



Standard Practice for Development and Use of Oil-Spill Trajectory Models¹

This standard is issued under the fixed designation F 2067; the number immediately following the designation indicates the year of original adoption or, in the case of revision, the year of last revision. A number in parentheses indicates the year of last reapproval. A superscript epsilon (ϵ) indicates an editorial change since the last revision or reapproval.

1. Scope

1.1 This practice describes the features and processes that should be included in an oil-spill trajectory and fate model.

1.2 This practice applies only to oil-spill models and does not consider the broader need for models in other fields. This practice considers only computer-based models, and not physical modeling of oil-spill processes.

1.3 This practice is applicable to all types of oil in oceans, lakes, and rivers under a variety of environmental and geographical conditions.

1.4 This practice does not address issues of computer operation. It is assumed that the user of this practice is familiar with the use of a computer and its operating systems.

2. Terminology

2.1 Definitions:

2.1.1 *trajectory model*—a computer-based program that predicts the motion and fate of oil on water as a function of time. Input parameters include oil properties, weather, and oceanographic information. There are four different modes: forecast, hind cast, stochastic, and receptor.

3. Significance and Use

3.1 During an oil-spill response, trajectory models are used to predict the future movement and fate of oil (forecast mode). This information is used for planning purposes to position equipment and response personnel in order to optimize a spill response.

3.2 Oil-spill trajectory models can be used in a statistical manner (stochastic mode) to identify the areas that may be impacted by oil spills.

3.3 In those cases where the degree of risk at various locations from an unknown source is needed, trajectory models can be used in an inverse mode to identify possible sources of the pollution (receptor mode).

3.4 Oil-spill trajectory models are used in the development of scenarios for training and exercises. The use of models allows the scenario designer to develop incidents and situations in a realistic manner.

4. Modelling Methods

4.1 A typical model simulates the motion of oil on water, calculates the various weathering processes and considers the interaction of the oil with the shoreline. The input data needed by the model includes area maps, oil properties, and spatial and temporal vectors of wind and ocean currents. In some models, there are separate programs for advection and fate. In some cases, the fate models calculate weathering on the total mass of the oil rather than on individual particles.

4.2 The computer model calculates the fate of the oil using physical and chemical properties of the oil and weathering algorithms.

4.3 The output of a model is a map showing oil-slick locations as a function of time, and graphs and tables of the weathering of the oil.

4.4 Trajectory models operate in a number of modes; predictive, stochastic and receptor.

4.5 The output of the model is subject to errors, primarily caused by errors in the input data from forecast winds and predicted ocean currents. The model should include an estimate of the magnitude of these errors.

5. Input Modelling Parameters

5.1 In order to generate a georeferenced output, it is necessary to have a suitable base map. This map should have a resolution in the order of 100 metres near shore and 1 km in the open ocean. The base-map data should be in a common mapping format, for example MID/MIF, ARC, and DIF. The map should be vector-based in order that the output can be scaled to be consistent with the extent of the trajectory. The data on the map should be organized in layers, with ocean current, wind fields, and trajectory information available as separate layers.

5.2 The physical and chemical properties of the oil are needed in order to calculate the weathering of the oil. This data should be derived from readily available distillation data curves and other standard oil-industry crude descriptors. Catalogues are available that include parameters used in oil-spill trajectory models. The need for the determination of special parameters should be avoided where possible.

5.3 The spatial and temporal distribution of wind fields is required to drive the advection terms of the model. These wind fields should be input as a time series of vectors, with separate inputs for each wind-data source. The modeling program

¹ This practice is under the jurisdiction of ASTM Committee F20 on Hazardous Substances and Oil Spill Response and is the direct responsibility of Subcommittee F20.16 on Surveillance and Tracking.

Current edition approved Dec. 10, 2000. Published February 2001.

should have methods to interpolate the data from the individual wind observations. In some cases, weather data would be available as large scale synoptic charts. The computer program should be able to translate these maps into the required wind fields.

5.4 The ocean current regime can be divided into three components: wind-driven currents, tidal currents, and residual currents.

5.4.1 The vector sum of these three currents is the spatial and temporal driving force that moves the oil on the ocean surface. The total ocean current equation must obey the continuity equation so that the model does not generate artificial sources and sinks. The wind-driven currents are directly mapped from the wind field, with a factor of about 3.5 % commonly used to convert the wind vector into the corresponding surface ocean-current vector.

5.4.2 The ocean-current vectors that are produced by tidal action are strongly dependent on the bathymetry and shoreline shape of the area involved. Tidal currents follow the tidal period, with strong spatial changes depending on the tidal cycle. There are many schemes that have been derived to compute such currents.

5.4.3 The residual currents are strongly spatially dependent but remain constant in time over the duration of most spill model calculations. This may not be true for stochastic calculations that have time periods of months to years.

5.4.4 In estuaries and many other situations, there are very complex currents, which cannot be reliably represented by available models.

5.4.5 The computation of ocean currents is complex and should be supplemented by actual measurements using drifter buoys and oceanographic current meters. In many situations, simple current measurement using floating objects can be used and are better than no measurements.

5.5 There are many limitations to the ability of models to predict oil motion and the output should be regarded as guidance rather than an absolute prediction.

6. Model Characteristics

6.1 Most models divide the slick into a number of particles, each of which is advected and weathered separately. These particles are treated as moving elements. The real slick is continuous and not quantized. If insufficient particles are used

by the model, then anomalous results are generated. The total number of particles in the system should be greater than 100 at all times.

6.2 Models should allow the review of the data at any time. This implies a multiwindow operating environment. The trajectory and weathering data should be visible during the calculations.

6.3 The model should include the weathering of the oil with time. Essential processes are, in order of importance for most oils:

- 6.3.1 Evaporation,
- 6.3.2 Dispersion,
- 6.3.3 Dissolution, and
- 6.3.4 Emulsification.

6.4 The beaching of oil on shorelines should be indicated as a change in the shoreline properties. The retention of oil by the shoreline should be characteristic of the shoreline and derived from the shoreline layer on the map. If this data is not available, a global default value should be used.

6.5 The model should have the capability of including external observations, such as data from remote sensing, to adjust the output of the model to conform to the new information. The model should automatically adjust to reflect the new observations.

6.6 The model should calculate the confidence limits of the output.

7. Model Output

7.1 The model output should be presented on a map of the area. This map should be derived from a GIS, with layers for the trajectory modes, input wind data, input ocean currents, and confidence levels of the predictions. Weathering should be present as a time series graph and in tabular form.

7.2 The model output should be available in a color format for local use and e-mail transmission, and in a suitably shaded monochrome for copying and FAX transmission.

7.3 The output of the model and its maps should be easily transferable to other computer-based documents, such as word-processing and GIS programs, for the incorporation into reports.

7.4 The output of the models should have provisions for annotation and have standard blocks for user information.

7.5 Estimates of errors for both the motion and weathering of the oil should be clearly indicated on the output.

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