the third. (Each part of Exercise 10.15 shows that all values of intersection multiplicities allowed above can occur. Exercise 10.16 shows the need to assume that F, G, and H are all nonsingular at A.)

- 15.23. We work over the real numbers in this exercise. An irreducible curve *F* is *rational* if there are polynomials k(t), l(t), and m(t) such that (k, l, m) is a parametrization of *F*. For example, Exercises 10.20(a), 10.21(a), and 10.22(a) show that (22)–(24) of §8 are rational. Let *d* be a positive integer.
 - (a) Let p(x, y) and q(x, y) be polynomials such that every term of p has degree d, every term of q has degree d + 1, and p and q have no common factors of positive degree. Prove that the homogenization of p(x, y) + q(x, y) is parametrized by x = p(1, t), y = tp(1, t), and z = -q(1, t).
 - (b) Let F be an irreducible curve of degree d + 1 that has a d-fold point, as defined in Exercise 4.24. Conclude from (a) and Exercise 4.23 that F is rational.

(Taking d = 1 shows that every conic is rational, which also follows from the discussion before Theorem 5.9 and the parametrization $(t, t^2, 1)$ of $yz = x^2$. Taking d = 2 in (b) shows that every singular cubic is rational, and (a) accounts for part (a) of Exercises 10.20–10.22. See pp. 28–29 of Miles Reid's book *Undergraduate Algebraic Geometry*, listed in the references, for an accessible proof that no nonsingular cubic is rational.)

§16. Envelopes of Curves

Having proved the duality of conics and their envelopes in §7, we extend that duality to curves of higher degree in this section. In the real projective plane, let F be an irreducible curve of degree at least two that has infinitely many points. We prove in Theorem 16.4 that the basic polarity maps the tangent lines of F to points of an irreducible curve G. Like F, Ghas degree at least two and contains infinitely many points in the real projective plane. We use parametrizations to prove in Theorems 16.5 and 16.6 that the relationship between F and G is symmetric: the basic polarity maps the tangent lines of each curve to points of the other. In effect, each of the curves F and G is the equation of the envelope of the other. We determine the degree of G in Theorem 16.10 by intersecting Fwith curves called polars: the polar of a point P with respect to F is a curve that intersects F at the singular points of F and the points where F has a tangent line passing through P.

We work over the real numbers in this section, unless otherwise stated. We can rewrite the slope-intercept form for a nonvertical line in the Euclidean plane as

$$hx + y + l = 0 \tag{1}$$

for real numbers h and l. We get (1) from the usual form

$$hx + ky + lz = 0 \tag{2}$$

of a line in homogeneous coordinates by setting z = 1 and k = 1, which corresponds to dividing (2) by $z \neq 0$ and $k \neq 0$ and changing notation. When we say that a line has coefficients *h* and *l* or coefficients *h*, *k*, and *l*, we are referring to (1) or (2), respectively.

Let f(x, y) be an irreducible curve of degree at least two that has infinitely many points in the Euclidean plane. We want to find the coefficients h and l of the tangent line to f at a point (a, b) with $f_y(a, b) \neq 0$. By Theorem 12.1, the tangent line at (a, b) has equation

$$f_x(a,b)x + f_y(a,b)y - af_x(a,b) - bf_y(a,b) = 0.$$
 (3)

Dividing by $f_u(a, b) \neq 0$ gives the tangent line the form (1) for

$$h = f_{x}(a,b) / f_{y}(a,b),$$

which we rewrite as

$$hf_{y}(a,b) = f_{x}(a,b). \tag{4}$$

For (1) to be the tangent line to f at (a, b), it must contain this point, and so we must have

$$ha + b + l = 0. \tag{5}$$

Because (a, b) is a point of f, we have

$$f(a,b) = 0. \tag{6}$$

For any point (a, b) with $f_y(a, b) \neq 0$, Equations (4)–(6) say precisely that (a, b) is a point of f whose tangent line has coefficients h and l: (4) determines h, and then (5) determines l. By Theorem 12.1, $f_y(a, b) \neq 0$ for a point (a, b) of f exactly when f has a nonvertical tangent there.

We change notation by replacing the particular point (a, b) of f with a variable point (x, y) of f and by replacing the particular coefficients h and l of the tangent line to f at (a, b) with variable coefficients u and w for the tangent line to f at (x, y). In this notation, Equations (4)-(6) are

$$uf_{y}(x,y) = f_{x}(x,y), \tag{7}$$

$$ux + y + w = 0, (8)$$

$$f(x, y) = 0. \tag{9}$$

These are the equations for the coefficients u and w of the tangent line to f at a general point (x, y) of f. We combine these equations to eliminate x and y and get an equation in u and w of minimal degree. This is the equation of the envelope of f, that is, it is an equation for the coefficients u and w of the tangent lines to f. In homogeneous coordinates (x, y, z), the coefficients of tangent lines are u, v, and w.

For example, consider

$$f(x, y) = y - x^3 - 1.$$
(10)

This polynomial is irreducible because it has degree 1 in y and no factors of positive degree without y. It has degree 3, and the curve f = 0 has infinitely many points. For f in (10), Equations (7)–(9) become

$$u = -3x^2,\tag{11}$$

$$ux + y + w = 0, (12)$$

$$y = x^3 + 1.$$
 (13)

We want the equation in u and w of smallest degree that follows from (11)–(13). We eliminate y from (12) by using (13) to substitute for y, which gives

$$ux + x^3 + 1 + w = 0$$

Multiplying this equation by 3 and subtracting *x* times (11) eliminates x^3 and gives

$$2ux = -3(w+1).$$
(14)

To eliminate x from (11), multiply (11) by $4u^2$ to get

$$4u^3 = -3(2ux)^2$$

and use (14) to substitute for 2ux to get

$$4u^3 = -27(w+1)^2. (15)$$

We will see after Theorem 16.4 that (15) is the equation of least degree satisfied by the coefficients u and w of the tangent lines to (13).

In general, we want to eliminate x and y from the three equations (7)–(9) in x, y, u, and w to get one equation in u and w. Solving (8) for y and using this to eliminate y from (7) and (9) gives two equations in u, w, and x:

$$uf_{y}(x, -ux - w) = f_{x}(x, -ux - w),$$
(16)

$$f(x, -ux - w) = 0.$$
(17)

We want to combine these two equations to eliminate x and get one equation in u and w.

In Theorem 15.16, we took two polynomials in two variables and found a nonzero sum of multiples of the polynomials that eliminates one of the variables. The next theorem gives the same result for polynomials in three variables. We postpone the proof to the end of this section because of its similarity to the proof of Theorem 15.16.

Theorem 16.1

Let p(u, w, x) and q(u, w, x) be polynomials that have no common factors of positive degree. Then there are polynomials d(u, w, x) and e(u, w, x) and a nonzero polynomial r(u, w) not involving x such that

$$p(u, w, x)d(u, w, x) + q(u, w, x)e(u, w, x) = r(u, w).$$

§16. Envelopes of Curves

To study envelopes in the projective plane, we need equations of tangent lines in homogeneous coordinates. The next result is the analogue of Theorem 12.1 in homogeneous coordinates.

Theorem 16.2

Let (a, b, c) be a point of a curve F(x, y, z). Then F is nonsingular at (a, b, c) if and only if at least one of the quantities F_x , F_y , F_z is nonzero at (a, b, c). In this case, the tangent to F at (a, b, c) is the line

$$F_x(a, b, c)x + F_y(a, b, c)y + F_z(a, b, c)z = 0.$$
(18)

Proof

Because the theorem treats x, y, and z symmetrically and at least one coordinate of the point (a, b, c) is nonzero, we can assume that $c \neq 0$. If Fhas degree n, then F_x is either homogeneous of degree n - 1 or the zero polynomial. In either case, we have

$$F_{x}(a, b, c) = c^{n-1}F_{x}(a/c, b/c, 1)$$

and analogous equations for F_y and F_z . Relabeling lets us assume that c = 1 and the given point has coordinates (a, b, 1).

Because F(a, b, 1) = 0, Equation (21) of §12 shows that

$$aF_{x}(a,b,1) + bF_{y}(a,b,1) + F_{z}(a,b,1) = 0.$$
(19)

Thus, at least one of the quantities F_x , F_y , F_z is nonzero at (a, b, 1) if and only if F_x or F_y is nonzero at (a, b, 1). This happens if and only if F is nonsingular at (a, b, 1), by Theorem 12.1 and Equations (29) and (34) of §12. When F is nonsingular at (a, b, 1), the tangent there is given by (3), which we can rewrite as

$$F_x(a,b,1)x + F_y(a,b,1)y + F_z(a,b,1) = 0$$
(20)

by (29) and (34) of §12 and (19) above. The homogeneous form of (20) is (18). $\hfill \square$

The next result lets us use the complex numbers to study the envelopes of curves over the real numbers.

Theorem 16.3

Let F be an irreducible curve over the real numbers that has infinitely many points in the real projective plane. Then F remains irreducible over the complex numbers.

Proof

We claim that *F* has finitely many singular points in the real projective plane. Since at least one variable appears in *F*, we can assume that *y* does. Then F_y is nonzero, and so it has no factors of positive degree in

common with *F* (since *F* is irreducible of degree greater than F_y). Thus, *F* and F_y intersect at finitely many points (by Theorem 11.10). *F* is non-singular at all of its other points, by Theorem 16.2.

Over the complex numbers, let U be an irreducible factor of F. By Theorem 11.8, either (i) there is a complex number $k \neq 0$ such that kU has real coefficients or (ii) $U\overline{U}$ has real coefficients and is a factor of F over the real numbers.

If (ii) held, the irreducibility of F over the real numbers would imply that it is a constant multiple of $U\overline{U}$. Then any point of F in the real projective plane would lie on either U or \overline{U} , and so it would lie on both Uand \overline{U} (by the remarks before Property 12.6). Any line through such a point would intersect both U and \overline{U} at least once there (by Theorem 3.6(iii)), and so it would intersect F at least twice there (by Theorem 3.6(v)). Thus, F would be singular at each of its points in the real projective plane (by Definition 4.9). This would contradict the first paragraph of the proof, since F has infinitely many points in the real projective plane.

We now know that condition (i) holds. Then *F* is a multiple of kU over the real numbers (by Theorem 11.7(ii)), and so it is a constant multiple of kU (since *F* is irreducible over the real numbers). Thus, *F* is irreducible over the complex numbers.

We can now generalize the process of deriving Equation (15) from Equations (11)–(13). We prove that the coefficients of the tangents to a curve *F* lie on a unique curve *G* of minimal degree. Recall that we consider two curves to be the same when they differ by a nonzero constant factor (as after the proof of Theorem 3.6). Recall also from the start of §7 that the basic polarity interchanges points (h, k, l) with lines hx + ky + lz = 0 and preserves incidence.

Theorem 16.4

Let F(x, y, z) be an irreducible curve of degree at least two that has infinitely many points.

- (i) Then there is a unique irreducible curve G(u, v, w) that contains every point (h, k, l) such that the line hx + ky + lz = 0 is tangent to *F*.
- (ii) Let S(u, v, w) be any curve whose points (h, k, l) have images hx + ky + lz = 0 under the basic polarity that include the tangent lines to *F* at infinitely many points. Then *S* has *G* as a factor.
- (iii) G has degree at least two and contains infinitely many points.

Proof

Because F(x, y, z) has degree at least two and is irreducible over the complex as well as the real numbers (by Theorem 16.3), *y* appears in *F* (by the paragraph before Theorem 11.3). Then *F* and *F*_y have no common factors of positive degree and intersect at finitely many points, by the first paragraph of the proof of Theorem 16.3. These are the points where

F is singular or has a tangent line containing the point (0, 1, 0) (by Theorem 16.2).

Since *F* is irreducible and has degree at least two, it does not have *z* as a factor, and so *F* intersects the line at infinity z = 0 at finitely many points (by Theorem 4.5). Thus, the previous paragraph and the assumption that *F* has infinitely many points in the real projective plane imply that *F* has infinitely many points in the Euclidean plane at which it is nonsingular and its tangent line is not vertical.

We claim that any point in the real projective plane lies on tangent lines at only finitely many points of *F*. In fact, the first paragraph of the proof shows that this is true for the point (0, 1, 0), and the claim follows because any point can be transformed to (0, 1, 0) (by Theorem 3.4). In particular, the claim implies that any line is tangent to *F* at only finitely many points. It follows that *F* has infinitely many tangent lines, since *F* is nonsingular at infinitely many points (by the previous paragraphs).

Let f(x, y) = F(x, y, 1). Equations (16) and (17) correspond to the polynomials

$$uf_y(x, -ux - w) - f_x(x, -ux - w)$$
 and $f(x, -ux - w)$. (21)

We claim that these two polynomials have no common factors of positive degree. If they did, then so would the polynomials we get by substituting -y - ux for w, namely,

$$uf_u(x, y) - f_x(x, y)$$
 and $f(x, y)$

(since the substitution is reversed by replacing y with -ux - w). Then f(x, y) and $f_y(x, y)$ would have a common factor of positive degree (since u does not appear in f(x, y)), and this would contradict the first paragraph of this proof (by (34) of §12).

Because they have no common factors of positive degree, there is a sum of multiples of the polynomials in (21) that is a nonzero polynomial r(u, w) not involving x (by Theorem 16.1). It follows that r(h, l) = 0 for any real numbers h and l such that the polynomials in (21) become zero when we substitute h for u, l for w, and any number for x. The discussions of (3)–(9), (16), and (17) show that r(h, l) = 0 for the coefficients h and l of any nonvertical line tangent to f at a point in the Euclidean plane.

Let R(u, v, w) be the homogenization of the polynomial r(u, w). Theorem 16.2 and the last sentence of the previous paragraph imply that $R(F_x, F_y, F_z) = 0$ at any point in the Euclidean plane where *F* is nonsingular and its tangent is not vertical. There are infinitely many such points (by the second paragraph of the proof), and so *F* and $R(F_x, F_y, F_z)$ have a common factor of positive degree (by Theorem 11.10). Thus, since *F* is irreducible, it is a factor of $R(F_x, F_y, F_z)$.

Factor R(u, v, w) over the real numbers into a product of irreducible homogeneous polynomials $G_i(u, v, w)$. Over the complex numbers, Fis irreducible (by Theorem 16.3) and a factor of the product of the $G_i(F_x, F_y, F_z)$, and so it is a factor of at least one of the $G_i(F_x, F_y, F_z)$ (by Theorem 15.7 on unique factorization over the complex numbers). Thus, over the real numbers, we have found an irreducible polynomial G(u, v, w) such that F is a factor of $G(F_x, F_y, F_z)$ (by Theorem 11.7(ii)). It follows that

$$G(F_{x}(a, b, c), F_{y}(a, b, c), F_{z}(a, b, c)) = 0$$

whenever F(a, b, c) = 0. Thus, we have G(h, k, l) = 0 for every line hx + ky + lz = 0 tangent to *F* at any point (a, b, c), by Theorem 16.2. This proves the existence of the curve *G* in (i).

Let S(u, v, w) be any curve whose points (h, k, l) have images hx + ky + lz = 0 under the basic polarity that include tangent lines to F at infinitely many points. Because no line is tangent to F at infinitely many points (by the third paragraph of the proof), S contains infinitely many points (h, k, l) such that the lines hx + ky + lz = 0 are tangent to F. Then S and G intersect at infinitely many points (by the last paragraph), and so they have a common factor of positive degree (by Theorem 11.10). Since G is irreducible, it is a factor of S, proving (ii).

If the homogeneous polynomial S(u, v, w) in the last paragraph is irreducible, then it must be a constant multiple of *G*, and so *S* and *G* represent the same curve. Together with the last two paragraphs and the assumption that *F* has infinitely many points, this shows that *G* is unique and completes the proof of (i).

Because *F* has infinitely many tangent lines and only finitely many of them contain any point (by the third paragraph of the proof), the tangent lines to *F* are not all concurrent. Applying the basic polarity shows that *G* has infinitely many points and they are not all collinear, proving (iii).

Let *F* be irreducible of degree at least two and have infinitely many points. We call the curve *G* in Theorem 16.4 the *dual* of *F*. We define the *envelope* of *F* to be the set of lines hx + ky + lz = 0 for all points (h, k, l) of *G*. Thus, we get the lines of the envelope of *F* by applying the basic polarity to the points of the dual of *F*. In effect, the dual *G* of *F* is the equation of the envelope of *F*. The envelope includes all tangent lines to *F* (by Theorem 16.4(i)). It has no other lines when *F* is a conic (by Theorem 7.4), as in the first sentence of §7. Note that we are dualizing curves here instead of theorems (as in §7).

We have seen that Equation (15) holds for the coefficients u and w of every tangent line to (13) in the Euclidean plane. Since (15) is irreducible (by Theorem 8.1(i)), it is the dual of (13) (by Theorem 16.4(ii)).

In Theorem 7.4, each of the conics K and K^* is the dual of the other. This symmetric relationship between conics and their duals extends to curves of higher degree. We base the proof on parametrizations. Because of the connections between tangents and partial derivatives in Theorems 12.1 and 16.2, we consider derivatives of power series.

Let

$$p(t) = \sum a_i t^i = a_0 + a_1 t + a_2 t^2 + a_3 t^3 + \cdots$$

be a power series. We define its *derivative* to be the power series

$$p'(t) = \frac{d}{dt} \sum a_i t^i = \sum i a_i t^{i-1} = a_1 + 2a_2 t + 3a_3 t^2 + \cdots$$

Just as we treat the power series p(t) algebraically without substituting nonzero numbers for t, we define its derivative algebraically without using limits.

Let $q(t) = \sum b_i t^i$ be another power series. Calculus suggests that

$$\frac{d}{dt}(p(t) + q(t)) = p'(t) + q'(t),$$
(22)

and we can easily check this: the left side of (22) is

$$\frac{d}{dt}\sum (a_i + b_i)t^i = \sum i(a_i + b_i)t^{i-1}$$
$$= \sum ia_it^{i-1} + \sum ib_it^{i-1},$$

which is the right side of (22). If c is a constant, the usual rule

$$\frac{d}{dt}(cp(t)) = cp'(t) \tag{23}$$

holds because

$$\frac{d}{dt}\left(\sum ca_{i}t^{i}\right) = \sum ica_{i}t^{i-1} = c\sum ia_{i}t^{i-1}.$$

We can also check the product rule

$$\frac{d}{dt}(p(t)q(t)) = p'(t)q(t) + p(t)q'(t):$$
(24)

the right side of (24) is

$$\begin{split} \left(\sum ia_i t^{i-1}\right) \left(\sum b_j t^j\right) + \left(\sum a_i t^i\right) \left(\sum j b_j t^{j-1}\right) \\ &= \sum ia_i b_j t^{i-1+j} + \sum j a_i b_j t^{i+j-1} \\ &= \sum (i+j) a_i b_j t^{i+j-1} \\ &= \frac{d}{dt} \sum a_i b_j t^{i+j}, \end{split}$$

which is the left side of (24).

If r(t) is a third power series, the product rule generalizes to the relation

$$\frac{d}{dt}(pqr) = p'qr + pq'r + pqr':$$
(25)

the left side of (25) is

$$\frac{d}{dt}((pq)r) = (pq)'r + pqr' \quad (by (24))$$
$$= (p'q + pq')r + pqr'$$

(by (24)), which equals the right side of (25). Likewise, it follows that

$$\frac{d}{dt}(p_1\cdots p_n)=p_1'p_2\cdots p_n+p_1p_2'\cdots p_n+\cdots+p_1\cdots p_{n-1}p_n'$$

for power series $p_1(t), \ldots, p_n(t)$. Taking p_1, \ldots, p_n to be the same power series p(t) gives the generalized power rule

$$\frac{d}{dt}(p^n) = np^{n-1}p' \tag{26}$$

for any positive integer *n*. Taking p^0 to be the constant 1 makes (26) hold for n = 0 as well.

Consider a polynomial in two variables

$$f(x, y) = \sum c_{ij} x^i y^j.$$

Multivariate calculus suggests that

$$\frac{d}{dt}f(p,q) = p'f_x(p,q) + q'f_y(p,q)$$
(27)

for any power series p(t) and q(t). We can check this by combining the results of the last two paragraphs: the left side of (27) is

$$\frac{d}{dt} \sum c_{ij} p^i q^j = \sum c_{ij} (p^i q^j)' \quad (by (22) \text{ and } (23))$$
$$= \sum c_{ij} ((p^i)'q^j + p^i (q^j)') \quad (by (24))$$
$$= \sum c_{ij} (ip^{i-1}p'q^j + p^i jq^{j-1}q') \quad (by (26))$$
$$= p' \sum ic_{ij} p^{i-1}q^j + q' \sum jc_{ij} p^i q^{j-1},$$

and this is the right side of (27).

If a curve *F* has tangent line hx + ky + lz = 0 at a point (a, b, c), then (h, k, l) is a point on the dual *G* of *F* (by Theorem 16.4(i)). If *G* is nonsingular at (h, k, l), part (i) of the next result shows the symmetry of the re-

lationship between *F* and *G* at their points (a, b, c) and (h, k, l). The proof shows the usefulness of parametrizations in studying curves.

Theorem 16.5

Let F(x, y, z) be an irreducible curve of degree at least two that has infinitely many points. Let (a, b, c) be a nonsingular point of F, and let hx + ky + lz = 0 be the tangent line to F at (a, b, c). Let G be the dual of F, and assume that G is nonsingular at the point (h, k, l).

- (i) Then au + bv + cw = 0 is the tangent line to G(u, v, w) at the point (h, k, l).
- (ii) The point (a, b, c) is not a flex of F.

Proof

Because the point (a, b, c) has at least one nonzero coordinate, and because the theorem treats the homogeneous coordinates x, y, and z symmetrically, we can assume that $c \neq 0$. Dividing by c and relabeling a and b lets us assume that c = 1 and (a, b, 1) is the given point of F.

Because *F* is nonsingular at (a, b, 1), either $F_x(a, b, 1)$ or $F_y(a, b, 1)$ is nonzero, by Theorem 12.1 and (29) and (34) of §12. We can assume that $F_y(a, b, 1) \neq 0$ (by the theorem's symmetry in *x* and *y*), and so *k* is nonzero (by Theorem 16.2). Dividing the equation hx + ky + lz = 0 by *k* and relabeling *h* and *l* let us assume that k = 1 and

$$hx + y + lz = 0 \tag{28}$$

is the tangent line to F at (a, b, 1). Because this line contains the point (a, b, 1), we have

$$ha + b + l = 0.$$
 (29)

Set f(x, y) = F(x, y, 1). Multiplying *F* by a nonzero constant, if necessary, gives

$$f(x, y) = h(x - a) + (y - b) + \sum e_{ij}(x - a)^{i}(y - b)^{j}$$

for real numbers e_{ij} and $i + j \ge 2$ (by Theorem 4.10). Substituting x = t + a and $y = y^* + b$ for indeterminates *t* and y^* gives

$$f(t + a, y^* + b) = ht + y^* + \sum e_{ij}t^i y^{*j}$$

There is a power series $y^* = -ht + \cdots$ with real coefficients that makes $f(t + a, y^* + b)$ identically zero, by the discussion of (6) in §14. Thus, we have

$$f(t+a,q(t)) = 0$$
 (30)

for a power series

$$q(t) = b - ht + \cdots \tag{31}$$

with real coefficients. Using (27) to differentiate the left side of (30) with respect to *t* shows that

$$f_{x}(t+a,q) + q'f_{y}(t+a,q) = 0.$$
(32)

Substituting

$$(t+a,q(t),1)$$
 (33)

into F(x, y, z) gives zero (by (30)), and so (33) is a parametrization of *F* (by Definition 15.2). *F* is a factor of $G(F_x, F_y, F_z)$, by the fourth-to-last paragraph of the proof of Theorem 16.4. The last two sentences imply that

$$G(F_x(t+a,q,1),F_y(t+a,q,1),F_z(t+a,q,1)) = 0.$$
(34)

Because F(t + a, q(t), 1) = 0, Equation (21) of §12 shows that

$$(t+a)F_x(t+a,q,1) + qF_u(t+a,q,1) + F_z(t+a,q,1) = 0.$$

Using this equation to eliminate F_z from (34) and applying (29) and (34) of §12 gives

$$G(f_x(t+a,q), f_y(t+a,q), -(t+a)f_x(t+a,q) - qf_y(t+a,q)) = 0.$$

We can eliminate f_x from this equation by using (32), which gives

$$G(-q'f_y(t+a,q), f_y(t+a,q), (t+a)q'f_y(t+a,q) - qf_y(t+a,q)) = 0.$$
(35)

Let *m* be the degree of the homogeneous polynomial G(u, v, w). The factor of $f_y(t + a, q)$ in every coordinate of (35) lets us rewrite that equation as

$$[f_y(t+a,q)]^m G(-q',1,(t+a)q'-q) = 0.$$
(36)

The constant term of the power series $f_y(t + a, q(t))$ is $f_y(a, b)$ (by (31)), and this is nonzero (by the second paragraph of the proof and (34) of §12). Thus, Equation (36) and the discussion before (13) of §14 imply that

$$G(-q', 1, (t+a)q'-q) = 0.$$
(37)

Equation (37) *is the key connection between F and its dual G*: it relates *G* directly to the parametrization (33) of *F*.

If the power series q(t) had no terms of degree greater than 1, (30) and (31) would give the equation

$$f(t+a, b-ht) = 0.$$

Substituting x - a for t would show that f(x, b - h(x - a)) is the zero polynomial, and so f(x, y) would have y - b + h(x - a) as a factor (by Theorem 1.9(ii)). Because this contradicts the assumption that F(x, y, z) is irreducible of degree at least two, q(t) has a nonzero term of degree greater than 1.

Let pt^{s+1} be the nonzero term of q(t) having smallest degree greater than 1; p is a real number, s is an integer, and we have

$$p \neq 0$$
 and $s \ge 1$. (38)

By (31), we have

$$q(t) = b - ht + pt^{s+1} + rt^{s+2} + \cdots$$
(39)

for a real number r (possibly zero). Differentiating gives

$$q'(t) = -h + (s+1)pt^{s} + (s+2)rt^{s+1} + \cdots.$$
(40)

Set g(u, w) = G(u, 1, w). Then Equation (37) becomes

$$g(-q',(t+a)q'-q) = 0.$$
 (41)

Because (28) is a tangent line to F, (h, l) is a point of g (by Theorem 16.4(i)). By Theorem 4.10, we can write

$$g(u,w) = d(u-h) + e(w-l) + \sum n_{ij}(u-h)^{i}(w-l)^{j}$$
(42)

for real numbers d, e, and n_{ij} , where

$$i+j \ge 2 \tag{43}$$

in the sum.

To use (41), we set u = -q' and w = (t + a)q' - q in (42). This replaces u - h with

$$-q'-h = -(s+1)pt^s - (s+2)rt^{s+1} + \cdots$$

(by (40)) and w - l with

$$(t+a)q'-q-l$$

= $(t+a)[-h+(s+1)pt^{s}+(s+2)rt^{s+1}+\cdots]$
 $-b+ht-pt^{s+1}+\cdots-l$ (by (39) and (40))
= $(s+1)apt^{s}+(sp+(s+2)ar)t^{s+1}+\cdots$

(by (29)). Then the right side of (42) becomes

$$d[-(s+1)pt^{s} - (s+2)rt^{s+1} + \cdots] + e[(s+1)apt^{s} + (sp + (s+2)ar)t^{s+1} + \cdots] + \sum n_{ij}(-(s+1)pt^{s} + \cdots)^{i}((s+1)apt^{s} + \cdots)^{j}.$$
(44)

This is identically zero, by (41), and so each power of *t* ends up with coefficient zero when we collect terms in (44).

When the summation at the end of (44) is expanded, the degree of each term is at least 2s (by (43)), which is greater than s (by (38)).

Thus, the coefficient of t^s in the expansion of (44) is

$$(s+1)p(-d+ea)$$

Since this is zero, (38) implies that

$$d = ea. \tag{45}$$

The hypothesis that G(u, v, w) is nonsingular at (h, 1, l) means that *d* and *e* are not both zero and that

$$d(u-h) + e(w-l) = 0$$
(46)

is the tangent line to g(u, w) at (h, l), by (42) and Theorem 4.10. Then (45) implies that

$$e \neq 0, \tag{47}$$

and dividing (46) by *e* gives the equation

$$a(u-h) + w - l = 0$$

for the tangent line to g(u, w) at (h, l). Collecting terms and homogenizing this equation shows that the tangent line to G(u, v, w) at (h, 1, l) is

$$au + (-ah - l)v + w = 0.$$

We can rewrite this equation as au + bv + w = 0 by (29). This proves (i), by the first two paragraphs of the proof.

Collecting the coefficients of the t^{s+1} terms in (44) before the summation gives

$$-(s+2)dr + esp + (s+2)ear = esp$$

(by (45)). Since this is nonzero (by (38) and (47)), the only way that the t^{s+1} terms in (44) can all cancel is if the summation produces a t^{s+1} term. Since every term in the summation has degree at least 2s (by (43)), (38) implies that

$$s = 1.$$
 (48)

We deduce from this that (a, b, 1) is not a flex of *F*.

The transformation $x^* = x - az$, $y^* = y$, $z^* = z$ takes the parametrization (33) of F(x, y, z) to a parametrization (t, q(t), 1) of $F(x^* + az^*, y^*, z^*)$ (by the second paragraph of the proof of Theorem 15.9). Because (t, q(t), 1) is reduced (by Theorem 15.11), so is (33) (by the fourth paragraph of the proof of Theorem 15.9).

Because *F* is nonsingular at (a, b, 1), it intersects any line through (a, b, 1) except the tangent to *F* exactly once there. Thus, Definition 15.6 and the previous paragraph imply that every reduced parametrization of *F* at (a, b, 1) is equivalent to (33). Then the number of times that *F* intersects its tangent line at (a, b, 1) is the order of the power series we

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get by substituting (33) into the left side of (28). That power series is

$$h(t+a) + b - ht + pt^2 + \dots + l$$

(by (39) and (48)), which simplifies to $pt^2 + \cdots$ (by (29)), and so it has order 2 (by (38)). Then *F* intersects its tangent at (a, b, 1) exactly twice there, and (a, b, 1) is not a flex of *F*.

If a curve *F* has dual *G*, recall that the basic polarity interchanges the points of *G* with the lines of the envelope of *F* (as after the proof of Theorem 16.4). The envelope consists of the tangent lines to *F* and finitely many other lines, by Theorem 16.4(i) and parts (ii) and (iii) of the next result. Part (i) shows that the relation between a curve and its dual is symmetric: each of them is the dual of the other, which means that the points of each give the coefficients of the lines in the envelope of the other.

Theorem 16.6

Let F(x, y, z) be an irreducible curve of degree at least two that has infinitely many points. Let G(u, v, w) be the dual of F. Let F_0 be the set of nonsingular points of F whose tangent lines are mapped by the basic polarity to nonsingular points of G. Let G_0 be the set of nonsingular points of G whose tangent lines are mapped by the basic polarity to nonsingular points of F.

- (i) Then F is the dual of G.
- (ii) F₀ includes all but finitely many points of F, and G₀ includes all but finitely many points of G.
- (iii) The points of F_0 and G_0 are matched up by associating points (a, b, c) of F_0 and (h, k, l) of G_0 when hx + ky + lz = 0 is the tangent line to F(x, y, z) at (a, b, c) and au + bv + cw = 0 is the tangent line to G(u, v, w) at (h, k, l).

Proof

Let (a, b, c) be a point of F_0 . Then F(x, y, z) is nonsingular at (a, b, c) and tangent there to a line hx + ky + lz = 0, where (h, k, l) is a nonsingular point of *G*. Then au + bv + cw = 0 is the tangent line to G(u, v, w) at (h, k, l), by Theorem 16.5(i), and so (h, k, l) belongs to G_0 .

The first paragraph of the proof of Theorem 16.3 shows that *F* has finitely many singular points. The same holds for *G* because it satisfies the same hypotheses as *F*, by Theorem 16.4. For each singular point (h, k, l) of *G*, the line hx + ky + lz = 0 is tangent to *F* at finitely many points (by the third paragraph of the proof of Theorem 16.4). The last three sentences and Theorem 16.4(i) show that F_0 includes all but finitely many points of *F*.

G has a dual because it satisfies the same hypotheses as *F* (by Theorem 16.4). F_0 contains infinitely many points (by the previous paragraph and the assumption that *F* has infinitely many points), and the basic po-

larity maps each point (a, b, c) of F_0 to a line au + bv + cw = 0 tangent to G(u, v, w) (by the first paragraph of the proof). Thus, F is a multiple of the dual of G (by Theorem 16.4(ii) with F and G interchanged). Since F is irreducible, it is the dual of G, and (i) holds.

The second paragraph of the proof shows that F_0 includes all but finitely many points of *F*. Since the relation between *F* and *G* is symmetric (by (i)), it follows that G_0 includes all but finitely many points of *G*, and (ii) holds.

By the first paragraph of the proof, any point (a, b, c) of F_0 determines a point (h, k, l) of G_0 such that hx + ky + lz = 0 is the tangent line to F(x, y, z) at (a, b, c) and au + bv + cw = 0 is the tangent line to G(u, v, w)at (h, k, l). This last condition implies that each point of F_0 gives a different point of G_0 . Each point of G_0 arises in this way from a point of F_0 because of the symmetry of F and G. Part (iii) follows.

Because (15) is the dual of (13) (as we saw after the proof of Theorem 16.4), Theorem 16.6(i) shows that (13) is the dual of (15). We can check this by finding the dual of (15) directly, as follows. Let

$$g(u,w) = 4u^3 + 27(w+1)^2$$
(49)

be the polynomial corresponding to (15). Interchanging *x* with *u*, *y* with *w*, and *f* with *g* in Equations (7)–(9) gives

$$xg_w(u,w) = g_u(u,w),\tag{50}$$

$$xu + w + y = 0, (51)$$

$$g(u,w) = 0. \tag{52}$$

The dual of *g* is the irreducible curve in *x* and *y* that follows from (50)–(52) by eliminating *u* and *w*.

For g in (49), Equations (50)–(52) give

$$54x(w+1) = 12u^{2},$$

 $xu + w + y = 0,$ (53)

$$4u^3 = -27(w+1)^2. (54)$$

Canceling 6 on both sides of the first equation gives

$$9x(w+1) = 2u^2.$$
 (55)

By setting aside the point (u, w) = (0, -1) of (54), we can combine (54) and (55) to get

$$u = \frac{(2u^2)^2}{4u^3} = \frac{[9x(w+1)]^2}{-27(w+1)^2} = -3x^2.$$
 (56)

Since $u \neq 0$, we have $x \neq 0$, and combining (55) and (56) gives

$$w+1 = \frac{2u^2}{9x} = \frac{2(-3x^2)^2}{9x} = 2x^3.$$
 (57)
Using (56) and (57) to eliminate u and w from (53) gives

$$0 = xu + w + y = x(-3x^2) + (2x^3 - 1) + y = y - x^3 - 1.$$
 (58)

Thus, since (10) is irreducible, it is the dual of (15), as claimed.

We call the curves *F* and *G* in Theorem 16.6 *dual* because each is the dual of the other. To relate *F* and *G* computationally, we set f(x, y) = F(x, y, 1) and g(u, w) = G(u, 1, w). We can solve (7) and (8) for *u* and *w* in terms of *x* and *y* to get

$$u = \frac{f_x(x, y)}{f_y(x, y)}$$
 and $w = -x \frac{f_x(x, y)}{f_y(x, y)} - y.$ (59)

Likewise, (50) and (51) let us express x and y in terms of u and w as

$$x = \frac{g_u(u, w)}{g_w(u, w)}$$
 and $y = -u \frac{g_u(u, w)}{g_w(u, w)} - w.$ (60)

The key relations among x, y, u, and w are given by (59), (60), (9), and (52). For example, for f and g as in (10) and (49), (59) and (60) give

$$u = -3x^{2}, w = 3x^{3} - y,$$

$$x = \frac{2u^{2}}{9(w+1)}, y = \frac{-2u^{3}}{9(w+1)} - w,$$
(61)

in addition to (13) and (15).

The equations in (59) and (60) match up the points (x, y) of f and the points (u, w) of g, with finitely many exceptions on each curve (by Theorem 16.6 and the first two paragraphs of the proof of Theorem 16.4). For example, the equations in (61) match up the points in (13) and (15) except for the points (u, w) = (0, -1) on (15), (x, y) = (0, 1) on (13), and the points at infinity on the curves. Note that (15) is singular at (0, -1) and (13) has a flex at (0, 1), in agreement with Theorems 16.5(ii) and 16.6. When (59) and (60) match up a point (x, y) = (a, b) of f with a point (u, w) = (h, l) of g for real numbers a, b, h, and l, then hx + y + l = 0 is the tangent line to f(x, y) at (a, b), and au + b + w = 0 is the tangent line to g(u, w) at (h, l) (by Theorem 16.6(iii)).

Let F(x, y, z) be an irreducible curve of degree at least two that has infinitely many points. The *class* of *F* is the degree of the dual of *F*. Although the dual conics in Theorem 7.4 both have degree 2 and the dual curves in (13) and (15) both have degree 3, dual curves do not generally have the same degree. The key to finding the class of a curve *F* is to count the number of tangent lines to *F* that pass through a typical point in the complex projective plane. This number is the degree of the dual of *F* because it equals the numbers of points where the dual intersects a typical line in the complex projective plane.

The *polar* of a point (q, r, s) with respect to a curve F(x, y, z) is the quantity

$$qF_x + rF_y + sF_z. \tag{62}$$

If this is not the zero polynomial, it is a homogeneous polynomial in x, y, and z that has degree one less than F. Multiplying F by a nonzero constant does the same to (62).

The next result shows how to find the points where *F* has a tangent line containing the point (q, r, s): they are the nonsingular points of *F* that lie on the polar of (q, r, s) with respect to *F*.

Theorem 16.7

Let E(x, y, z) be the polar of a point (q, r, s) with respect to a curve F(x, y, z). Then a point (a, b, c) of F satisfies E(a, b, c) = 0 if and only if either F is singular at (a, b, c) or else the tangent line to F at (a, b, c) contains (q, r, s).

Proof

Since E(x, y, z) is given by (62), we have E(a, b, c) = 0 if and only if

$$qF_x(a, b, c) + rF_y(a, b, c) + sF_z(a, b, c) = 0.$$

This equation holds if and only if either $F_x(a, b, c)$, $F_y(a, b, c)$, and $F_z(a, b, c)$ are all zero or else (18) is a line that contains the point (q, r, s). By Theorem 16.2, this happens if and only if either (a, b, c) is a singular point of *F* or else *F* has a tangent line at (a, b, c) that contains (q, r, s).

We determine the class of a curve F by using polars to determine how many tangent lines to F pass through a typical point in the complex projective plane. We avoid messy calculations by using transformations to simplify equations. The next result shows that transformations preserve polars.

Let a transformation $(x, y, z) \rightarrow (x', y', z')$ be given by (5) of §3 for real numbers a-i. As in (14) and (15) of §3, substituting (6) of §3 in a homogeneous polynomial V(x, y, z) gives a homogeneous polynomial V'(x', y', z'). We take V'(x', y', z') to be the zero polynomial when V(x, y, z) is. In either case, V'(x', y', z') is the unique polynomial that gives V(x, y, z) under the substitutions in (5) of §3 (which reverse those in (6) of §3), and we say that the transformation takes V to V'.

Theorem 16.8

Let a transformation take a point (q, r, s) and a curve W(x, y, z) to a point (q', r', s') and a curve W'(x', y', z'). Then the polar of (q, r, s) with respect to W(x, y, z) is taken by the transformation to the polar of (q', r', s') with respect to W'(x', y', z').

Proof

Let the transformation be given by (5) of §3. We claim that

$$(W_{x})' = aW_{x'}' + dW_{y'}' + gW_{z'}'.$$
(63)

Note that each partial derivative on the right of (63) is multiplied by the coefficient of x in the corresponding equation in (5) of §3. By interchanging the roles of the variables, we conclude from the claim that

$$(W_y)' = bW'_{x'} + eW'_{u'} + hW'_{z'}, (64)$$

$$(W_z)' = cW'_{x'} + fW'_{u'} + iW'_{z'}.$$
(65)

Combining (63)–(65) shows that

$$\begin{aligned} (qW_x + rW_y + sW_z)' \\ &= q(W_x)' + r(W_y)' + s(W_z)' \\ &= (aq + br + cs)W'_{x'} + (dq + er + fs)W'_{y'} + (gq + hr + is)W'_{z'} \\ &= q'W'_{x'} + r'W'_{y'} + s'W'_{z'}, \end{aligned}$$

by (5) of §3. Thus, the polar of (q, r, s) with respect to W(x, y, z) is taken by the transformation to the polar of (q', r', s') with respect to W'(x', y', z'), as desired.

It remains for us to prove (63). We write

$$W'(x', y', z') = \sum p_{jkl} x'^{j} y'^{k} z'^{l}$$
(66)

for real numbers p_{jkl} . By the last sentence before the theorem, using (5) of §3 to substitute in (66) gives

$$W(x, y, z) = \sum p_{jkl} (ax + by + cz)^{j} (dx + ey + fz)^{k} (gx + hy + iz)^{l}.$$

Differentiating with respect to *x* gives

$$W_{x} = a \sum jp_{jkl}(ax + by + cz)^{j-1}(dx + ey + fz)^{k}(gx + hy + iz)^{l}$$

+ $d \sum kp_{jkl}(ax + by + cz)^{j}(dx + ey + fz)^{k-1}(gx + hy + iz)^{l}$
+ $g \sum lp_{jkl}(ax + by + cz)^{j}(dx + ey + fz)^{k}(gx + hy + iz)^{l-1}.$ (67)

On the other hand, it follows from (66) that

$$aW'_{x'} + dW'_{y'} + gW'_{z'}$$

= $a \sum jp_{jkl}x'^{j-1}y'^k z'^l + d \sum kp_{jkl}x'^j y'^{k-1} z'^l + g \sum lp_{jkl}x'^j y'^k z'^{l-1}.$ (68)

Because we get the right side of (67) from the right side of (68) by substituting the expressions for x', y', and z' in (5) of §3, (63) holds (by the last sentence before the theorem).

Let *P* be a point on the tangent line to a curve *F* at a point *D*. Then *D* lies on the polar of *P* with respect to *F*, by Theorem 16.7. The next result

shows that *F* and the polar of *P* intersect with multiplicity one at *D* when *D* is not a flex of *F* and *P* does not equal *D*.

Theorem 16.9

Let F be a curve of degree n that is nonsingular at a point D and does not have a flex there. Let P be a point other than D on the tangent to F at D. Then the polar of P with respect to F is a curve that intersects F exactly once at D.

Proof

Since $D \neq P$, we can transform *D* to the origin (0, 0, 1) and *P* to the point (1, 0, 0) at infinity on horizontal lines (by Theorem 3.4). Because we can replace *D*, *P*, and *F* with their images under this transformation (by Theorem 16.8 and Property 3.5), we can assume that D = (0, 0, 1) and P = (1, 0, 0). Let E(x, y, z) be the polar of *P* with respect to *F*. Set f(x, y) = F(x, y, 1) and e(x, y) = E(x, y, 1).

The tangent to f at the origin is the line *DP*, which is y = 0. Multiplying *F* by a nonzero constant, if necessary, gives

$$f(x, y) = y + hx^2 + kxy + ly^2 + \cdots$$
 (69)

for real numbers h, k, and l (by Theorem 4.7). Then we have

$$f(x,0) = hx^2 + \cdots$$
 (70)

The smallest degree of a nonzero term in (70) is the number of times that f intersects the line y = 0 at the origin (by Theorem 1.11). This number is 2 (since f is tangent to y = 0 at the origin and does not have a flex there), and so h is nonzero.

The polar of P = (1, 0, 0) with respect to F is

$$E = 1F_x + 0F_y + 0F_z = F_x.$$

Setting z = 1 gives

$$e(x, y) = f_x = 2hx + ky + \cdots$$

(by (29) of §12 and (69) above). Since $h \neq 0$, *E* is not the zero polynomial, e(x, y) is tangent at the origin to the line 2hx + ky = 0 (by Theorem 4.7), and this line does not equal the line y = 0 tangent to *f* at the origin. Thus, *F* and *E* intersect exactly once at the origin, by Theorem 4.11. \Box

We can now determine the class of a curve F in terms of the intersection multiplicities of F and the polar of a typical point. In proving the next result, we extend to the complex numbers without further comment the definitions and results concerning singular points and tangent lines in §4, the basic polarity in §7, flexes in §8, and duals and polars in this section.

Theorem 16.10

Let *F* be an irreducible curve in the real projective plane that has degree $n \ge 2$ and contains infinitely many points. Let *q* be a line that is not in the envelope of *F*. Then, for all points *P* of *q* except finitely many, the class of *F* is

$$n(n-1) - \sum I_{\mathcal{S}_i}(F, E_P), \tag{71}$$

where E_P is the polar of P with respect to F and the sum ranges over all singular points S_i of F in the complex projective plane.

Proof

F remains irreducible over the complex numbers, by Theorem 16.3. Thus, over either the real or complex numbers, *F* has a dual, which is the unique irreducible curve whose points include the images under the basic polarity of tangent lines to *F* at infinitely many points (by Theorem 16.4). Accordingly, because the dual of *F* over the real numbers remains irreducible over the complex numbers (by Theorems 16.4 and 16.3), it is also the dual of *F* over the complex numbers. Thus, *F* has the same class over the real and complex numbers, and *q* is not in the envelope of *F* over the complex numbers. Accordingly, *we work over the complex numbers for the rest of the proof*.

Let *G* be the dual of *F*. The degree *m* of *G* is the class of *F*, and we must prove that this equals (71) for all but finitely many points *P* on the line *q*. We divide the proof into three claims. Let F_0 and G_0 be as in Theorem 16.6, and let *Q* be the point paired with the line *q* by the basic polarity.

Claim 1

All lines on Q except finitely many intersect G at exactly m different points, which all belong to G_0 .

Because q is not in the envelope of F, Q does not lie on G. Since G_0 includes all but finitely many points of G (by Theorem 16.6(ii)), all lines through Q except finitely many intersect G only at points of G_0 . Q lies on finitely many tangent lines to G, by the third paragraph of the proof of Theorem 16.4 (since G satisfies the same hypotheses as F in Theorem 16.4). The last two sentences imply that every line p through Q except for finitely many intersects G only at points of G_0 where G has a tangent line not equal to p. G intersects p with multiplicity 1 at such points (by Definition 4.9). Claim 1 follows because G intersects p a total of m times, counting multiplicities, in the complex projective plane (by Theorem 11.1).

Claim 2

All points on q except finitely many lie on tangent lines to F at exactly m different points of F. Let *P* be a point on *q* that has the following property: the basic polarity maps *P* to a line *p* through *Q* that intersects *G* at exactly *m* different points, which all belong to G_0 . All but finitely many points *P* on *q* have this property, by Claim 1 and the fact that the basic polarity preserves incidence.

Combining the basic polarity with Theorem 16.6(iii) shows that *P* lies on the tangent line hx + ky + lz = 0 to *F* at a point (a, b, c) of F_0 if and only if *p* contains the point (h, k, l) of G_0 , where different points (a, b, c)of F_0 correspond to different points (h, k, l) of G_0 . Thus, *P* lies on the tangent lines to *F* at exactly *m* different points of F_0 , by the last paragraph.

We must show that these *m* points of F_0 are the only points of *F* that have tangent lines containing *P*. In fact, suppose that *P* lies on the tangent line hx + ky + lz = 0 to *F* at a point (a, b, c). Then (h, k, l) is a point of *G* (by Theorem 16.4(i)), and it lies on *p* (since the basic polarity preserves incidence). It follows that (h, k, l) belongs to G_0 (by the second-tolast paragraph), and so *G* is nonsingular at (h, k, l). Then (a, b, c) belongs to F_0 , as desired.

Claim 3

For all points P on q except finitely many, (71) *is the number of points where F has a tangent line containing P.*

Let $E_P(x, y, z)$ be the polar of a point *P* with respect to *F*. Infinitely many points of *F* have tangent lines that do not contain *P* (by the third paragraph of the proof of Theorem 16.4), and these points do not lie on E_P (by Theorem 16.7). Thus, E_P is nonzero, and so it is a curve of degree n - 1 (as noted after (62)). Since *F* is irreducible of degree *n*, it has no factors of positive degree in common with E_P . Thus, *F* and E_P intersect n(n - 1) times, counting multiplicities, in the complex projective plane (by Bezout's Theorem 11.5).

Because no flex of F belongs to F_0 (by Theorem 16.5(ii)) and F_0 includes all but finitely many points of F (by Theorem 16.6(ii)), F has finitely many flexes. Because q is not tangent to F (by Theorem 16.4(i)), each tangent line to F intersects q at a unique point. Thus, finitely many points of q lie on tangent lines to F at flexes. It is also true that q intersects F at finitely many points (by Theorem 11.1, since F is irreducible of degree at least 2). Thus, all points P on q except finitely many are such that P does not lie on F or on the tangent line to F at a flex.

Let E_P be the polar of such a point *P*. E_P intersects *F* with multiplicity one at each point where *F* has a tangent line containing *P* (by Theorem 16.9). Thus, by Theorem 16.7, the total number of times that *F* and E_P intersect, counting multiplicities, is the number of points where *F* has a tangent line containing *P* plus the sum of the intersection multiplicities of *F* and E_P at the singular points of *F*. Since *F* and E_P intersect a total of n(n-1) times, counting multiplicities (by the second-to-last paragraph), (71) is the number of points of *F* that have tangent lines containing *P*. This proves Claim 3.

All points on q except finitely many satisfy the properties in both Claim 2 and Claim 3. Taking any such point P shows that (71) is the class m of F because both quantities equal the number of points of F that have tangent lines containing P.

The following restatement of Claim 2 is worth noting: *in the complex projective plane, the class of an irreducible curve of degree at least two is the number of tangent lines passing through a typical point in the plane.*

Theorem 16.10 is useful in finding the dual *G* of a curve *F*. Suppose we use Equations (7)-(9) to find a curve *T* satisfied by the coefficients of the tangent lines to *F* at infinitely many points. Then *T* is a multiple of *G*, by Theorem 16.4(ii). It follows that *T* equals *G* (up to multiplication by a constant) if Theorem 16.10 shows that the degree of *T* is the class of *F*, the degree of *G*. It may be easier to do this than to check directly that *T* is irreducible.

For example, consider

$$f(x, y) = x^2 y - y - 1.$$
(72)

It is irreducible because its degree in y is 1 and it has no factors of positive degree without y. The curve f = 0 has infinitely many points because each value of x except ± 1 determines a value of y. Thus, since f satisfies the hypotheses of Theorem 16.4, it has a dual.

For f in (72), Equations (7)–(9) become

$$u(x^2 - 1) = 2xy, (73)$$

$$ux + y + w = 0, (74)$$

$$(x^2 - 1)y = 1. (75)$$

We want the equation in *u* and *w* of least degree that follows from (73)–(75) by eliminating *x* and *y*. Using (74) to eliminate *y* from (73) gives

$$u(x^2 - 1) = 2x(-ux - w),$$

which simplifies to

$$3ux^2 + 2wx - u = 0. (76)$$

Multiplying (75) by 3u gives

$$(3ux^2 - 3u)y = 3u.$$

Using (76) to eliminate $3ux^2$ from this equation and using (74) to eliminate *y* gives

$$(-2wx - 2u)(-ux - w) = 3u.$$

This simplifies to

$$2uwx^{2} + (2u^{2} + 2w^{2})x + (2uw - 3u) = 0.$$
(77)

To eliminate x^2 , multiply (77) by 3, multiply (76) by 2w, and subtract. Collecting terms gives

$$(6u^2 + 2w^2)x = -8uw + 9u. (78)$$

Multiplying (76) by $(6u^2 + 2w^2)^2$ gives

$$3u[(6u^{2} + 2w^{2})x]^{2} + 2w(6u^{2} + 2w^{2})[(6u^{2} + 2w^{2})x] - u(6u^{2} + 2w^{2})^{2} = 0.$$

Using (78) to eliminate *x* from this equation gives

$$3u(-8uw+9u)^{2}+2w(6u^{2}+2w^{2})(-8uw+9u)-u(6u^{2}+2w^{2})^{2}=0.$$

Multiplying this out, collecting terms, and dividing by -9 gives

$$4u^5 - 8u^3w^2 + 4uw^4 + 36u^3w - 4uw^3 - 27u^3 = 0.$$

The left side of this equation has a factor of u, which we can drop because u is 0 only when x or y is 0 (by (73)) and we can disregard any finite number of points of (75) (by Theorem 16.4(i) and (ii)). This gives

$$4u^4 - 8u^2w^2 + 4w^4 + 36u^2w - 4w^3 - 27u^2 = 0.$$
 (79)

The curve (79) is a multiple of the dual of f (by Theorem 16.4(ii)). They are equal if the dual of f has degree 4, like (79). We need only deduce from Theorem 16.10 that f has class 4.

Homogenizing (72) gives

$$F(x, y, z) = x^{2}y - yz^{2} - z^{3}.$$
(80)

Taking partial derivatives gives

$$F_x = 2xy,\tag{81}$$

$$F_y = x^2 - z^2,$$
 (82)

$$F_z = -2yz - 3z^2. (83)$$

By Theorem 16.2, *F* is singular only where all three partial derivatives are zero. If $z \neq 0$, $F_y = 0$ implies that $x \neq 0$, and $F_z = 0$ implies that $y \neq 0$, and so (81) gives $F_x \neq 0$. If z = 0, $F_y = 0$ implies that x = 0, and the corresponding point (x, y, z) = (0, 1, 0) lies on *F* and makes all three partial derivatives (81)–(83) zero. Thus, (0, 1, 0) is the one singular point of *F* in the complex projective plane.

The curve (79) does not contain the point (u, w) = (1, 0), which has homogeneous coordinates (u, v, w) = (1, 1, 0). This point does not lie on the dual of f (which is a factor of (79)), and so the envelope of F does not contain the image of (1, 1, 0) under the basic polarity, which is the line 1x + 1y + 0z = 0. Thus, we can take the line q in Theorem 16.10 to have equation x + y = 0. The points of the Euclidean plane on this line are (d, -d, 1) for all real numbers d. The polars of these points are

$$dF_x - dF_y + 1F_z = 2dxy - dx^2 + (d-3)z^2 - 2yz,$$
(84)

by (81)-(83).

To apply Theorem 16.10, we must find the number of times that (80) and (84) intersect at the singular point (0, 1, 0) of *F*. To make the *z*-coordinate 1, we interchange *y* and *z* and determine the intersection multiplicity of

$$x^{2}z - zy^{2} - y^{3}$$
 and $2dxz - dx^{2} + (d-3)y^{2} - 2zy$

at (0, 0, 1). We set z = 1 (by Property 3.1) and count the number of times that

$$x^2 - y^2 - y^3 \tag{85}$$

intersects

$$2dx - dx^2 + (d-3)y^2 - 2y \tag{86}$$

at the origin (x, y) = (0, 0). We eliminate x^2 by adding *d* times (85) to (86) (by Property 1.5), which replaces (86) with

$$2dx - 3y^2 - dy^3 - 2y. (87)$$

Setting this equal to 0 and solving for *x* when $d \neq 0$ gives

$$x = \frac{1}{2d}(3y^2 + dy^3 + 2y).$$

Substituting this expression for x in (85) gives

$$\frac{1}{4d^2}(3y^2 + dy^3 + 2y)^2 - y^2 - y^3.$$

When this is simplified, two is the least degree of a nonzero term for $d \neq \pm 1$. Thus, (85) and (87) intersect twice at the origin for *d* not equal to 0, 1, or -1 (by interchanging *x* and *y* in Theorem 1.11).

In short, for infinitely many values of d, (84) intersects F twice at the one singular point of F. Then, because F has degree 3, it has class 3(2) - 2 = 4, by Theorem 16.10. As noted after (79), this shows that (79) is the dual of (72).

In Theorem 16.10, when the curve *F* is nonsingular in the complex projective plane, its dual has degree n(n-1). Taking n = 3 shows that a nonsingular, irreducible cubic over the real numbers has a dual of degree 3(2) = 6: such cubics remain nonsingular over the complex numbers because their standard forms (14) and (15) of §8 do (by Theorem 8.2 over the complex numbers). Taking n = 2 shows that a conic has a dual of degree 2(1) = 2, in agreement with Theorem 7.4.

We must still prove Theorem 16.1. A nonconstant polynomial in any number of variables is irreducible if it is not the product of two nonconstant polynomials. Every nonconstant polynomial factors as a product of irreducible polynomials. The next two theorems are special cases involving three variables of the result that such factorizations are unique. We know this result for polynomials in two variables over the complex numbers, since Theorem 15.7 applies to the homogenizations.

Theorem 16.11 is a version of Gauss's Lemma, a standard result in abstract algebra. We continue to work over the real numbers except where we state otherwise.

Theorem 16.11

Let f(u, w, x) and g(u, w, x) be polynomials in indeterminates u, w, and x, and let b(u, w) be an irreducible polynomial in u and w. If neither f(u, w, x)nor g(u, w, x) has b(u, w) as a factor, then neither does f(u, w, x)g(u, w, x).

Proof

Collecting terms by powers of x gives

$$f(u, w, x) = \sum c_i(u, w) x^i$$
 and $g(u, w, x) = \sum d_i(u, w) x^i$

for polynomials c_i and d_i in u and w. Because neither f nor g has b(u, w) as a factor, we can let k and l be the smallest integers such that $c_k(u, w)$ and $d_l(u, w)$ do not have b(u, w) as a factor over the real numbers. Over the complex numbers, neither $c_k(u, w)$ nor $d_l(u, w)$ has an irreducible factor in common with b(u, w) (by Theorem 11.9), and so neither does $c_k(u, w)d_l(u, w)$ (by Theorem 15.7 applied to the homogenizations). Thus, b(u, w) is not a factor of $c_k(u, w)d_l(u, w)$.

We write

$$f(u, w, x)g(u, w, x) = \sum e_i(u, w)x^i$$
(88)

for polynomials e_i in u and w. The coefficient $e_{k+l}(u, w)$ of x^{k+l} is

$$c_k d_l + c_{k-1} d_{l+1} + c_{k-2} d_{l+2} + \cdots$$

+ $c_{k+1} d_{l-1} + c_{k+2} d_{l-2} + \cdots$

Because *b* is a factor of c_{k-1}, \ldots, c_0 and d_{l-1}, \ldots, d_0 , it is not a factor of e_{k+l} : if it were, then it would be a factor of

$$e_{k+l} - c_{k-1}d_{l+1} - c_{k-2}d_{l+2} - \cdots$$

- $c_{k+1}d_{l-1} - c_{k+2}d_{l-2} - \cdots = c_kd_l,$

contradicting the previous paragraph. It follows from (88) that b(u, w) is not a factor of *fg*.

Applying the previous theorem repeatedly gives another special case not of the result that polynomials factor uniquely.

Theorem 16.12

Let p(u, w, x) and f(u, w, x) be polynomials in indeterminates u, w, and x, and let b(u, w) be a nonzero polynomial that does not involve x. If f is irreducible and a factor of bp, then it is a factor of b or p.

Proof

If b is a nonzero constant, then the hypothesis that f is a factor of bp implies that f is a factor of p. Thus, we can assume that b has positive degree.

Suppose that b is irreducible. We are given that

$$b(u, w) p(u, w, x) = f(u, w, x)g(u, w, x)$$
(89)

for a polynomial g(u, w, x). Theorem 16.11 implies that *b* is a factor of either *f* or *g*. If *b* is a factor of *f*, then *b* and *f* are equal up to a constant factor (since they are irreducible). If *b* is a factor of *g*, we have

$$g(u, w, x) = b(u, w)s(u, w, x)$$

for a polynomial s(u, w, x). Substituting *bs* for *g* in (89) gives bp = fbs, and so b(p - fs) = 0. It follows that p - fs = 0: if not, multiplying the terms of b(u, w) and p - fs whose degrees in *w* are as large as possible would give nonzero terms of b(p - fs). We now have p = fs, and so *f* is a factor of *p*.

In general, any nonzero polynomial b(u, w) of positive degree factors as a product of irreducible polynomials $b_1(u, w), \ldots, b_k(u, w)$. Because fis a factor of $bp = b_1 \cdots b_k p$, it is a constant multiple of b_1 or a factor of $b_2 \cdots b_k p$, by the last paragraph. If f is a factor of $b_2 \cdots b_k p$, it is a constant multiple of b_2 or a factor of $b_3 \cdots b_k p$, by the last paragraph. Continuing in this way shows that f is a constant multiple of one of the b_i or a factor of p, and so f is a factor of b or p.

We can now prove Theorem 16.1 by adapting the proof of Theorem 15.16. Let p(u, w, x) and q(u, w, x) be polynomials that have no common factors of positive degree. We want to write

$$p(u, w, x)d(u, w, x) + q(u, w, x)e(u, w, x) = r(u, w)$$
(90)

for polynomials *d*, *e*, and *r*, where *r* is nonzero and does not involve *x*.

If *p* is zero, then *q* is a nonzero constant (since *p* and *q* have no common factors of positive degree), and (90) holds for d = e = 1 and r = q. Thus, we can assume that *p* is nonzero, and so it has degree *s* in *x* for an integer $s \ge 0$. Likewise, we can assume that *q* is nonzero and has degree *t* in *x* for an integer $t \ge 0$. We can assume that $s \ge t$ (by interchanging *p* and *q*, if necessary).

By factoring out of q(u, w, x) a polynomial h(u, w) that does not involve x and has the largest possible degree, we can write

$$q(u, w, x) = q^*(u, w, x)h(u, w),$$

where *x* appears in every nonconstant factor of $q^*(u, w, x)$. Because *q* has no factors of positive degree in common with *p*, neither does q^* . If we prove that there are polynomials $d^*(u, w, x)$ and $e^*(u, w, x)$ and a nonzero

polynomial $r^*(u, w)$ not involving *x* such that

 $p(u, w, x)d^*(u, w, x) + q^*(u, w, x)e^*(u, w, x) = r^*(u, w),$

multiplying this equation by h(u, w) gives (90) for $d = d^*h$, $e = e^*$, and $r = r^*h$. Thus, we can replace q with q^* and assume that x appears in every nonconstant factor of q.

Let a(u, w) be the coefficient of x^s in p(u, w, x), and let b(u, w) be the coefficient of x^t in q(u, w, x). Because neither b(u, w) nor p(u, w, x) has an irreducible factor in common with q(u, w, x), neither does p(u, w, x)b(u, w), by Theorem 16.12. It follows that

$$p_1(u, w, x) = p(u, w, x)b(u, w) - q(u, w, x)a(u, w)x^{s-t}$$
(91)

has no factor of positive degree in common with q(u, w, x). If we can write

$$p_1(u, w, x)d_1(u, w, x) + q(u, w, x)e_1(u, w, x) = r(u, w)$$

for polynomials d_1 , e_1 , and r such that r is nonzero and does not involve x, using (91) to substitute for p_1 shows that

$$(pb - qax^{s-t})d_1 + qe_1 = r.$$

Rewriting this equation as

$$p(bd_1) + q(e_1 - ax^{s-t}d_1) = r$$

gives (90) for $d = bd_1$ and $e = e_1 - ax^{s-t}d_1$. Thus, we can replace p with p_1 , where p_1 either is zero or has a smaller degree in x than p does (since x^s has the same coefficient a(u, w)b(u, w) in both terms on the right of (91)).

We apply the last two paragraphs repeatedly, reducing the degree of p or q in x each time. We continue until p or q becomes zero and we are done by the paragraph after (90). This completes the proof of Theorem 16.1.

Exercises

16.1. Each part of this exercise gives a curve f(x, y) = 0 of degree at least two. Show that f is irreducible and has infinitely many points. Find the dual g(u, w) = 0 by eliminating x and y from (7)-(9) to get an equation in u and w of minimal degree (as in the discussions of (10)-(15) and (72)-(79)) and checking either that the equation is irreducible or that it has degree equal to the class of f (as in the discussion of (80)-(87)).

(a)
$$y = x^4$$
. (b) $y = x^5$

- (c) $3y^2 = 2x^3 1.$ (d) $y^2 = x^5.$
- (e) $x^2 + y^2 = 1.$ (f) $xy = x^3 + 1.$

(g)	$xy^2 = 1 - x^2.$	(h)	$4xy = x^4 - 1.$
(i)	$x^2y^2 = 2x + 1.$	(j)	$x^2 y^2 = 1 - y^2.$
(k)	$x^3 + y^3 + 1 = 0.$	(1)	$x^4 + y^4 = 1.$
(m)	$4y^3 = 3(x^2 + 1)^2.$	(n)	$y = x^3 - x^2.$
(o)	$y = x^4 - x^2.$	(p)	$y^3 = 3x^2 + 3x.$

- 16.2. For each part of Exercise 16.1, find the four equations in (59) and (60) that express *u* and *w* in terms of *x* and *y* and express *x* and *y* in terms of *u* and *w*. (These equations match up all but finitely many points of f(x, y) = 0 and g(u, w) = 0 as in Theorem 16.6(iii). For example, (61) gives the four desired equations for (10) and (49).)
- 16.3. For each part of Exercise 16.1, check as follows that f(x, y) = 0 is the dual of g(u, w) = 0: eliminate u and w from (50)–(52) to get the equation f(x, y) = 0 (as in the discussion of (53)–(58)), in agreement with Theorem 16.6(i).
- 16.4. Let *F* be an irreducible curve that has degree $n \ge 3$, contains infinitely many points, and is nonsingular over the complex numbers. If *F* has class *m*, prove that m > n. Deduce that the dual of *F* is singular over the complex numbers.
- 16.5. Prove that the polar of any point with respect to a conic is a line.(*Hint*: Why do Theorem 16.7 and the discussion after Theorem 7.5 imply that the polar is nonzero?)
- 16.6. Let *P* and *Q* be points that are not necessarily distinct, and consider their polars with respect to a conic. Prove that the polar of *P* contains *Q* if and only if the polar of *Q* contains *P*.

(*Hint*: One possible approach is to use (62) and direct computation to evaluate polars with respect to a conic given by (1) of Section 5.)

16.7. Define harmonic conjugates as in Exercise 4.25. Consider the following result (Figure 16.1):

Theorem

Let P be a point that does not lie on a conic K. Then there is a line l that has the following properties:



Figure 16.1

- (i) A point A of K lies on l if and only if the tangent at A contains P.
- (ii) For every pair of points B and C of K collinear with P, l contains the point S where the tangents at B and C intersect.
- (iii) For any two pairs B, C and D, E of points of K collinear with P, l contains the points $T = BD \cap CE$ and $U = BE \cap CD$.
- (iv) For every pair of points B and C of K collinear with P, l contains the harmonic conjugate V of P with respect to B and C.

Prove this theorem by taking *l* to be the polar of *P* with respect to *K* and using Theorem 16.7, Exercises 16.5, 16.6, 5.5, and 4.25 and the discussion after Theorem 7.5.

- 16.8. State the version of the theorem in Exercise 16.7 that holds in the Euclidean plane when *P* lies at infinity. Use Exercise 4.26 to state the result in terms of midpoints instead of harmonic conjugates.
- 16.9. Deduce the theorems in Exercise 7.2 from Exercise 16.7.
- 16.10. Define harmonic conjugates as in Exercise 4.25. Let A, B, C, D be four points on a conic K. Let E, F, G be the points where AB intersects tan C, tan D, CD, respectively.
 - (a) If $E \neq F$, prove that *G* has the same harmonic conjugate with respect to *A* and *B* as with respect to *E* and *F*.

(*Hint*: One approach is to deduce from Exercise 3.12 that $\tan C$ and $\tan D$ intersect at a point collinear with the harmonic conjugates of *G* with respect to *E* and *F* and with respect to *C* and *D*. Conclude from Exercise 16.7 that the polar of *G* with respect to *K* intersects line *AB* at a unique point that is the harmonic conjugate of *G* both with respect to *A* and *B* and with respect to *E* and *F*.)

- (b) If E = F, deduce from Exercise 16.7 that *G* is the harmonic conjugate of *E* with respect to *A* and *B*. Illustrate this result.
- 16.11. In the Euclidean plane, let *A* and *B* be two points on a hyperbola such that line *AB* does not contain the point of intersection of the asymptotes. Deduce from Exercises 16.10 and 4.26 that line *AB* intersects the asymptotes at two points *E* and *F* that have the same midpoint *M* as *A* and *B* (Figure 16.2).



Figure 16.2

16.12. Define harmonic conjugates as in Exercise 4.25. Prove the following result:

Butterfly Theorem

Let A, B, C, D be four points on a conic K. Set $P = AB \cap CD$, and let n be a line through P that does not contain any of the points A–D. Assume that n intersects K at two points G and H. Set $E = AC \cap n$ and $F = BD \cap n$.



Figure 16.3

- (i) If E ≠ F, then P has the same harmonic conjugate with respect to G and H as with respect to E and F.
- (ii) If E = F, then E is the harmonic conjugate of P with respect to G and H.

(Figure 16.3 illustrates part (i). We can prove part (i) by deducing from Exercise 3.12 that $AC \cap BD$ is collinear with $AD \cap BC$ and the harmonic conjugate of *P* with respect to *E* and *F*. It follows from Exercise 16.7 that the polar of *P* intersects *n* at a unique point *Q* that is the harmonic conjugate of *P* both with respect to *G* and *H* and with respect to *E* and *F*. Part (ii) follows directly from Exercise 16.7.)

- 16.13. State the version of the Butterfly Theorem in Exercise 16.12 that holds in the Euclidean plane in the following cases. Use Exercise 4.26 to state your results in terms of midpoints instead of harmonic conjugates. Illustrate parts (i) and (ii) of each version with figures in the Euclidean plane.
 - (a) *P* is the only point at infinity named.
 - (b) *CD* is the line at infinity.
- 16.14. Consider the polars of points with respect to a conic *K*. Prove that the polar of a point of *K* is the tangent at that point.
- 16.15. Consider the polars of points with respect to a conic. Prove that every line of the real projective plane is the polar of exactly one point. (See Exercises 16.5 and 16.6.)
- 16.16. Let *P* be a point, and let *F* be a curve of positive degree. Prove that *P* lies on its polar with respect to *F* if and only if *P* lies on *F*. (See (21) of §12 and (62) of this section.)
- 16.17. Consider the polar of a point *P* with respect to a curve *F*. Prove that the polar is the zero polynomial if and only if *F* either is constant or factors over the complex numbers as a product of lines through *P*.(*Hint*: One approach is to evaluate (62) when (*q*, *r*, *s*) is the origin

(*Hint*: One approach is to evaluate (62) when (q, r, s) is the origin (0, 0, 1) and F is given by (3) of §3. Apply Theorem 16.8 and the discussion before Theorem 11.3.)

16.18. Let *F* be a curve that has degree n > 1 and is nonsingular at a point *P*. Prove that the polar of *P* with respect to *F* is a curve of degree n - 1 that is also nonsingular at *P* and is tangent to the same line there as *F*. (See Theorem 4.7 and the Hint to Exercise 16.17.)

16.19. Let *C* be a nonsingular, irreducible cubic. Let *P* be a point of *C* that lies on the tangents at four points *R*, *S*, *T*, *U* other than *P*. Prove that no three of the five points *P*, *R*, *S*, *T*, *U* are collinear and that the three points $RS \cap TU$, $RT \cap SU$, and $RU \cap ST$ lie on *C*. Illustrate this result with a figure.

(*Hint*: One possible approach is to use Exercise 16.18 and Theorems 16.7, 4.5, 4.11, 5.1, and 5.9 to show that the polar of P with respect to C is a conic that intersects C once at each of the points R, S, T, U and twice at P. We can then apply the theorem in Exercise 10.6 with E, F, G, H, W, X equal to R, S, P, P, T, U, respectively. Exercises 8.5 and 9.9 contain related results.)

16.20. In the notation of Exercise 16.19, prove that the tangents at *P*, $RS \cap TU$, $RT \cap SU$, and $RU \cap ST$ have the same point as their third point of intersection with *C*. Illustrate this result with a figure.

(*Hint*: To prove that the tangents at P and $RS \cap TU$ have the same point as their third points of intersection with C, one possible approach is to take the points E, F, G, H in Theorem 9.6 to be R, R, S, S, respectively.)

- 16.21. Let *P* be a flex of an irreducible cubic *C*. Prove that the polar of *P* with respect to *C* is a homogeneous polynomial of degree 2 made up of two lines—the tangent to *C* at *P* and a line that intersects *C* at any singular point of *C* and the points of *C* other than *P* whose tangents contain *P*. (This result complements Exercises 8.5 and 9.9 and the Hint to Exercise 16.19. One way to establish this result uses (62) for (q, r, s) = (0, 1, 0) and Theorems 16.8, 8.1, and 8.2.)
- 16.22. Let *F* be an irreducible curve of degree $n \ge 2$ that has infinitely many points. Let *F* have singular points S_i , and let S_i be a d_i -fold point of *F*, as defined in Exercise 4.24. If *F* has class *m*, prove that

$$\sum d_i(d_i-1) \le n(n-1) - m.$$

(Hint: Prove that

$$I_{S_i}(F, E) \ge d_i(d_i - 1)$$

for the polar *E* of any point with respect to *F* by reducing to the case where S_i is the origin and then using Exercises 4.23 and 15.18. Then apply Theorem 16.10.)

16.23. Let k(t), l(t), and m(t) be polynomials that are not all constant and do not have a common factor of positive degree. Define rational curves as in Exercise 15.23. Prove that there is a rational irreducible curve F(x, y, z) with parametrization (k, l, m) by applying Theorem 16.1 to polynomials p(x, y, t) and q(x, y, t) equal to xm(t) - k(t) and ym(t) - l(t).

We work in the complex projective plane in all the remaining exercises. We use the definitions of cusps in Exercise 15.12, nodes in Exercise 15.13, and the order, index, and branch tangent of a parametrization in Exercise 15.14. We extend to the complex numbers results on transformations, singular points, tangent lines, the basic polarity, flexes, duals, and polars.

16.24. Let *D* be a cusp of a curve *F*. Let *P* be a point of the complex projective plane that does not lie on the line that intersects *F* three times at *P*. Prove that the polar of *P* with respect to *F* intersects *F* three times at *D*.

(*Hint*: One approach is to show that $o_t E(t^2, q(t), 1) = 3$ for q(t) in (60) of §15, where E(x, y, z) is the polar of the point (0, 1, 0) with respect to (59) of §15. Deduce the desired result from Theorems 3.4, 15.9, and 16.8 and Exercise 15.12.)

16.25. Let D be a node of a curve F. Let P be a point of the complex projective plane that does not lie on either of the two lines that intersect F three times at D. Prove that the polar of P with respect to F intersects F twice at D.

(*Hint*: One approach is to show that E(t, u(t), 1) and E(v(t), t, 1) have order 1 for u(t) and v(t) in (62) of §15, where E(x, y, z) is the polar of the point (1,1,0) with respect to (61) of §15. Deduce the desired result from Theorems 3.4, 15.9, and 16.8 and Exercise 15.13.)

16.26. Let *F* be an irreducible curve of degree at least two that has no singularities except cusps and nodes. If *F* has order *n* and class *m*, κ cusps, and δ nodes, prove that

$$m = n(n-1) - 3\kappa - 2\delta. \tag{92}$$

(See Theorem 16.10 and Exercises 16.24 and 16.25. Equation (92) is the first of the four formulas of Plücker cited in the History at the start of this chapter.)

16.27. Consider the following result, which uses the notation in the paragraph before Theorem 16.8.

Theorem

Let F(x, y, z) be a homogeneous polynomial, and let a transformation $(x, y, z) \rightarrow (x', y', z')$ map F to F'(x', y', z'). Then the transformation takes the Hessian of F with respect to x, y, z to a nonzero constant times the Hessian of F' with respect to x', y', z'.

Prove this theorem for the transformations in Exercise 3.25(a) and (b). (For (a), show that (63)-(65) give

$$(F_x)' = F'_{x'}, \qquad (F_y)' = F'_{y'}, \qquad (F_z)' = kF'_{z'},$$

deduce that

$$(F_{xx})' = F'_{x'x'}, \qquad (F_{yy})' = F'_{y'y'}, \qquad (F_{xy})' = F'_{x'y'}, \\ (F_{xz})' = kF'_{x'z'}, \qquad (F_{yz})' = kF'_{y'z'}, \qquad (F_{zz})' = k^2 F'_{z'z'},$$

and derive the desired result. The discussion of (26) of §12 gives the theorem for the transformations in Exercise 3.25(c) and (d). The theorem follows for all transformations, by Exercise 3.25.)

16.28. Let *C* be a nonsingular cubic, and let *H* be its Hessian. *C* has nine flexes in the complex projective plane (by Exercise 12.24). Prove that the cubics other than *C* that contain the nine flexes of *C* are rC + H for all complex numbers *r* and that all these cubics have the nine flexes of *C* as flexes of their own. Prove that all but four of the cubics rC + H are nonsingular and that the remaining four are the four triples of lines in Exercise 11.12. (See the theorem in Exercise 16.27 and Exercises 12.24–12.28.)

- 16.29. Let *F* be a curve that has tangent line *L* at a point *D*, and let *H* be the Hessian of *F*.
 - (a) If $I_D(L, F)$ is finite, prove that

$$I_D(H,F) = I_D(L,F) - 2.$$
 (93)

(Since *D* is a flex of *F* if and only if $I_D(L, F) \ge 3$, (93) shows that *D* is a flex of *F* if and only if *D* lies on *H*, as in Theorem 12.4. One way to derive (93) is to use Exercise 15.15(a) and the theorem in Exercise 16.27 to reduce to the case where *D* is the origin and f(x, y) is given by (63) of §15. Prove that the power series h(t, q(t)) has order s - 1 for h(x, y) in (2) of §12, q(t) in (64) of §15, and s in (63) of §15. Then use (28) of §12 and Exercise 15.15(b).)

- (b) If $I_D(L, F) = \infty$, prove that $I_D(H, F) = \infty$.
- 16.30. Let a curve F has a cusp at a point D. Prove that F intersects its Hessian eight times at D.

(*Hint*: One approach is to use Exercise 15.12(a) and the theorem in Exercise 16.27 to reduce to the case where *D* is the origin and *F* is given by (59) of §15. Show that the power series $h(t^2, q(t))$ has order 8 for h(x, y) in (2) of §12 and q(t) in (60) of §15. Then use (28) of §12 and Exercise 15.12(b).)

16.31. Let a curve *F* have a node at a point *D*. Prove that *F* intersects its Hessian six times at *D*.

(*Hint*: One approach is to use Exercise 15.13(a) and the theorem in Exercise 16.27 to reduce to the case where *D* is the origin and *F* is given by (61) of §15. Show that the power series h(t, u(t)) and h(v(t), t) have order 3 for h(x, y) in (2) of §12 and u(t) and v(t) in (62) of §15. Then use (28) of §12 and Exercise 15.13(b).)

16.32. A *simple flex* of a curve *F* is a nonsingular point *D* of *F* such that *F* intersects its tangent line at *D* exactly three times there. (Recall that *F* intersects its tangent line at any flex at least three times there.)

Let *F* be an irreducible curve of degree at least two that has no singularities except cusps and nodes and no flexes except simple ones. Let *F* have order n, κ cusps, δ nodes, and *i* flexes. Prove that

$$i = 3n(n-2) - 8\kappa - 6\delta. \tag{94}$$

(See Exercises 16.29–16.31 and Theorems 11.5 and 12.4. Equation (94) is the second of the four formulas of Plücker cited in the History before §14. Exercises 16.26 and 16.39 give the other three formulas.)

16.33. Let *F* be an irreducible curve of degree at least two, and let *G* be its dual. Let

$$(p(t), q(t), 1)$$
 (95)

be a parametrization of *F* for power series p(t) and q(t).

(a) Set f(x, y) = F(x, y, 1). Prove that $f_y(p(t), q(t))$ is not identically zero. (*Hint*: One approach combines the first two sentences of the proof of Theorem 16.4 with Theorems 15.16 and 10.1.)

Exercises

- (b) Prove that G(-q', p', pq' qp') is identically zero by adapting the derivation of (37) from (30). Use part (a) to deduce the analogue of (37) from the analogue of (36).
- 16.34. In the notation of Exercise 16.33, assume that

$$p(t) = a + t^r, \tag{96}$$

$$q(t) = b + dt^r + et^{r+s} + \cdots$$
(97)

for positive integers r and s and complex numbers a, b, d, and e with $e \neq 0$.

(a) Deduce from Exercise 16.33(b) that G has a parametrization

$$(h(t), 1, j(t))$$
 (98)

for power series

$$h(t) = -d - \left(\frac{r+s}{r}\right)et^s + \cdots,$$
(99)

$$j(t) = (ad - b) + a\left(\frac{r+s}{r}\right)et^s + \cdots$$
(100)

such that multiplying each coordinate of (98) by rt^{r-1} gives the ordered triple of power series

$$(-q', p', pq' - qp').$$
 (101)

(b) Show that the parametrization of F(x, y, z) in (95)–(97) has order r, index s, and branch tangent

$$-dx + y + (ad - b)z = 0.$$

Show that the parametrization of G(u, v, w) in (98)–(100) has order s and branch tangent

$$au + bv + w = 0. \tag{102}$$

Show that substituting the power series in (101) for u, v, and w in the left side of (102) gives a power series of order 2r + s - 1, and deduce that (98) has index r.

16.35. Consider the map

$$(k, l, m) \to (lm' - ml', mk' - km', kl' - lk'),$$
 (103)

where the left side varies over all triples of power series k(t), l(t), m(t), and each right side is also a triple of power series.

- (a) Prove that the map in (103) takes a power series of the form (95) to (101).
- (b) Let k(t), l(t), m(t), $\alpha(t)$, and $\beta(t)$ be power series with $o_t\beta(t) \ge 1$. Prove that map in (103) takes

$$(\alpha(t)k(t), \alpha(t)l(t), \alpha(t)m(t))$$

to the triple of power series we get by multiplying each coordinate of

the right side of (103) by α^2 . Prove that the map in (103) takes

$$(k(\beta(t)), l(\beta(t)), m(\beta(t)))$$

to the triple of power series we get by substituting $\beta(t)$ for t in the right side of (103) and multiplying the coordinates by $\beta'(t)$.

(In vector terminology, the right side of (103) is the cross product of the vectors (k, l, m) and (k', l', m').)

- 16.36. Let *F* be an irreducible curve of degree at least two, and let *G* be its dual.
 - (a) Suppose that a parametrization of *F* has a center that lies in the complex affine plane and a branch tangent that is not vertical. Deduce from Theorem 15.10 that the parametrization is equivalent to one of the form in (95)-(97).
 - (b) If (k, l, m) is a parametrization of F having order r and index s, prove that there is a parametrization (k*, l*, m*) of G such that multiplying the coordinates of (k*, l*, m*) by t^{r-1} gives the right side of (103). Prove that (k*, l*, m*) has order s and index r and that the basic polarity interchanges the center of either one of the parametrizations (k, l, m) and (k*, l*, m*) with the branch tangent of the other. (*Hint:* One approach is to interchange variables so that the conditions in (a) hold and the map (103) is not essentially affected. Then use (a) and Exercise 16.35 to reduce to the situation in Exercise 16.34.)
 - (c) Deduce from (b) and Exercise 16.35 that the map

$$(k, l, m) \to (k^*, l^*, m^*)$$
 (104)

from parametrizations of F to parametrizations of G takes equivalent parametrizations to equivalent parametrizations.

- (d) Use Exercise 16.35 to prove that that map in (104) takes redundant parametrizations of *F* to redundant parametrizations of *G*.
- 16.37. Let curves *F* and *G* be as in Exercise 16.33 and let power series p(t), q(t), h(t), and j(t) be as in Exercise 16.34.
 - (a) Use the fact that the coordinates of (101) are rt^{r-1} times the coordinates of (98) to deduce that

$$hp' = -q' \quad \text{and} \quad j = -hp - q. \tag{105}$$

(b) Use the equations in (105) and the derivative of the second one with respect to *t* to deduce that the coordinates of the triple of power series

$$(j', jh' - hj', -h')$$

are the coordinates of (95) multiplied by -h'.

16.38. Let *F* and *G* be as in Exercise 16.33. Using Theorem 16.6(i) to interchange the roles of *F* and *G* in Exercise 16.36 gives a map

$$(h, i, j) \to (h^*, i^*, j^*)$$
 (106)

from parametrizations (h, i, j) of *G* to parametrizations (h^*, i^*, j^*) of *F* such that, if (h, i, j) has order *s*, multiplying the coordinates of (h^*, i^*, j^*) by t^{s-1} gives

$$(ij'-ji', jh'-hj', hi'-ih').$$

Exercises

- (a) Consider a parametrization of *F* as in (95)–(97) and the corresponding parametrization of *G* in (98)–(100). Deduce from Exercise 16.37(b) that the map in (106) takes (98) to a parametrization of *F* equivalent to (95). If (95) is reduced, conclude that (98) is also by applying Exercise 16.36(d) with the roles of *F* and *G* interchanged.
- (b) Conclude from part (a) and Exercise 16.36 that the map in (104) matches up the equivalence classes of reduced parametrizations of F with the equivalence classes of reduced parametrizations of G and that the map in (106) gives the same matching in reverse.

(By Exercise 16.36(b), the basic polarity interchanges the center and the order of a parametrization on either side of (104) or (106) with the branch tangent and the index of the parametrization on the other side. This extends the pairing of points of F_0 and G_0 in Theorem 16.6(iii).)

- (c) Show that the envelope of *F* consists exactly of the branch tangents of the reduced parametrizations of *F*.
- 16.39. Let *F* be an irreducible curve of degree at least two. Assume that neither *F* nor its dual *G* has any singular points except cusps and nodes.
 - (a) Define simple flexes as in Exercise 16.32. Prove that all flexes of *F* are simple and that the number of flexes of *F* is the number of cusps of *G*. (See Exercises 15.16, 16.36(b), and 16.38(b).)
 - (b) A *bitangent* of *F* is a line *l* such that the reduced parametrizations of *F* having *l* as branch tangent form exactly two equivalence classes, these parametrizations have order one and index one, and parametrizations in different equivalence classes have different centers.

Prove that the number of bitangents of *F* is the number of nodes of *G*. If *l* is a line that is the branch tangent of reduced parametrizations of *F* that are not equivalent, prove that *l* is a bitangent. (See Exercises 15.16, 16.36(b), and 16.38(b).)

(c) Let *F* have order *n*, class *m*, κ cusps, δ nodes, *i* flexes, and τ bitangents. Prove that

$$n = m(m-1) - 3i - 2\tau, \tag{107}$$

$$\kappa = 3m(m-2) - 8i - 6\tau \tag{108}$$

by using (a) and (b) and Theorem 16.6(i) to apply the first two Plücker formulas (92) and (94) to *G* instead of *F*.

(Equations (92), (94), (107), and (108) are the four formulas of Plücker cited in the History before §14. Any three of Plücker's formulas imply the other one and give three independent conditions on the six quantities n, m, κ, δ, i , and τ .)

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The following books are devoted primarily to algebraic curves. Fischer combines algebraic and analytic approaches with great care. Walker's algebraic treatment is self-contained and incisive, and it pairs well with the book of Semple and Kneebone below. Fulton studies curves very efficiently by using abstract algebra in his first book and topology and complex analysis in his second. The latter is nicely complemented by the books of Griffiths and Kirwin.

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